



Ex: Half Adder

Gate level Modeling

```
module halfadder(sum, carry, a, b);
```

```
input a, b;
```

```
output sum, carry;
```

```
xor sum1 (sum, a, b);
```

```
and carry1 (carry, a, b);
```

```
endmodule
```

Behavioral Modeling:

```
module half-adder (Sum, Carry, a, b);
```

```
input a, b;
```

```
output Sum, Carry;
```

```
always @(a or b)
```

```
begin
```

```
if (a == 0 && b == 0)
```

```
begin
```

```
Sum = 0; Carry = 0;
```

```
end
```

```
else if (a == 1 && b == 1)
```

```
begin
```

```
Sum = 0; Carry = 1;
```

```
end
```

```
else
```

```
begin
```

```
Sum = 1; Carry = 0;
```

```
end
```

```
end
```

```
endmodule
```

