CS224n: NLP with Deep Learning

Winter 2019

Lecture 11

Course Coordinator: Prof. Chris Manning Scribes: Akash Gupta

Problems with RNNs -

- RNNs cannot capture phrases without prefixes
- Often capture too much of last words in final vector.

1D convolution for text -

- Represent each word with a fixed dimension vector.
- Apply several filter to that matrix
- Apply techniques like padding, stride, dilated convolution, k-max pooling
- Max pooling summarizes the idea in a particular part of the sentence.

CNNs for Sentence Classification - Yoon Kim 2014. ConvNets for Sentence Classification

- Start by word vectors of length k.
- Sentence is made by concatenating the word vectors.
- Convolution filter is represented as 1D vector.
- Use filters of different sizes.
- -> CNNs are easy to parallelize on GPUs allowing faster computation whereas RNNs are slow.
- $> \underline{\text{CNN Translation}}$ Kalchbrenner and Blunsom 2013. Recurrent Continuous Translation models. First modern Machine Translation paper. CNNs for encoder and sequence model in the decoder.
- -> Conneau et al. 2017. Very Deep CNNs for Text Classification. Built very deep networks for NLP (Like Resnets in Vision). Works over characters.
- -> Bradbury et al. 2017. Quasi-RNN gives psue do-recurrence ability. Convolutions are done using previous and current time step. Faster than RNNs but suffer with performance.