



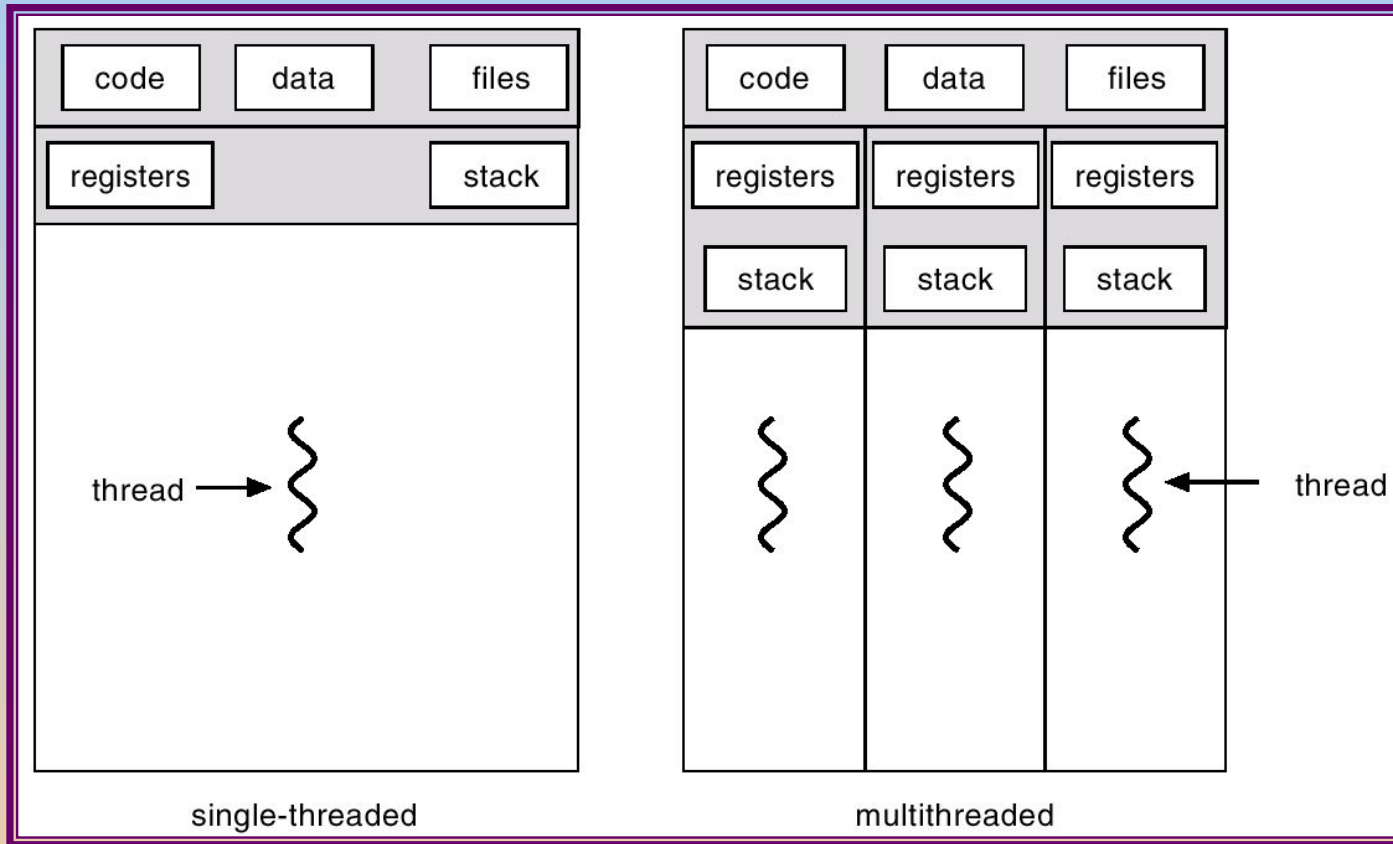
Chapter 5: Threads

- Overview
- Multithreading Models
- Threading Issues
- Pthreads
- Solaris 2 Threads
- Windows 2000 Threads
- Linux Threads
- Java Threads





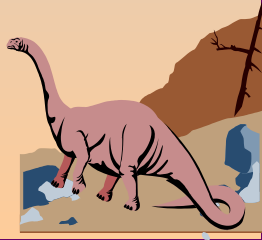
Single and Multithreaded Processes





Benefits

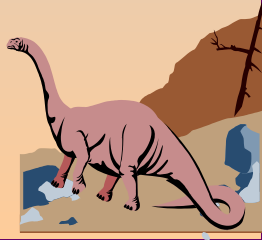
- Responsiveness
- Resource Sharing
- Economy
- Utilization of MP Architectures





User Threads

- Thread management done by user-level threads library
- Examples
 - POSIX *Pthreads*
 - Mach *C-threads*
 - Solaris *threads*





Kernel Threads

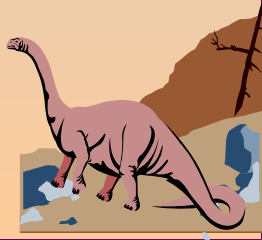
- Supported by the Kernel
- Examples
 - Windows 95/98/NT/2000
 - Solaris
 - Tru64 UNIX
 - BeOS
 - Linux





Multithreading Models

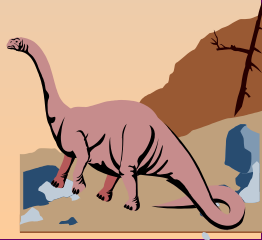
- Many-to-One
- One-to-One
- Many-to-Many



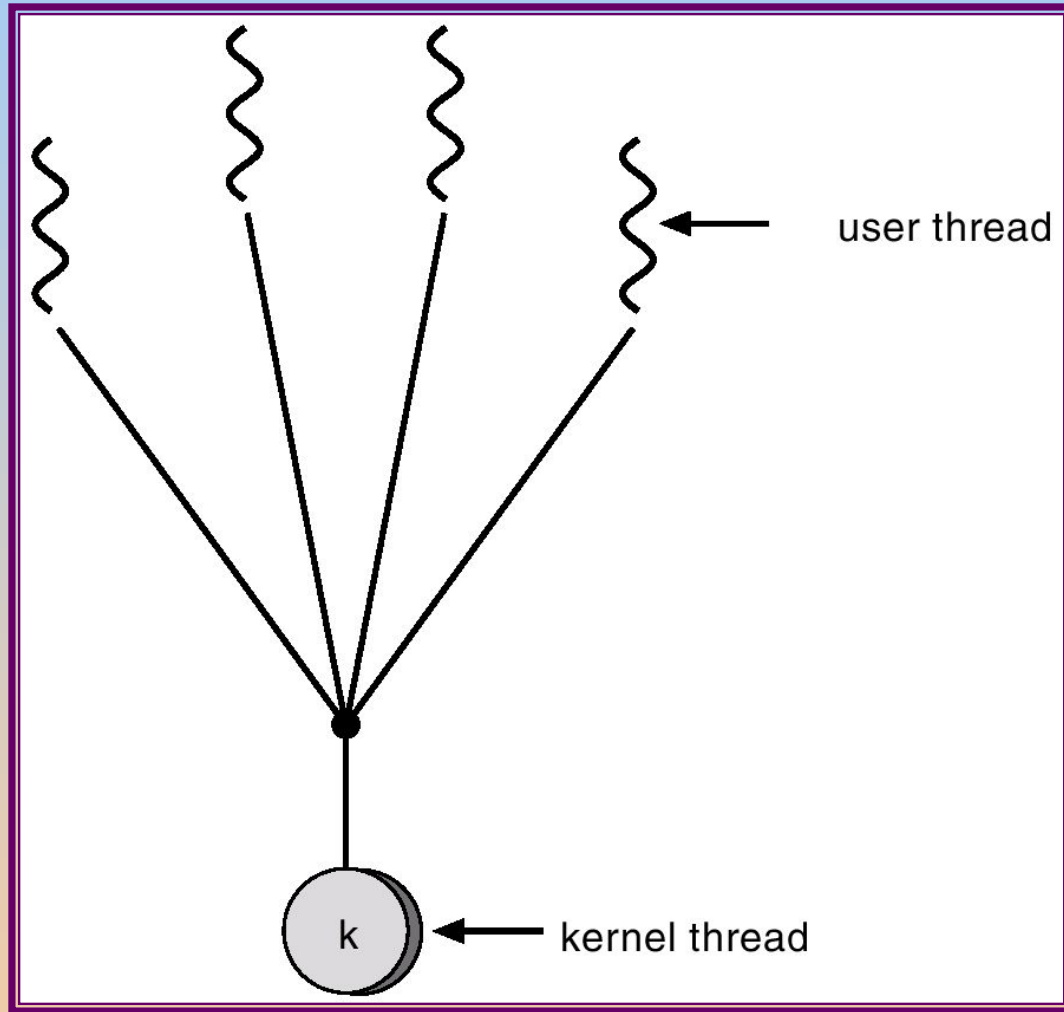


Many-to-One

- Many user-level threads mapped to single kernel thread.
- Used on systems that do not support kernel threads.



Many-to-One Model





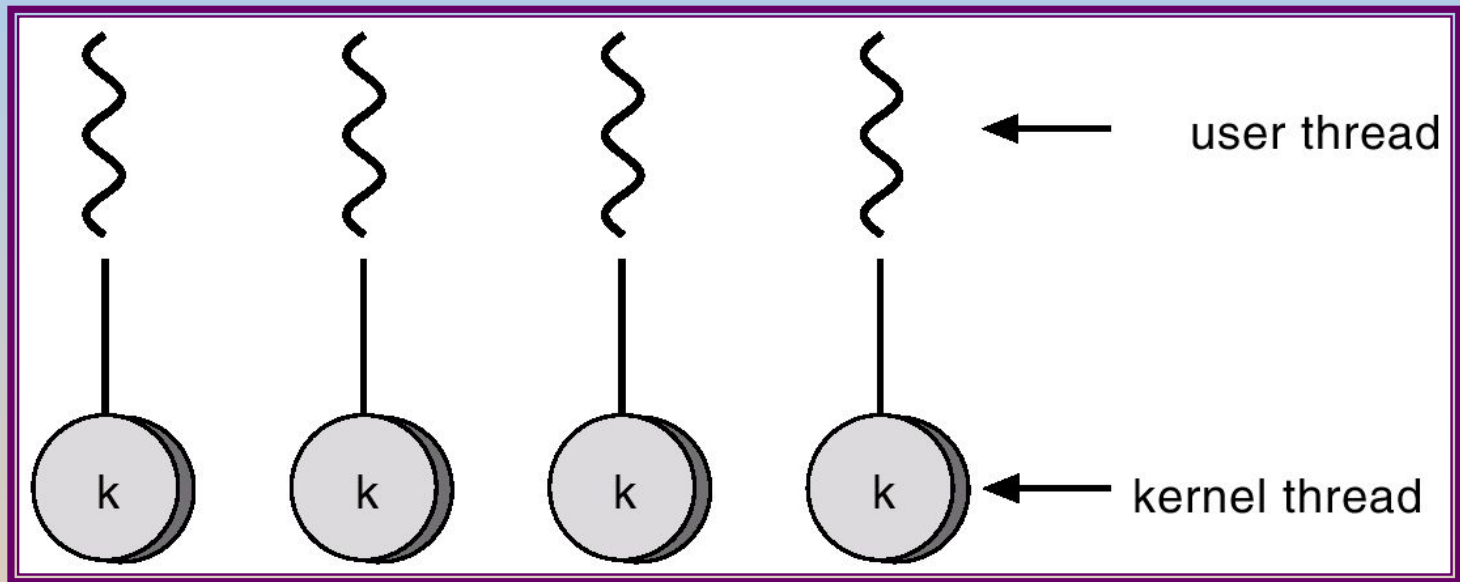
One-to-One

- Each user-level thread maps to kernel thread.
- Examples
 - Windows 95/98/NT/2000
 - OS/2





One-to-one Model



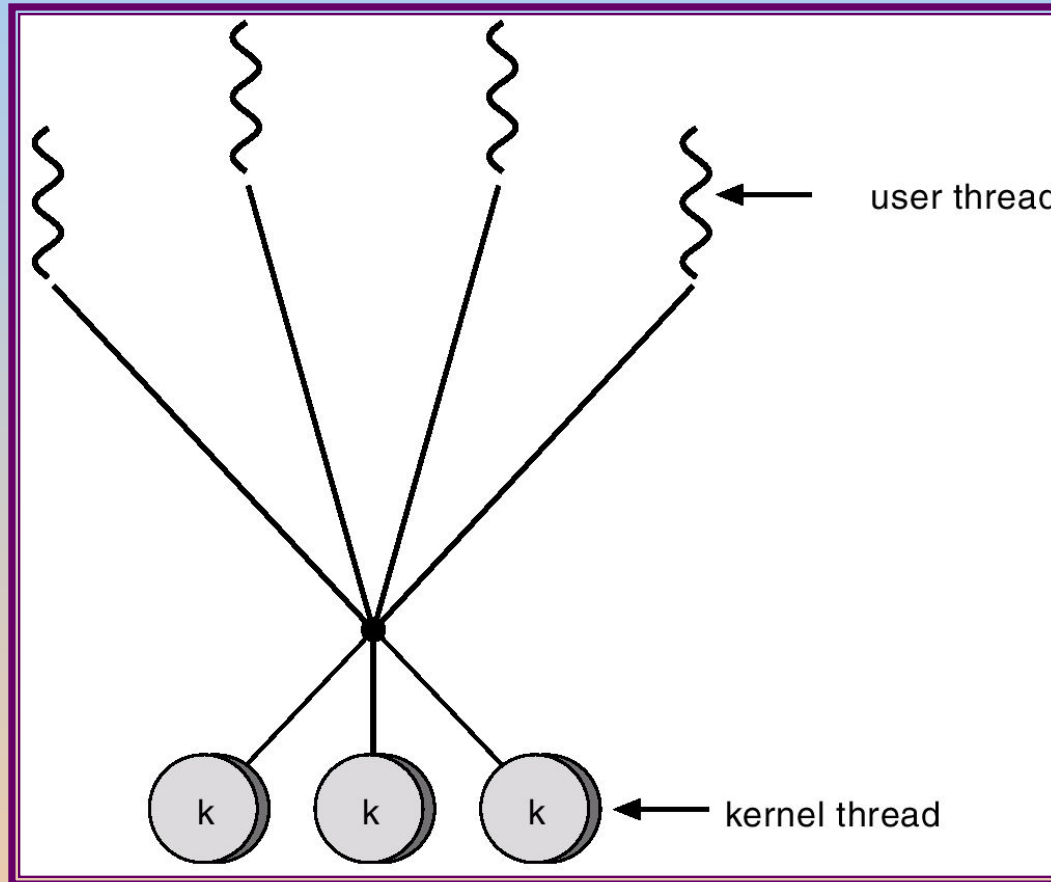


Many-to-Many Model

- Allows many user level threads to be mapped to many kernel threads.
- Allows the operating system to create a sufficient number of kernel threads.
- Solaris 2
- Windows NT/2000 with the *ThreadFiber* package



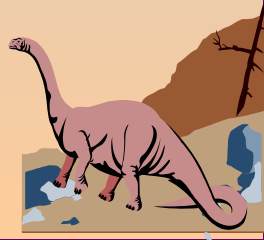
Many-to-Many Model





Threading Issues

- Semantics of fork() and exec() system calls.
- Thread cancellation.
- Signal handling
- Thread pools
- Thread specific data



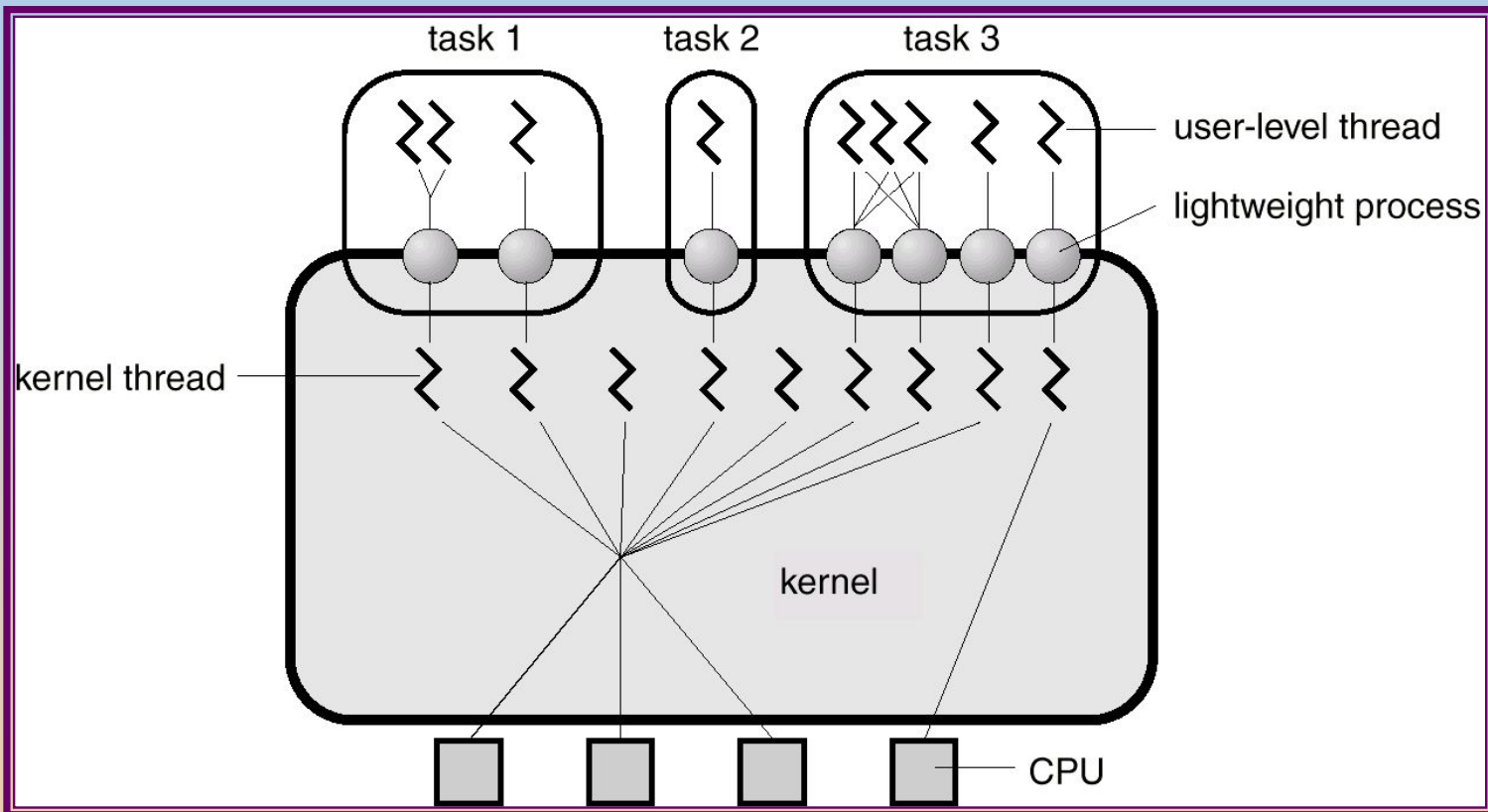


Pthreads

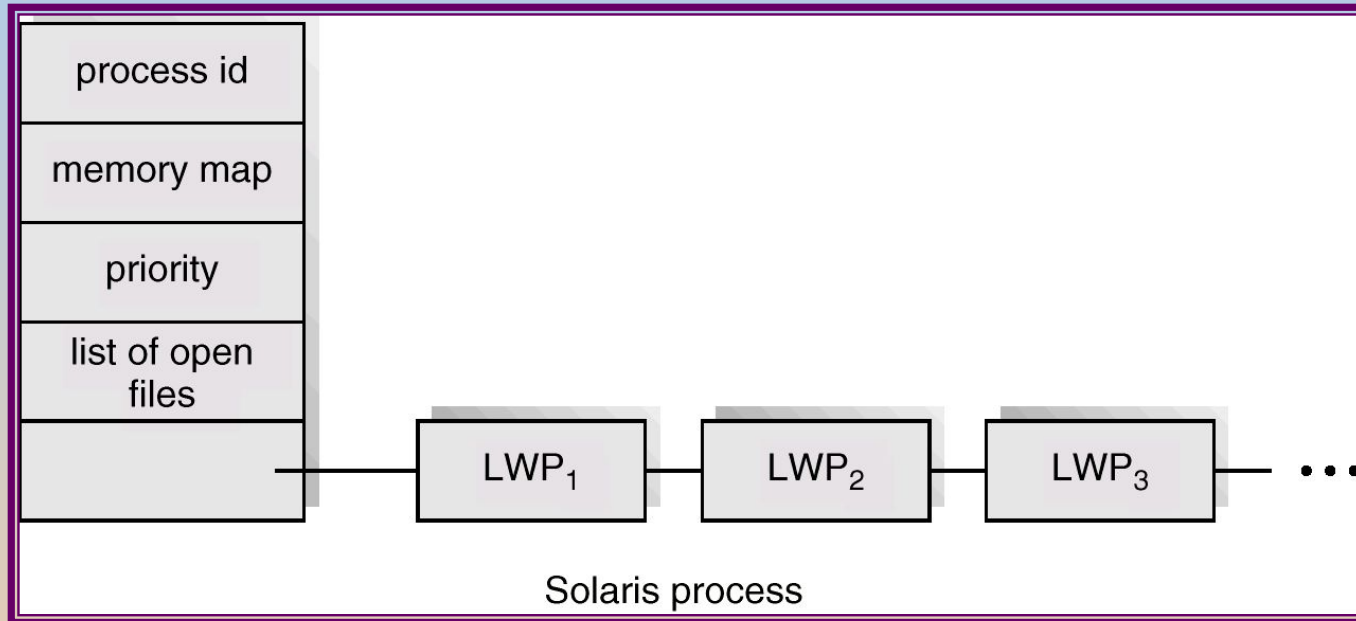
- a POSIX standard (IEEE 1003.1c) API for thread creation and synchronization.
- API specifies behavior of the thread library, implementation is up to development of the library.
- Common in UNIX operating systems.



Solaris 2 Threads



Solaris Process

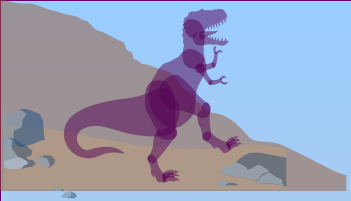




Windows 2000 Threads

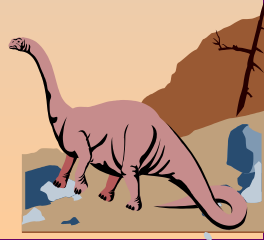
- Implements the one-to-one mapping.
- Each thread contains
 - a thread id
 - register set
 - separate user and kernel stacks
 - private data storage area

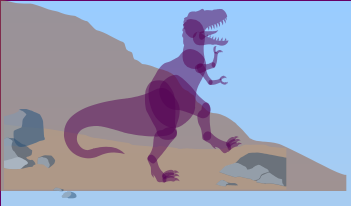




Linux Threads

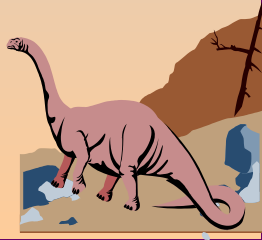
- Linux refers to them as *tasks* rather than *threads*.
- Thread creation is done through clone() system call.
- Clone() allows a child task to share the address space of the parent task (process)





Java Threads

- Java threads may be created by:
 - Extending Thread class
 - Implementing the Runnable interface
- Java threads are managed by the JVM.



Java Thread States

