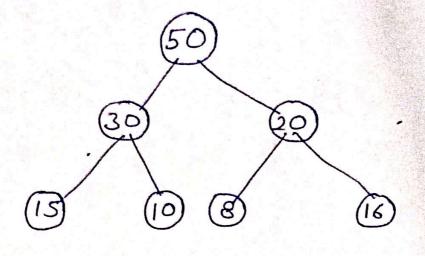


- 1) If CBT contain k level.

 o Total node = 2^K-1
- ② In (BT at k^{th} level

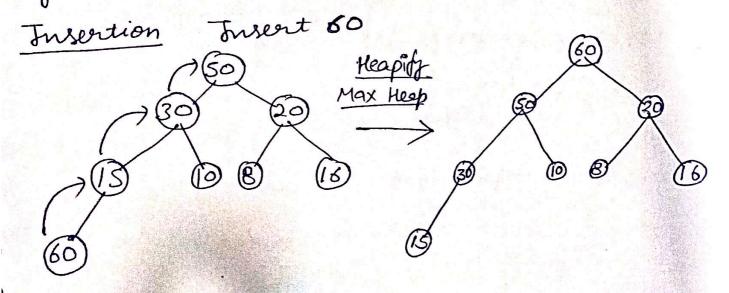
 of a Total nodes = 2^{k-1}
- (3) In CBT contain nodes leafnode = $\left[\frac{n}{2}\right]$ Traternal node = $\left[\frac{n}{2}\right]$
- G In (BT, n-nodes are there 4 k-level $n = 2^{k}-1$ $n+1=2^{k}$ $k = \log_{2}(n+1)$
- (5) Height = No. of level $-1 = \lfloor \log(n+1) 1 \rfloor$ longest distance between Root to leaf

Max Heap



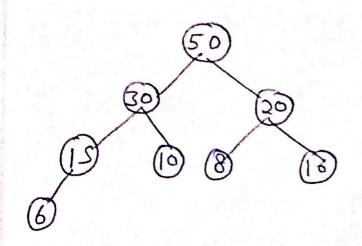
5-0		A 1				
50	30	20	15	101	8	16
					- /	

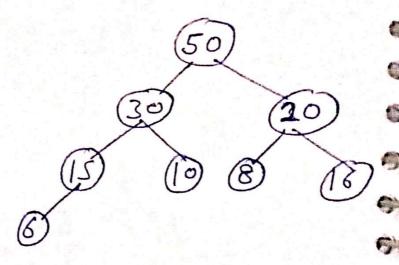
Max Heap is a complete Binary tree satisfying the Condition that every node is having the element greater than all its descendents.



No. of Comparisons = 3No. of swaps = 3 (Depends on Height) T.(=0)(logn)

Insert 6



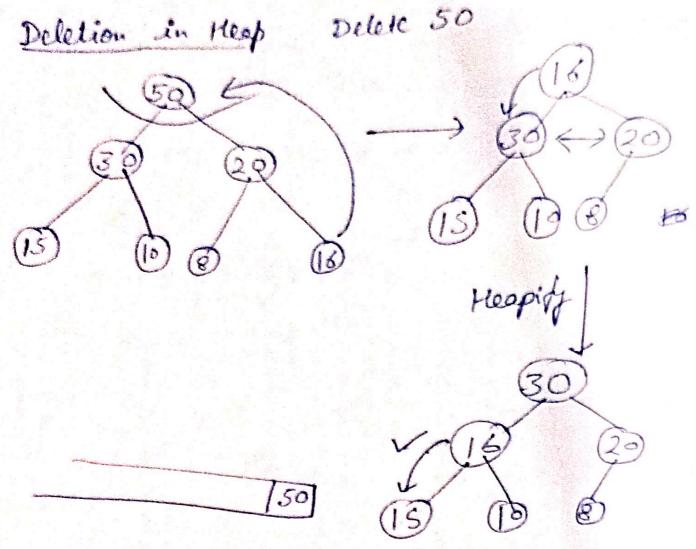


50	30	20	15	10	O	111	17
			, –	' -	0	10	D

No. of Swaps = 0 Time taken for inserting one element in a Heap is minimum O(1)

T.C. = O(1)

& Maximum O (logn)



Both in insertion & deletion adjustment is done but directions are different.

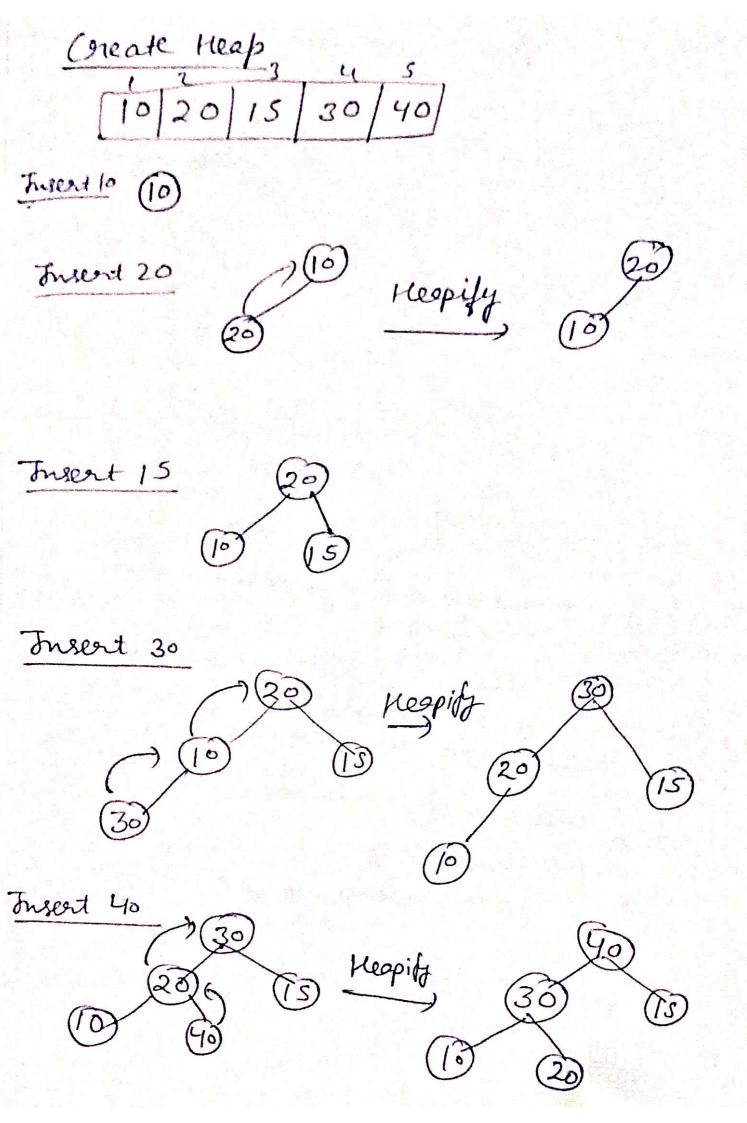
T. C. = O(logn)

From Max Heap, whenever you delete, you get the largest clement from the Heap.

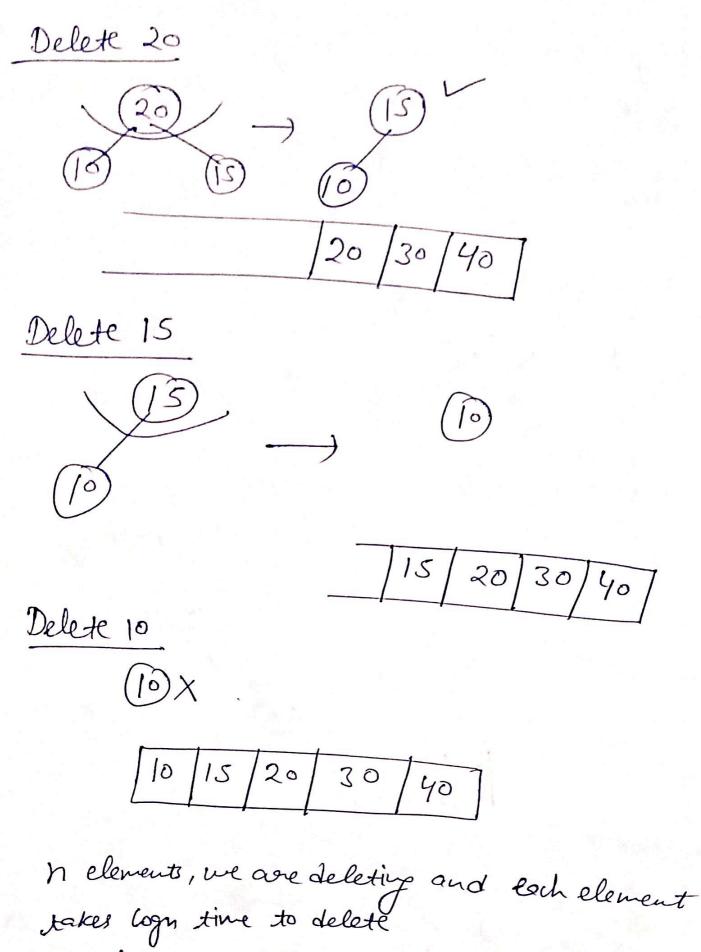
Heap Soul works in two steps

1. Create Keep

2. pelete elements one by one



Inserting each element is taking the logn. Therefore, n elements insertion will take [nlogn] Till here, First Step is completed. i.e. 1 Create Heap Now, 2 Delete elements Delete 40 Delete 30



Therefore, Total Time taken=O(nlogn)

Create Heap — nlogn

Deletion — nlogn

2 nlogn

T. C. = O(nlogn)

Heapily is apposess of creating a Meap.

```
Heap Sout (A)
   1. Build-Max-heap (n) - n logn
   2. for i= A length down to 2 - n
          exchange A[1] with A[i] - n
          A. heapsize = A. heapsize -1 - n
   S. Max-heapify (A,1) -nxlogn
                                   O(n logy)
  Build-Mex-heap (A,i)
   A. hespsize = A. length
 2. for i=[A, length/2] down to 1 \Longrightarrow \frac{n}{2}
         Max-heapify (A,i) > 2 (Logn)
 Max-heapify (A,i) = (logn)
 1. l= left(i)
   o = Right (i)
 3. if l < A. keyth and A[l] >A(i)
4. lærgest = l
5. Else largeet = i
7. if 91 < A. kryth and A(91] > A(largest)
       largest = 27
9. if largest + i
10. excharge A(i) with A(largest)
11. Max-heapify (A largest)
```

4 1 3 2 16 Example Build - Mex heap (A.i) 1- A. heapsize = 10 @ $2 \cdot \overline{0} = 2 \longrightarrow 1$ Max-heapify (A. (i) l= left(s)=10 Ir= nil If 10 < A. length & A[10) > A[5] largest = i = 5 if largest + i X Max-heapify (A, Cargest) 1=4 Mex-heapily (A,4) 1=6ft(4)=图8 8 = 2 sight (4) = 89 if B < A. leight of A(8) > A(4) 1472 largest = 8 If a < A length & A(2) > A (leaged) ~ 4 A(8) > AB) 8 > 14 K if lagest to | exchange A[4] with A(8)

30

-3

3

1

-

1

1

30

3

3

3

3

3

2