

# Akash Mishra

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## Summary

Self-motivated university student with 1 year of experience as a web with the ability to overcome and articulate various technical challenges. Additionally, accumulated over 1 year of experience in object-oriented design, algorithms, data structures and JavaScript frameworks such as React and Node.

## Skills

**Confident In** C++, Data Structures, Algorithms, React, Node, MongoDB, Git, RDBMS (SQL), Time and Space Complexity Analysis.  
**Familiar With** React Testing Library, Jest, Docker, Python, Distributed systems.  
**Soft Skills** Time Management, Teamwork, Problem-solving.

## Work Experience

### Parul University - ICMR

Web Developer

Gujarat, India

July 2022 - Apr 2023

- Developed an Flask based API that allows the machine learning model to be accessed through the web.
- Developed an React based front-end application, for seamless user experience.
- Implemented a Refresh Token Rotation method in Node JS for managing user session and authentication.
- Integrated a map using React Leaflet that displays relevant data from JSON files.
- **Technical Skills:** Python, Git, Flask, MERN stack.

## Projects

### Windows 10 Chrome

React Application that gives Windows 10 experience on any browser.

[Link](#)

May 2022 - July 2022

- Implemented a service worker to enable offline support and optimize loading time, leading to a faster and more seamless user experience.
- Implemented Redux so that state of application remained consistent and predictable.
- Developed an robust authentication system using Node and MongoDB Atlas that incorporates email and phone verification.

### Ultrachat

MERN stack web application with Stream for real-time text communication and media sharing.

[Link](#)

Feb 2022

- Integrated SendGrid and Twilio to improve user authentication system.
- Utilized Stream to implement media download and upload features in order to enhance the user experience.

### Pokemon Adventures

Built an open-world 2D Pokemon game that runs entirely within a web browser.

[Link](#)

Mar 2022

- Designed a game map using Tiled editor and free resources from community.
- Implemented OOP concepts and HTML canvas for various game elements.

## Achievements

Leetcode **Max Rating of 1804**, Globally in top 8% with rank of 31K among 350k+ programmers.

[Profile Link](#)

LeetCode **Global rank of 1306**, in biweekly contest 102, among 18000+ participants.

[Profile Link](#)

LeetCode **Solved over 1000 Problems**, while maintaining consistency of 300+ days.

[Profile Link](#)

GFG **Rank 2 in Parul university**, for overall coding score of more than 1000.

[Profile Link](#)

## Education

### Parul University

B.Tech in Computer Science and Engineering

CGPA (till 5th Sem) - 8.47

Sept 2020 - Apr 2024

### Rich Harvest Public School

Class 12th

Boards - 77%

New Delhi

### Rich Harvest Public School

Class 10th

Boards - 84.2%

New Delhi