

# Methods & Functions

## Numbers

- **abs(x)** – Returns the absolute value of **x**.
- **round(x, n)** – Rounds **x** to **n** decimal places.
- **pow(x, y)** – Returns **x** raised to the power **y**.
- **divmod(x, y)** – Returns a tuple (**x // y**, **x % y**).
- **bin(x)** – Converts **x** to a binary string.
- **oct(x)** – Converts **x** to an octal string.
- **hex(x)** – Converts **x** to a hexadecimal string.
- **int(x, base)** – Converts **x** to an integer (default base 10).
- **float(x)** – Converts **x** to a floating-point number.
- **complex(x, y)** – Returns a complex number **x + yj**

## Mathematical Functions

- **abs(x)** – Returns the absolute value of **x**.
- **pow(x, y, mod)** – Returns **x** raised to the power **y**, optionally modulo **mod**.
- **round(x, n)** – Rounds **x** to **n** decimal places.
- **divmod(x, y)** – Returns (**x // y**, **x % y**) as a tuple.

## Type Conversion Functions

- **int(x, base)** – Converts **x** to an integer (default base 10).
- **float(x)** – Converts **x** to a floating-point number.
- **complex(x, y)** – Returns a complex number **x + yj**.

## Number System Conversion Functions

- **bin(x)** – Converts **x** to a binary string.
- **oct(x)** – Converts **x** to an octal string.
- **hex(x)** – Converts **x** to a hexadecimal string.

## Boolean Methods

- **bit\_length()** → Returns the number of bits needed to represent the boolean value.
- **conjugate()** → Returns the complex conjugate (same value for **bool**).
- **to\_bytes(length, byteorder)** → Converts **bool** to bytes.
- **from\_bytes(bytes, byteorder)** → Converts bytes to an integer (can be used with **bool**).

## General Boolean Functions

- **bool(x)** – Converts **x** to a Boolean (**True** or **False**).
- **all(iterable)** – Returns **True** if **all** elements in the iterable are **True**.
- **any(iterable)** – Returns **True** if **at least one** element in the iterable is **True**.

## List Methods

- **append(x)** – Adds an item **x** to the end of the list.
- **extend(iterable)** – Extends the list by appending elements from an iterable.
- **insert(i, x)** – Inserts item **x** at index **i**.
- **remove(x)** – Removes the first occurrence of **x** in the list.
- **pop([i])** – Removes and returns the item at index **i** (last item if index is not provided).
- **clear()** – Removes all items from the list.
- **index(x, [start], [end])** – Returns the index of the first occurrence of **x**.
- **count(x)** – Returns the number of times **x** appears in the list.
- **sort(key=None, reverse=False)** – Sorts the list in ascending order (or descending if **reverse=True**).
- **reverse()** – Reverses the list in place.
- **copy()** – Returns a shallow copy of the list.

## Only Functions

- **list(iterable)** – Creates a list from an iterable (e.g., tuple, string, set).

## String Methods

### Case Conversion & Formatting

- **capitalize()** – Converts the first character to uppercase, rest lowercase.
- **title()** – Converts the first character of each word to uppercase.
- **upper()** – Converts all characters to uppercase.
- **lower()** – Converts all characters to lowercase.
- **swapcase()** – Swaps uppercase characters to lowercase and vice versa.
- **casefold()** – Converts string to lowercase (more aggressive than **lower()**).
- **zfill(width)** – Pads the string with zeros on the left to make it **width** characters long.

### Checking String Properties

- **isalpha()** – Returns **True** if all characters are alphabets.
- **isdigit()** – Returns **True** if all characters are digits.
- **isalnum()** – Returns **True** if all characters are alphanumeric (letters & numbers).
- **isspace()** – Returns **True** if all characters are whitespace.
- **islower()** – Returns **True** if all characters are lowercase.
- **isupper()** – Returns **True** if all characters are uppercase.
- **istitle()** – Returns **True** if string is titlecased (each word starts with uppercase).

## Searching & Finding Substrings

- `find(sub, start=0, end=len(string))` – Returns index of first occurrence of `sub` (-1 if not found).
- `rfind(sub, start=0, end=len(string))` – Returns the last occurrence index of `sub` (-1 if not found).
- `index(sub, start=0, end=len(string))` – Like `find()`, but raises an error if not found.
- `rindex(sub, start=0, end=len(string))` – Like `rfind()`, but raises an error if not found.
- `count(sub, start=0, end=len(string))` – Counts occurrences of `sub` in string.
- `startswith(prefix, start=0, end=len(string))` – Checks if string starts with `prefix`.
- `endswith(suffix, start=0, end=len(string))` – Checks if string ends with `suffix`.

## String Modification

- `replace(old, new, count=-1)` – Replaces occurrences of `old` with `new`.
- `strip(chars=None)` – Removes leading and trailing `chars` (whitespace by default).
- `lstrip(chars=None)` – Removes leading `chars`.
- `rstrip(chars=None)` – Removes trailing `chars`.

## Splitting & Joining Strings

- `split(sep=None, maxsplit=-1)` – Splits string into a list using `sep` (default: whitespace).
- `rsplit(sep=None, maxsplit=-1)` – Splits from the right.
- `splitlines(keepends=False)` – Splits string at line breaks.
- `partition(sep)` – Splits string into three parts: before `sep`, `sep`, and after `sep`.
- `rpartition(sep)` – Like `partition()`, but starts from the right.

- **join(iterable)** – Joins iterable items into a string, using the string as a separator.

## Encoding & Justification

- **encode(encoding='utf-8', errors='strict')** – Encodes string into bytes.
- **ljust(width, fillchar=' ')** – Left-aligns string in a field of width width.
- **rjust(width, fillchar=' ')** – Right-aligns string in a field of width width.
- **center(width, fillchar=' ')** – Centers string in a field of width width.

## String Encoding & Decoding Functions

- **ord(char)** – Returns the Unicode code point of a character.
- **chr(int)** – Returns the character corresponding to a Unicode code point.
- **ascii(object)** – Returns a string with escape sequences for non-ASCII characters.
- **repr(object)** – Returns a string representation of an object.
- **format(value, format\_spec)** – Formats a value according to format\_spec.
  
- **str(object)** – Converts an object to a string.

## Tuple Methods

- **count(value)** – Counts occurrences of a value in the tuple.
- **index(value, start=0, end=len(tuple))** – Finds the first occurrence index of a value.

## Other Useful Operations on Tuples

- Concatenation: `(1, 2) + (3, 4) → (1, 2, 3, 4)`
  - Repetition: `('a',) * 3 → ('a', 'a', 'a')`
  - Membership Test: `3 in (1, 2, 3) → True`
  - Iteration: `for x in (1, 2, 3): print(x)`
  - Length: `len((1, 2, 3)) → 3`
  - Min/Max: `min((3, 1, 2)) → 1, max((3, 1, 2)) → 3`
  - Conversion: `tuple([1, 2, 3]) → (1, 2, 3)`
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- `tuple(iterable)` – Creates a tuple from an iterable (e.g., list, string, set).

## Dictionary Methods

- `clear()` – Removes all items from the dictionary.
  - `copy()` – Returns a shallow copy of the dictionary.
  - `fromkeys()` – Creates a new dictionary from keys with a default value.
  - `get()` – Returns the value for a key, or a default if the key is missing.
  - `items()` – Returns a view of key-value pairs.
  - `keys()` – Returns a view of dictionary keys.
  - `values()` – Returns a view of dictionary values.
  - `pop()` – Removes and returns the value of the given key.
  - `popitem()` – Removes and returns the last key-value pair.
  - `setdefault()` – Returns the value of a key; sets it if missing.
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- `dict(iterable)` – Creates a dictionary from an iterable (e.g., a list of key-value pairs or keyword arguments).

## Sets Methods

- **update()** – Merges another dictionary into the current one.
  - **add()** – Adds an element to the set.
  - **clear()** – Removes all elements from the set.
  - **copy()** – Returns a shallow copy of the set.
  - **difference()** – Returns the difference between sets.
  - **difference\_update()** – Removes elements found in another set.
  - **discard()** – Removes an element if present, without error.
  - **intersection()** – Returns common elements between sets.
  - **intersection\_update()** – Updates the set with common elements.
  - **isdisjoint()** – Checks if two sets have no common elements.
  - **issubset()** – Checks if the set is a subset of another.
  - **issuperset()** – Checks if the set is a superset of another.
  - **pop()** – Removes and returns an arbitrary element.
  - **remove()** – Removes a specific element, raises error if missing.
  - **symmetric\_difference()** – Returns elements in either set, not both.
  - **symmetric\_difference\_update()** – Updates with elements in either set, not both.
  - **union()** – Returns the union of multiple sets.
  - **update()** – Adds elements from another set.
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- **set(iterable)** – Creates a set from an iterable (e.g., list, tuple, string).

## Array Methods

- **append(x)** – Adds an element **x** to the end of the array.
- **extend(iterable)** – Extends the array by appending elements from an iterable.
- **insert(i, x)** – Inserts an element **x** at index **i**.
- **remove(x)** – Removes the first occurrence of **x** in the array.

- **pop(*i*)** – Removes and returns the element at index *i* (default is the last element).
  - **index(*x*, *start*, *end*)** – Returns the index of the first occurrence of *x* between *start* and *end*.
  - **count(*x*)** – Returns the number of occurrences of *x* in the array.
  - **reverse()** – Reverses the order of elements in the array.
  - **sort()** – Sorts the array in ascending order.
  - **buffer\_info()** – Returns a tuple containing memory address and the number of elements.
  - **byteswap()** – Swaps the byte order of array elements.
  - **fromlist(*list*)** – Extends the array with elements from a list.
  - **tolist()** – Converts the array to a list.
  - **frombytes(*s*)** – Appends items from a bytes object.
  - **tobytes()** – Converts the array to a bytes object.
  - **fromunicode(*s*)** – Extends the array with a Unicode string.
  - **tounicode()** – Converts the array to a Unicode string.
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- **array.array(*typecode*, *iterable*)** – Creates an array with elements of a specific *typecode*.