# 14. PROBLEM:

Write a program to demonstrate the concept of boxing and unboxing.

# SOURCECODE:

public class assignment14

{

public static void main(String args[])

{

Integer ob=new Integer(0);

int a=10;

ob=a;

System.out.println("Boxing :"+ob);

int b;

b=ob;

System.out.println("Unboxing: "+b);

}

}

# OUTPUT:

Boxing :10

Unboxing: 10

# DISCUSSION:

1.Here we create a Integer class(Wrapper class) ob and and primitive type int b.

2.First we do boxing by assigning ‘a’ to ‘ob’ and doing unboxing by assigning ‘ob’ to ‘b’.