Practical – 9: To implement Page Replacement algorithm for First In First Out.

```
#include <stdio.h>
#include <conio.h>
// BE20F05F062 Akash Shridharan
void main()
{
  int n, i, a[50], no, frame[10], k, j, avail, cnt = 0;
  float pr;
  printf("\nEnter number of pages:");
  scanf("%d", &n);
  printf("\nEnter page numbers:");
  for (i = 1; i \le n; i++)
     scanf("%d", &a[i]);
   printf("\nEnter number of frames:");
   scanf("%d", &no);
  for (i = 0; i < no; i++)
     frame[i] = -1;
  i = 0;
  printf(" Referntial String\t\t Page frames\n");
  for (i = 1; i \le n; i++)
   {
     printf("\t%d\t", a[i]);
     avail = 0;
     for (k = 0; k < no; k++)
        if (frame[k] == a[i])
           avail = 1;
     if (avail == 0)
     {
        frame[j] = a[i];
        j = (j + 1) \% no;
        cnt++;
        for (k = 0; k < no; k++)
           printf("\t %d\t", frame[k]);
```

```
}
  printf("\n ");
}
printf("\nPage fault=%d", cnt);
pr = (float)cnt / (float)n;
printf("\nPage Rate=%f", pr);
}
```

OUTPUT:

Enter number of pages:6

Enter page numbers:5 8 6 5 6 5

Enter number of frames:3

Referntial String		Page frames	
5	5	-1	-1
8	5	8	-1
6	5	8	6
5	5	8	6
6	5	8	6
5	5	8	6

Page fault=3

Page Rate=0.500000