

GE23131-Programming Using C-2024

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Status Finished

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Duration 13 mins 42 secs

Question **1**

Correct

Flag question

You are transporting some boxes through a tunnel, where each box is a parallelepiped, .

The height of the tunnel **41** feet and the width can be assumed to be infinite. A box can less than the tunnel's height. Find the volume of each box that can be successfully transp cannot be rotated.

Input Format

The first line contains a single integer **n**, denoting the number of boxes.

n lines follow with three integers on each separated by single spaces - **length_i**, **width_i**, **height_i** a the **i**-th box.

Constraints

1 ≤ n ≤ 100

1 ≤ length_i, width_i, height_i ≤ 100

Output Format

For every box from the input which has a height lesser than **41** feet, print its volume in a

Sample Input 0

```
4
5 5 5
1 2 40
10 5 41
7 2 42
```

Sample Output 0

```
125
80
```

Explanation 0

The first box is really low, only **5** feet tall, so it can pass through the tunnel and its volum

The second box is sufficiently low, its volume is **1 × 2 × 4 = = 80**.

The third box is exactly **41** feet tall, so it cannot pass. The same can be said about the fo

Answer: (penalty regime: 0 %)

```
#include <stdio.h>
int main(){
    int n;
    scanf("%d",&n);
    for(int i=0;i<n;i++){
        int lenght,width,height;
        scanf("%d %d %d",&lenght,&width,&height);
        if(height<41){
            int volume=lenght*width*height;
            printf("%d\n",volume);
        }
    }
}
```

	Input	Expected	Got	
	4 5 5 5 1 2 40 10 5 41 7 2 42	125 80	125 80	

Passed all tests!

Question 2
Correct
 Flag question

You are given n triangles, specifically, their sides a_i , b_i and c_i . Print them in the same style as largest one. It is guaranteed that all the areas are different.

The best way to calculate a volume of the triangle with sides a , b and c is Heron's formula:

$$S = \sqrt{p * (p - a) * (p - b) * (p - c)} \text{ where } p = (a + b + c) / 2.$$

Input Format

First line of each test file contains a single integer n . n lines follow with a_i , b_i and c_i on each line.

Constraints

$$\begin{aligned} 1 &\leq n \leq 100 \\ 1 &\leq a_i, b_i, c_i \leq 70 \\ a_i + b_i > c_i, a_i + c_i > b_i \text{ and } b_i + c_i > a_i \end{aligned}$$

Output Format

Print exactly n lines. On each line print 3 integers separated by single spaces, which are the sides of the triangle.

Sample Input 0

```
3
7 24 25
5 12 13
3 4 5
```

Sample Output 0

```
3 4 5
5 12 13
7 24 25
```

Explanation 0

reverse one.

Answer: (penalty regime: 0 %)

```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
typedef struct{
    double area;
    int a,b,c;
}Triangle;
double calculate_area(int a,int b,int c){
    double p=(a+b+c)/2.0;
    return sqrt(p*(p*a)*(p*b)*(p*c));
}
int compare(const void*x,const void*y){
    Triangle*t1=(Triangle *)x;
    Triangle*t2=(Triangle *)y;
    if (t1->area<t2->area) return -1;
    if(t1->area>t2->area) return 1;
    return 0;
}
```

```
int main(){
    int n;
    scanf("%d",&n);
    Triangle triangles[n];
    for(int i=0;i<n;i++){
        int a,b,c;
        scanf("%d %d %d",&a,&b,&c);
        triangles[i].a=a;
        triangles[i].b=b;
        triangles[i].c=c;
        triangles[i].area=calculate_area(a,b,c);
    }
    qsort(triangles,n,sizeof(Triangle),compare);
    for(int i=0;i<n;i++){
        printf("%d %d %d\n",triangles[i].a,triangles[i].b,triangles[i].c);
    }
    return 0;
}
```

	Input	Expected	Got	
	3 7 24 25 5 12 13 3 4 5	3 4 5 5 12 13 7 24 25	3 4 5 5 12 13 7 24 25	

Passed all tests!

Save the state of the flags