

1. The number of members on a team breaks or makes your project. Teams come in various sizes, and the ideal size often depends on the nature of the task or project at hand. With a small/medium sized group, it becomes easier to communicate with each other while still having enough people to be able to have creative ideas. Large team sizes can vary. A team is considered to be a large team when the number of members exceeds 9. With a team that large, problems in communication, coordination, decreased motivation and lack of wanting to share your voice increases. It becomes harder to get in touch with each person and ask for their opinion, it ends up just getting ideas from the more dominant people in the group, while the rest shy away.
2. In a self-organizing team, the team has a purpose as it states to use their autonomy to build more mastery. In this we see teams picking on what features they want to work on and who they want to work with. In this case, we see managers as not being able to have enough info on the people. They don't know what a team member knows or wants to learn. They're a few problems that can arise from this. But other than that, there is more chance of seeing better throughput and more chance of excelling at the project.
3. Things to look at when trying to decide if a team or individual members are working at an unsustainable pace can be long workdays, decrease in productivity, missed deadlines, health problems, and a major lack in work-life balance. This is why having a good team culture is so important. If a manager can treat employees like actual human beings, all these problems go away. Instead what happens is employees are unhappy with work environments which lead to less productivity by them. A good team culture can eliminate these problems, like when an employee has a personal emergency and the manager covers for them. The project pace becomes unsustainable when managers assign more work in an iteration than what the team can handle.