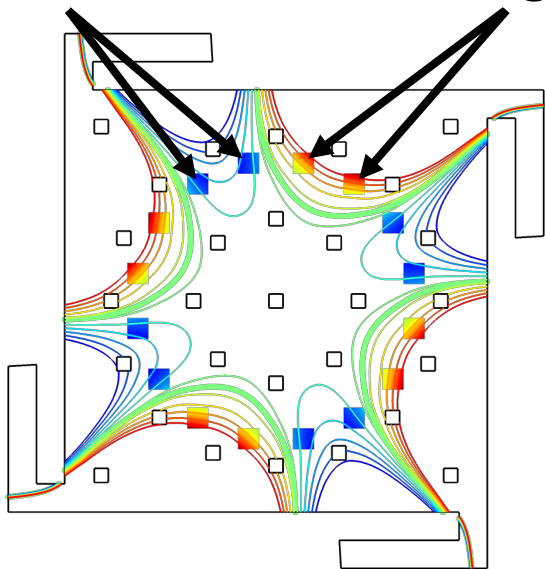
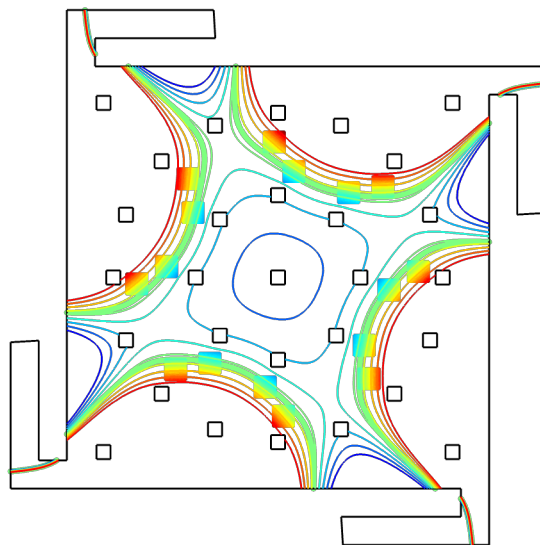


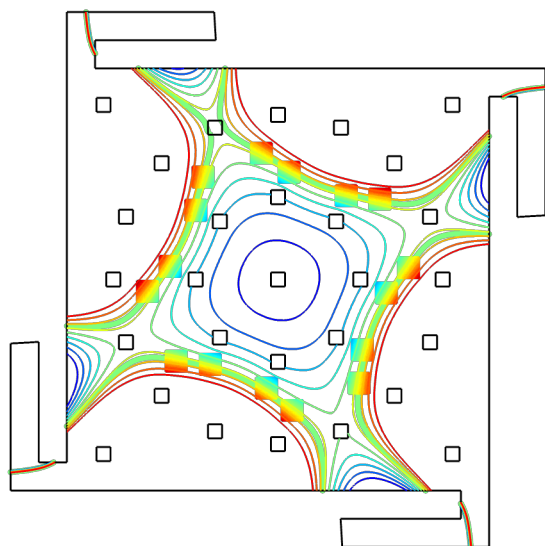
Low contact force High contact force



Circular

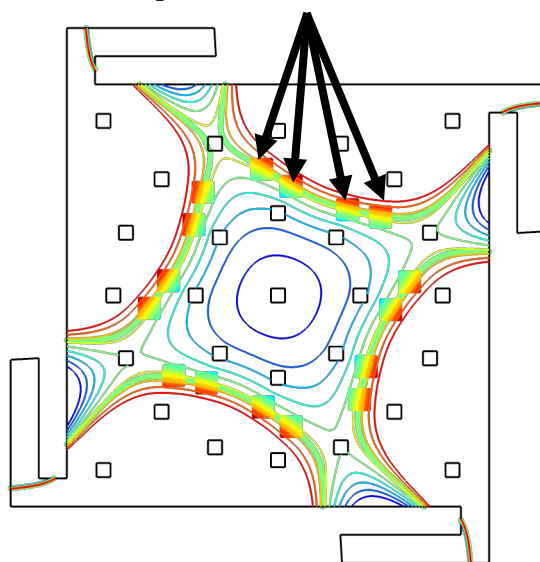


Iteration 1



Iteration 2

~Equal contact forces



Iteration 3