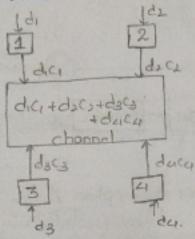
Code Division Multiplexing (com).

- _ over the same channel.
 - It is used in 3rd Generation wireless communication tike CDMA-2000.



- here cicirci, a are orthogonal codes.

- let us take the codes to be like

 $C_1 \rightarrow 1 \mid 1 \mid 1$ $C_2 \rightarrow 1 \mid -1 \mid 1 \mid 1$ $C_3 \rightarrow 1 \mid 1 \mid -1 \mid -1 \mid 1$ $C_{4} \rightarrow 1 \mid -1 \mid -1 \mid 1$

-> Now if one co-multiply the codes we get o since they are orthogonal (adjacent)

$$C_1 \cdot C_2 = 1 + (-1) + (1) + (-1) = 0$$

 $C_2 \cdot C_4 = 1 + 1 + (-1) + (-1) = 0$
 $C_3 \cdot C_3 = 1 + 1 + 1 + 1 = 4$

-> Let us say data transmitted by

1 -> ai = a(t)iner, In the code transmissing of 1 is transmitted replace 3 -> as = a(1)
4 -> au = a(1)
0 1 1

channel \rightarrow (a) (1111) + (-a)(1-11-1) + a(11-1-1) + a(11-1-1) $c(x) \rightarrow aaaa + -aa-aa + aa-a-a+a-a-aa$.

The above is the channel code according to the above example.

Rx (1) -> (Cx) 4

 $(\alpha \rightarrow (\alpha a a a + -\alpha a - a a + \alpha a - a - a + \alpha - a - a a) (1 - 11 - 1)$ $(\alpha - \alpha + \alpha - \alpha) + (-\alpha - a - a - a) + (\alpha - \alpha - \alpha + \alpha)$ $+(\alpha + \alpha - \alpha - \alpha)$

->-4a

-) It we normalize it we get - 40 pp. =-a.

-> (a) is for and user so this is how we get

the information from code Division multiplexing.