

# Hangman Game (Python)

This is a simple command-line Hangman game built using Python. The player guesses a randomly selected word one letter at a time with a maximum of 6 incorrect attempts.

## Why This Project?

- Practice loops and conditional statements
- Work with lists and strings
- Use Python's random module
- Handle and validate user input
- Understand basic game logic

## How the Game Works

• A word is randomly selected from a predefined list. • The word is displayed as underscores. • The player guesses one letter at a time. • The player has 6 incorrect attempts. • The game ends when the word is guessed or attempts run out.

## How to Run

1. Make sure Python 3 is installed. 2. Open terminal or command prompt. 3. Navigate to the project folder. 4. Run: `python "HANGMAN GAME.py"`

## Author

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