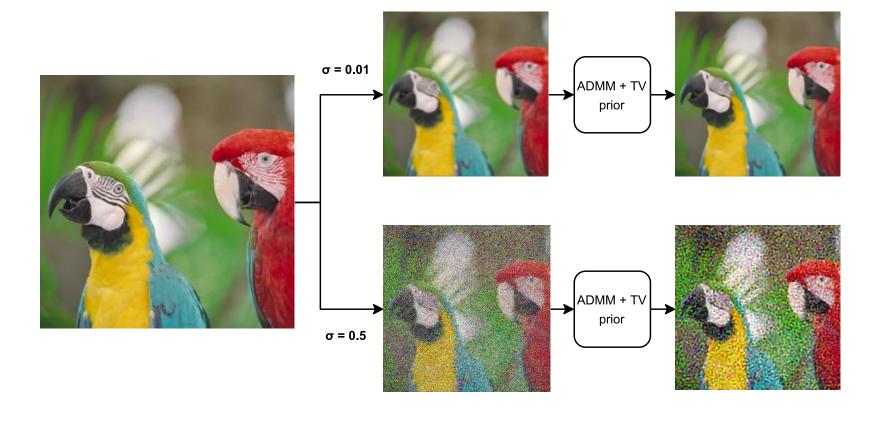
# Deconvolution using ADMM with Diffusion Denoising Prior

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### **Motivation**

- Deconvolution is an inverse problem wherein the goal is to recover a clean image from a blurry one, with applications in medical imaging, astronomy, microscopy, etc.
- Alternating Direction Method of Multipliers (ADMM) [1] is a general algorithm for solving such inverse problems which can be guided by our understanding of what the solution should look like by using a prior.
- The presence of high noise in the image makes this problem challenging, necessitating an effective denoising prior in ADMM.



• Diffusion models have recently been shown to produce high quality images from pure noise through iterative denoising [3].

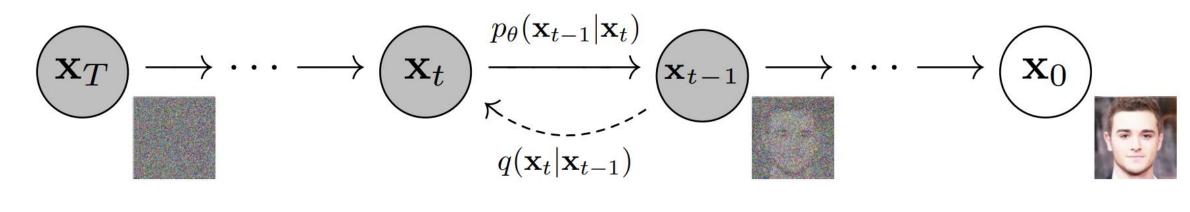
### **New Technique**

• The proposed algorithm uses a diffusion denoiser for the z-update in ADMM. A diffusion model (DM) progressively adds noise to an image in a forward Markov chain defined by:

$$q(\mathbf{x}_t|\mathbf{x}_{t-1}) \coloneqq \mathcal{N}(\mathbf{x}_t; \sqrt{1-\beta_t}\mathbf{x}_{t-1}, \beta_t \mathbf{I}) \tag{1}$$

and then recovers a plausible sample from the data distribution through a reverse denoising process parametrized by a neural network  $\mu_{\theta}$ .

$$p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_t) \coloneqq \mathcal{N}(\mathbf{x}_{t-1}; \boldsymbol{\mu}_{\theta}(\mathbf{x}_t, t), \boldsymbol{\Sigma}_{\theta}(\mathbf{x}_t, t))$$
 (2)



• From equation (1), the noisy image  $x_t$  at timestep t in the forward diffusion process can be written in terms of the noise-free image  $x_0$  as:

$$q(\mathbf{x}_t|\mathbf{x}_0) = \mathcal{N}(\mathbf{x}_t; \sqrt{\bar{\alpha}_t}\mathbf{x}_0, (1 - \bar{\alpha}_t)\mathbf{I})$$
where  $\bar{\alpha}_t = \prod_{i=0}^t 1 - \beta_t$ 

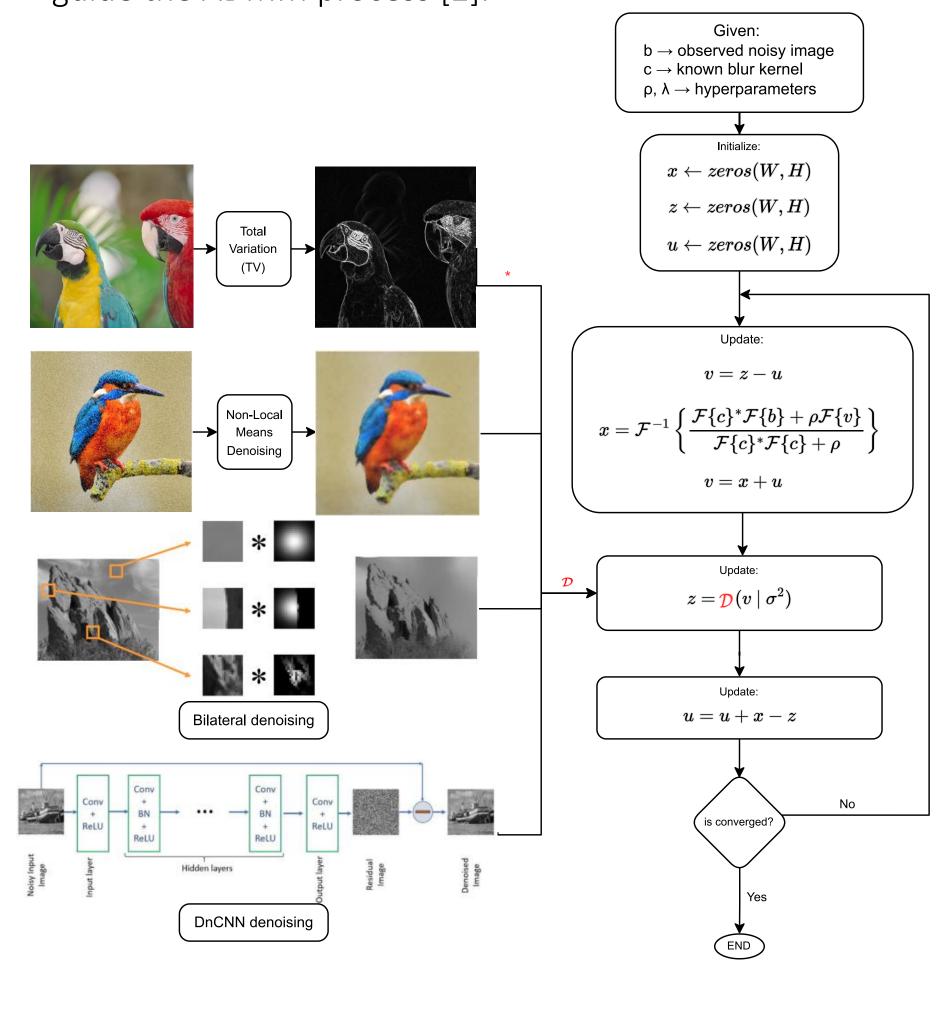
- For a noisy image with known noise variance  $\beta^*$ , we inject it into the reverse diffusion process at timestep  $t^*$  such that  $\beta^* \approx 1 \bar{\alpha}_{t^*}$
- The resulting noise-free image is then used in the z-update of ADMM as a denoising prior.

# Background

• The optimal solution to a deconvolution problem can be formulated as,

minimize 
$$\frac{1}{2} \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_{2}^{2} + \underbrace{\lambda \Psi(\mathbf{z})}_{g(\mathbf{z})}$$
 subject to  $\mathbf{D}\mathbf{x} - \mathbf{z} = 0$ 

• Using Lagrangian optimization, this simplifies to the iterative ADMM algorithm (flowchart below), where any general denoiser can be plugged into the *z*-update to guide the ADMM process [2].



# **Experimental Results**



- DM acts as an excellent denoising prior when the image belongs to the class it was trained on. On a different class, only works with low noise.
- PSNR is not reflective of visual quality, since the DM hallucinates details

## References

[1] Boyd, Stephen, et al. "Distributed optimization and statistical learning via the alternating direction method of multipliers." Foundations and Trends® in Machine learning 3.1 (2011): 1-122

[2] Venkatakrishnan, Singanallur V., Charles A. Bouman, and Brendt Wohlberg. "Plug-and-play priors for model based reconstruction." 2013 IEEE Global Conference on Signal and Information Processing. IEEE, 2013

[3] Ho, Jonathan, Ajay Jain, and Pieter Abbeel. "Denoising diffusion probabilistic models." Advances in Neural Information Processing Systems 33 (2020): 6840-6851