

19Z601- Machine Learning

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Syllabus

INTRODUCTION : Types of Learning - Designing a learning system - concept learning - **Find-s Algorithm** - **Candidate Elimination** - Data Preprocessing - Cleaning - Data Scales - Transformation - **Dimensionality Reduction**.
(9)

LINEAR MODELS : **Linear Regression Models** ,Maximum Likelihood Estimation - Least Squares - Bias-Variance Decomposition - Bayesian Linear Regression - **Linear Models for Classification, Probabilistic Generative Models** - **Probabilistic Discriminative Models** - **Linear Discriminant Analysis**
(9)

Syllabus

NEURAL NETWORKS AND DECISION TREES : Feed-forward Networks - Network Training - Delta Rule- Gradient Descent – Error Backpropagation - Regularization in Neural Networks - Generalisation - Decision Tree Learning- Representation - Inductive Bias- Issues (9)

KERNEL AND GRAPHICAL METHODS : Constructing Kernels - Radial Basis Function Networks – Gaussian Processes - Maximum Margin Classifiers - SVM - Bayes Theorem - Naive Bayes - Bayesian Networks (9)

Syllabus

UNSUPERVISED AND REINFORCEMENT LEARNING : Measures of Similarity and Dissimilarity - Clustering - Partitioning methods - KMeans - Hierarchical Methods - Outliers - Reinforcement Learning - Reinforcement Learning Tasks - Q-learning (9)

Text Books and Reference Books

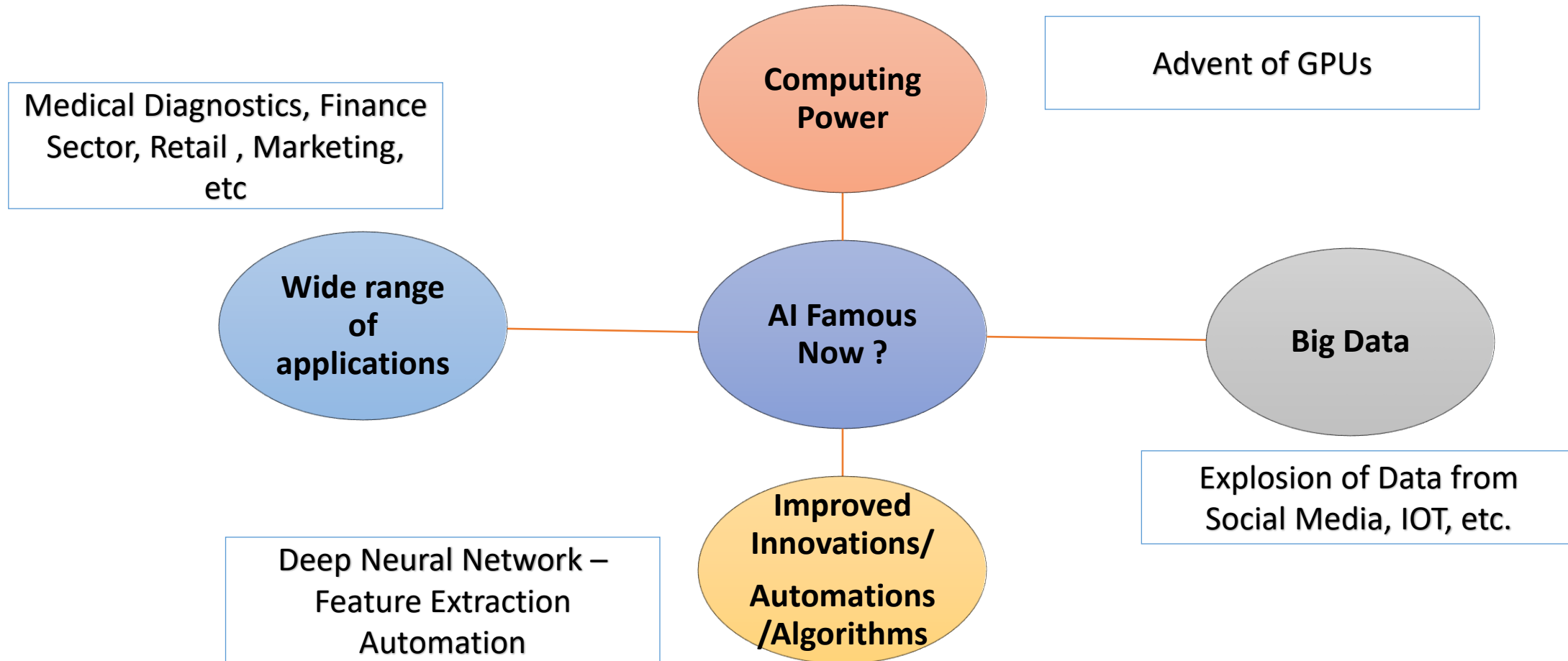
TEXT BOOKS:

1. Tom Mitchell , "Machine Learning", McGraw Hill, 2017.
2. Christopher M Bishop , "Pattern Recognition and Machine Learning Learning", Springer, 2011.

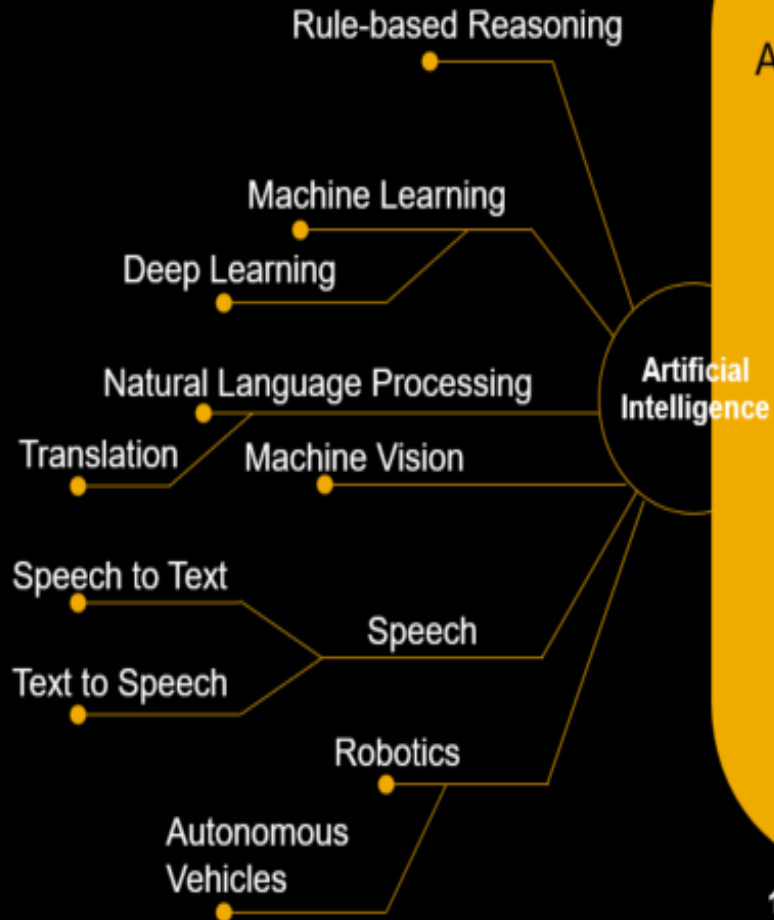
REFERENCES:

1. Ethem Alpaydin , "Introduction to Machine Learning", 3rd Edition, PHI Learning, 2015.
2. Trevor Hastie, Robert Tibshirani, Jerome friedman , "The Elements of Statistical learning", 2nd Edition, Springer, 2017.
3. Kevin Murphy , "Machine Learning - A Probabilistic Perspective", MIT Press, 2012.
4. Yaser S. Abu-Mostafa , "Learning from Data", AML, 2017.

What is AI ? Why AI famous now?



AI Areas of Research



Artificial Intelligence (AI)

Human Intelligence Exhibited by Machines

Amazon purchase prediction

Smart Email Categorization

Machine Learning (ML)

An Approach to Achieve Artificial Intelligence

Google Maps speed of traffic

Facebook facial recognition

Netflix video recommendation

Deep Learning (DL)

A Technique for Implementing Machine Learning

Self-Driving Cars

Speech Recognition

Robotics

Data Science

Scientific methods, algorithms and systems to extract knowledge or insights from big data

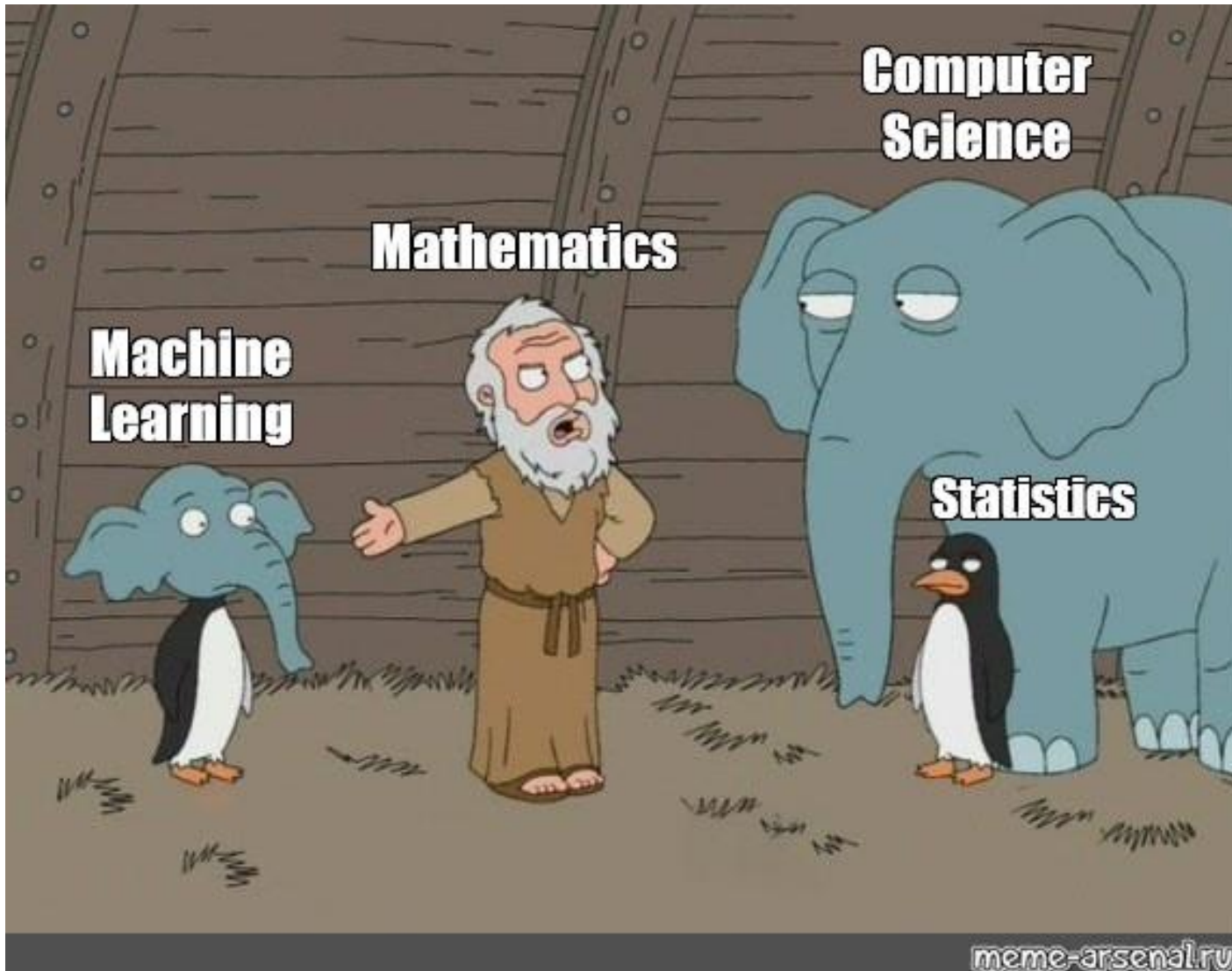
1950's

1980's

2010's

Image Source : <https://medium.com/@marcellvollmer/how-to-make-it-simple-to-explain-ai-ml-dl-and-data-science-a49e54d54a12>

What is Machine Learning?



What is Machine Learning ?

- Sub field of **Computer Science**
- **Building Algorithms**
- Process of Solving a practical problem
 - Gathering a dataset
 - **Algorithmically building a statistical model based on that dataset**
- Used to solve practical problem (statistical model)

Definition (Tom Mitchell Book)

What
is
#MachineLearning?



"A computer program is said to **learn** from **experience E** with respect to some **class of tasks T** and **performance measure P**, if its **performance at tasks in T**, as measured by **P**, improves with **experience E**."



Examples

A Checkers Learning Problem

- **Task T:** Playing checkers
- **Performance measure P:** Percent of games won against opponents
- **Training experience E:** Playing practice games against itself

Examples

A handwriting recognition learning problem:

- **Task T:** Recognizing and classifying handwritten words within images
- **Performance measure P:** Percent of words correctly classified
- **Training experience E:** A Database of handwritten words with given classifications

Examples

A robot driving learning problem:

Task T: Driving on public four-lane highways using vision sensors

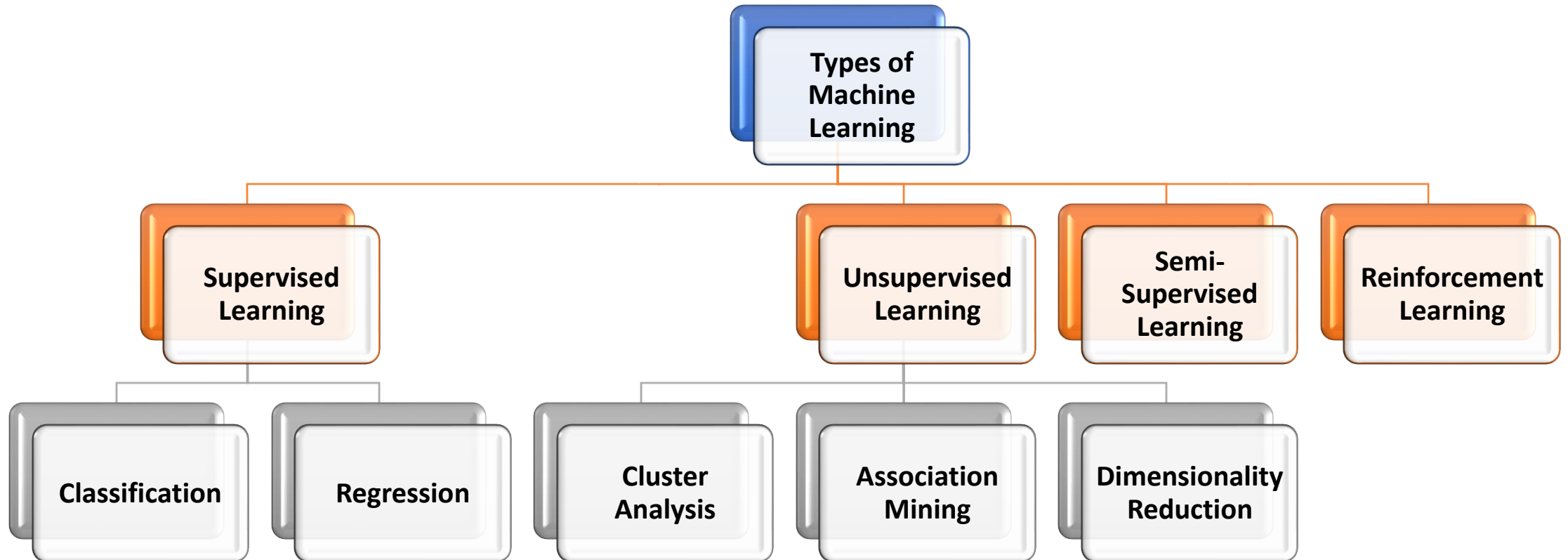
Performance measure P: Average distance traveled before an error (as judged by human overseer)

Training experience E: A sequence of images and steering commands recorded while observing a human driver

Concept Check Question

Create an Example for Learning Problem with **Task (T), Performance (P) and Training Experience (E)**.

Types of Learning



Supervised Learning - Classification

	Sepal length	Sepal width	Petal length	Petal width	Class
1	5.1	3.5	1.4	0.2	setosa
2	4.9	3.0	1.4	0.2	setosa
3	4.7	3.2	1.3	0.2	setosa
⋮	⋮	⋮	⋮	⋮	⋮
150	5.9	3.0	5.1	1.8	virginica

Input Attributes : Independent Variables

Example : Sepal Length, Sepal Width, Petal Length, Petal Width

Target Attribute/Label : Discrete Form (a value from a finite set of values)

Example :

Number of Labels : 2

Labels : [Setosa, Virginica]

Label Encoding : [0,1]

Supervised Learning - Regression

1 Ball	2 nd Ball	3 rd Ball	4 th Ball	5 th Ball	6 th Ball
4	2	4	4	4	4
6	1	6	6	6	6
1	1	1	1	0	1
2	1	2	1	2	2

Input Attributes : Independent Variables

Example : 1st Ball, 2nd Ball, 3rd Ball, 4th Ball, 5th Ball

Target Attribute/Label : Continuous Variable

Example : Number of Runs obtained in 6th Ball (6th Consecutive Ball – Continuous)

Labels : Number of Runs in 6th Ball

Unsupervised Learning

	Sepal length	Sepal width	Petal length	Petal width
1	5.1	3.5	1.4	0.2
2	4.9	3.0	1.4	0.2
3	4.7	3.2	1.3	0.2
⋮	⋮	⋮	⋮	⋮
150	5.9	3.0	5.1	1.8

Input Attributes : Independent Variables

Example : Sepal Length, Sepal Width, Petal Length, Petal Width

Target Attribute/Label : No Label

Output : Clusters (Cluster Analysis)

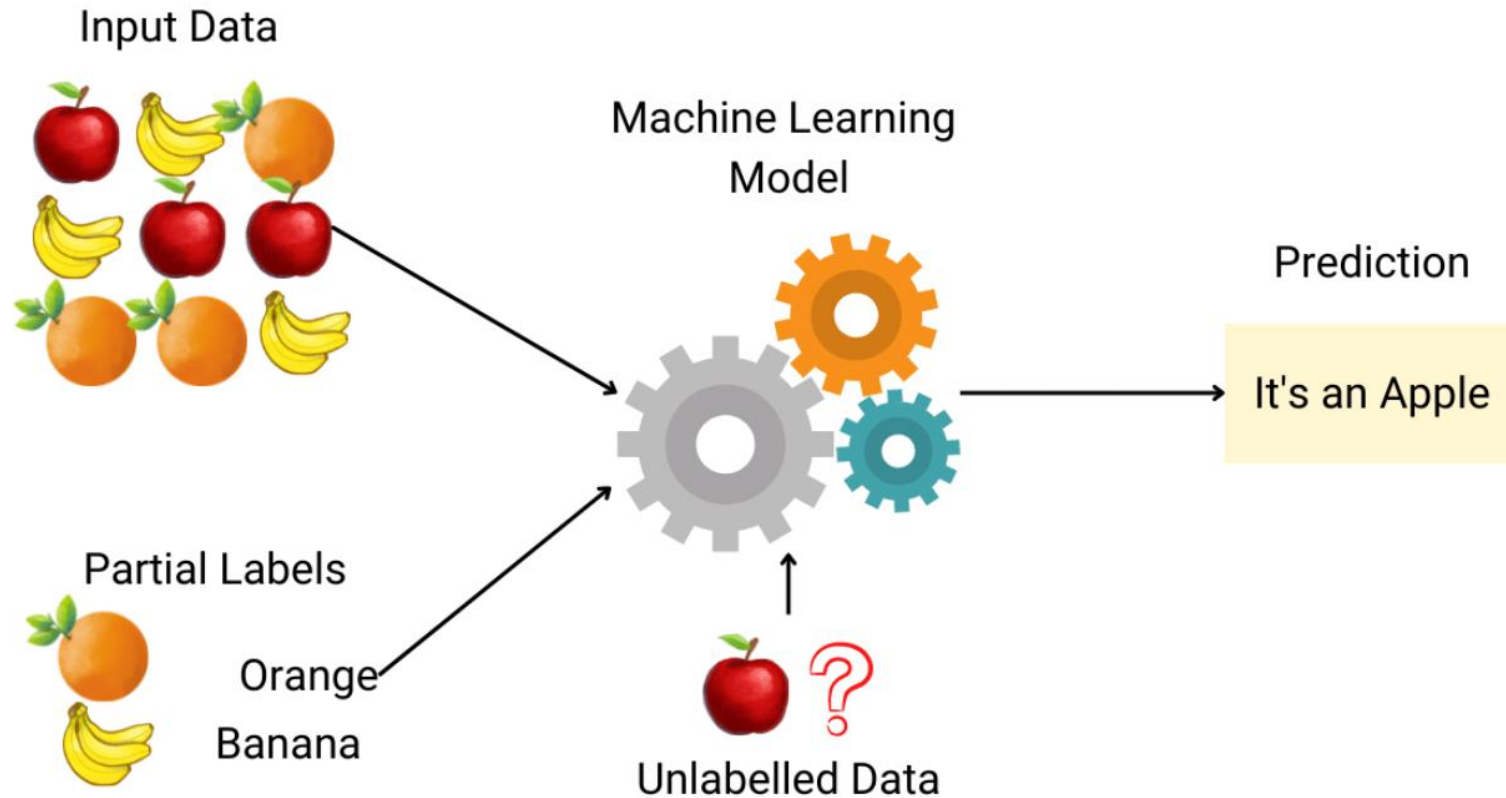
Example : Cluster 1 (Iris Flower 1) , Cluster 2 (Iris flower 2)

(or)

Output : Reduced Dimensions

Example : Dimensions – 2 (Principal Components) or [Petal Length and Petal Width] - selected, [Sepal Length, Sepal Width] removed

Semi-Supervised Learning

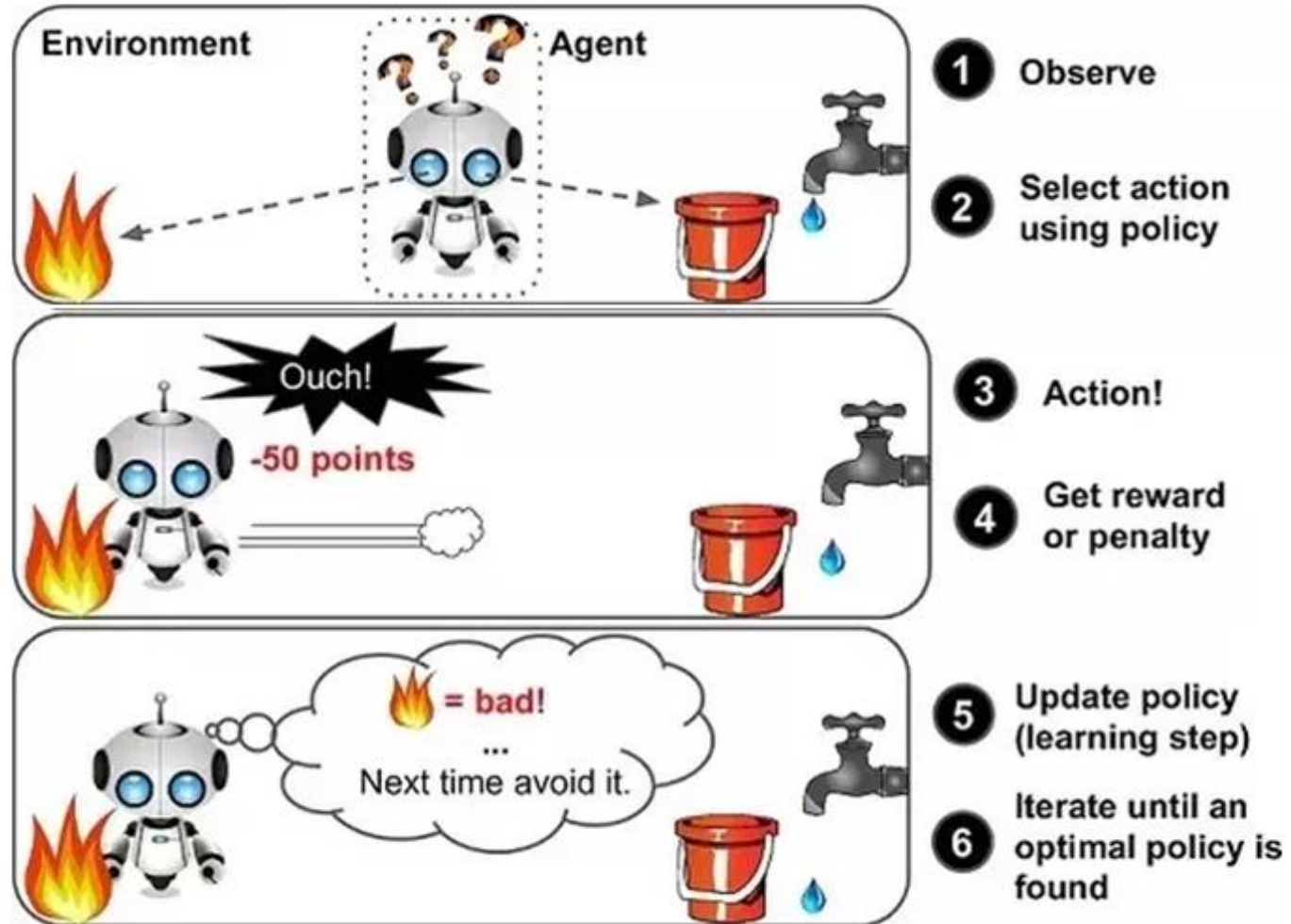


Dataset consists of

Unlabeled data > Labeled data

Reinforcement Learning

An example



Step 1 : Observe (Actions – To Touch fire, Touch water)

Step 2 : Selects Action Policy

Step 3 : Does that Action (Example : Touches Fire)

Step 4 : Gets Penalty (-50)

Step 5 : Updates the policy :

Touches Fire	-50 Points
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Step 6 : Iterates until optimal policy is found

Apply Question

Create an Example for Learning Problem with **Task (T), Performance (P) and Training Experience (E)**.

For the Created Learning Problem what type of learning can be applied? Create an appropriate dataset.