

SUPPORT VECTOR MACHINE - LINEAR EXAMPLE

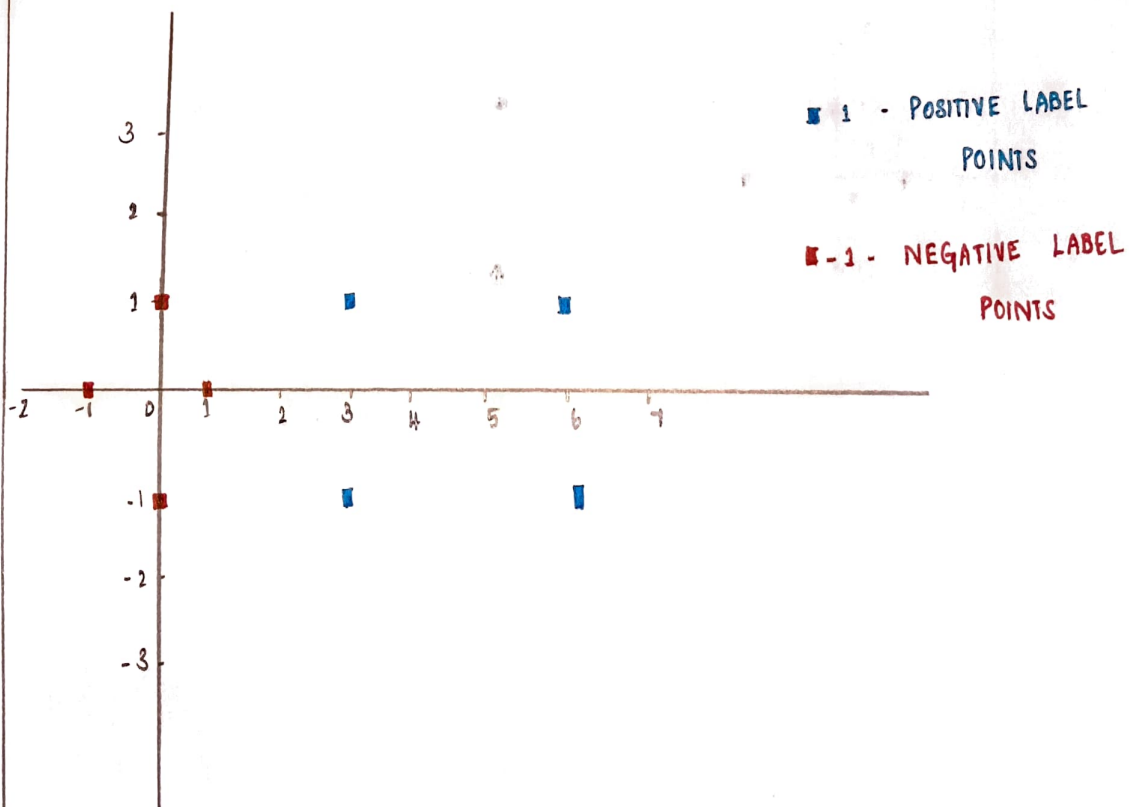
Suppose we are given the following positively labeled data points,

$$\left\{ \begin{pmatrix} 3 \\ 1 \end{pmatrix}, \begin{pmatrix} 3 \\ -1 \end{pmatrix}, \begin{pmatrix} 6 \\ 1 \end{pmatrix}, \begin{pmatrix} 6 \\ -1 \end{pmatrix} \right\}$$

and the following negatively labeled data points,

$$\left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ -1 \end{pmatrix}, \begin{pmatrix} -1 \\ 0 \end{pmatrix} \right\}$$

STEP 1 : PLOTTING THE POINTS

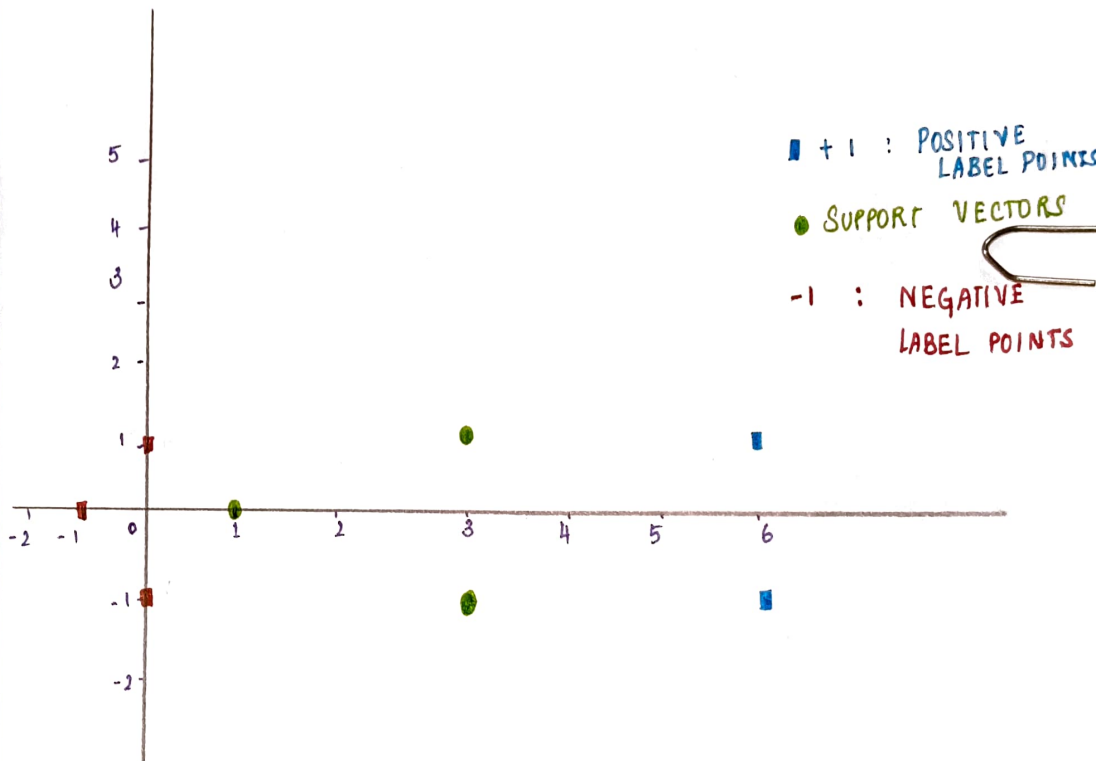


STEP 2 : IDENTIFICATION OF THREE SUPPORT VECTORS



Data points closer to
the Hyperplane.

$$\left\{ s_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, s_2 = \begin{pmatrix} 3 \\ 1 \end{pmatrix}, s_3 = \begin{pmatrix} 3 \\ -1 \end{pmatrix} \right\}$$



STEP 3: AUGMENTING SUPPORT VECTOR WITH BIAS 1

(i) Each vector is augmented with a 1 as a bias input

$$(ii) \quad S_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad \tilde{S}_1 = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$$

$$S_2 = \begin{pmatrix} 3 \\ 1 \end{pmatrix}, \quad \tilde{S}_2 = \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix}$$

$$S_3 = \begin{pmatrix} 3 \\ -1 \end{pmatrix}, \quad \tilde{S}_3 = \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix}$$

STEP 4: COMPUTATION OF K_1, K_2, K_3

$$K_1 \tilde{S}_1 \cdot \tilde{S}_1 + K_2 \tilde{S}_2 \cdot \tilde{S}_1 + K_3 \tilde{S}_3 \cdot \tilde{S}_1 = -1$$

$$K_1 \tilde{S}_1 \cdot \tilde{S}_2 + K_2 \tilde{S}_2 \cdot \tilde{S}_2 + K_3 \tilde{S}_3 \cdot \tilde{S}_2 = +1$$

$$K_1 \tilde{S}_1 \cdot \tilde{S}_3 + K_2 \tilde{S}_2 \cdot \tilde{S}_3 + K_3 \tilde{S}_3 \cdot \tilde{S}_3 = +1$$

$$K_1 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + K_2 \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + K_3 \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} = -1$$

$$K_1 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} + K_2 \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} + K_3 \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} = +1$$

$$K_1 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} + K_2 \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} + K_3 \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix} = +1$$

$$x_1(1+0+1) + x_2(3+0+1) + x_3(3+0+1) = -1$$

$$x_1(3+0+1) + x_2(9+1+1) + x_3(9+1+1) = 1$$

$$x_1(3+0+1) + x_2(9-1+1) + x_3(9+1+1) = 1$$

$$2x_1 + 4x_2 + 4x_3 = -1$$

$$4x_1 + 11x_2 + 9x_3 = 1$$

$$4x_1 + 9x_2 + 11x_3 = 1$$

$$x_1 = -3.5$$

$$x_2 = 0.75$$

$$x_3 = 0.75$$

STEP 5 : COMPUTATION OF WEIGHT VECTOR

$$\vec{w} = \sum_i \alpha_i \tilde{S}_i$$

$$= -3.5 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + 0.75 \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} + 0.75 \begin{pmatrix} 3 \\ -1 \\ 1 \end{pmatrix}$$

$$\vec{w} = \begin{pmatrix} 1 \\ 0 \\ -2 \end{pmatrix}$$

(i) Vectors are augmented with a bias.

(ii) \therefore Equate the last entry in \vec{w} as the hyperplane offset b .

(iii) Hyperplane equation

$$y = wx + b$$

$$w = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$b = -2$$

Hyperplane Equation

$$w^T \cdot x = -b$$

if $x = 1$
 $y = 0$

(The line parallel to y-axis)

if $x = 0$
 $y = 1$

(The line parallel to x-axis)

if $x = 1$
 $y = 1$

(The line is at 45° w.r.t x and y axis)

