Day I- (simple arithmetic program) Assignment No. 1

Addition of two numbers

Program code:

```
#include<stdio.h>
void main()
{
    float num1,num2,sum;
    printf("Enter two numbers: ");
    scanf("%f %f",&num1,&num2);
    sum=num1+num2;
    printf("Result of the sum is: %.2f",sum);
}
```

Output:

Enter two numbers: 2

3

Result of the sum is: 5.00

Assignment No. 2

Find area and perimeter of a rectangle

Program code:

```
#include<stdio.h>
void main()
{
    float height, width, perimeter, area;
    printf("Enter the height & width of the rectangle: ");
    scanf("%f %f", &height, &width);
    perimeter=2*(height+width);
    area=height*width;
    printf("Perimeter = %.2f unit\nArea = %.2f square
unit\n", perimeter, area);
}
```

Output:

Enter the height & width of the rectangle: 12 34 Perimeter = 92.00 unit Area = 408.00 square unit

Assignment No. 3

Input three decimal numbers and find there sum and average

Program code:

```
#include<stdio.h>
void main()
{
    int num1,num2,num3,sum;
    float avg;
    printf("Enter three numbers: ");
    scanf("%d %d %d",&num1,&num2,&num3);
    sum=num1+num2+num3;
    avg=sum/3;
    printf("Result of the sum is: %d\n Avarage is: %.2f",sum,avg);
}
```

Output:

Enter three numbers: 2 45 50

Result of the sum is: 97

Avarage is: 32.00

Assignment No. 4

Input two numbers and swap them-

a. Using a third variable

Program code:

```
#include<stdio.h>
void main()
{
    int num1,num2,temp;
    printf("Enter two numbers: ");
    scanf("%d %d",&num1,&num2);
    printf("The numbers before swap is: %d and %d\n",num1,num2);
    temp=num2;
    num2=num1;
    num1=temp;
    printf("The numbers after swap is: %d and %d\n",num1,num2);
}
```

Output:

Enter two numbers: 23

45

The numbers before swap is: 23 and 45 The numbers after swap is: 45 and 23

b. Without using third variable

Program code:

```
#include<stdio.h>
void main()
{
    int num1,num2;
    printf("Enter two numbers: ");
    scanf("%d %d",&num1,&num2);
    printf("The numbers before swap is: %d and %d\n",num1,num2);
    num1=num1+num2;
    num2=num1-num2;
    num1=num1-num2;
```

```
printf("The numbers after swap is: %d and %d\n",num1,num2); }
```

Output:

Enter two numbers: 12

90

The numbers before swap is: 12 and 90 The numbers after swap is: 90 and 12

Assignment No. 5

Input temperature in Celsius and convert it to Fahrenheit

Program code:

```
#include<stdio.h>
void main()
{
    float cel,fahr;
    printf("Enter the temperature in Celsius: ");
    scanf("%f",&cel);
    fahr=(cel*1.8)+32;
    printf("The temperature in Fahrenheit is: %.2f",fahr);
}
```

Output:

Enter the temperature in Celsius: 0

The temperature in Fahrenheit is: 32.00

Enter the temperature in Celsius: 100

The temperature in Fahrenheit is: 212.00