



# Surveillance – Enhanced Collision Avoidance

Final Presentation

Rohit Annigeri

Akash Joshi

Yifei Shen

Thaddaeus Voss

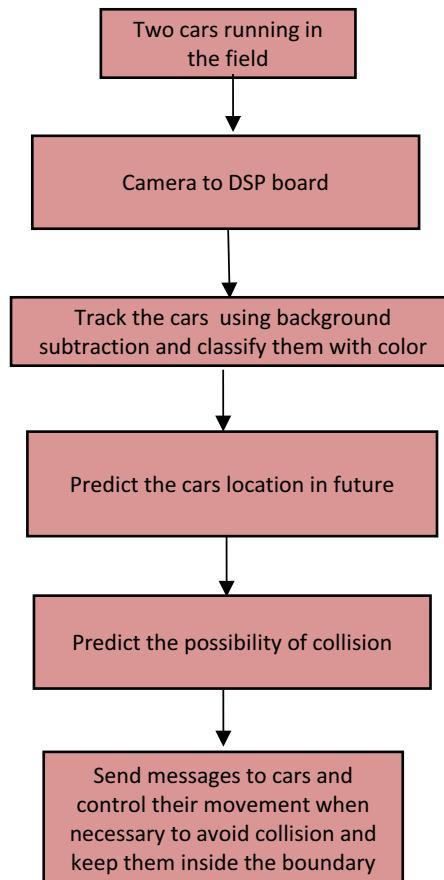


# Motivation





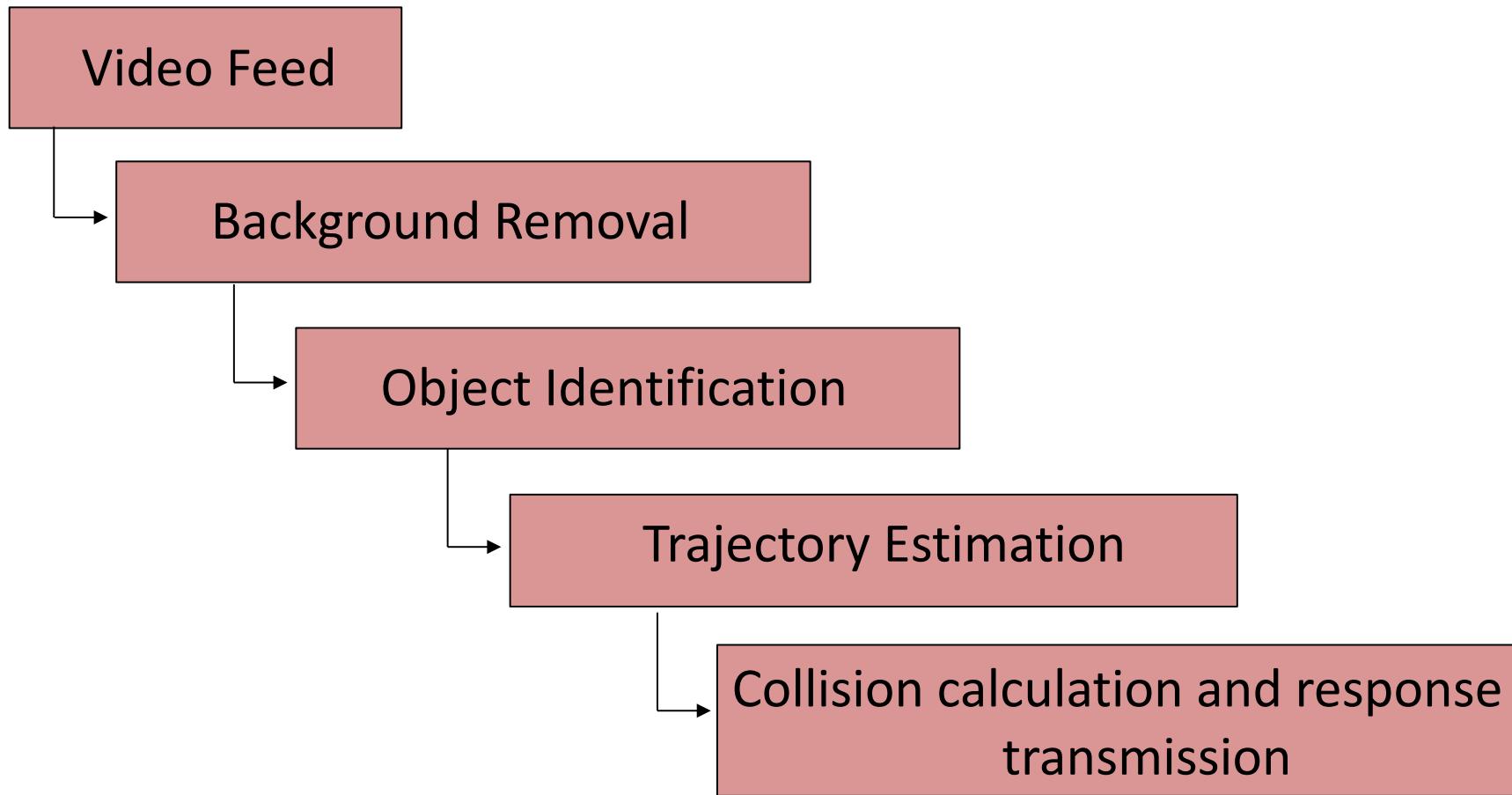
# System Description



- **Final System**
- Simulating the collision scenario with two remote control cars and using a simple lab camera as surveillance camera, send instructions to take control the cars when it's necessary to avoid collision.



# Algorithms: Flow Chart





# Algorithms: Low Level View

- Background Subtraction
  - Estimate background to identify foreground objects. Used Gaussian model to tag background (Initial training)([4])
- Object Identification
  - Offline : Used LDA to classify between foreground and cars.
  - Online : Explore foreground pixels to distinguish between cars. Used Color statistics.



# Algorithms: Low Level View (contd)

- Trajectory Estimation/ Retrieval:
  - Offline: Kalman filter based path estimation [5][7]
  - Online: Predicted position based on car speed and ability to make decisive turn.
  
- Collision Prediction and Response Transmission:
  - Thresholding on distance after which collision is not preventable.
  - Making appropriate action to avoid collision. Transmission to cars.



# Complexity Analysis

- Two Part System
  - (1) Control center, with a real time video feed, DSP and a RF transmitter
  - (2) Local environment, consisting of an intersection and independent cars with RF receivers
- Bottlenecks
  - Foreground object detection (background removal)
  - Turning decision calculation
  - Transmission rate from DSP to car.



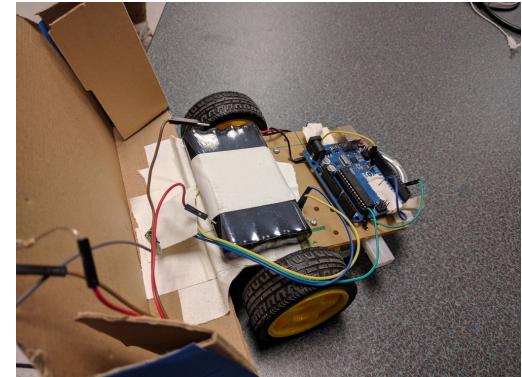
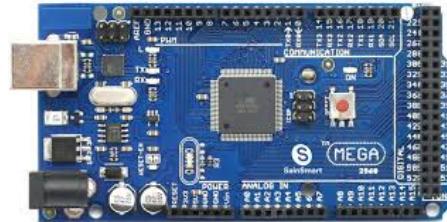
# Challenges

- Accurate background estimation, changing background [4]
- Speeding up overall execution.
- Distinguishing between the cars.
- Turn Decision calculation and response transmission.



# Modeling Tasks

- Build two autonomously driven RC cars to model the collision system
  - Cars: Hobbyist Motors + Wheels
  - Receivers: Arduino Uno (x2)
  - Transmitter: Arduino ATmega2560
- One-way communication to both of the cars simultaneously from the DSP board through the transmitter





# Final Schedule

	Milestone	Associated Tasks	Completion Date
Milestone 1	Detect objects in a scene, identify each of the objects, and predict future location	<ul style="list-style-type: none"><li>• Isolate moving objects from background (R, Y)</li><li>• Detect objects in the scene (R, T)</li><li>• Identify objects (R, T)</li><li>• Predict future location (Y, R)</li></ul>	March 13
Milestone 2	Successfully run intersection simulation using remote-controlled cars	<ul style="list-style-type: none"><li>• Obtain two remote-controlled cars (A)</li><li>• Develop code to control two cars using relevant hardware (A)</li><li>• Perform tests controlling cars at different speeds, in collision and non-collision scenarios (R, Y, T, A)</li></ul>	April 7
Milestone 3	Derive percentage likelihood of a crash using car metrics and apply these warnings to intersection simulation	<ul style="list-style-type: none"><li>• Transmit successfully over GPIO to remote-controlled cars (A, R)</li><li>• Develop algorithm to keep cars within the intersection (R, T, Y)</li><li>• Develop and implement algorithms to avoid a collision (Y, R, T, A)</li></ul>	April 19



# Final Test Setup

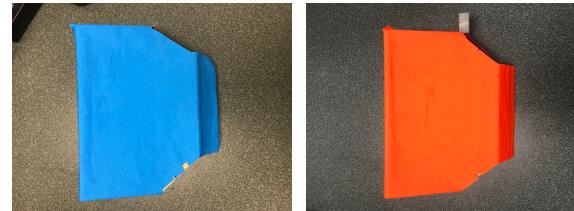
- **Equipment**

- TI TMS320C6416 Fixed-Point DSP Board
- Overhead Video Camera
- Remote-Controlled Cars (2) and RF Transmission Board



- **Simulation**

- Remote-controlled cars running on a mock intersection, with camera capturing live video of the entire intersection from directly above, fed into the DSP
- Movement data of cars overlaid onto live feed
- Test scenarios for vehicle-vehicle non-collision, near-collision, and collision instances run, with vehicles being corrected by the DSP if a collision is imminent





# References

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# Questions?

**USC**

School of Engineering

University of Southern California