

S1 Q1

```
import java.io.*;

// Custom decorator to convert input to lowercase
class LowerCaseInputStream extends FilterInputStream {

    protected LowerCaseInputStream(InputStream in) {
        super(in);
    }

    @Override
    public int read() throws IOException {
        int c = super.read();
        return (c == -1 ? c : Character.toLowerCase((char) c));
    }
}

public class s1 {

    public static void main(String[] args) {
        try {
            System.out.println("Enter text (uppercase will be converted to lowercase):");

            InputStream in = new LowerCaseInputStream(System.in);
            int ch;
            while ((ch = in.read()) != -1 && ch != '\n') {
                System.out.print((char) ch);
            }

        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

S1 Q2

```
Go to WOKWI -> Profile -> new Project -> ESP32 -> Starting Template Arduino ->
#include "WiFi.h"

void setup() {
    Serial.begin(115200);
```

```

Serial.println("Initializing WiFi...");
WiFi.mode(WIFI_STA);
Serial.println("Setup done!");
}

void loop() {
    Serial.println("Scanning...");

    // WiFi.scanNetworks will return the number of networks found
    int n = WiFi.scanNetworks();
    Serial.println("Scan done!");
    if (n == 0) {
        Serial.println("No networks found.");
    } else {
        Serial.println();
        Serial.print(n);
        Serial.println(" networks found");
        for (int i = 0; i < n; ++i) {
            // Print SSID and RSSI for each network found
            Serial.print(i + 1);
            Serial.print(": ");
            Serial.print(WiFi.SSID(i));
            Serial.print(" (");
            Serial.print(WiFi.RSSI(i));
            Serial.print(")");
            Serial.println((WiFi.encryptionType(i) == WIFI_AUTH_OPEN) ? " " : "*");
            delay(10);
        }
    }
    Serial.println("");

    // Wait a bit before scanning again
    delay(5000);
}

```

S2 Q1

// Simple thread-safe Singleton

```

class Singleton {

    private static Singleton instance;

```

```

private Singleton() {
    System.out.println("Singleton instance created!");
}

public static synchronized Singleton getInstance() {
    if (instance == null) {
        instance = new Singleton();
    }
    return instance;
}

public void showMessage(String threadName) {
    System.out.println("Hello from Singleton! Called by " + threadName);
}
}

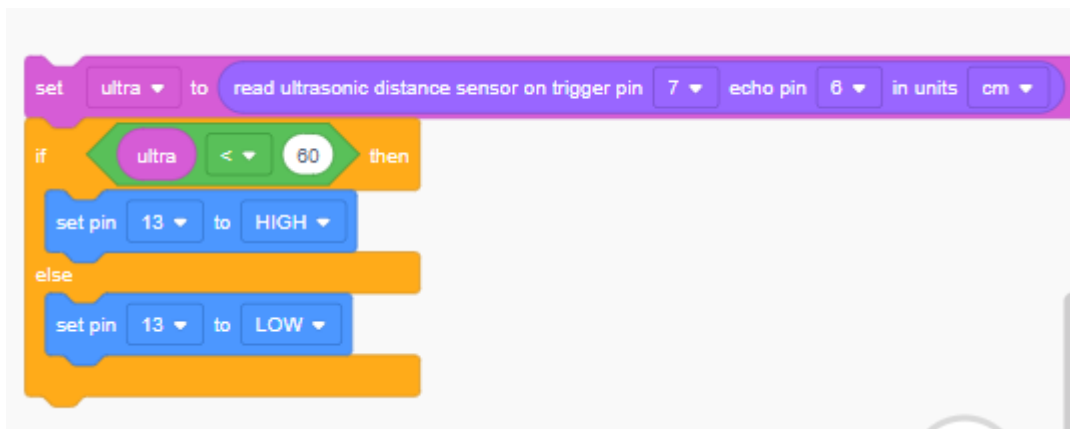
// Main class
public class s2 {

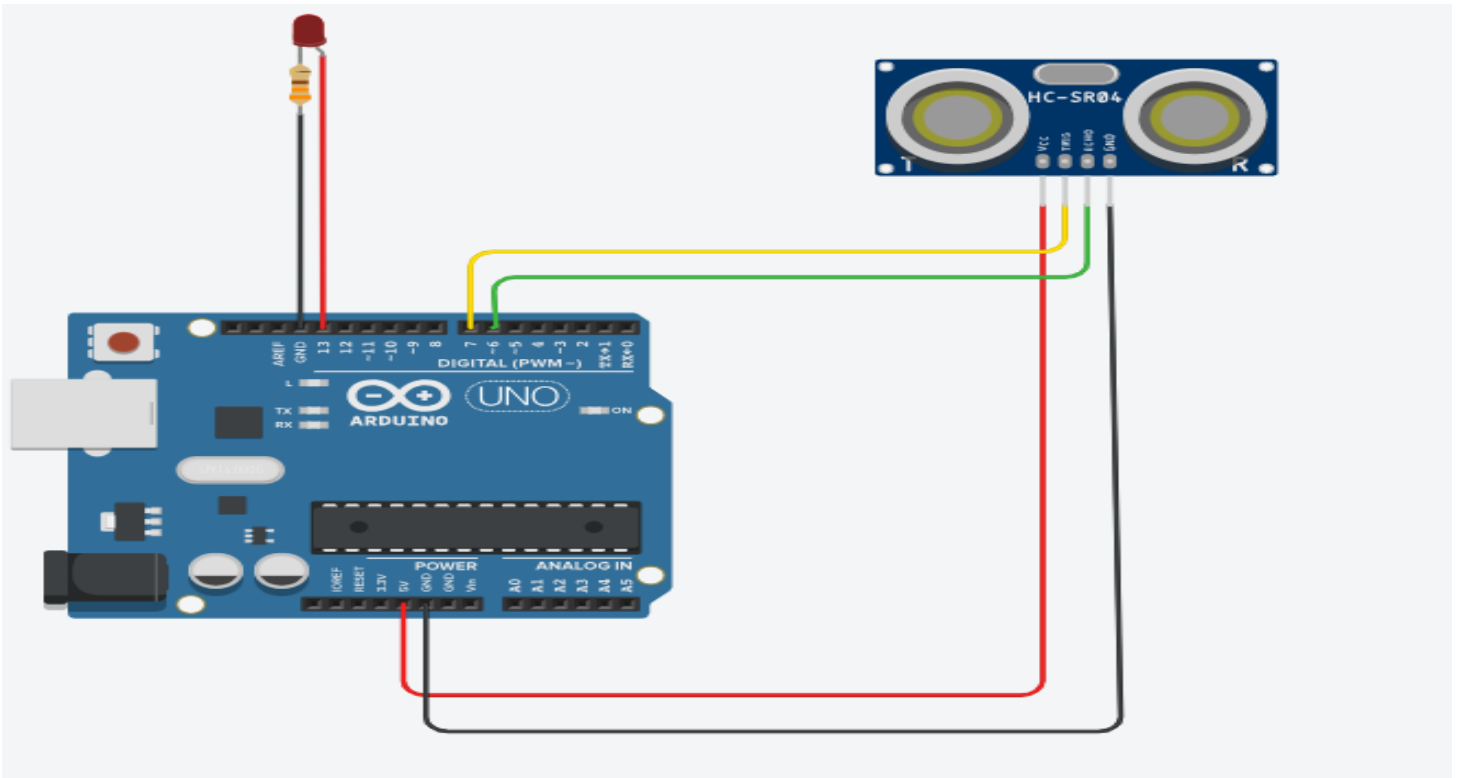
    public static void main(String[] args) {
        Runnable task = () -> {
            Singleton obj = Singleton.getInstance();
            obj.showMessage(Thread.currentThread().getName());
        };

        new Thread(task, "Thread-1").start();
        new Thread(task, "Thread-2").start();
        new Thread(task, "Thread-3").start();
    }
}

```

S2 Q2





S3 Q1

// Observable class

```
class WeatherData {  
  
    private float temperature, humidity, pressure;  
    private CurrentConditionsDisplay observer; // single observer  
  
    public void addObserver(CurrentConditionsDisplay o) {  
        observer = o;  
    }  
  
    public void setMeasurements(float t, float h, float p) {  
        this.temperature = t;  
        this.humidity = h;  
        this.pressure = p;  
        notifyObserver();  
    }  
  
    private void notifyObserver() {  
        if (observer != null) {  
            observer.update(temperature, humidity, pressure);  
        }  
    }  
}
```

```
}
```

```
// Observer class
```

```
class CurrentConditionsDisplay {
```

```
    public void update(float temperature, float humidity, float pressure) {
```

```
        System.out.println("Temp: " + temperature + "°C, Humidity: " + humidity + "%, Pressure: " + pressure + "hPa");
```

```
    }
```

```
}
```

```
// Client
```

```
public class s3 {
```

```
    public static void main(String[] args) {
```

```
        WeatherData weatherData = new WeatherData();
```

```
        CurrentConditionsDisplay display = new CurrentConditionsDisplay();
```

```
        weatherData.addObserver(display);
```

```
        // Simulate measurements
```

```
        weatherData.setMeasurements(25.5f, 65f, 1013f);
```

```
        weatherData.setMeasurements(26.2f, 70f, 1012f);
```

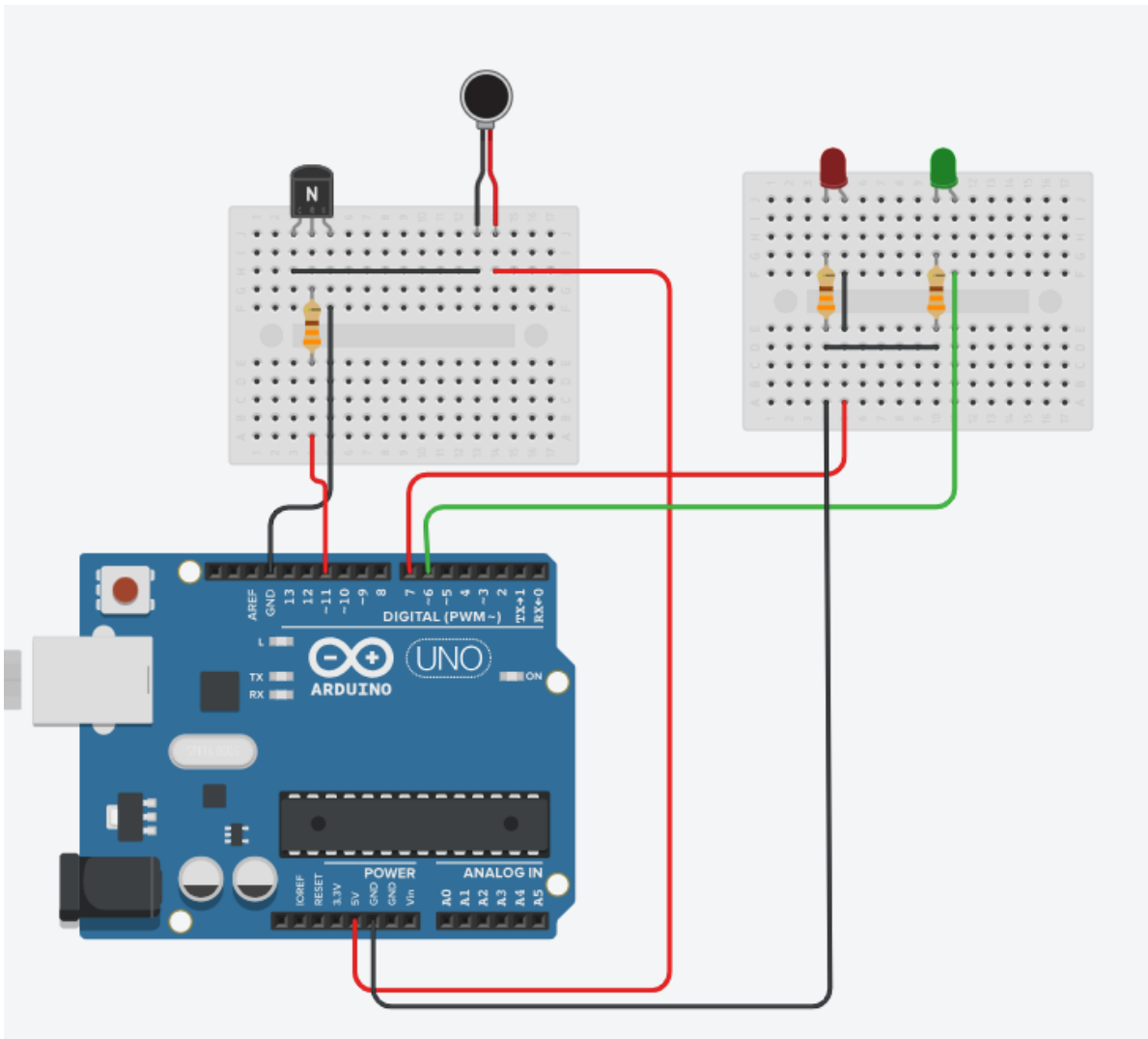
```
        weatherData.setMeasurements(24.8f, 90f, 1009f);
```

```
    }
```

```
}
```

S3 Q2





S5 Q1

```
import java.util.*;
```

```
// Adapter class: converts Enumeration to Iterator
```

```
class EnumerationIteratorAdapter<E> implements Iterator<E> {
```

```
    private Enumeration<E> enumeration;
```

```
    public EnumerationIteratorAdapter(Enumeration<E> enumeration) {
```

```
        this.enumeration = enumeration;
```

```
    }
```

```
    @Override
```

```
    public boolean hasNext() {
```

```
        return enumeration.hasMoreElements();
```

```
    }
```

```

@Override
public E next() {
    return enumeration.nextElement();
}

```

```

@Override
public void remove() {
    throw new UnsupportedOperationException("Remove not supported");
}
}

```

// Main class

```

public class s5 {

    public static void main(String[] args) {
        Vector<String> v = new Vector<>();
        v.add("Apple");
        v.add("Banana");
        v.add("Cherry");

        Enumeration<String> enumeration = v.elements();

        // Use adapter to get an Iterator
        Iterator<String> iterator = new EnumerationIteratorAdapter<>(enumeration);

        System.out.println("Iterating using Adapter:");
        while (iterator.hasNext()) {
            System.out.println(iterator.next());
        }
    }
}

```

S5 Q2

NA

S6 Q1

// Command Interface

```

interface Command {

    void execute();
}

```

```
// Receiver class
class Light {

    public void on() {
        System.out.println("Light is ON");
    }

    public void off() {
        System.out.println("Light is OFF");
    }
}

// Concrete Commands
class LightOnCommand implements Command {

    private Light light;

    public LightOnCommand(Light light) {
        this.light = light;
    }

    public void execute() {
        light.on();
    }
}

class LightOffCommand implements Command {

    private Light light;

    public LightOffCommand(Light light) {
        this.light = light;
    }

    public void execute() {
        light.off();
    }
}

// Invoker class
class RemoteControl {
```



```

private Command command;

public void setCommand(Command command) {
    this.command = command;
}

public void pressButton() {
    command.execute();
}
}

// Client
public class s6 {

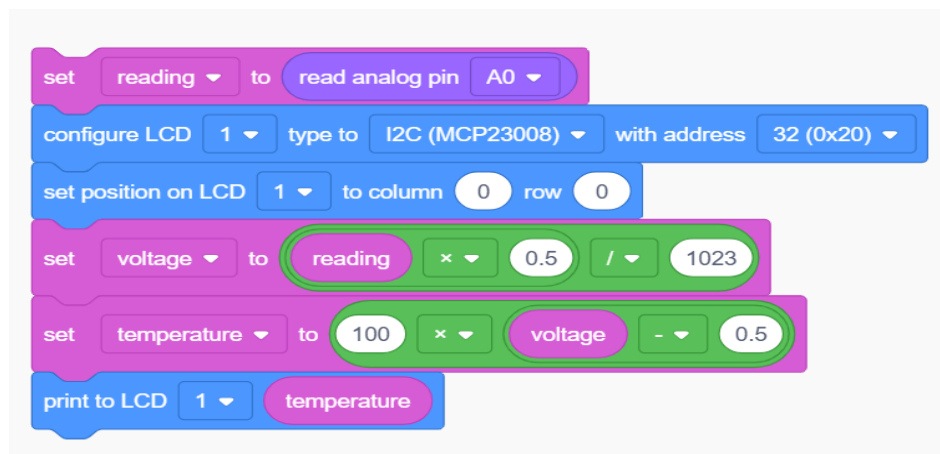
    public static void main(String[] args) {
        RemoteControl remote = new RemoteControl();
        Light livingRoomLight = new Light();

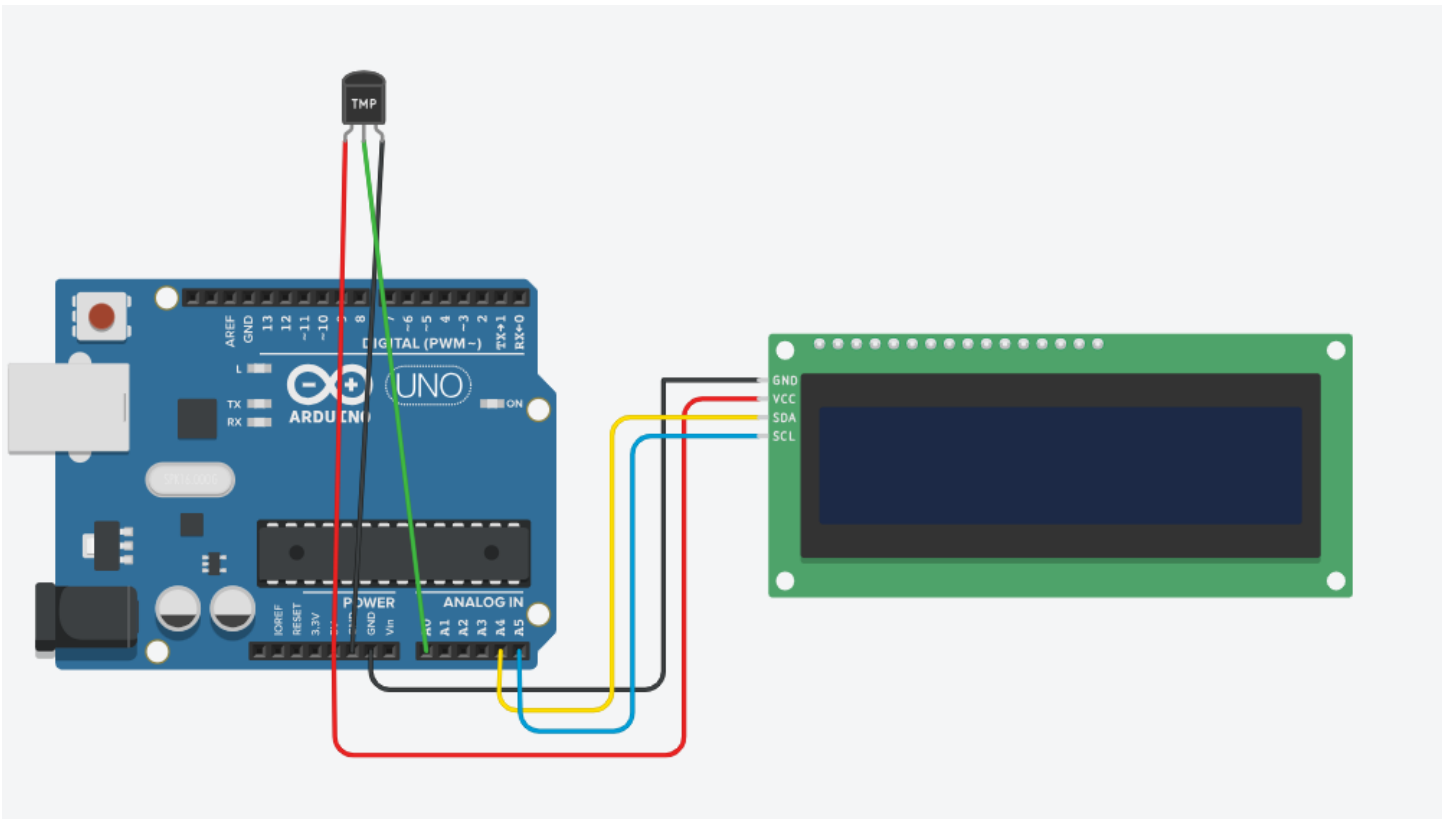
        // Turn ON the light
        remote.setCommand(new LightOnCommand(livingRoomLight));
        remote.pressButton();

        // Turn OFF the light
        remote.setCommand(new LightOffCommand(livingRoomLight));
        remote.pressButton();
    }
}

```

S6 Q2





```
#include <Adafruit_LiquidCrystal.h>
```

```
int reading = 0;
```

```
float voltage = 0;
```

```
float temperature = 0;
```

```
Adafruit_LiquidCrystal lcd_1(0);
```

```
void setup()
```

```
{  
  pinMode(A0, INPUT);  
  lcd_1.begin(16, 2);  
}
```

```
void loop()
```

```
{  
  reading = analogRead(A0);
```

```
  // Convert ADC to voltage
```

```
  voltage = reading * (5.0 / 1023.0);
```

```
  // Convert voltage to temperature (TMP36)
```

```
  temperature = (voltage - 0.5) * 100.0;
```

```

lcd_1.setCursor(0, 1);
lcd_1.print("Temp: ");
lcd_1.print(temperature);
lcd_1.print(" C  "); // extra spaces prevent ghost digits

delay(250);
}

```

S7 Q1

// Command interface

```

interface Command {
    void execute();
    void undo();
}

```

// Receiver

```

class CeilingFan {
    void on() { System.out.println("Ceiling Fan ON"); }
    void off() { System.out.println("Ceiling Fan OFF"); }
}

```

// Client / Main

```

public class s7 {
    public static void main(String[] args) {
        CeilingFan fan = new CeilingFan();

        // Commands as simple anonymous classes
        Command fanOn = new Command() {
            public void execute() { fan.on(); }
            public void undo() { fan.off(); }
        };

        Command fanOff = new Command() {
            public void execute() { fan.off(); }
            public void undo() { fan.on(); }
        };

        // Use commands
        fanOn.execute(); // Turn fan ON
        fanOn.undo();    // Undo → Turn fan OFF
    }
}

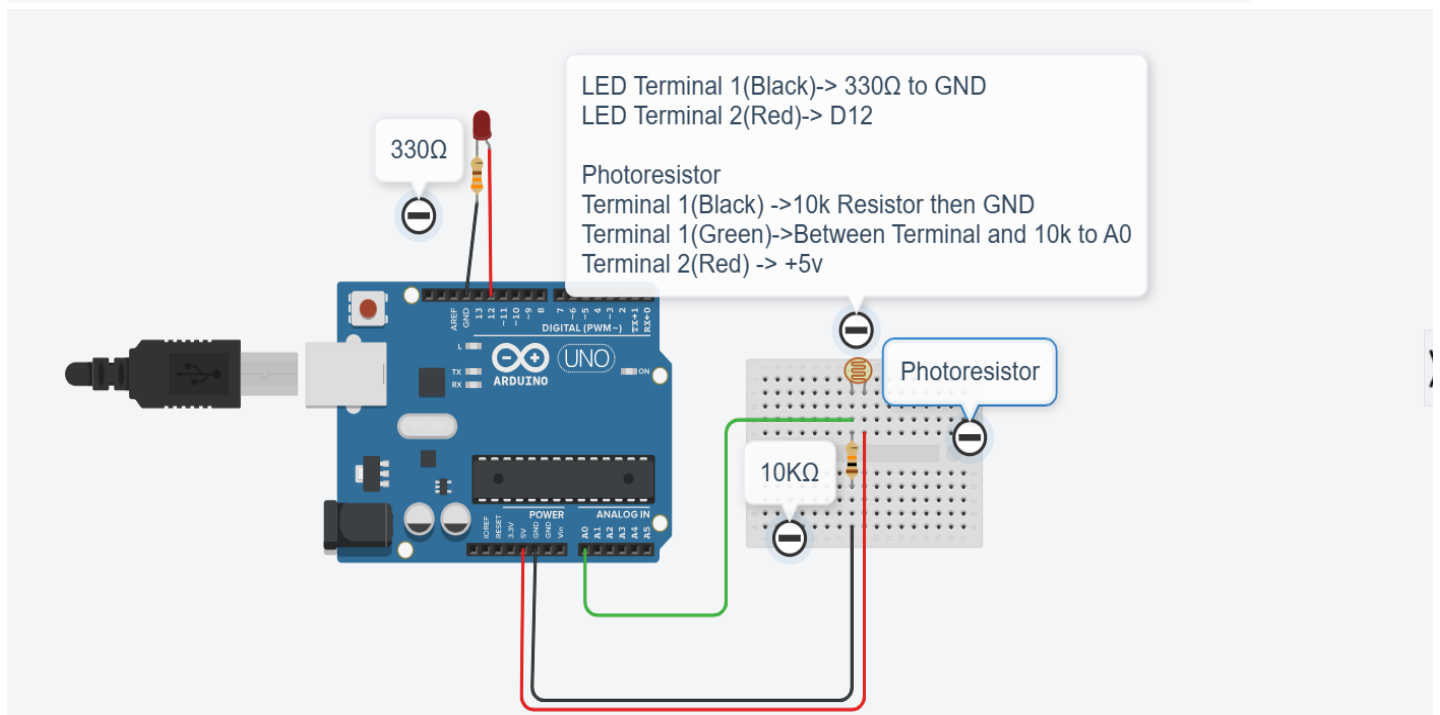
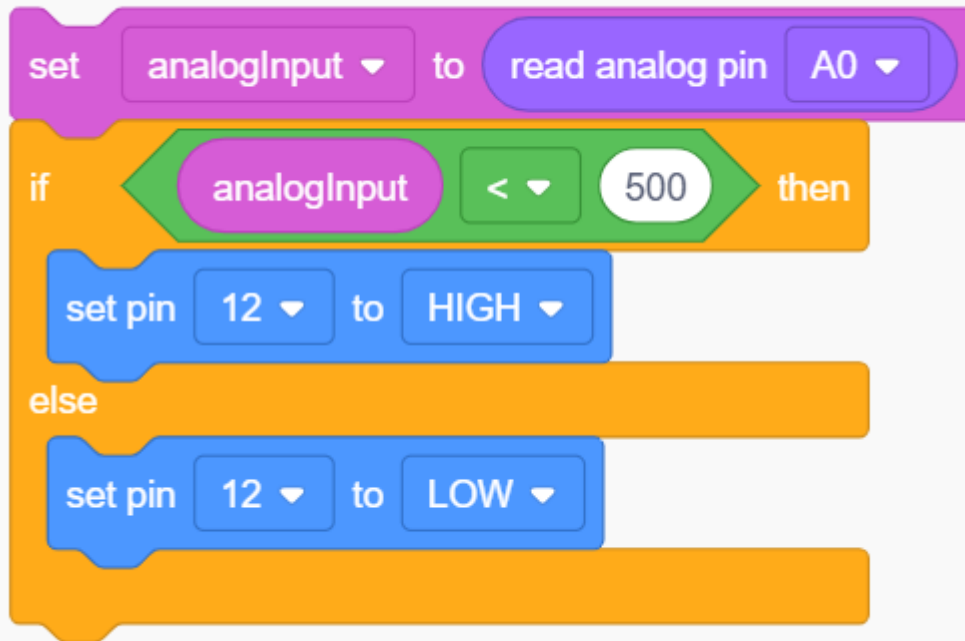
```

```

fanOff.execute(); // Turn fan OFF
fanOff.undo();    // Undo → Turn fan ON
}
}

```

S7 Q2



S10 Q1

// Behavior interfaces

```
interface FlyBehavior {
```

```
    void fly();
}
```

```
interface QuackBehavior {
```

```
    void quack();
}
```

// Duck class

```
class Duck {
```

```
    FlyBehavior flyBehavior;
    QuackBehavior quackBehavior;
```

```
    Duck(FlyBehavior fly, QuackBehavior quack) {
        this.flyBehavior = fly;
        this.quackBehavior = quack;
    }
```

```
    void performFly() {
        flyBehavior.fly();
    }
```

```
    void performQuack() {
        quackBehavior.quack();
    }
```

```
    void setFlyBehavior(FlyBehavior fb) {
        this.flyBehavior = fb;
    }
```

```
    void setQuackBehavior(QuackBehavior qb) {
        this.quackBehavior = qb;
    }
}
```

// Main class

```

public class s10 {

    public static void main(String[] args) {
        // Mallard Duck
        Duck mallard = new Duck(
            () -> System.out.println("Flying with wings!"),
            () -> System.out.println("Quack!")
        );
        System.out.println("Mallard Duck:");
        mallard.performFly();
        mallard.performQuack();

        // Rubber Duck
        Duck rubberDuck = new Duck(
            () -> System.out.println("I cannot fly!"),
            () -> System.out.println("Squeak!")
        );
        System.out.println("\nRubber Duck:");
        rubberDuck.performFly();
        rubberDuck.performQuack();

        // Change behavior at runtime
        System.out.println("\nRubber Duck learns to fly!");
        rubberDuck.setFlyBehavior(() -> System.out.println("Flying with wings now!"));
        rubberDuck.performFly();
    }
}

```

S10 Q2

a) Using For Loop :-

```
name = input("Enter name: ")
```

```
n = int(input("Enter n: "))
```

```
for i in range(n):
```

```
    print(name)
```

Using While Loop:-

```
name = input("Enter name: ")
```

```
n = int(input("Enter n: "))
```

```
i = 0
```

```
while i < n:
```

```
print(name)
```

```
i += 1
```

b)

```
try:
```

```
    a = int(input("Enter numerator: "))
```

```
    b = int(input("Enter denominator: "))
```

```
    result = a / b
```

```
    print("Result:", result)
```

```
except ZeroDivisionError:
```

```
    print("Error: Cannot divide by zero!")
```

c)

```
import time
```

```
from datetime import datetime
```

```
for i in range(10):
```

```
    print("Current Time:", datetime.now())
```

```
    time.sleep(10) # wait 10 seconds
```

d)

```
file = open("data.txt", "r")
```

```
for line in file:
```

```
    words = line.split()
```

```
    print("Line:", line.strip())
```

```
    print("Word Count:", len(words))
```

```
file.close()
```

S12 Q1

```
// Component interface
```

```
interface Car {
```

```
    void assemble();
```

```
}
```

```
// Concrete component
```

```
class BasicCar implements Car {
```

```
    @Override
```

```
    public void assemble() {
```

```
        System.out.print("Basic Car");
```

```
    }
```

```
}
```

```
// Concrete Decorator - Sports Car
```

```
class SportsCar implements Car {
```

```
    private Car car;
```

```
    public SportsCar(Car car) {
```

```
        this.car = car;
```

```
    }
```

```
    @Override
```

```
    public void assemble() {
```

```
        car.assemble();
```

```
        System.out.print(" + Sports Car features");
```

```
    }
```

```
}
```

```
// Concrete Decorator - Luxury Car
```

```
class LuxuryCar implements Car {
```

```
    private Car car;
```

```
    public LuxuryCar(Car car) {
```

```
        this.car = car;
```

```
    }
```

```
    @Override
```

```
    public void assemble() {
```

```
        car.assemble();
```

```
        System.out.print(" + Luxury Car features");
```

```
    }
```

```
}
```

```
// Client code
```

```
public class s12 {
```

```
    public static void main(String[] args) {
```

```
        Car sportsCar = new SportsCar(new BasicCar());
```

```
        System.out.print("SportsCar: ");
```

```
        sportsCar.assemble();
```

```
        System.out.println();
```

```
        Car luxuryCar = new LuxuryCar(new BasicCar());
```

```
        System.out.print("LuxuryCar: ");
```



```

luxuryCar.assemble();
System.out.println();

Car sportsLuxuryCar = new SportsCar(new LuxuryCar(new BasicCar()));
System.out.print("SportsLuxuryCar: ");
sportsLuxuryCar.assemble();
System.out.println();
}
}

```

S12 Q2

Same as S1 Q1

S13 Q1

```

// Volt class
class Volt {
    private int volts;

    public Volt(int volts) {
        this.volts = volts;
    }

    public int getVolts() {
        return volts;
    }
}

// Socket class (gives 120V)
class Socket {
    public Volt getVolt() {
        return new Volt(120);
    }
}

// Adapter interface
interface SocketAdapter {
    Volt get120Volt();
    Volt get12Volt();
    Volt get3Volt();
}

```

```

// Class Adapter (using inheritance)
class SocketClassAdapterImpl extends Socket implements SocketAdapter {

    @Override
    public Volt get120Volt() {
        return getVolt();
    }

    @Override
    public Volt get12Volt() {
        return convertVolt(getVolt(), 10);
    }

    @Override
    public Volt get3Volt() {
        return convertVolt(getVolt(), 40);
    }

    private Volt convertVolt(Volt v, int divider) {
        return new Volt(v.getVolts() / divider);
    }
}

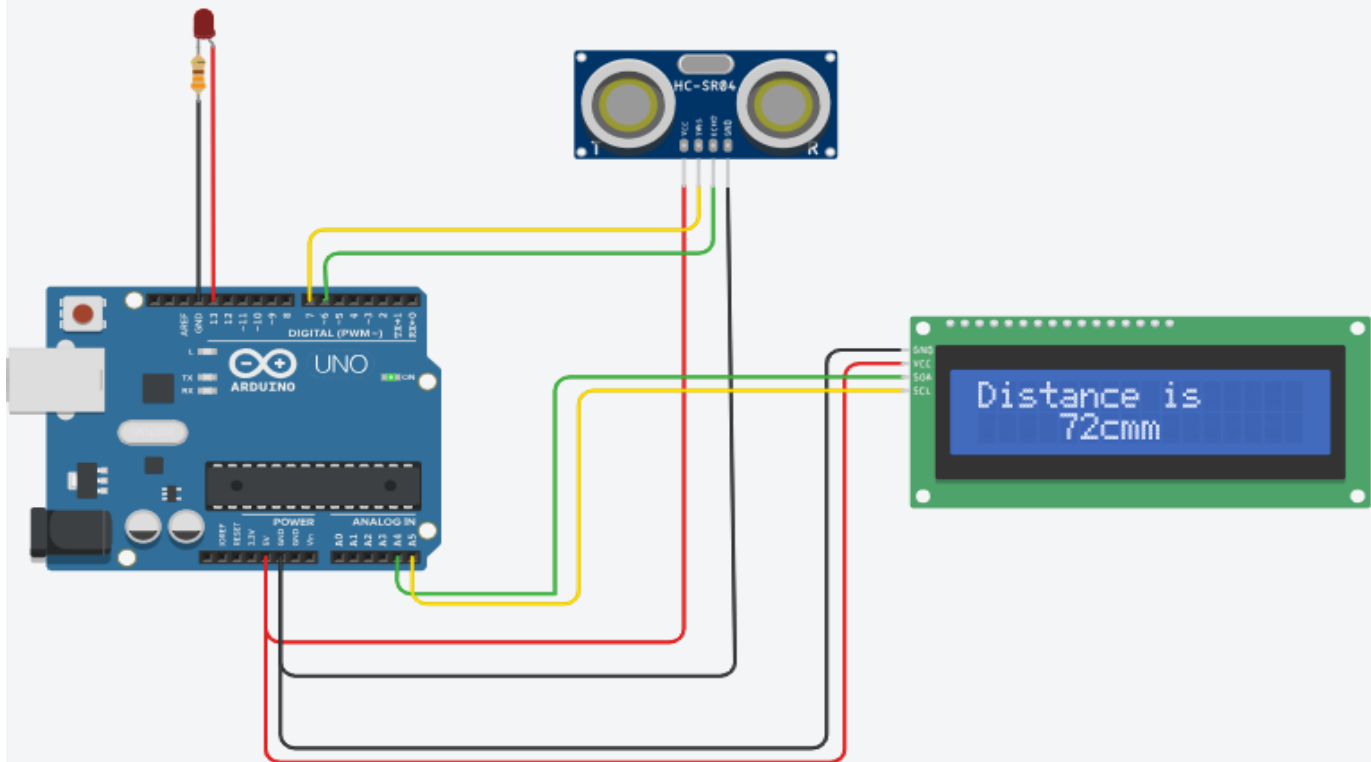
// Client code
public class s13 {
    public static void main(String[] args) {
        SocketAdapter adapter = new SocketClassAdapterImpl();

        Volt v3 = adapter.get3Volt();
        Volt v12 = adapter.get12Volt();
        Volt v120 = adapter.get120Volt();

        System.out.println("Mobile needs 3V: " + v3.getVolts() + "V");
        System.out.println("Laptop needs 12V: " + v12.getVolts() + "V");
        System.out.println("Home appliance needs 120V: " + v120.getVolts() + "V");
    }
}

```

S13 Q2



```

set ultra to read ultrasonic distance sensor on trigger pin 7 echo pin 8 in units cm
print to serial monitor hello world with newline
configure LCD 1 type to I2C (MCP23008) with address 32 (0x20)
set position on LCD 1 to column 0 row 0
print to LCD 1 Distance is
configure LCD 1 type to I2C (MCP23008) with address 32 (0x20)
set position on LCD 1 to column 0 row 1
print to LCD 1 ultra
set position on LCD 1 to column 6 row 1
print to LCD 1 cm
wait 0.5 secs
if ultra < 60 then
  set pin 13 to HIGH
else
  set pin 13 to LOW

```

S14 Q1

```
public class S14 {

    // Command interface
    interface Command {
        void execute();
    }

    public static void main(String[] args) {

        // Receivers
        class Light {
            void on() { System.out.println("Light ON"); }
            void off() { System.out.println("Light OFF"); }
        }

        class GarageDoor {
            void up() { System.out.println("Garage Door UP"); }
        }

        class Stereo {
            void on() { System.out.println("Stereo ON"); }
            void cd() { System.out.println("Stereo CD"); }
            void volume(int v) { System.out.println("Stereo Volume " + v); }
        }

        Light light = new Light();
        GarageDoor garage = new GarageDoor();
        Stereo stereo = new Stereo();

        // Commands executed directly
        Command lightOn = () -> light.on();
        Command lightOff = () -> light.off();
        Command garageUp = () -> garage.up();
        Command stereoOn = () -> {
            stereo.on();
            stereo.cd();
            stereo.volume(11);
        };

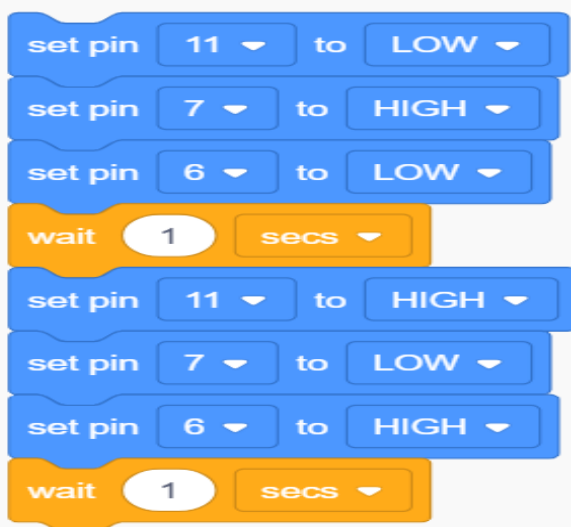
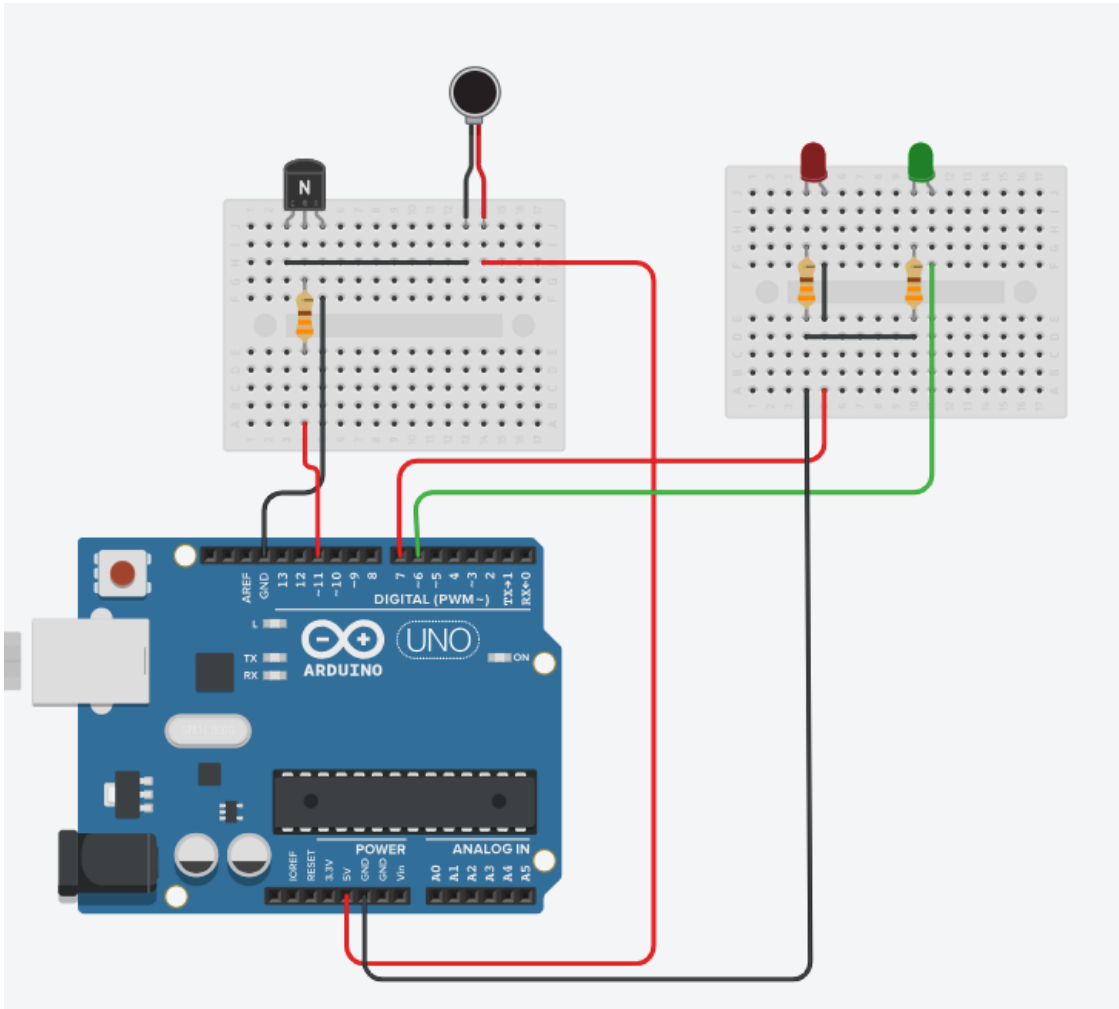
        // Run commands
        lightOn.execute();
```

```

lightOff.execute();
garageUp.execute();
stereoOn.execute();
}
}

```

S14 Q2



S16 Q1

```
import java.util.*;

public class s16 {

    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // List of observers (each observer is just a lambda function)
        List<java.util.function.IntConsumer> observers = new ArrayList<>();
        observers.add(n -> System.out.println("Binary: " + Integer.toBinaryString(n)));
        observers.add(n -> System.out.println("Octal: " + Integer.toOctalString(n)));
        observers.add(n -> System.out.println("Hexadecimal: " + Integer.toHexString(n).toUpperCase()));

        while (true) {
            System.out.print("\nEnter a decimal number (-1 to exit): ");
            int num = sc.nextInt();
            if (num == -1) {
                break;
            }

            // Notify all observers
            for (var obs : observers) {
                obs.accept(num);
            }
        }
        sc.close();
    }
}
```

S16 Q2

NA

S17 Q1

```
// Shape interface
interface Shape {
    void draw();
}

// Concrete shapes
class Circle implements Shape {
    public void draw() {
```

```

        System.out.println("Drawing a Circle");
    }
}

class Rectangle implements Shape {
    public void draw() {
        System.out.println("Drawing a Rectangle");
    }
}

// Abstract Factory
abstract class AbstractFactory {
    abstract Shape getShape(String shapeType);
}

// ShapeFactory
class ShapeFactory extends AbstractFactory {
    Shape getShape(String shapeType) {
        if (shapeType == null) return null;
        if (shapeType.equalsIgnoreCase("CIRCLE")) return new Circle();
        if (shapeType.equalsIgnoreCase("RECTANGLE")) return new Rectangle();
        return null;
    }
}

// Factory producer
class FactoryProducer {
    static AbstractFactory getFactory(String choice) {
        if (choice.equalsIgnoreCase("SHAPE")) return new ShapeFactory();
        return null;
    }
}

// Client code
public class s17 {
    public static void main(String[] args) {
        AbstractFactory shapeFactory = FactoryProducer.getFactory("SHAPE");

        // Get a Circle and draw
        Shape shape1 = shapeFactory.getShape("CIRCLE");
        shape1.draw();
    }
}

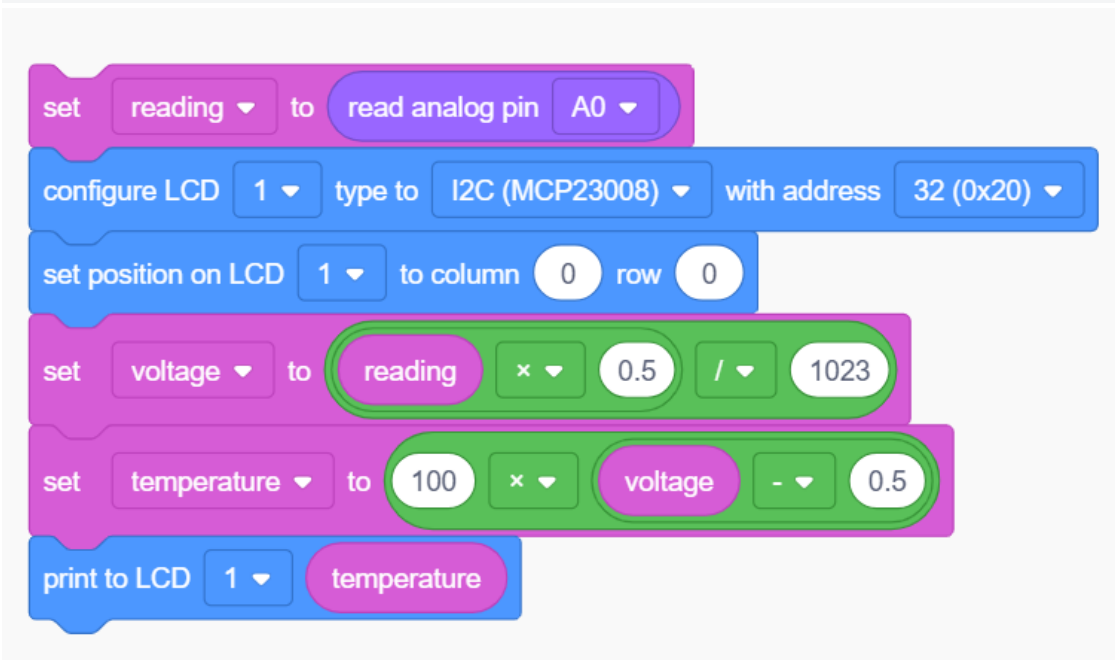
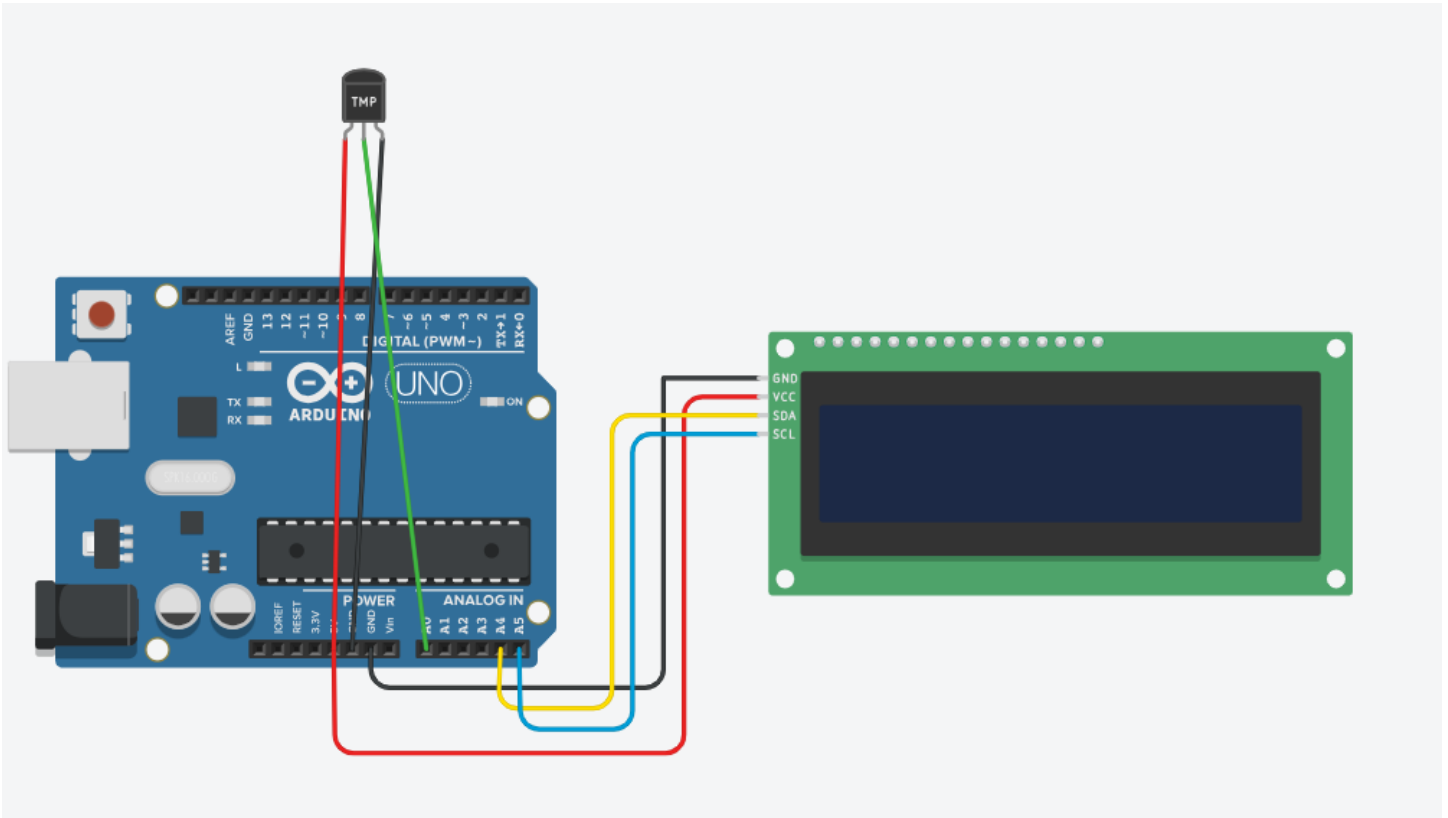
```

```

// Get a Rectangle and draw
Shape shape2 = shapeFactory.getShape("RECTANGLE");
shape2.draw();
}
}

```

S17 Q2



S18 Q1


```

import java.util.Observable;
import java.util.Observer;

// Observable class
class WeatherData extends Observable {
    private float temperature, humidity, pressure;

    public void setMeasurements(float t, float h, float p) {
        this.temperature = t;
        this.humidity = h;
        this.pressure = p;
        setChanged();
        notifyObservers();
    }

    public float getTemperature() { return temperature; }
    public float getHumidity() { return humidity; }
    public float getPressure() { return pressure; }
}

// Observer class
class CurrentConditionsDisplay implements Observer {
    @Override
    public void update(Observable o, Object arg) {
        if (o instanceof WeatherData) {
            WeatherData wd = (WeatherData) o;
            System.out.println("Temp: " + wd.getTemperature() + "°C, Humidity: " + wd.getHumidity() + "%,
Pressure: " + wd.getPressure() + " hPa");
        }
    }
}

// Client
public class s18 {
    public static void main(String[] args) {
        WeatherData weatherData = new WeatherData();
        weatherData.addObserver(new CurrentConditionsDisplay());

        // simulate measurements
        weatherData.setMeasurements(25.5f, 65f, 1013f);
        weatherData.setMeasurements(26.2f, 70f, 1012f);
        weatherData.setMeasurements(24.8f, 90f, 1009f);
    }
}

```

```
}  
}
```

S18 Q2
Same as S7 q2

S20 Q1
Same as S1 Q1
S20 Q2
Same as S1 Q2