

```
printf()
{
//Code for putting
//something on console
}
STDIO.h ✓
```



```
#include <STDIO.h>
main()
{
printf("hi");
}
```

code.c

```
___ ResultSet
{
//_____ java code
//-----
}
java.util ✓
```



```
import ___package___
main()
{
ResultSet R;
}
```

code.java

```
class SqlDataReader
{
//code
}
System.Data.DLL ✓
```



```
using System.Data;
main()
{
SqlDataReader reader;
}
```

just like compiled
header file..it consist
of re-usable code