

# Andrew Holmes

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## SUMMARY

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Applied AI Engineer with 3 years of experience in machine learning research, specialized in training and fine-tuning deep learning models. Skilled in developing data-driven tools with a focus on interdisciplinary collaboration and practical impact.

## EXPERIENCE

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### Deep Learning Research Assistant

January 2023 – Present

Western Washington University – Hutchinson Machine Learning Research Group

Bellingham, WA

- Developed efficient machine learning models and frameworks for interdisciplinary problems
- Contributed to team success by coordinating milestones, writing unit-tests, and supporting technical onboarding
- Collaborated across disciplines to align model development with user needs
- Engaged in weekly meetings to discuss influential academic papers and led tutorials and discussions

### Graduate Teaching Assistant

September 2025 – Present

Western Washington University – CSCI 471/571 Machine Learning

Bellingham, WA

- Supported instruction for 45+ graduate/undergraduate students in learning core machine learning concepts
- Held weekly office hours to help students apply machine learning techniques to real tasks
- Provided feedback and debugging support to reinforce best practices in Python, PyTorch, and W&B

## TECHNICAL SKILLS

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**Languages:** Python, Bash, SQL, Java, C++

**Deep Learning Tools:** PyTorch, Scikit-Learn, Pandas, NumPy, Weights & Biases, HuggingFace, TensorFlow

**Other Tools:** Git, Linux, HTCondor, PyTest, ROS2, Astral UV, Anaconda, Jupyter Notebook

## PROJECTS

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### Global Change Analysis Model Emulation and Scenario Discovery

April 2023 – Present

Collaboration with Pacific Northwest National Lab / Joint Global Change Research Institute

PyTorch, UV, Polars

- Built a scalable deep learning emulator of a multisector dynamics model, achieving spatio-temporal  $R^2 > 0.95$
- Used distributed computing (HTCondor) to automate experiment pipelines and optimize data extraction
- Featured at Tackling Climate Change with Machine Learning, NeurIPS 2024 and Environmental Modelling & Software (in review)

### Mayapán Structure Semantic Segmentation

January 2023 – June 2024

Collaboration with Anthropology / Archaeology Department

PyTorch, ArcGIS, Conda

- Fine-tuned DeepLabV3+ on LiDAR-derived point cloud imagery to segment archaeological structures and points of interest with 33% improvement in  $F_1$  score after model optimization and hyperparameter tuning
- Collaborated with domain experts to ensure real-world constraints and model outputs were valid and interpretable
- Manuscript is in preparation to be submitted to Remote Sensing Journal 2025

### Computational Animal Welfare

January 2025 – Present

Collaboration with Woodland Park Zoo

OpenCV, FFMPEG, SAM2

- Designed a framework using state-of-the-art, zero-shot video segmentation model to track animal behavior from 24/7 surveillance footage, presenting the results through interpretable visualizations

## EDUCATION

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### Western Washington University

M.S. in Computer Science (Machine Learning Specialization)

Bellingham, Washington, USA

April 2024 – March 2026

### Western Washington University

B.S. in Data Science

Bellingham, Washington, USA

January 2022 – March 2024