

Akash Sharma

✉ Email | 🏠 Website | 🐙 Github | 📄 Google Scholar | 🔗 LinkedIn

EDUCATION

- **The Robotics Institute, Carnegie Mellon University** 4.11/4.33
Ph.D. in Robotics; Advisor: Prof. Michael Kaess 2021 – Present
- **The Robotics Institute, Carnegie Mellon University** 4.26/4.33
M.S in Robotics; Advisor: Prof. Michael Kaess 2019 – 2021
- **Sri Jayachamarajendra College of Engineering** 9.61/10.00
B.E in Electronics and Communication; Advisor: Prof. Sudharshan Patil Kulkarni 2013 – 2017

RELEVANT EXPERIENCE

- **The Robotics Institute, Carnegie Mellon University** Pittsburgh, PA
Graduate Research Assistant Jan 2020 – Present
Advisor: Michael Kaess

Learned Object Priors for Semantic SLAM: Proposing algorithms to learn object shape priors for a large number of object categories, to be used as measurements in a SLAM system.
Semantic SLAM with Object Landmarks [1]: Proposed a semantic SLAM system that reconstructs an environment as a collection of semantic objects. The system fuses sensor data from RGB-D cameras, object detection and segmentation networks in a non-linear optimization framework to estimate object shape and color, 6DoF pose and camera poses.
- **Meta Reality Labs - Research** Redmond, WA
Research Scientist Intern, Surreal Vision May 2022 – Aug 2022
Mentors: Tianwei Shen and Julian Straub

Representation Learning for robust odometry: Proposed an end-to-end transformer network that learns a 3D representation from a stream of multimodal data (vision and IMU) to predict odometry. Predicted odometry was autoregressively composed to estimate the trajectory of [augmented reality](#) glasses.
Helped implement a library for training general-purpose transformers for multi-modal learning tasks.
- **Fyusion, Inc.** San Francisco, CA
Research Intern May 2021 – Aug 2021

Free viewpoint view synthesis for car interiors: Developed a neural radiance field representation-based novel view synthesis method tuned for free viewpoint synthesis specific for 360° outward facing cameras. I experimented with multiple different methods in both Image-based rendering as well as Physically based rendering.
- **OpenCV (GSoC)** Virtual/Pittsburgh, PA
Student Developer May 2020 – Aug 2020

3D Spatial Hashing for Large scale dense reconstruction: Implemented and extended Kinect Fusion using spatial hashing and submap based mapping for reconstruction of large scale environments. [🔗 blog](#)
Reviewed extension of my implementation to real-time (40 FPS) on GPU.
- **Infinera** Bangalore, India
Software Engineer Jul 2017 – Jul 2019

Configurable Optical Device Infrastructure: Developed a configurable system infrastructure software for optical amplifier devices to monitor faults and performance.
Faster Optical traffic startup: Bypassed an auto-discovery mechanism in the optical amplifier hardware for improved laser power control and faster optical power startup
Mentored incoming undergraduate students in the optical line system team.

RELEVANT PUBLICATIONS

- [1] **Akash Sharma**, Wei Dong, Michael Kaess. “Compositional Scalable Object SLAM” *In Proc. IEEE Intl. Conf. on Robotics and Automation (ICRA) 2021* | [pdf](#) | [code](#)
- [2] Ming-Fang Chang, **Akash Sharma**, Michael Kaess, Simon Lucey. “Neural Radiance Fields with LiDAR Maps” [In Submission]
- [3] Ruoyang Xu, Wei Dong, **Akash Sharma**, Michael Kaess. “Learned Depth Estimation of 3D Image Radar for Indoor Mapping” *In Proc. IEEE/RSJ Intl. Conf. on Intelligent Robots and Systems (IROS) 2022* | [pdf](#)
- [4] Lihong Jin, **Akash Sharma**, Michael Kaess. “Self-supervised Registration of Aerial Images across Seasons” [Under Preparation]

RELEVANT PROJECTS

Code-NeRF | [code](#) | *python, pytorch* | Jan 2022: Unofficial implementation of a Conditional-NeRF network, that can be used for test-time optimization of shape across instances of an object category

iNeRF | [code](#) | *python, pytorch* | Jan 2021: Unofficial implementation of test-time optimization of a trained Neural radiance field network for camera pose optimization

SuperGlue | [code](#) | *python, pytorch* | Aug 2020: Unofficial implementation of Superglue: Learning feature matching with Graph neural networks training code in pytorch.

Simple SLAM | [code](#) | *python* | Nov 2019: Implementation of sparse feature based simple visual odometry using `g2o` for graph-based non-linear least squares optimization.

TEACHING

- **Guest lecture** Fall 2020, Fall 2022
on algorithms for Dense SLAM in Robot Localization and Mapping course (16-833)
- **Teaching Assistant**
10708 - Probabilistic Graphical Models | **Prof. Andrej Risteski** | Fall 2022
16822 - Geometry based methods for Computer Vision | **Prof. Michael Kaess** | Fall 2021
16833 - Robot Localization and Mapping | **Prof. Michael Kaess** | Fall 2020

SERVICE

- **Reviewer:** RA-L 2023, IROS 2022, ICRA 2022 - 2021
- **MS Thesis Committee:**
Vivek Roy [Now @ Apple]
- **Mentor:**
Lihong Jin (*Masters in Robotics*)
CMU AI Mentoring Program 2020
RI Peer Mentoring Program 2020
- **Admissions Committee:** MS in Robotics 2021
- **Robotics Mentor** | *IEEE - SJCE Robotics Workshop* | **Prof. S. B. Rudraswamy** 2016