



#17
DAY

C++ COMPLETE BOOTCAMP

INSPIRE CLUB, MANIT BHOPAL

D
BRINGS

C++

Complete
Bootcamp



Learn How To Apply Problem Solving Skills

Hello CPPBuddies

DAY #17

Welcome
To
C++ COMPLETE BOOTCAMP
Your Guide To A Solid Foundation in C++
Let us begin

LAST CLASS: Pointers & Memory



RECAP

DISCUSSED: POINTERS & DOUBLE POINTERS

Program #3

Write a program to input **N** numbers and
get the largest and the smallest number.

Program #4

WAP to input a number and print
the sum of all positive and
negative numbers separately and
find the difference in their sums

Program #5

Simple Searching In Array

Given an array of n elements

search for a particular

element k in the array.

Print "YES" or "NO" accordingly.

Advantages of C++ Array



- Code Optimization (less code)
- Random Access
- Easy to traverse data
- Easy to manipulate data
- Easy to sort data etc.



Disadvantages of C++ Array

- Fixed size

INTERVIEW PROBLEM

Write a program to reverse an array

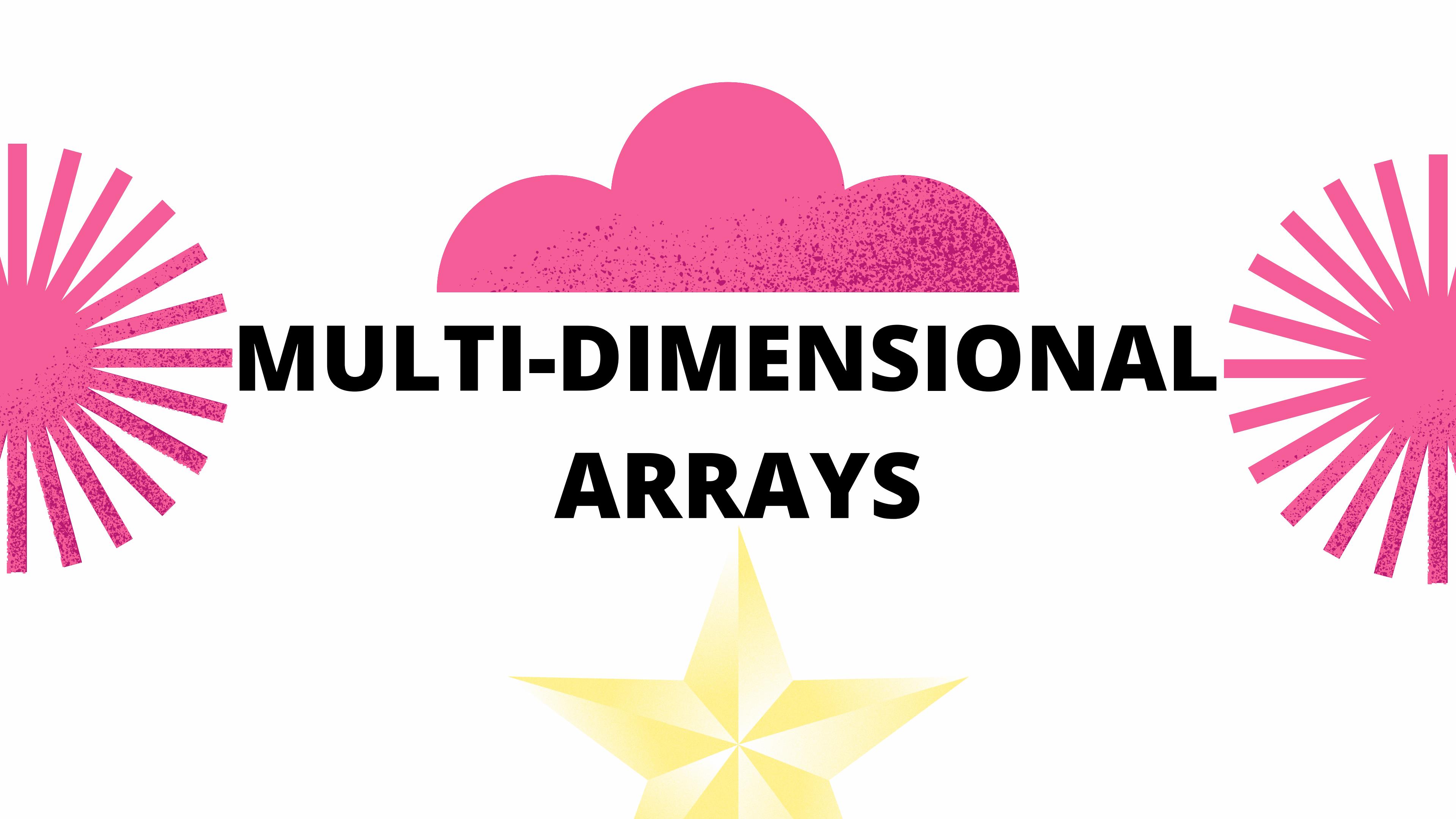
[1, 2, 3, 4, 5] => [5, 4, 3, 2, 1]

[2, 4, 1, 3] => [3, 1, 4, 2]

C++ Array Types

There are 2 types of arrays in C++ programming:

- **Single Dimensional Array**
- **Multidimensional Array**



MULTI-DIMENSIONAL ARRAYS

2-D Arrays

It is an array of 1D-arrays

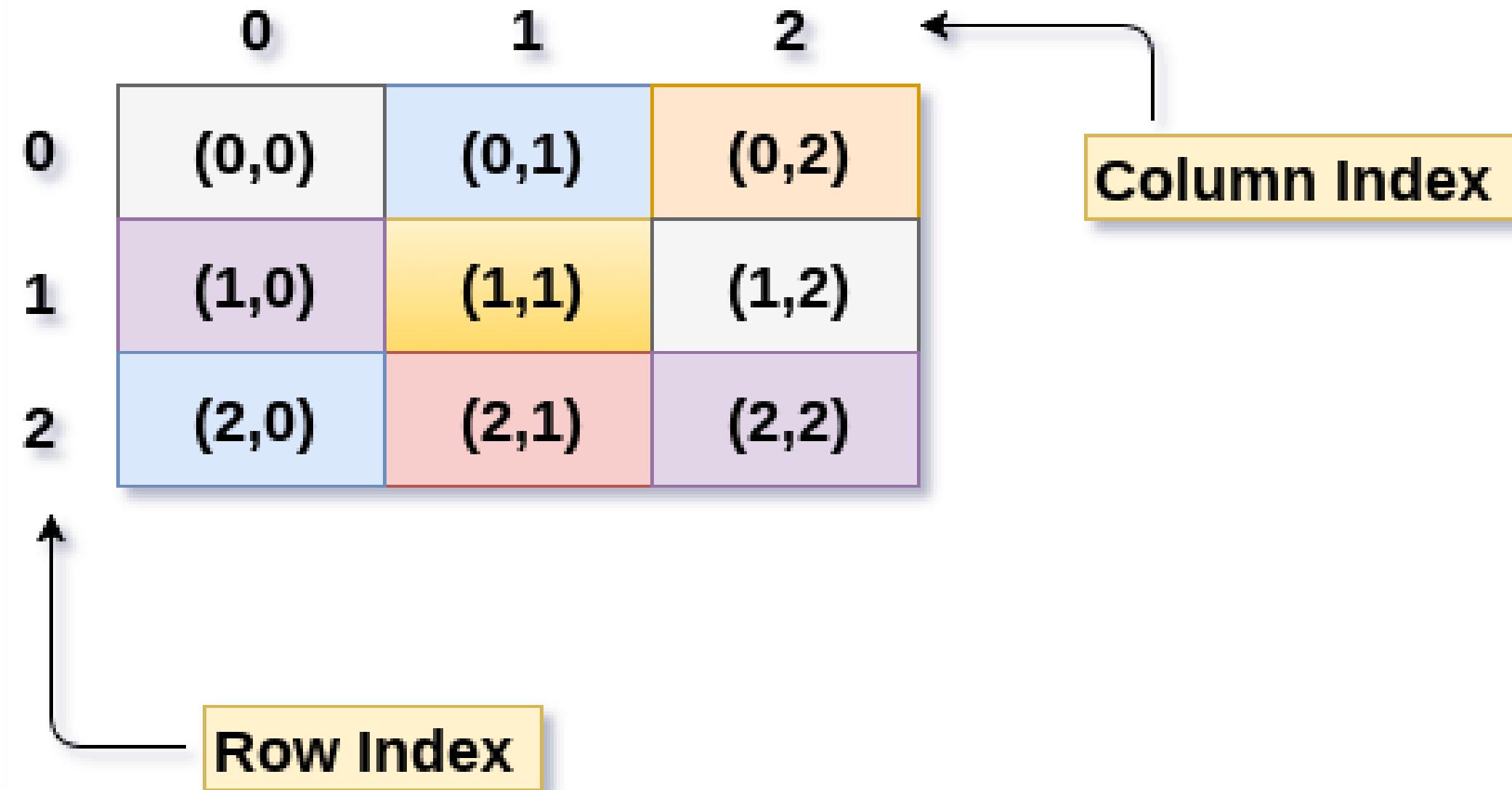
It is known as a matrix

It has $M * N$ elements

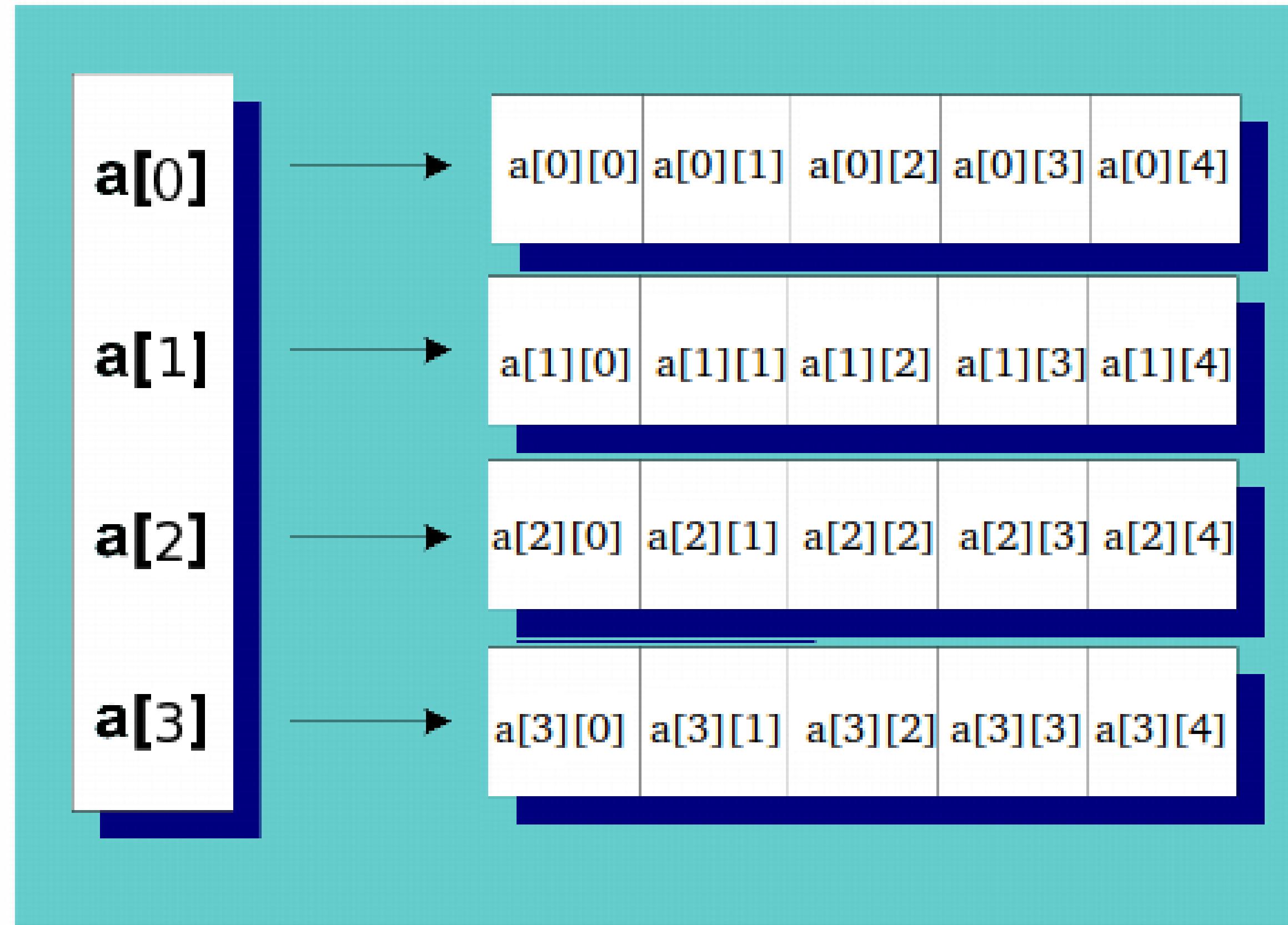
$M = \text{no. of rows}$

$N = \text{no. of columns}$

```
int arr[3][3];
```



2D Array: It is an array of 1D-arrays



How is a 2D array stored in the memory.

1 D ARRAY:

C	O	D	I	N	G	E	E	K
0	1	2	3	4	5	6	7	8

→ single row of elements

2 D ARRAY:

	col 0	col 1	col 2
i \ j	0	1	2
row 0	A	A	A
row 1	B	B	B
row 2	C	C	C

↑ rows

→ column

} array elements

In memory,
a 2d array is
also stored
in a
contiguous
fashion

Row - Major Order

row,col

0,0	0,1	0,2
1,0	1,1	1,2
2,0	2,1	2,2

			0,0	0,1	0,2	1,0	1,1	1,2	2,0	2,1	2,2			
--	--	--	-----	-----	-----	-----	-----	-----	-----	-----	-----	--	--	--

Declaration

SYNTAX: type name[size_row][size_col];

int arr[2][3];

string values[3][5];

double cows[5][10];

Accessing & Assigning & Changing values

```
int x[2][1];
```

// Assigning Values

```
x[0][0] = 10;  
x[1][0] = 20;
```

// Accessing Values

```
cout<<x[0][0]<<" "<<cout<<x[1][0]<<endl;
```

// Changing Values

```
x[0][0] = 30;
```

// Accessing Values

```
cout<<x[0][0]<<" "<<cout<<x[1][0]<<endl;
```

Pictorial Representation

	Column 0	Column 1	Column 2
Row 0	x[0][0]	x[0][1]	x[0][2]
Row 1	x[1][0]	x[1][1]	x[1][2]
Row 2	x[2][0]	x[2][1]	x[2][2]

Declaration + Initialization

```
int x[3][4] = {{0,1,2,3}, {4,5,6,7}, {8,9,10,11}};
```

```
int x[3][4] = {0, 1 ,2 ,3 ,4 ,5 ,6 ,7 ,8 ,9 ,10 ,11};
```

Two dimensional array:

```
int two_d[10][20];
```

Three dimensional array:

```
int three_d[10][20][30];
```

Size of multidimensional arrays

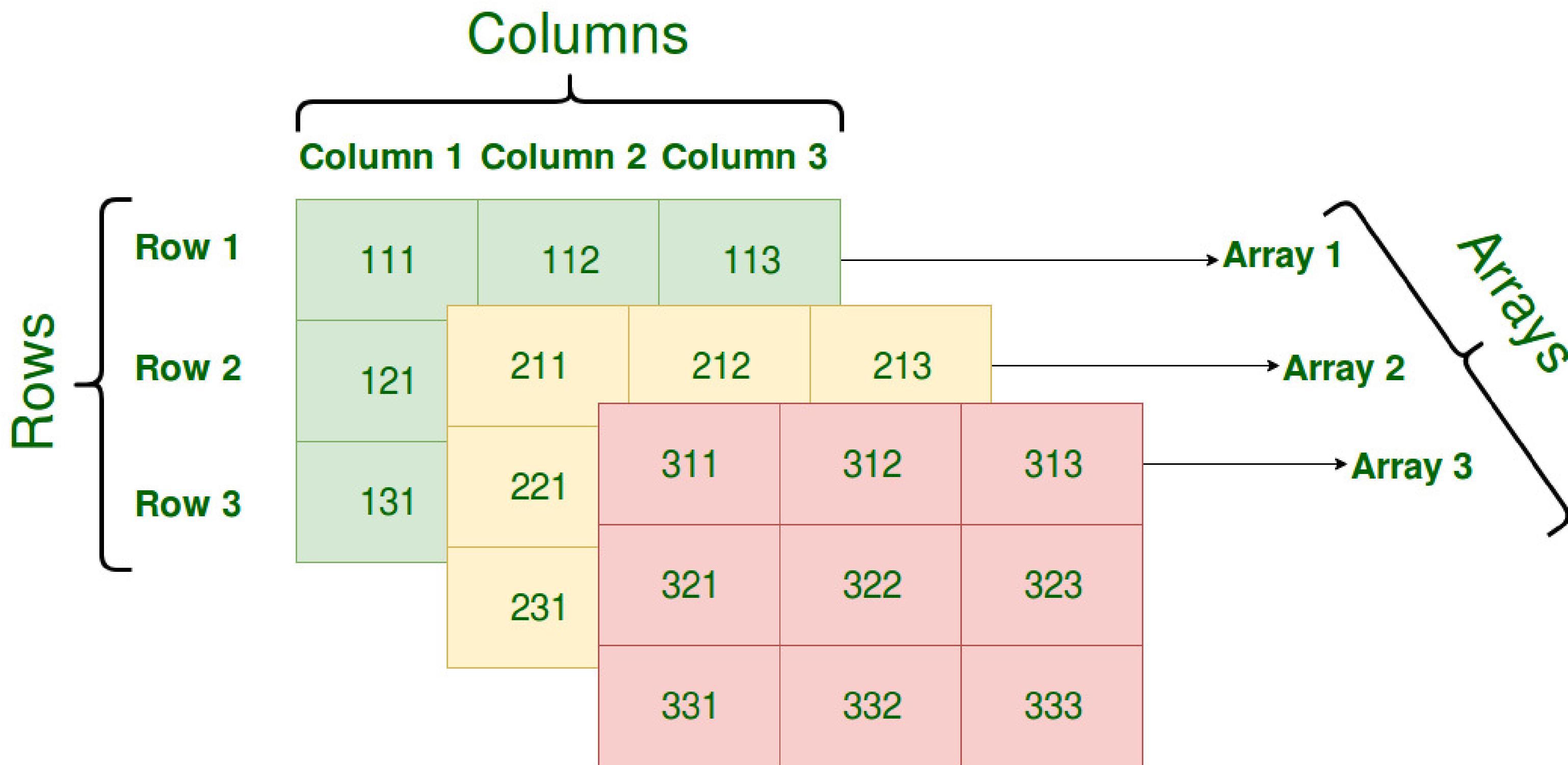
Total number of elements that can be stored in a multidimensional array can be calculated by multiplying the size of all the dimensions.

For example:

The array **int x[10][20]** can store total $(10 \times 20) = 200$ elements.

Similarly array **int x[5][10][20]** can store total $(5 \times 10 \times 20) = 1000$ elements.

3D Array: It is an array of 2D arrays



We will focus primarily on

1D Array (Array)

2D Array (Matrix)

We will not work with 3D arrays



THANK YOU



keep calm,
wear mask,
and
study hard



whoami

AKASH MAJI
[TCS DIGITAL]
Your Mentor