PROJECT BOOSTER

What is our GOAL for this MODULE?
Learn to clear the doubts about the previous class projects.

What did we ACHIEVE in the class TODAY?
- Learned to identify the possible bugs in the code
- Tested and debugged the code for the Projects

Which CONCEPTS/ CODING BLOCKS did we cover today?
- Bugs

How did we DO the activities?

- We reviewed previous class projects, identified bugs in some programs, and discussed its solution.
- We worked collaboratively as a team to debug the code

What's NEXT?

Next class, we will start a new exciting game. You will also be introduced to concepts of the Physics Engine.