

# **XML and Web Services**

Ms. T.Anusha

Assistant Professor(Sel. Grade)

Department of Computer Science and Engineering

PSG College of Technology

Coimbatore

# Simple Object Access Protocol

- Open Specification
- Simple to “write” and “human-readable”
- Extensible
- Flexible
- Standard way of serializing the information needed to invoke services located on remote system, in a format the remote system can understand.

# Remote Procedure Call(RPC) architecture

- Internet Inter-ORB Protocol that underlies CORBA
- Microsoft's Distributed Component Object Model (DCOM) protocol

Note: SOAP can be thought of as a simple XML-based replacement for these protocol

# Improved RPC

## Message Passing/Queuing

A message sender can send a message at any time, and the messaging infrastructure is responsible for delivering the message whenever it can, thus typically offering asynchronous message delivery.

## Request/Response

With the request/response model, the message sender typically must wait until it receives a response from the recipient and it is an example for synchronous message delivery.

# Problems faced by CORBA/IIOP and DCOM

- Both CORBA and DCOM are single-vendor solutions
- Both CORBA and DCOM have different proprietary characteristics
- IIOP and DCOM are both binary protocols
- Both CORBA and DCOM are tightly coupled

- SOAP is a vendor-neutral protocol
- SOAP interfaces are described with the Web Services Description Language(WSDL)
- SOAP is based on XML and it is a text-based protocol
- SOAP is a loosely coupled protocol

# Improved Interoperability

- DCOM and CORBA are technically interoperable
- The custom integration make such bridges work in real-world environments is extraordinarily expensive and time consuming
- Integration: Translating Network Data Representation(NDR) payloads to Common Data Representation(CDR) payloads
- Sending executable code over the network opens a Pandora's box of issues including security, flexibility and the previously mentioned firewall unfriendliness.

- SOAP is the XML-based replacement for the object serialization techniques used by the existing OPRC architectures.
- Using XML to structure the data serialization provides a “neutral third party” between CORBA and DCOM
- CORBA-SOAP and DCOM-SOAP bridges are much simpler to build and use than a CORBA-DCOM bridge, because they are simply XML interfaces to existing objects.



# Key Building Block for Web Services

- SOAP messages are self-describing
- SOAP is ideally suited both for messages between Web Services and for messages that other systems exchange with Web Services

# Basic SOAP Syntax

- SOAP is a messaging framework, consisting of an outer Envelope element that contains an optional Header element and a mandatory Body element.
- SOAP is an encoding format that describes how objects are encoded, serialized and then decoded when received.
- SOAP is an RPC mechanism that enables objects to call methods of remote objects.

# SOAP Message Structure and Namespaces

```
public interface PhoneNumber  
{  
    public String getPhoneNumber(String name);  
}
```

```
<?xml version="1.0"?>  
<PhoneNumber>  
    <getPhoneNumber>  
        <name>John Doe</name>  
    </getPhoneNumber>  
</PhoneNumber>
```

# Response from the Server

```
<?xml version="1.0"?>
```

```
<PhoneNumber>
```

```
  <getPhoneNumberResponse>
```

```
    <theneumber>
```

```
      <areacode>617</areacode>
```

```
      <numberbody>555-1234</numberbody>
```

```
    </theneumber>
```

```
  </getPhoneNumberResponse>
```

```
</PhoneNumber>
```

# SOAP Envelope Element

- Mandatory top element of the XML document that represents the SOAP message being sent.
- It may contain namespace declaration as well as other attributes which must be “namespace qualified”.
- The Envelope element may also contain additional sub elements which must also be namespace qualified and follow the Body element.

# SOAP Header Element

The SOAP Header element is optional and is used for extending messages without any sort of prior agreement between the two communicating parties.

```
<SOAP.ENV:Header>  
  <t:Transaction xmlns:t="myURI"  
    SOAP.ENV:mustUnderstand="1">  
    3  
  </t:Transaction>  
</SOAP.ENV:Header>
```

# SOAP Body Element

- The mandatory Body element is an immediate child of the Envelope element and must immediately follow the Header element if a header is present.
- Each immediate child of the Body element is called a body entry.
- The Body element is used to carry the payload of the SOAP message.

# Arrays

```
<SOAP.ENC: Array SOAP.ENC:arraytype="xsd:int[2]">  
  <SOAP.ENC:int>4<SOAP.ENC:int>  
  <SOAP.ENC:int>33</SOAP.ENC:int>  
</SOAP.ENC:Array>
```



# Structs

<elt: Purchase>

  <buyer>John Doe</buyer>

  <item>Widget</item>

  <count>2</count>

  <cost>14.47</cost>

</elt: Purchase>

## ***Associated Schema Fragment***

```
<element name="Purchase"
  <complexType>
    <element name="buyer" type="xsd:string"/>
    <element name="item" type="xsd:string"/>
    <element name="count" type="xsd:int"/>
    <element name="cost" type="xsd:decimal"/>
  </complexType>
</element>
```

Thank  
You