

# CYBER SECURITY

MODULE - 1

## Introduction to Ethical Hacking

Module Duration : 1 hour

# What is hacking ?

Computer hacking is the practice of modifying computer hardware and software to accomplish a goal outside of the creator's original purpose.

(or)

The activity of illegally using a computer to access information stored on another computer system or to spread a computer virus

# Hacker Classes

- Script Kiddies
  - Novice Hackers, Little Technical Knowledge
  - Uses other People's Pre-made Tools
- Black Hats
  - Uses Hacking Skills Purely For Offensive and Malicious Purposes.
  - Motivated By Money, revenge, Crime, Terrorism, Activism, etc.
- White Hats
  - Uses Hacking Skills to help defend against network attacks and makes system more secure.
  - Often called security consultants, analysts or Engineers

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# Hacker Classes

- Grey Hats
  - Can Be good or bad or both.
  - Often Reformed black hats or Rouge white hats.
- Cyber terrorists
  - Organized Groups intent on spreading fear of data disruption as a means of meet their Goals.
  - Could be for religious, political, nationalistic or activist goals .
- State sponsored hacker
  - Trained, funded and supported agents of nation-state or government.
  - Goals are espionage, cyber warfare

# Hacker Classes

- Hacktivists
  - Hackers who launch attacks to spread their particular message about a Cause.
  - May deface website, cause denial of service attacks, disclose data.
- Corporate hackers
  - Target an organization's property data or intellectual properties
  - Goal is to get a competitive advantage, blackmail, or make money

# What is Ethical Hacking?



Ethical hacking and ethical hacker are terms used to describe hacking performed by a company or individual to help identify potential threats on a computer or network.

## GOALS:

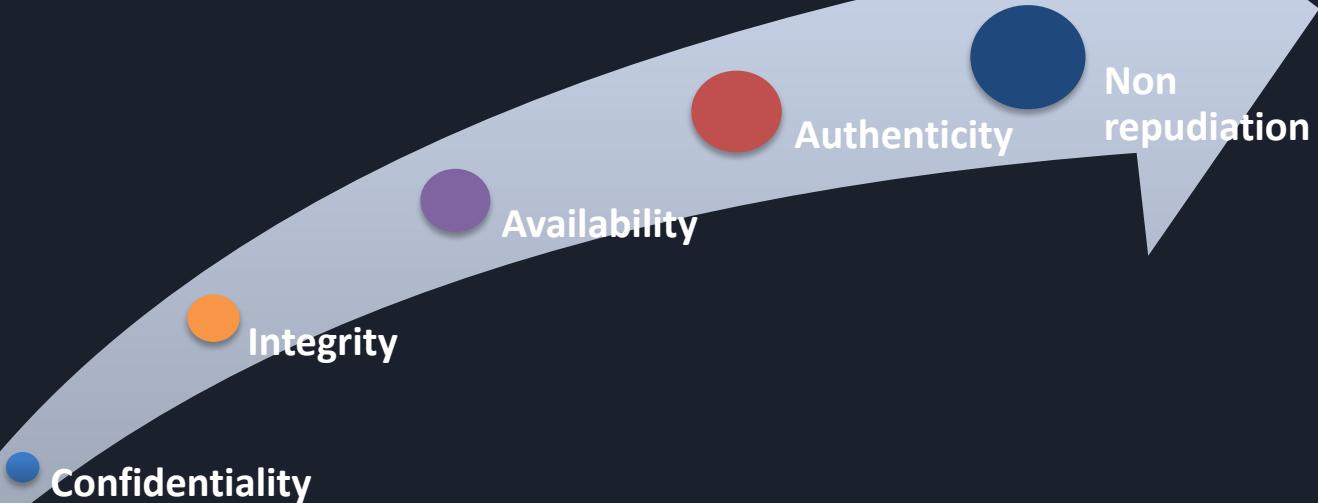
- To determine flaws and Vulnerabilities
- To provide quantitative metrics for evaluating systems and networks
- To determine risk to the organization
- To design mitigating controls
- Create security policies

# Terms used in Ethical hacking

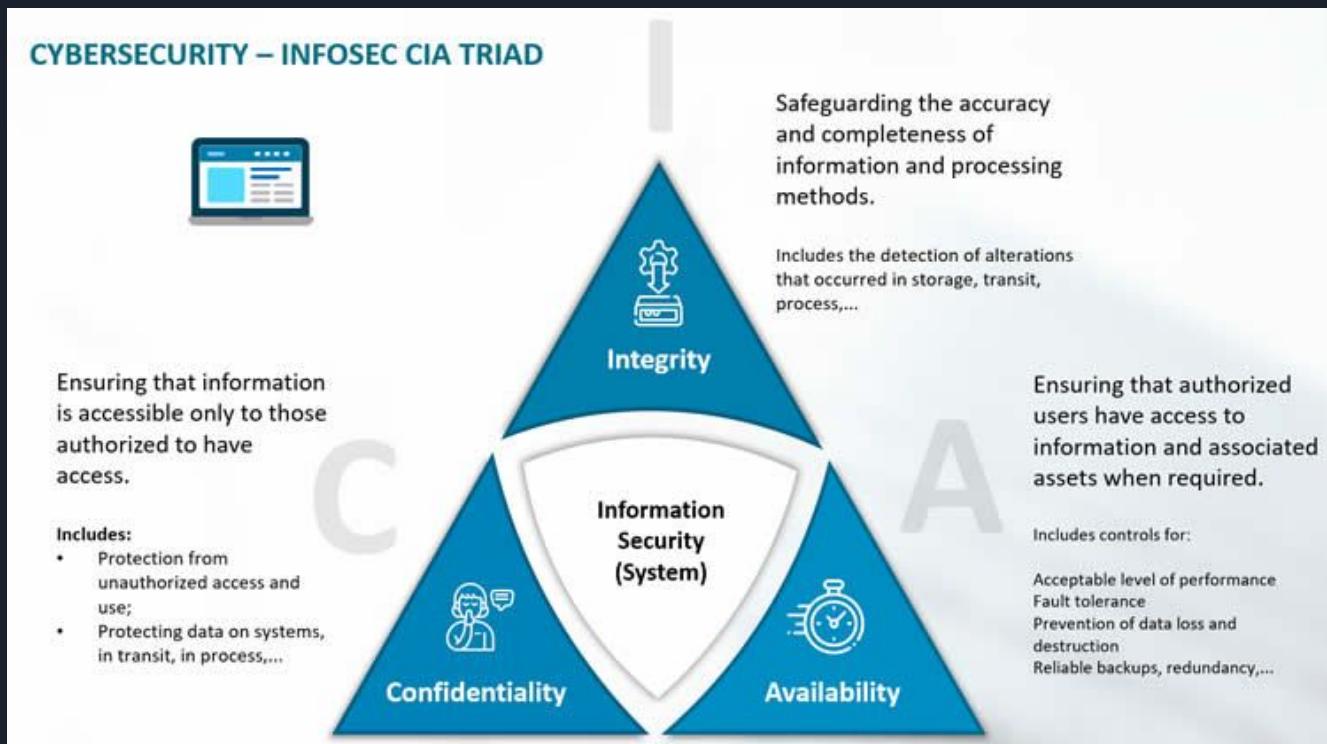
TERMS	MEANING
Threat	<i>Activity or occurrence that is capable of causing potential damage to the information system or networks</i>
Vulnerability	<i>Weak point or a loophole which turns out to be an entry point for a threat to enter and exploit the system</i>
Risk	<i>Probability of a possible threat becoming successful</i>
Attack	<i>The very result of a threat which has materialized</i>
Exploit	<i>Using the vulnerability of a system or a network so that it may be attacked</i>

# Importance of Information Security

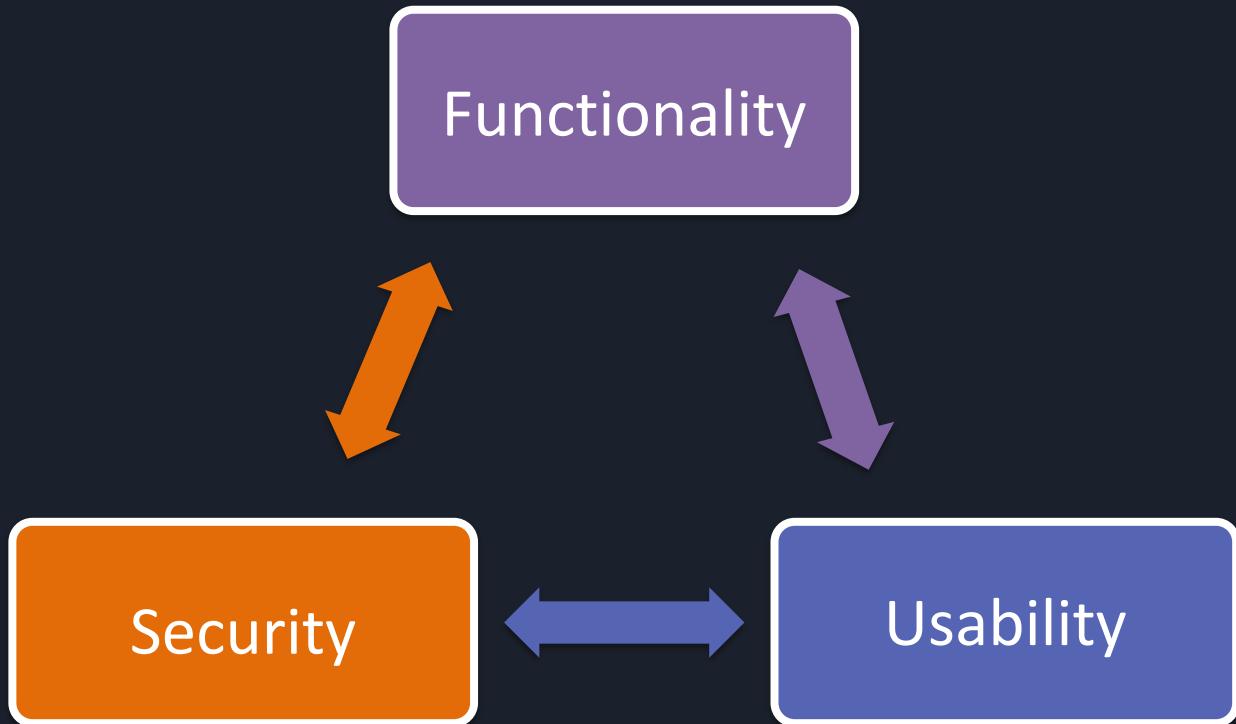
Attack = Motivation + Method + Vulnerability



# CIA Triad



# Security, Functionality and Usability Triangle



# Hacking Methodology

Reconnaissance

Scanning

Gaining Access

Maintaining  
Access

Clearing tracks

# Hacking Methodology

- Reconnaissance: Preparing Phase-attacker gathers information about the target.
- Scanning: attacker gathers information and vulnerability information.
- Gaining access: Attacker actually penetrates system.
- Maintaining access: attacker tries to keep, extend, and escalate access to systems.
- Clearing tracks: attackers tries to avoid detection.

# CYBER SECURITY

MODULE - 2

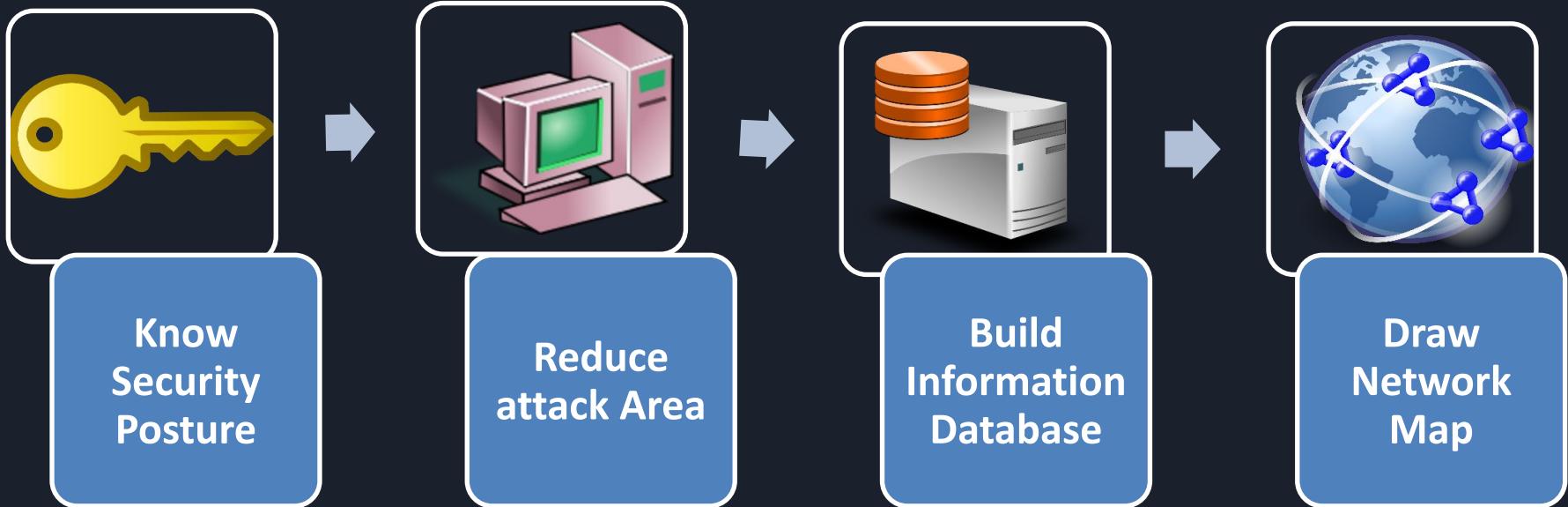
## Reconnaissance

Module Duration : 2 hours

# Reconnaissance

- Footprinting, the first step in ethical hacking, refers to the process of collecting information about a target network and its environment.
- Using footprinting you can find various ways to intrude into the target organization's network system.
- It is considered "methodological" because critical information is sought based on a previous discovery.

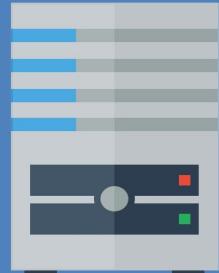
# Reconnaissance



# Reconnaissance



Collect  
Elementary  
Intel



Discover OS,  
Web Servers &  
Platforms



Perform  
Queries



Discover  
Vulnerabilities



# Reconnaissance

## Collect network information

Domain names  
Internal Domains  
IP addresses  
Unmonitored / private websites

TCP/UDP Services  
VPN Information  
Phone Numbers /VOIP

## Collect system information

User & Group Names / Info  
Banner Grabbing  
Routing Tables  
SNMP

System Architecture  
Remote Systems  
System Names

## Collect organizational information

Organization Website  
Company Directory  
Employee Details  
Location Details

Comments In HTML source Code  
Security Policies Deployed  
Web Server Link  
Background Of organization

# Reconnaissance

WHOIS Footprinting

DNS Footprinting

Network Footprinting

Footprinting Through Social Engineering

Footprinting Through Social Networking Site

Footprinting Using Shodan

Footprinting Through Searching

Website Footprinting

Email Footprinting

Competitive intelligence

Footprinting Using Google

# Reconnaissance

You can use the public record websites to find information about people's

- Residential addresses and email addresses
- Contact numbers and date of birth
- Photos and social networking profiles
- Blog URLs
- Satellite pictures of private residences

**Footprinting through Job Sites**

<http://www.peekyou.com/>

<http://www.intelius.com/>

<http://www.peoplelookup.com/>

# Reconnaissance

**Passive foot printing** requires no direct contact with organization e.g.  
Internet



**Active foot printing** may mean some kind of direct contact or interaction with organization  
E.g..

- Social engineering
- Entering premises
- Taking photos and video



# Reconnaissance



# CYBER SECURITY

MODULE - 3

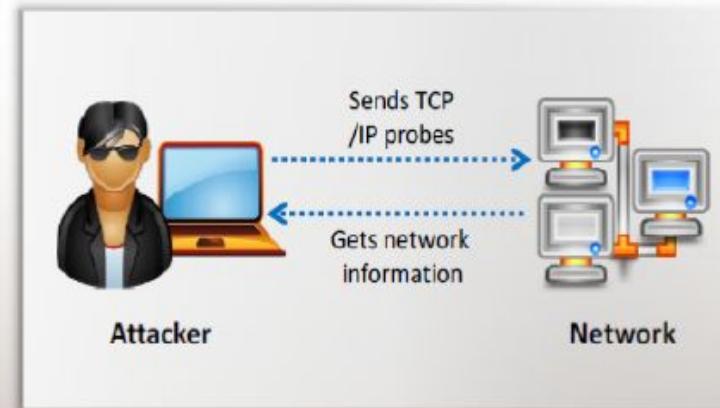
## Network & Vulnerability Scanning

Module Duration : 2 hours

# Scanning



- Network scanning refers to a set of procedures for **identifying hosts, ports, and services in a network**
- Network scanning is one of the **components of intelligence gathering** an attacker uses to create a profile of the target organization



## Objectives of Network Scanning

To discover live hosts, IP address, and open ports of live hosts



To discover operating systems and system architecture

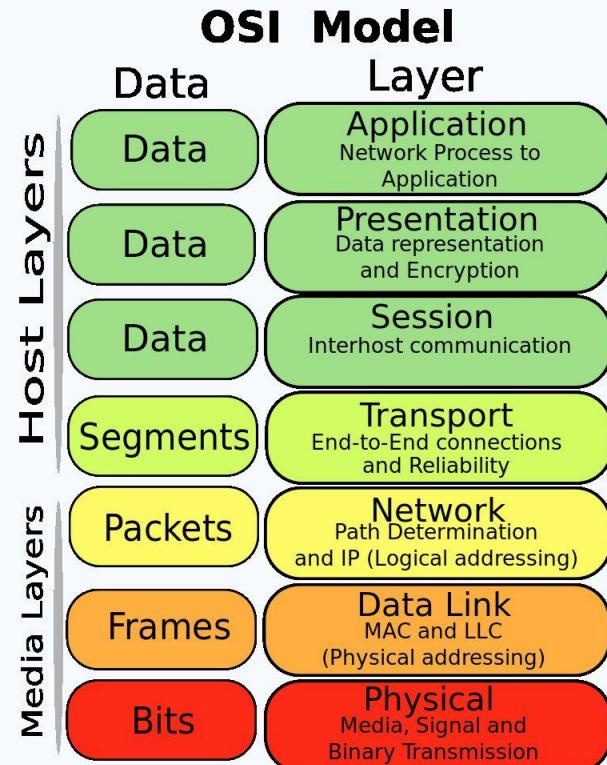
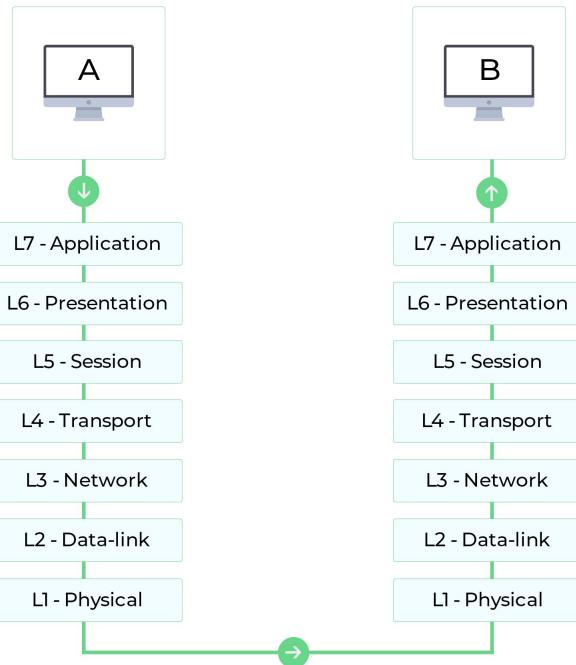


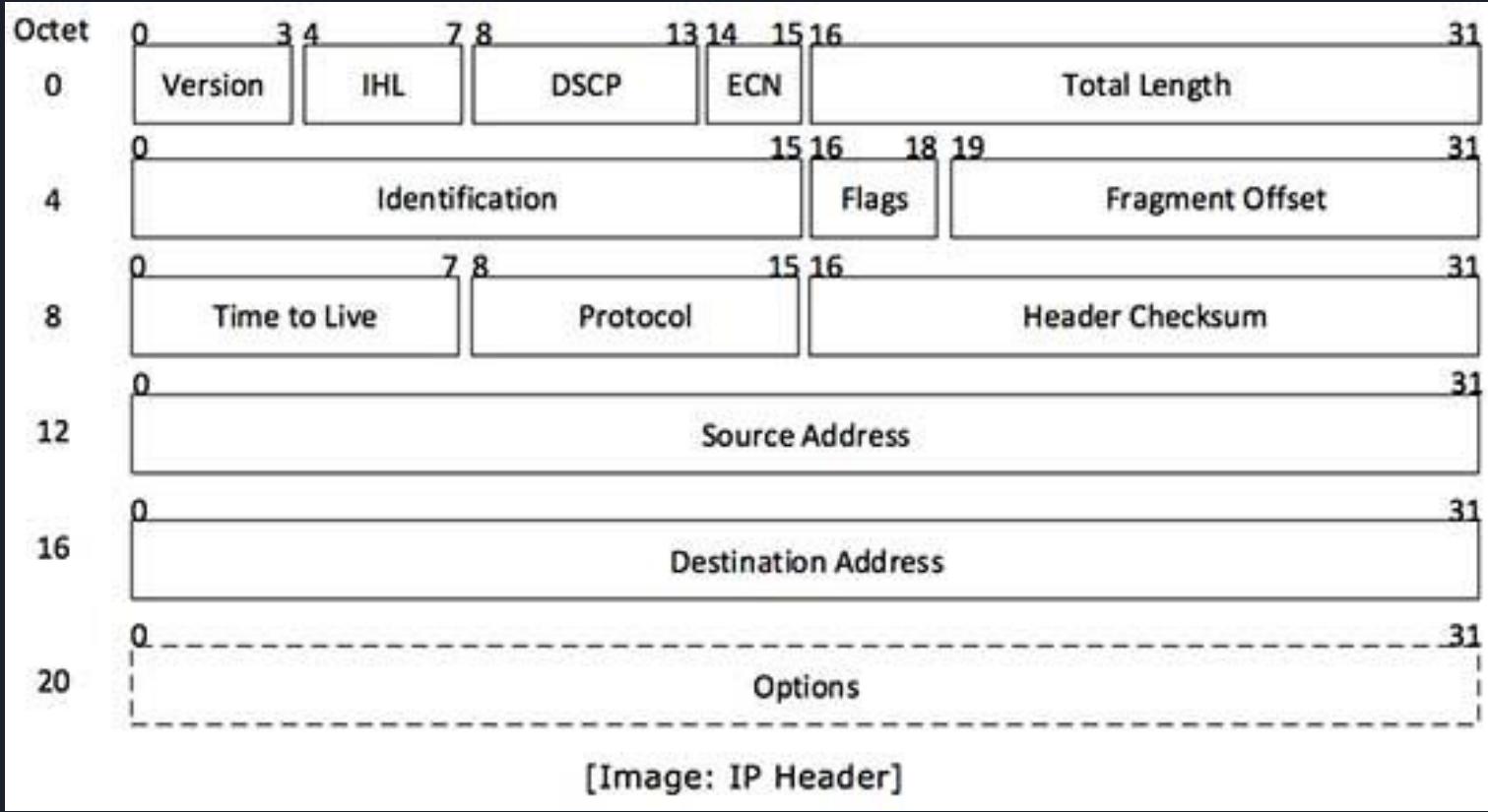
To discover services running on hosts

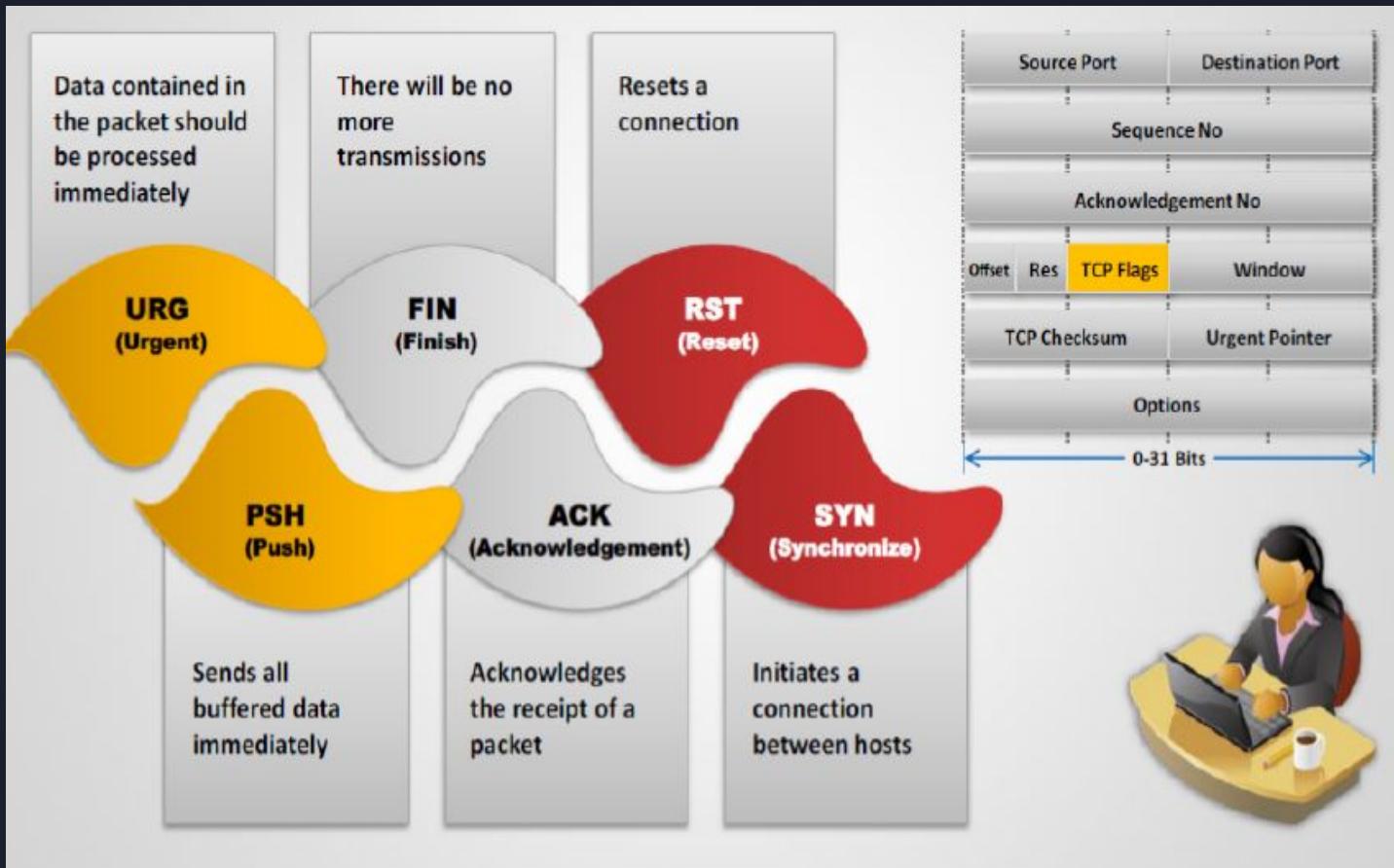


To discover vulnerabilities in live hosts





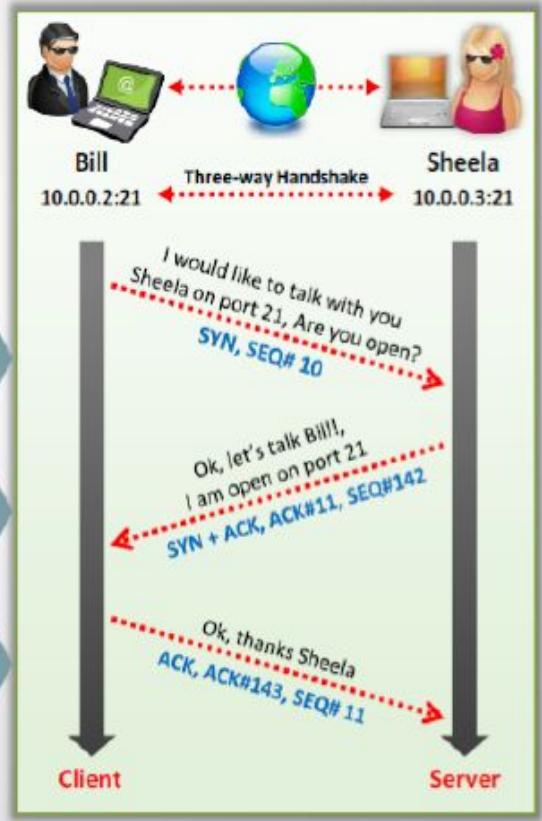
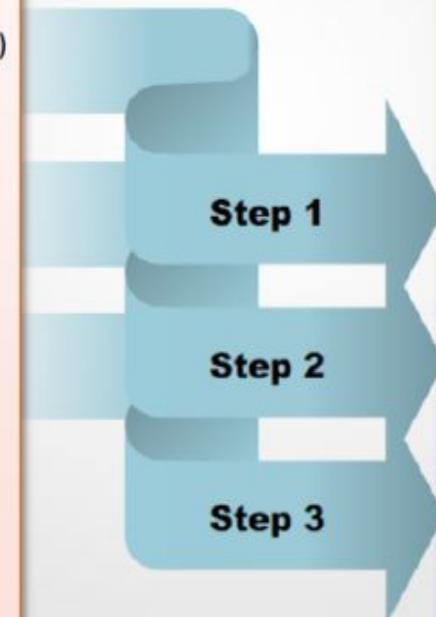




TCP uses a **three-way handshake** to establish a connection between server and client

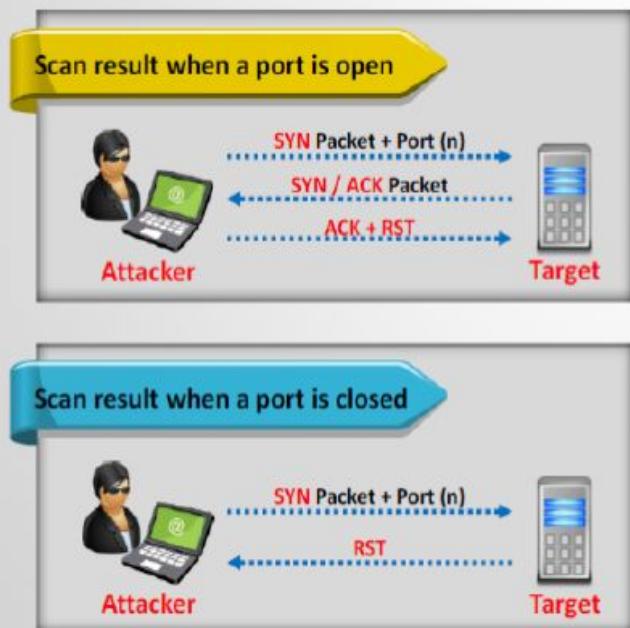
### Three-way Handshake Process

1. The Computer A (10.0.0.2) initiates a connection to the server (10.0.0.3) via a packet with only the **SYN** flag set
2. The server replies with a packet with both the **SYN** and the **ACK** flag set
3. For the final step, the client responds back to the server with a single **ACK** packet
4. If these three steps are completed without complication, then a TCP connection is established between the client and the server



# Full Open Scan

- TCP Connect scan detects when a port is open by completing the **three-way handshake**
- TCP Connect scan **establishes a full connection** and tears it down by sending a **RST packet**



Zenmap

```

Scan Tools Profile Help
Target: nmap 192.168.168.3
Command: # -T-v nmap 192.168.168.3
Hosts Services Nmap Output Ports / Hosts Topology Host Details Scans
06 * Host 192.168.168.3
# -T-v nmap 192.168.168.3

Starting Nmap 6.40 ( http://nmap.org ) at 2012-08-10 12:04
Initiating ARP Ping Scan at 12:04
Scanning 192.168.168.3 [1 port]
Completed ARP Ping Scan at 12:04, 0.00s elapsed (1 total hosts)
Initiating Parallel DNS resolution of 1 host at 12:04
Completed Parallel DNS resolution of 1 host at 12:04, 0.00s elapsed
Initiating Connect Scan at 12:04
Scanning 192.168.168.3 [1 port]
Completed open port 80/tcp on 192.168.168.3
Disclosed open port 80/tcp on 192.168.168.3
Disclosed open port 8080/tcp on 192.168.168.3
Disclosed open port 137/tcp on 192.168.168.3
Disclosed open port 139/tcp on 192.168.168.3
Disclosed open port 1080/tcp on 192.168.168.3
Disclosed open port 1080/tcp on 192.168.168.3
Completed Connect Scan at 12:04, 0.45s elapsed (3000 total ports)
Nmap done: 1 IP address (1 host up) scanned in 43.08 seconds
Raw data filters: from: C:\Program Files (x86)\Nmap
Nmap done: 1 IP address (1 host up) scanned in 43.08 seconds
Raw packets sent: 1 (216) | Received: 1 (160)

```

# Stealth Scan/Half Open Scan

Attackers use stealth scanning techniques to **bypass firewall rules, logging mechanism**, and hide themselves as usual network traffic

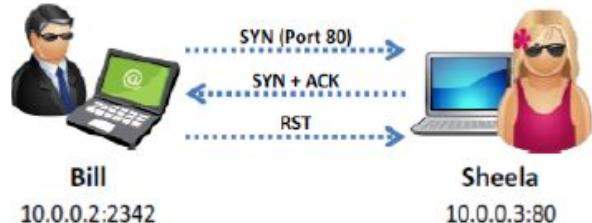
## Stealth Scan Process

1 The client sends a single **SYN** packet to the server on the appropriate port

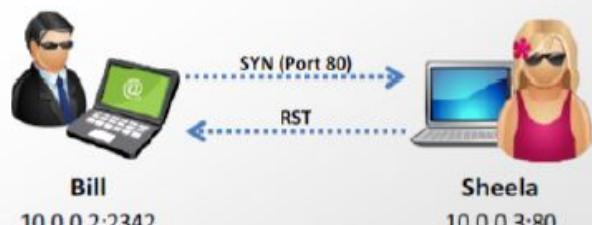
2 If the port is open then the server responds with a **SYN/ACK** packet

3 If the server responds with an **RST** packet, then the remote port is in the "closed" state

4 The client sends the **RST** packet to close the initiation before a connection can ever be established

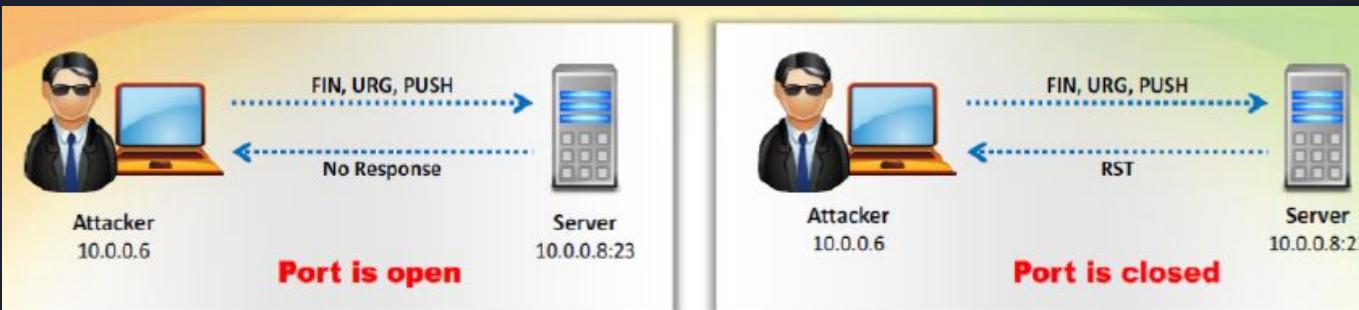


**Port is open**

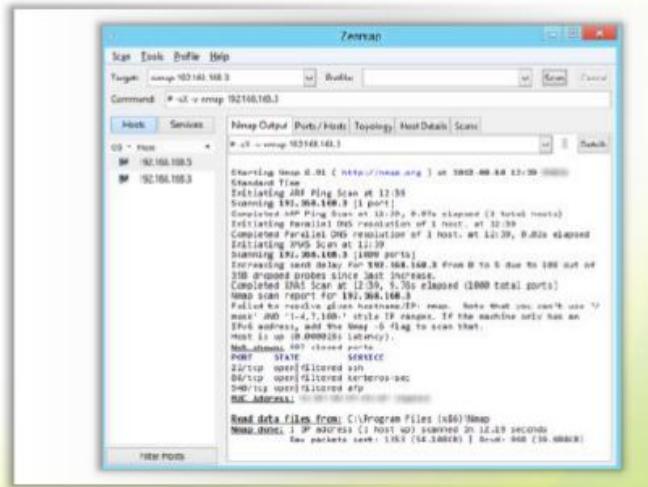


**Port is closed**

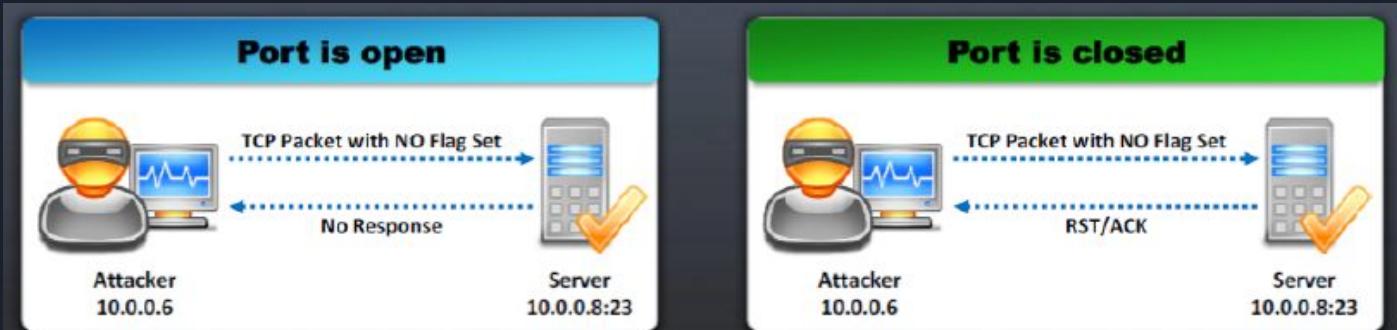
# XMAS Scan



- In Xmas scan, attackers send a TCP frame to a remote device with **URG**, **ACK**, **RST**, **SYN**, **PSH**, and **FIN** flags set
  - FIN scan only with OS TCP/IP developed according to **RFC 793**
  - It will not work against any current version of **Microsoft Windows**



# Null Scan



- In NULL scan, attackers send a TCP frame to a remote host with **NO Flags**
  - NULL scan only works if OS' TCP/IP implementation is developed according to **RFC 793**
  - It will not work against any current version of **Microsoft Windows**



**Targets:** nmap 192.168.168.3    **Status:** Running    **Cancel**

**Command:** # -sSY -v nmap 192.168.168.3

**Hosts:** Services    **Netmap Output** | **Ports / Hosts** | **Topology** | **Host Details** | **Scans**

**OS:** Hosts    \* 192.168.168.2    192.168.168.3

**Ports:** # -sSY -v nmap 192.168.168.3

Starting Nmap 6.40 ( http://nmap.org ) at 2012-08-30 12:43  
Standard-Scan

Initiating ARP Ping Scan at 12:41

Completed ARP Ping Scan at 12:41. 0.00s elapsed (1 total hosts)

Initiating Parallel DNS resolution of 1 host... at 12:43

Completed Parallel DNS resolution of 1 host... at 12:43. 0.00s elapsed

Initiating NSE Script at 12:43

Scanning 192.168.168.3 (10000 ports)

Discovered open port 8080/tcp on 192.168.168.3 from 0 to 5 out of 725 dropped probes since last increase.

Completed NSE Scan at 12:44. 0.23s elapsed (1000 total ports)

Script report for 192.168.168.3

Failed to resolve given hostname/IPv4; nmap. Note that you can't use IPv6 addresses in --script as they are not yet supported. If the machine only has an IPv6 address, add the `-M` flag to scan that.

Host is up (0.00s latency).

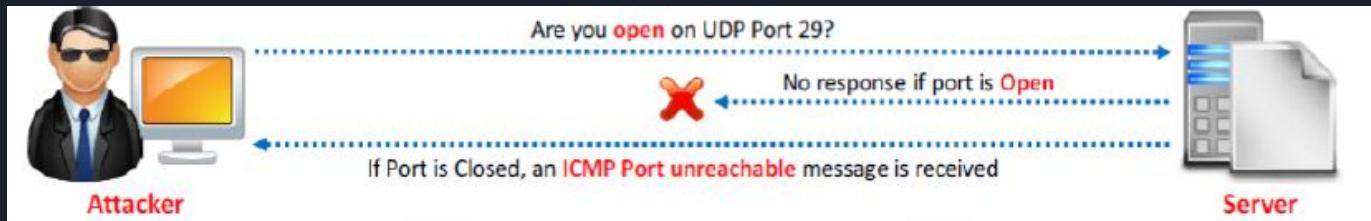
**Not shown:** 997 closed ports

PORT	STATE	SERVICE
22/tcp	open	ssh
443/tcp	open	https
544/tcp	open	kerberos-sec
545/tcp	open	filtered
8080/tcp	open	http

**MAC Address:** [REDACTED]

**Raw stats:** 14444 bytes from C:\Program Files (x86)\Nmap  
Time: 2012-08-30 12:44:20 IP address (1 host up) scanned in 20.00 seconds  
Raw packets sent: 1044 (73.748KB) | Rcvd: 993 (19.90KB)

# UDP(User Datagram Protocol) Scan

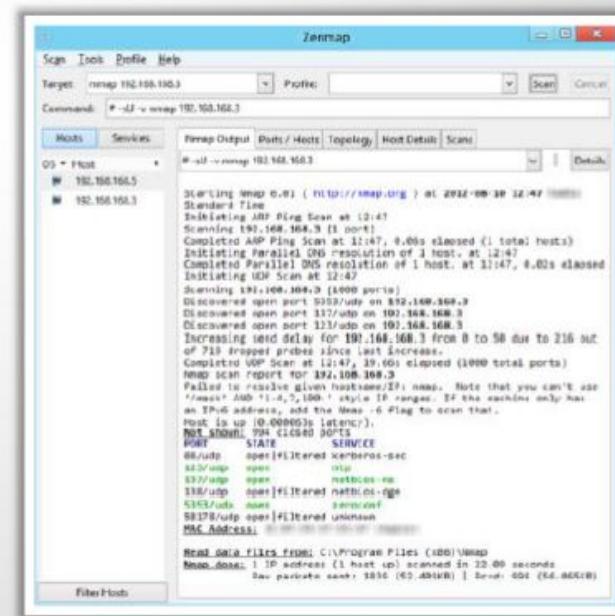


**UDP Port Open**

- There is no **three-way TCP handshake** for UDP scan
- The system does not respond with a message when the port is **open**

**UDP Port Closed**

- If a UDP packet is sent to closed port, the system responds with **ICMP port unreachable message**
- Spywares, Trojan horses, and other malicious applications use UDP ports



PORT	STATE	SERVICE
80/udp	open filtered	kerberos-sec
3389/udp	open	mysql
53/udp	open	netbios-ns
139/udp	open filtered	netbios-dgm
445/udp	closed	
587/udp	open filtered	unknown

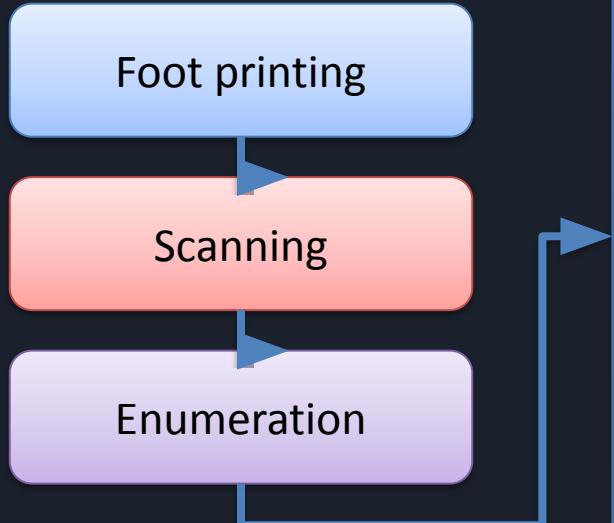
TCP Scan	Flags	Host Response	Result
Full scan	SYN (and ACK)	SYN & ACK	Host is alive
SYN (Half open) scan	SYN	SYN&ACK	Host is alive
XMAS scan	FIN,URG, PSH	RST	Port is closed
ACK scan	ACK	No response or RST	Port is filtered or port is not filtered
SYN/FIN (Fragmented) scan	SYN, FIN	No response or RST	Port is filtered or port is not filtered
Inverse TCP Flag scan	FIN, URG, PSH (or NULL)	No response or RST/ACK	Port is open or port is not open

# CYBER SECURITY

MODULE - 4

## Gaining and Maintaining Access

Module Duration : 2 hours



# Gaining Access



In this phase attacker gains access of the operating system or an application



Attacker gains access OS level or application level or network level



privilege escalation to obtain complete control of the system.

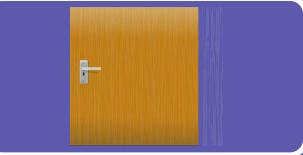


Example : password cracking ,buffer over flow, DOS and session hijacking etc...

# Maintaining Access



- In this phase the attacker tries to retain his or her ownership of the system



- Attacker prevents the system from being owned by other attacker by securing their exclusive access with Backdoors, Rootkits or Trojans



- Attacker can upload, download or manipulate data, applications and configurations on the owned system



- Attacker uses the compromised system to launch further attacks.

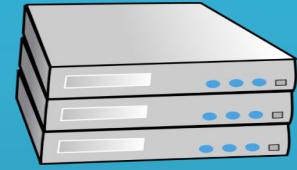
# Clearing Tracks



This are the activity's carried out by an attacker to hide malicious acts



Continuing access to the victims system, remaining unnoticed and uncaught, deleting evidence that might lead to his prosecution



The attacker overwrites the server, system , and application logs to avoid suspicion

Hacking Stage	Goal	Technique
Gaining Access	To collect enough information to gain access	Password Eavesdropping
Escalation Privileges	To create a privileged user account	Password cracking known exploits
Executing Applications	To create and maintain backdoor access	Trojans
Hiding files	To hide malicious activities	Rootkits
Covering tracks	To hide the presence of compromise	Clearing logs

# Penetration Testing

- Penetration testing is a method of evaluating security levels of a particular system or network.
- This helps you determine the flaws related to hardware and software.
- The early identification helps protect the network.
- If the vulnerabilities aren't identified early, then they become an easy source for the attacker for the intrusion.

# Penetration Testing

Black Box

White Box

# Enumeration

- Enumeration is defined as the process of extracting user names, machine names, network resources, shares, and services from a system
- Attacker use system information to identify system attack point and perform different attack to gain unauthorized access to information system resources.
- Enumeration techniques conducted in an Internet Environment.



# Information Enumerated

- Users and Groups
- Networks and shared paths
- Hostnames
- Route Tables
- Service Settings
- SNMP port scanning and DNS Details

## Significance of enumeration:

Enumeration is often considered as a critical phase in Penetration testing as the outcome of enumeration can be used directly for exploiting the system.



# Types of Enumeration

- NetBIOS Enumeration
- SNMP Enumeration
- NTP Enumeration
- SMTP Enumeration
- DNS Enumeration

# Enumeration Tools

In windows Operating System, the use of many tool is done to enumerate NetBIOS names with commands like:

- Net accounts
- Net config server
- Net config workstation
- Net view

Tools Used:

- DUMPSEC
- NBTSTAT
- SUPER SCAN

# Enumeration Tools

Tools Used for SNMP:

- SNMPUtil
- OpUtils
- Solar Winds IP
- SNMP Scanner

NTP Enumeration Tools:

- Ntptrace

SMTP Enumeration Tools:

- NetScan Tools

DNS Enumeration Tools:

- Nslookup Tools

# CYBER SECURITY

MODULE - 9

## Vulnerability Mitigation & Report Writing

Module Duration : 1 hour

# Key Terminologies

- Threat: Potential for a specific vulnerability be exercised either intentionally or accidentally.
- Vulnerability: A flaw or weakness in system security procedures, design, implementation, architecture or internal controls that may result in a security breach or a violation or risk
- Risk: Combination of threats and vulnerabilities resulting in exposure of CIA
- Control: measures taken to prevent, detect, minimize, or eliminate risk to protect the C, I and A of information – Types: People; Process & Technology
- Ethical Hacking: a trusted attempt to penetrate networks and/or computer systems using the same methods and techniques as a Hacker with an objective of identifying vulnerabilities/ weaknesses that can be exploited by various threats resulting in information security risks

# Vulnerability Assessment

- Can be done both internally and externally
- Part of Ethical Hacking or PT based on mutually agreed terms or stand-alone
- Vulnerabilities are not exploited
- Attacks like DOS and Buffer Overflow attacks are not used
- Automated VA tools like Nessus, Retina or ISS are used

# Penetration Testing

- Can be done both internally (curiosity, bad intent) and externally (black, white, grey)
- Is provided as a service to organization envisioning to improve their security posture
- Dangerous attacks like DOS and Buffer Overflow attacks can be done if asked to do so
- Automated VA tools are run and exploits are used
- Black box – No previous knowledge of network; company name is provided; simulation of real-life hacking attempt
- White Box – knowledge of remote network is provided including user credentials

# External Penetration Testing

- Inventory the company's external infrastructure
- Create topological map of the network and Identify the IP address of the target machine
- Locate the traffic route that goes to the web servers. Locate TCP and UDP path to the Destination
- Identify the physical location of the target servers
- Examine the use of IPV6 at the remote location
- Lookup domain registry for the IP information
- Find IP block information about the target and locate the ISP servicing the client

# Internal Penetration Testing

- Map the internal network; Scan the network for live host; Port scans individual machines
- Try to gain access using known vulnerabilities; Attempt to establish null sessions
- Enumerate users/identify domains on the network
- Sniff the network using Wireshark; Sniff POP3/FTP/Telnet passwords; Sniff email messages
- Attempt replay attacks; Attempt ARP poisoning; Attempt MAC flooding
- Conduct a man-in-middle attack; Attempt DNS poisoning
- Try a login to a console machine
- Attempt session hijacking on Telnet, Http, and FTP traffic
- Attempt to plant software keylogger to steal passwords
- Plant spyware on target machine; Plant Trojan on target machine
- Attempt to bypass antivirus software installed on target machine
- Escalate user privileges

# Vulnerability Management

- Vulnerability Management comprises identification of vulnerabilities (Vulnerability Assessment – VA) and measures taken to mitigate/ remediate them – VM = VA + Remediation
- Proactive or reactive or ongoing using manual and/ or automated methods
- Examples of Vulnerabilities (CVE, CWE & OWASP)
  - Flaws in software; Faulty configuration
  - Inaccurate patching; Inadequate hardening
  - Weak passwords
  - Human error
  - Inappropriately assigned permission levels
  - System inappropriately placed in infrastructure/environment

# VM - Assessment Phase

- Categories of Vulnerabilities
  - People – human errors, weak passwords
  - Process – inappropriate policy, incorrect design
  - Technology – N/W, OS, Apln (memory, input validation errors, privilege, harm codes)
- Harmful software codes such as Attack code, parasitic code, back-doors, trojans, self-propagating, spyware, logic/ time triggered code, root kit, distributed code
- How to identify Vulnerabilities?
  - People – Risk Assessment & Auditing
  - Process – Risk Assessment & Auditing
  - Technology – Ethical Hacking, Penetration Testing and Code Scanning using tools

# VM - Remediation Phase

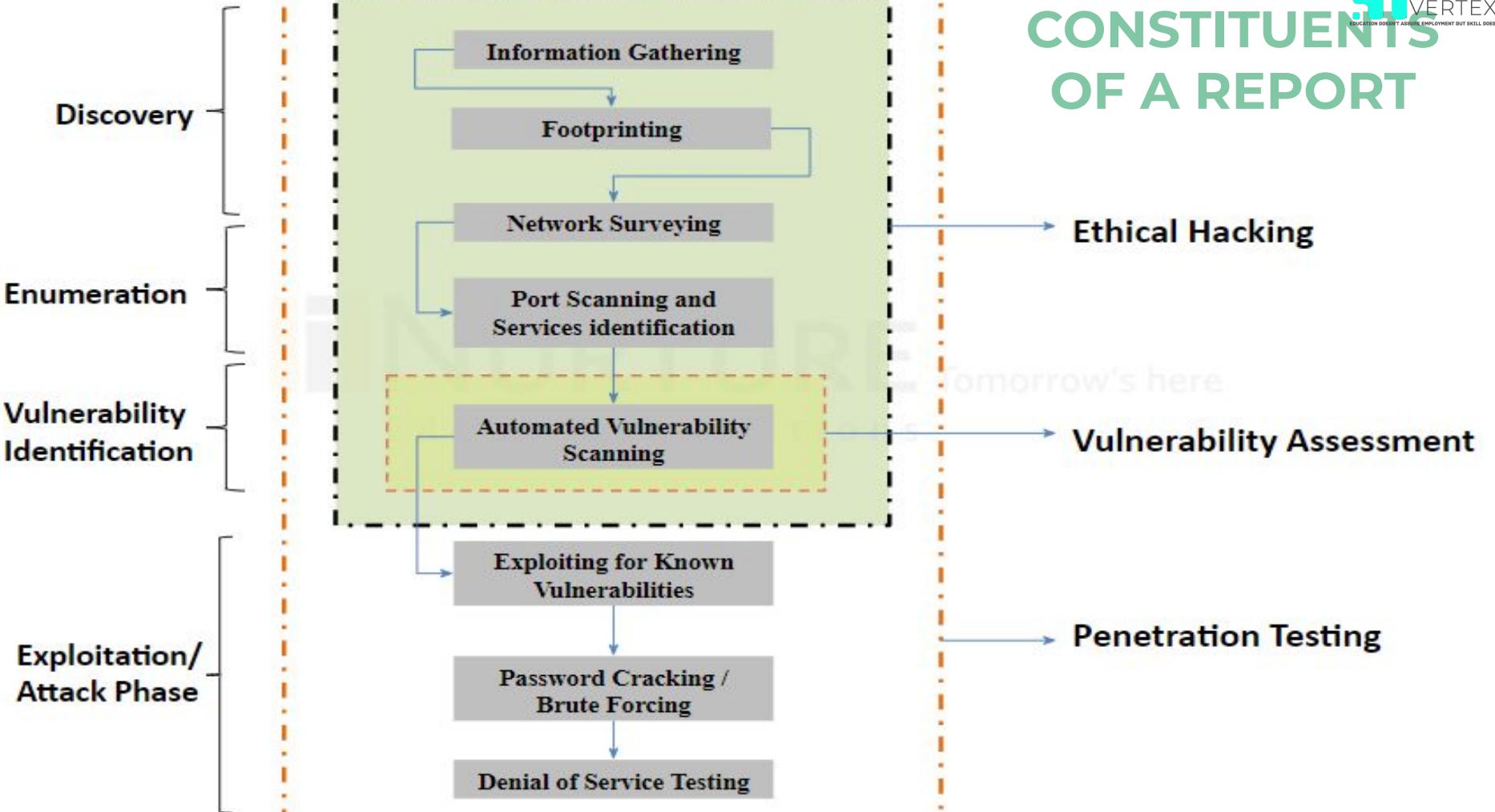
- How to remediate Vulnerabilities?
  - People – Awareness & Training
  - Process – Policies, Procedures, Standards and Guidelines
  - Technology – Patching, Configuration, Secure Dev, Security Alerts
- Goals of Vulnerability Remediation – SMART
  - Specific; Measurable; Attainable; Relevant; Time-bound
- Common challenges in Vulnerability Remediation
  - Unusual report size produced by automated scanners
  - False positives and false negatives
  - Exploitability trap
  - Response time in identifying a vulnerability, patch identification & deployment, emergency configuration or system changes

# VM - Remediation Phase

- Remediation Techniques
  - Security Alerts ; Secure Software Standards – Application Remediation
  - OWASP Application Security Verification Standard (ASVS)
  - MS Security Development Lifecycle
  - Apple's Secure Coding Guide; Android Security; Patching/ hardening
  - Design/architecture changes – anti-malware,IPS,DRM, encryption, etc
  - Configuration changes – reconfiguring network/ authentication
- Vulnerability Management Program

Asset inventory; Continuously monitor Vulnerabilities, Remediation & Threat; check patch levels/ logs; Prioritize remediation; Create organization specific remediation database; test remediation before deploying; educate and train everyone in the chain on vulnerabilities and remediation; explore automated deployment of patches; perform periodic scanning

# CONSTITUENTS OF A REPORT



# CYBER SECURITY

MODULE - 5

## Sniffing and Passwords

Module Duration : 2 hours

# System hacking Steps



# Password complexity

Password containing only alphabets

- Geetha

Password containing Alphabets , number & special character

- Geetha@123

Password that only containAlphabetsand special character

- Geetha@raj

Password with only number

- 8022248366

Password that contains only special character

- &\*\*#\$\_@

Password that contains only number & special character / only alphabets and number

- 123456@123 / 123456geeta

number of Characters	Numbers only	Upper or lower case letters	upper or lower case letters mixed	numbers, upper and lower case letters	numbers, upper and lower case letters, symbols
3	Instantly	Instantly	Instantly	Instantly	Instantly
4	Instantly	Instantly	Instantly	Instantly	Instantly
5	Instantly	Instantly	Instantly	3 secs	10 secs
6	Instantly	Instantly	8 secs	3 mins	13 mins
7	Instantly	Instantly	5 mins	3 hours	17 hours
8	Instantly	13 mins	3 hours	10 days	57 days
9	4 secs	6 hours	4 days	1 year	12 years
10	40 secs	6 days	169 days	106 years	928 years
11	6 mins	169 days	16 years	6k years	71k years
12	1 hour	12 years	600 years	108k years	5m years
13	11 hours	314 years	21k years	25m years	423m years
14	4 days	8k years	778k years	1bn years	5bn years
15	46 days	212k years	28m years	97bn years	2tn years
16	1 year	512m years	1bn years	6tn years	193tn years
17	12 years	143m years	36bn years	374tn years	14qd years
18	126 years	3bn years	1tn years	23qd years	1qt years

Key:

k – Thousand (1,000 or  $10^3$ )

m – Million (1,000,000 or  $10^6$ )

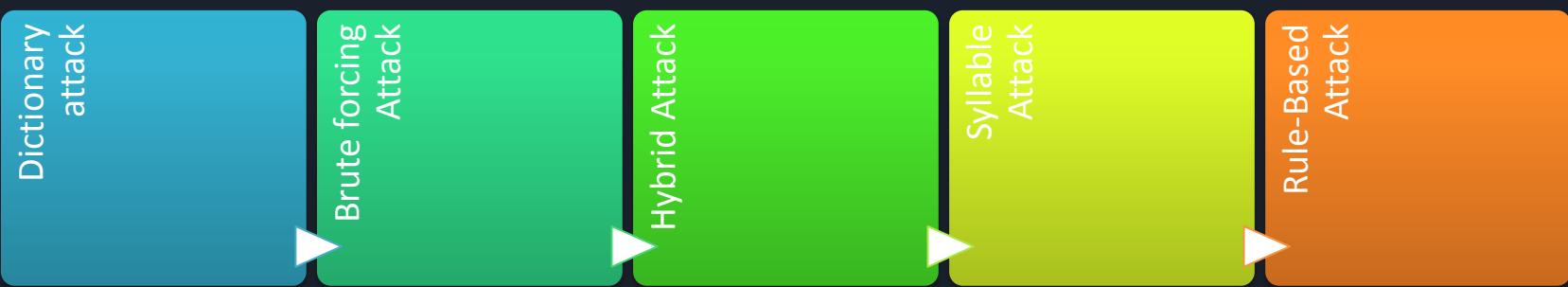
bn – Billion (1,000,000,000 or  $10^9$ )

tn – Trillion (1,000,000,000,000 or  $10^{12}$ )

qd – Quadrillion (1,000,000,000,000,000 or  $10^{15}$ )

qt – Quintillion (1,000,000,000,000,000,000 or  $10^{18}$ )

# Password Cracking Techniques



A dictionary file is loaded into the cracking application that runs User accounts

The program tries every combination of character until the password is broken.

It Works like a hybrid attack, but adds some numbers and symbols to the work from the dictionary and tries to crack the password

It is the combination of both brute force attack and the dictionary attack

This attack is used when the attacker gets some information about the password.

# Password cracking methods

- Shoulder surfing
- Social Engineering
- Dumpster diving

Passive online attack

- Wire sniffing
- Man-in-the-middle
- Replay

Non-electronic attack



Active online attack

- Hash injection
- Trojan/Spyware/ key loggers
- Password Guessing
- Phishing

Offline attack

- Pre-computed Hashes
- Rainbow

# Defending Against Password Attacks

Enable  
information  
security audit

Don't use the  
same password

Don't use default  
password

Don't Share password

Avoid storing  
password

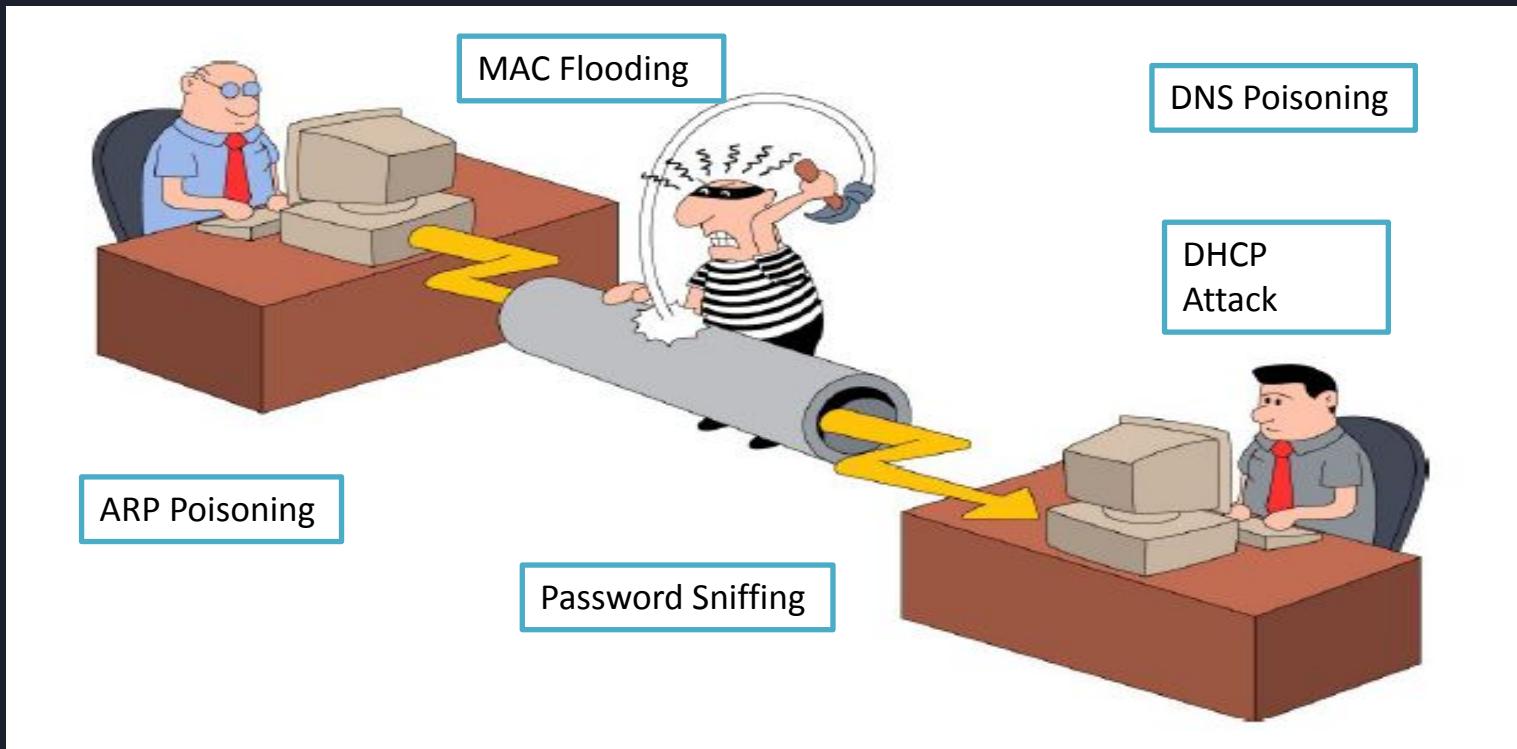
Set password change  
policy to 30 days

Don't use dictionary  
word as password

# Sniffing

- A packet sniffer is a utility that has been used since the original release of Ethernet.
- Packet sniffing allows individuals to capture data as it is transmitted over a network.
- Packet sniffer programs are used by network professionals to diagnose network issues, and by malicious users to capture unencrypted data, like passwords and usernames.
- If this information is captured in transit, a user can gain access to a system or network.

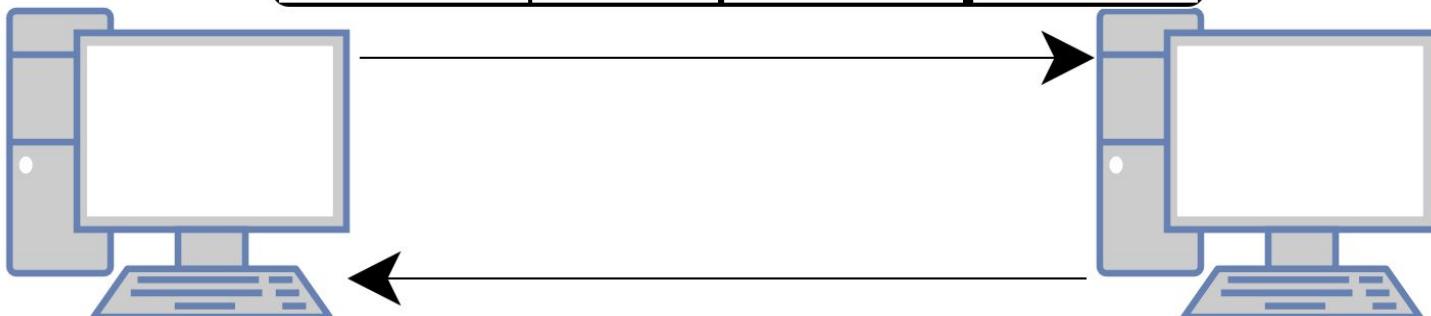
# Types of Sniffing Attacks



# ARP Spoofing/Poisoning/Sniffing

ARP REQUEST FROM  
10.12.2.73(12:6e:eb:de:b3:ed)

SOURCE MAC 12:6e:eb:de:b3:ed	SOURCE IP 10.12.2.73	TARGET MAC 00:00:00:00:00:00	TARGET IP 10.12.2.1
---------------------------------	-------------------------	---------------------------------	------------------------



ARP RESPONSE FROM  
10.12.2.1(12:6f:56:c0:c4:c1)

When a **user A** initiates a session with **user B** in the same Layer 2 broadcast domain, an ARP request is broadcasted using the user B's IP addresses and the **user A** waits for the **user B** to respond with a MAC address

**1**

Hey 10.1.1.1  
are you there?



User A  
(10.1.1.0)

Sends ARP request



Switch broadcasts ARP  
request onto the wire



User B

Yes, I am here  
This is 10.1.1.1 and  
my MAC address is  
1:2:3:4:5:6

**2**



User C

Actual legitimate user  
responds to the ARP request

**3**

Malicious user eavesdrops on  
the ARP request and  
responses and spoofs as the  
legitimate user

**4**

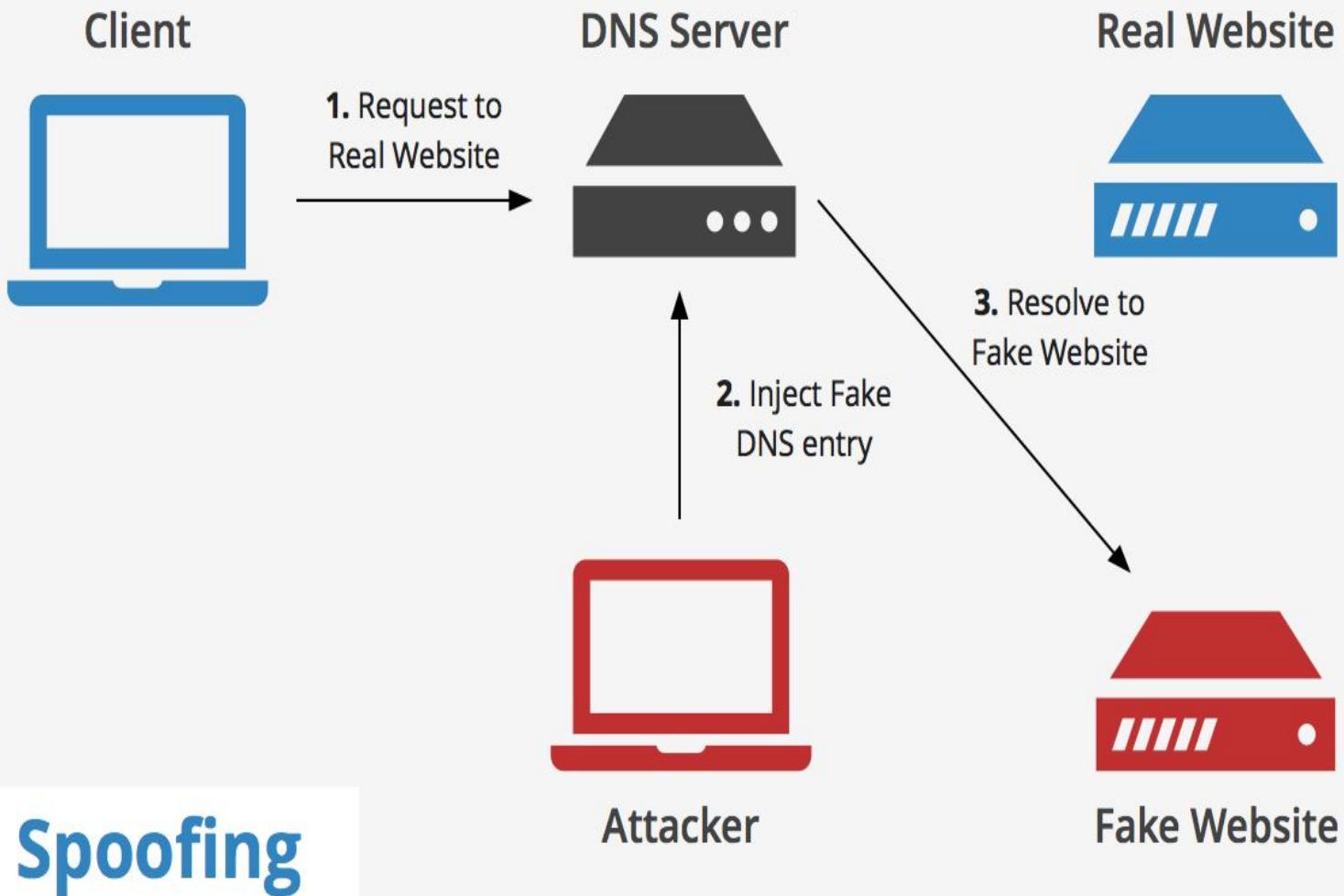
No, I am 10.1.1.1  
and my MAC  
address is  
9:8:7:6:5:4



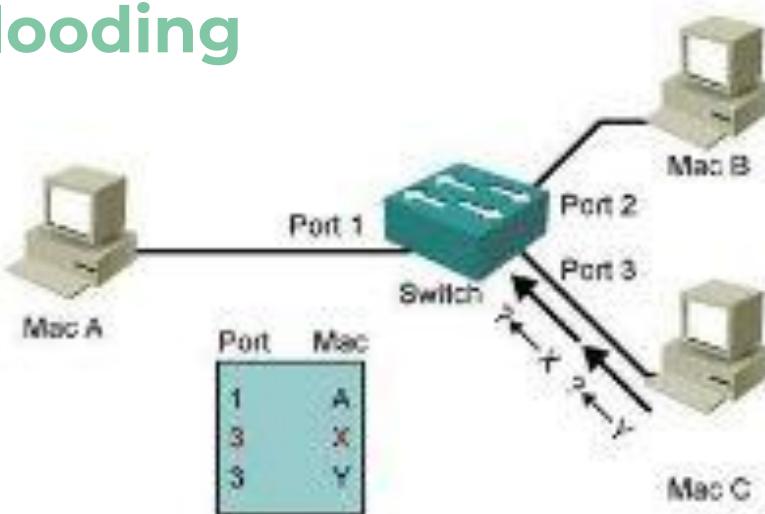
Attacker

Malicious user eavesdrops on this unprotected  
Layer 2 broadcast domain and can respond to  
broadcast ARP request and reply to the **user A** by  
spoofing the **user B**'s MAC address

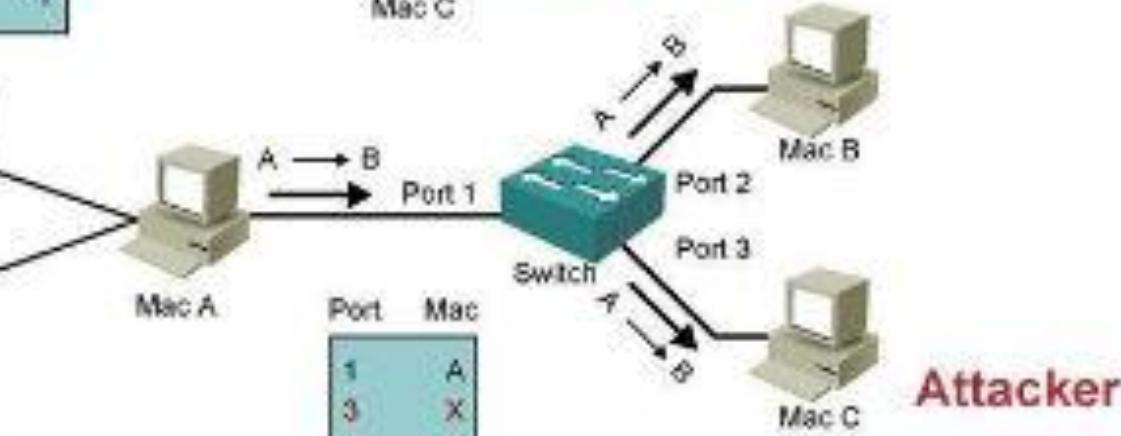
Information for IP address  
10.1.1.1 is now being sent to  
MAC address 9:8:7:6:5:4



# MAC Flooding

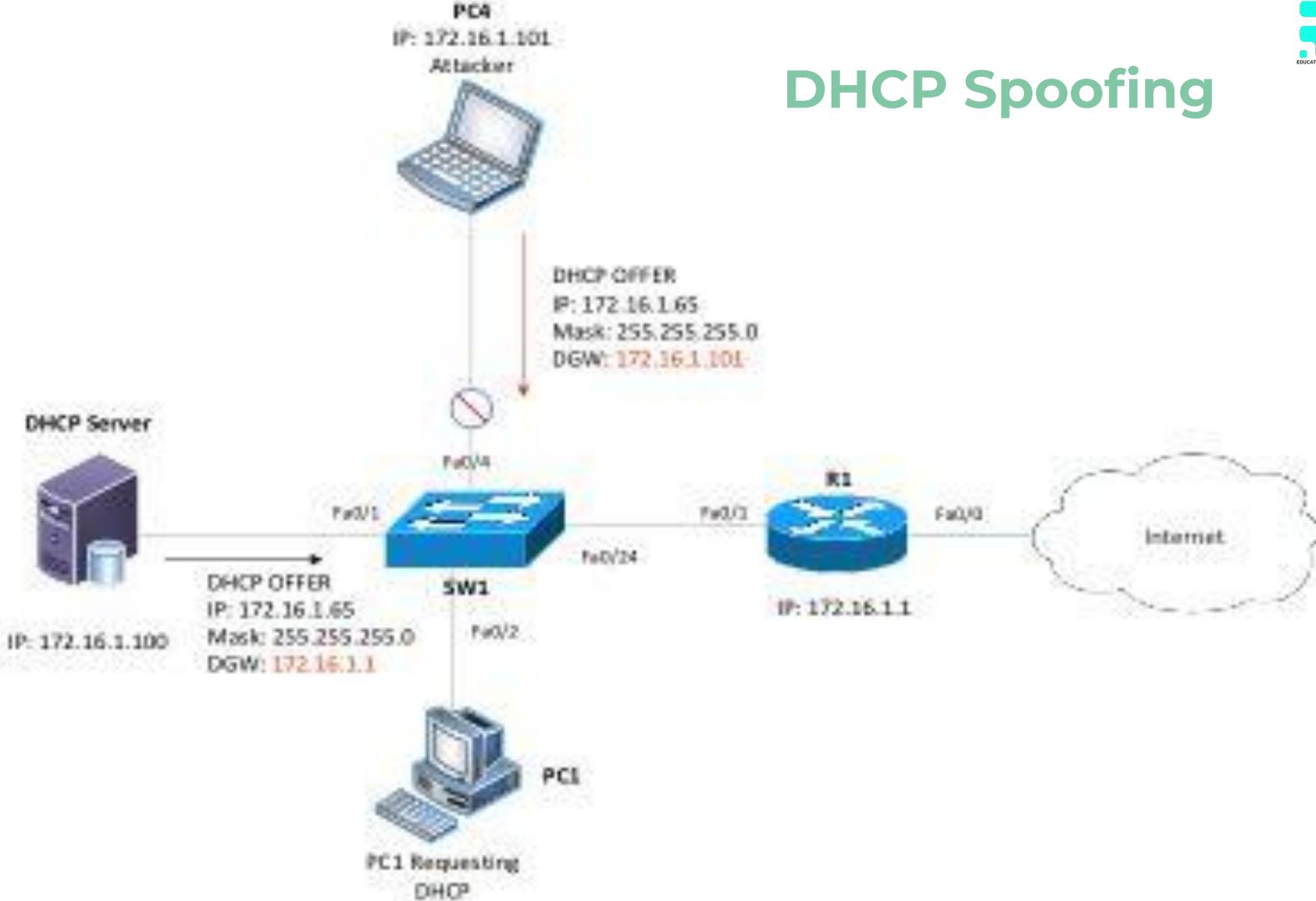


**1. Attacker floods CAM table with frames with numerous invalid source MACs. Valid hosts cannot create CAM entries.**

CHS200


**2. Normal traffic is flooded out all ports because no CAM entries exist for valid hosts.**

# DHCP Spoofing



# Sniffing Tools

- Wireshark
- Cascade Pilot
- TCP Dump/Windump
- Capsa Network Analyzer
- JitBit Network Sniffer



Restrict the physical access to the network media to ensure that a packet sniffer cannot be installed



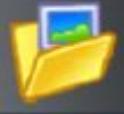
Use encryption to protect confidential information



Permanently add the MAC address of the gateway to the ARP cache



Use static IP addresses and static ARP tables to prevent attackers from adding the spoofed ARP entries for machines in the network



Turn off network identification broadcasts and if possible restrict the network to authorized users in order to protect network from being discovered with sniffing tools



Use IPv6 instead of IPv4 protocol



Use encrypted sessions such as SSH instead of Telnet, Secure Copy (SCP) instead of FTP, SSL for email connection, etc. to protect wireless network users against sniffing attacks

# CYBER SECURITY

MODULE - 6

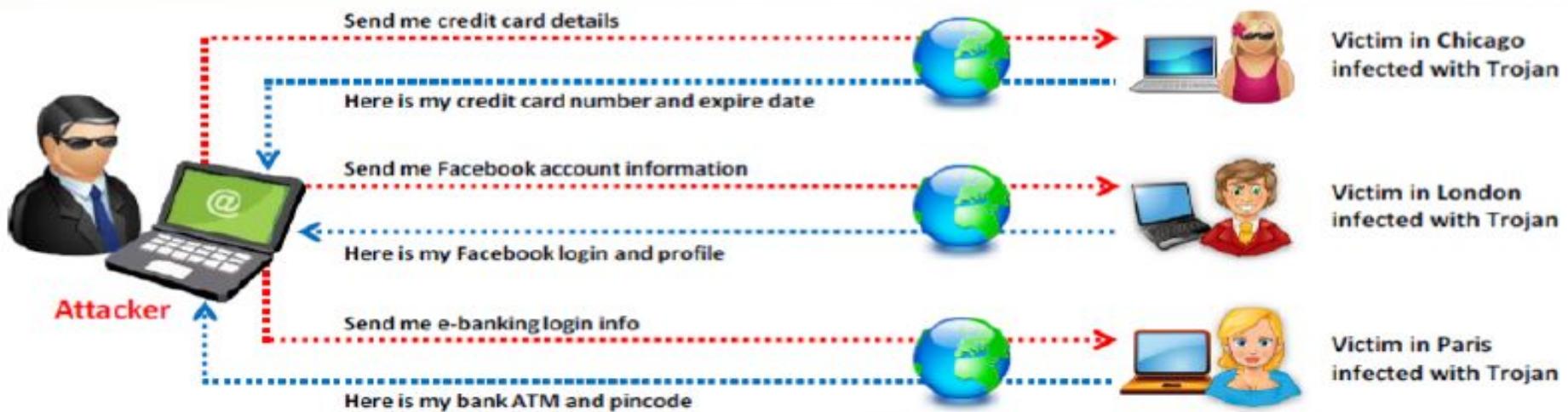
## Worms, Viruses and Trojans

Module Duration : 2 hours

# What is Trojan?

- It is a program in which the **malicious or harmful code** is contained inside apparently harmless programming or data in such a way that it can **get control and cause damage**, such as ruining the file allocation table on your hard disk
- Trojans **replicate, spread**, and get activated upon users' certain predefined actions

- With the help of a Trojan, an attacker gets **access** to the stored passwords in the Trojaned computer and would be able to read **personal documents, delete files** and **display pictures**, and/or **show messages** on the screen





# Communication Channels

## Overt Channel

- A **legitimate communication path** within a computer system, or network, for transfer of data
- Example of overt channel includes **games** or any **legitimate programs**



Poker.exe  
(Legitimate Application)



## Covert Channel

- An **unauthorized channel** used for transferring sensitive data within a computer system, or network
- The simplest form of covert channel is a **Trojan**



Trojan.exe  
(Keylogger Steals Passwords)



# What do hackers look for?

Credit card information

**Financial data** (bank account numbers, social security numbers, insurance information , etc.)

Using the victim's computer for **illegal purposes**, such as to hack, scan, flood, or infiltrate other machines on the network or Internet

**Account data** (email addresses, passwords, user names, etc.)

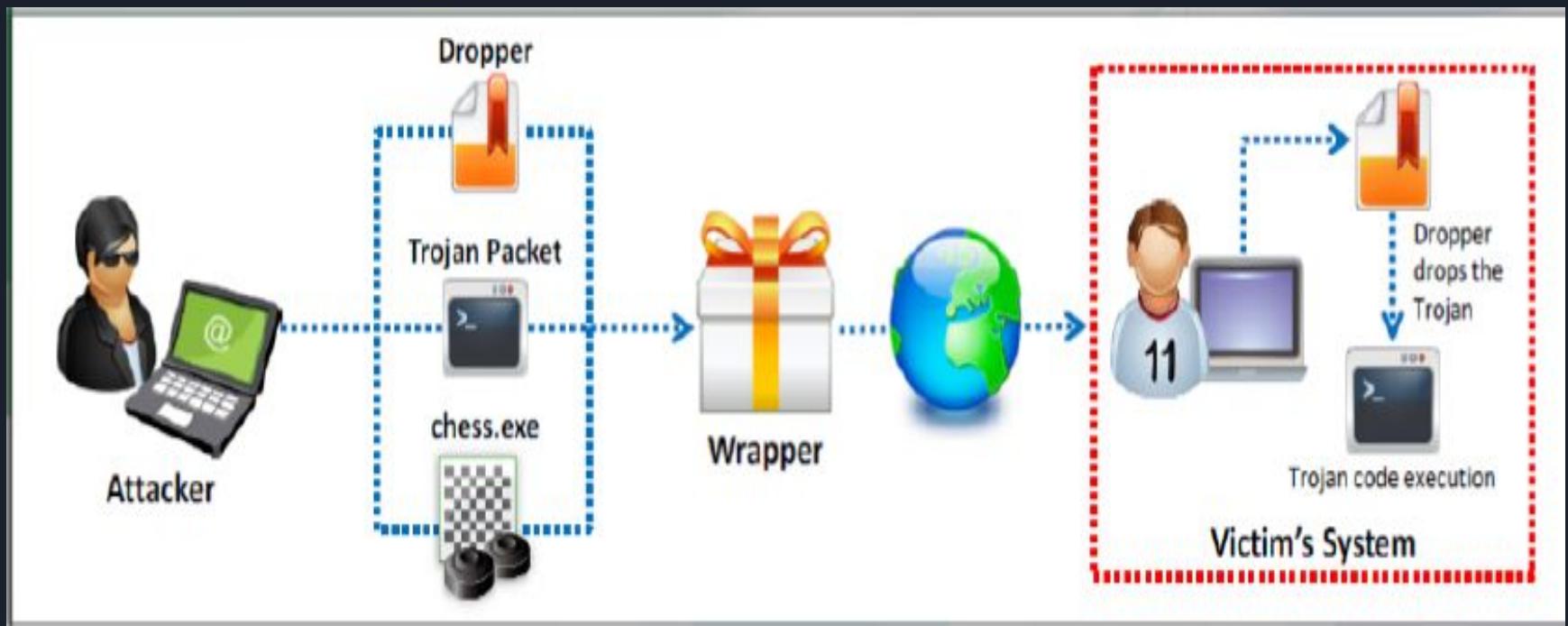
**Calendar information** concerning the victim's whereabouts

Confidential documents



Hacker

# Trojan Infection Process





# Types of Trojans



# Goal of Trojan



Delete or replace **operating system's critical files**



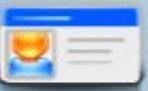
Generate **fake traffic** to create DOS attacks



Download **spyware, adware**, and malicious files



Record **screenshots, audio, and video** of victim's PC



Steal information such as **passwords, security codes**, credit card information using keyloggers

Disable **firewalls** and **antivirus**



Create **backdoors** to gain remote access



Infect victim's PC as a **proxy server** for relaying attacks



Use victim's PC as a **botnet** to perform DDoS attacks



Use victim's PC for **spamming** and **blasting email messages**



# Indications of a Trojan Attack



CD-ROM drawer opens and closes by itself



Abnormal activity by the modem, network adapter, or hard drive



Computer browser is redirected to unknown pages



The account passwords are changed or unauthorized access



Strange chat boxes appear on victim's computer



Strange purchase statements appear in the credit card bills



Documents or messages are printed from the printer themselves



The ISP complains to the victim that his/her computer is IP scanning



Functions of the right and left mouse buttons are reversed



People know too much personal information about a victim

# Trojan Creator Tools

- NetCat (Command Shell Trojan)
- MoSucker (GUI Trojan)
- RemoteByMail (Email Trojan)
- HTTP Rat (HTTP Trojan)



# Computer Virus

- A virus is a **self-replicating program** that produces its own copy by attaching itself to another program, computer boot sector or document
- Viruses are generally transmitted through **file downloads, infected disk/flash drives** and as **email attachments**



## Virus Characteristics



Infects Other Program



Transforms Itself



Encrypts Itself



Alters Data



Corrupts Files and Programs



Self Propagates

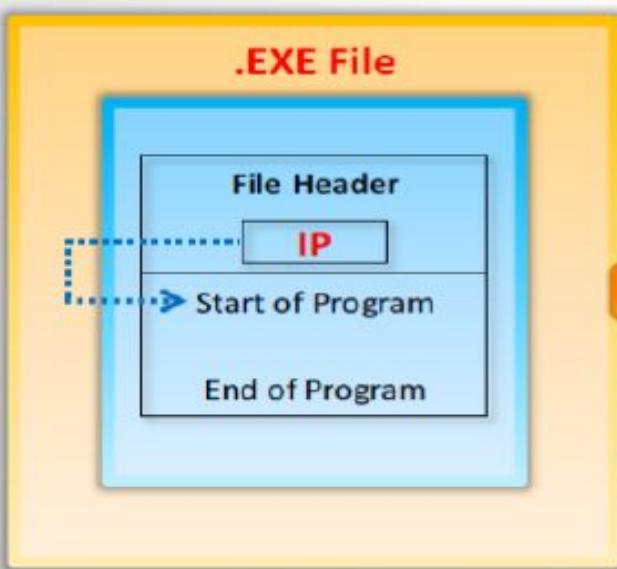


# How Viruses Work

## Infection Phase

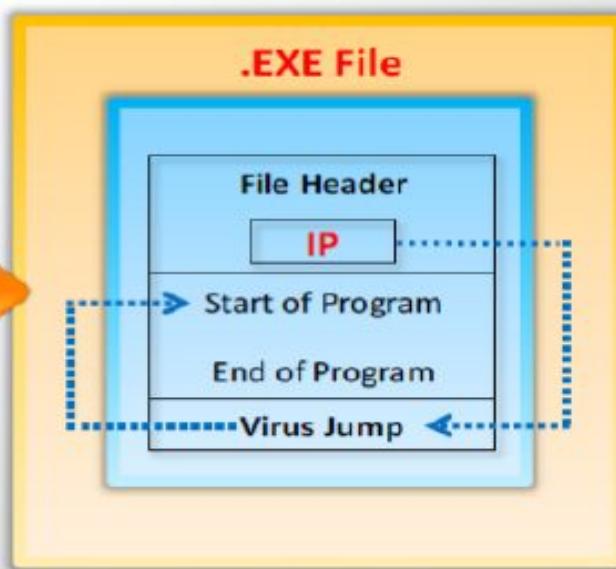
- In the infection phase, the virus **replicates itself** and attaches to an .exe file in the system

### Before Infection



Clean File

### After Infection



Virus Infected File

# Types of Viruses

## How Do They Infect?

System or  
Boot Sector  
Viruses

Stealth Virus/  
Tunneling  
Virus

Encryption  
Virus

Polymorphic  
Virus

Metamorphic  
Virus

Overwriting  
File or Cavity  
Virus

File  
Viruses

Cluster  
Viruses

Sparse  
Infecter  
Virus

Companion  
Virus/  
Camouflage  
Virus

Shell  
Virus

File Extension  
Virus

Multipartite  
Virus

Macro  
Virus

Add-on  
Virus

Intrusive  
Virus

Direct Action  
or Transient  
Virus

Terminate and  
Stay Resident  
(TSR)

# Computer Worm

**1**

**Computer worms are malicious programs that replicate, execute, and spread across the network connections independently without human interaction**

**2**

**Most of the worms are created only to replicate and spread across a network, consuming available computing resources; however, some worms carry a payload to damage the host system**

**3**

**Attackers use worm payload to install backdoors in infected computers, which turns them into zombies and creates botnet; these botnets can be used to carry further cyber attacks**





# Counter Measures for Viruses and Worms

- 1 Install **anti-virus** software that detects and removes infections as they appear 
- 2 Generate an **anti-virus policy** for safe computing and distribute it to the staff 
- 3 Pay attention to the **instructions** while downloading files or any programs from the Internet 
- 4 **Update** the anti-virus software regularly 
- 5 Avoid opening the attachments received from an **unknown sender** as viruses spread via e-mail attachments 
- 6 Possibility of virus infection may corrupt data, thus regularly maintain **data back up** 
- 7 Schedule **regular scans** for all drives after the installation of anti-virus software 
- 8 Do not accept disks or programs without checking them first using a **current version** of an anti-virus program 

# CYBER SECURITY

MODULE - 7

## System Security

Module Duration : 1 hour

# Session Hijacking



Session Hijacking refers to the exploitation of a **valid computer session** where an attacker takes over a session between two computers



The attacker steals a valid session ID which is used to get into the **system** and snoop the data



In TCP session hijacking, an attacker takes over a **TCP session** between two machines



Since most **authentication** only occurs at the start of a TCP session, this allows the attacker to gain access to a machine



Innocent User

Authentic Request



Website / Server

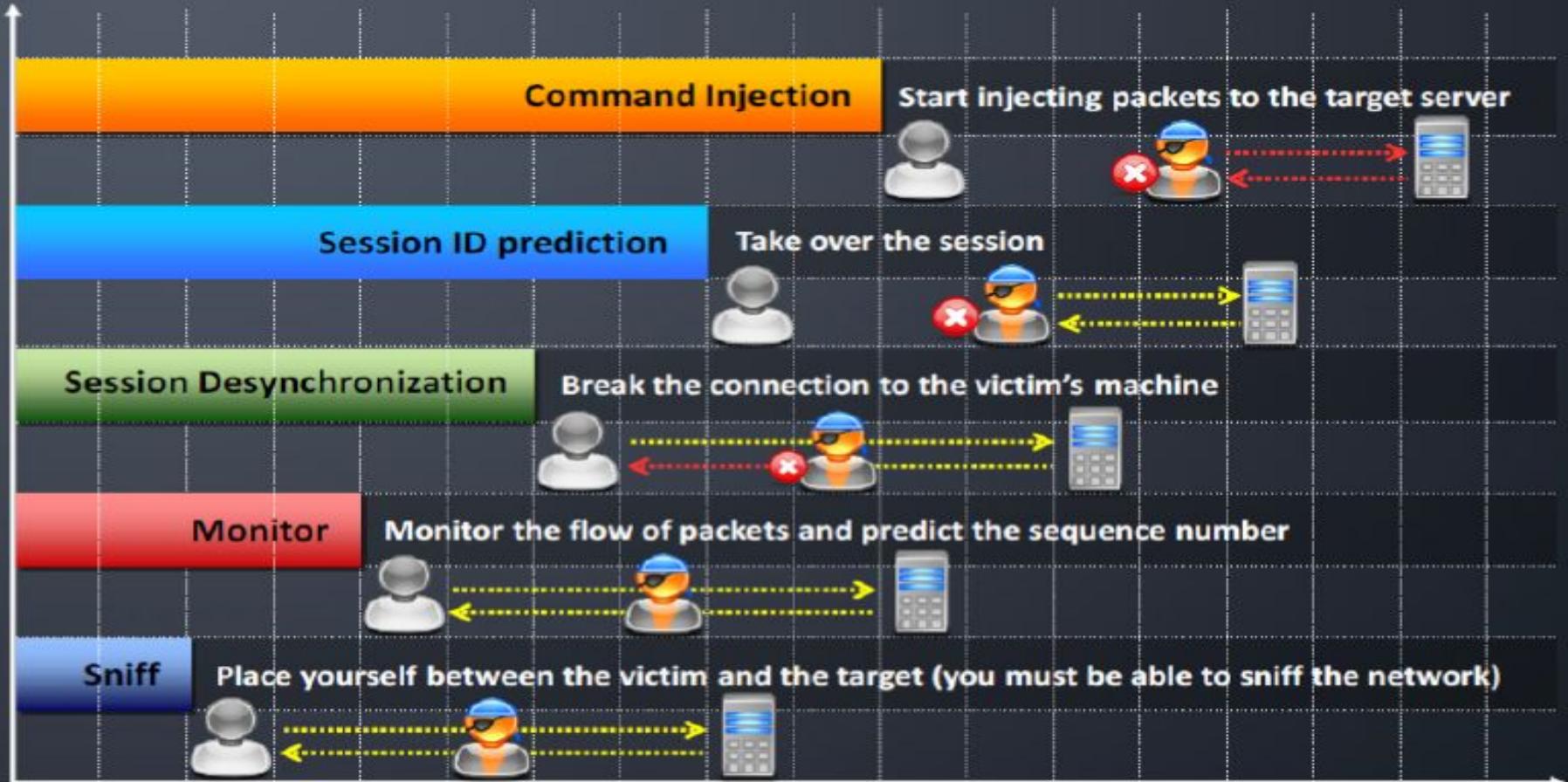
Hijacking Session ID



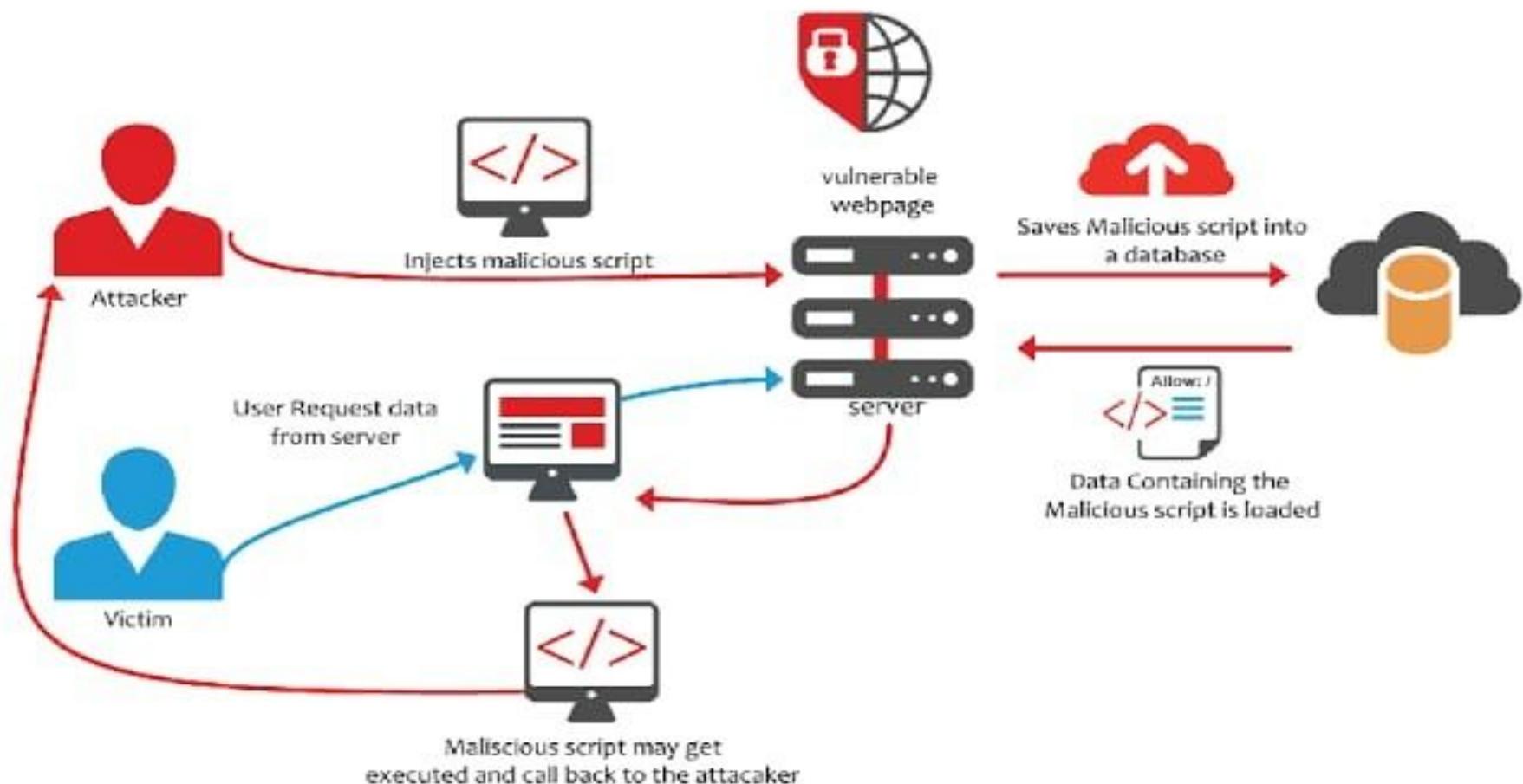
Black hat Hacker

Impersonate Request

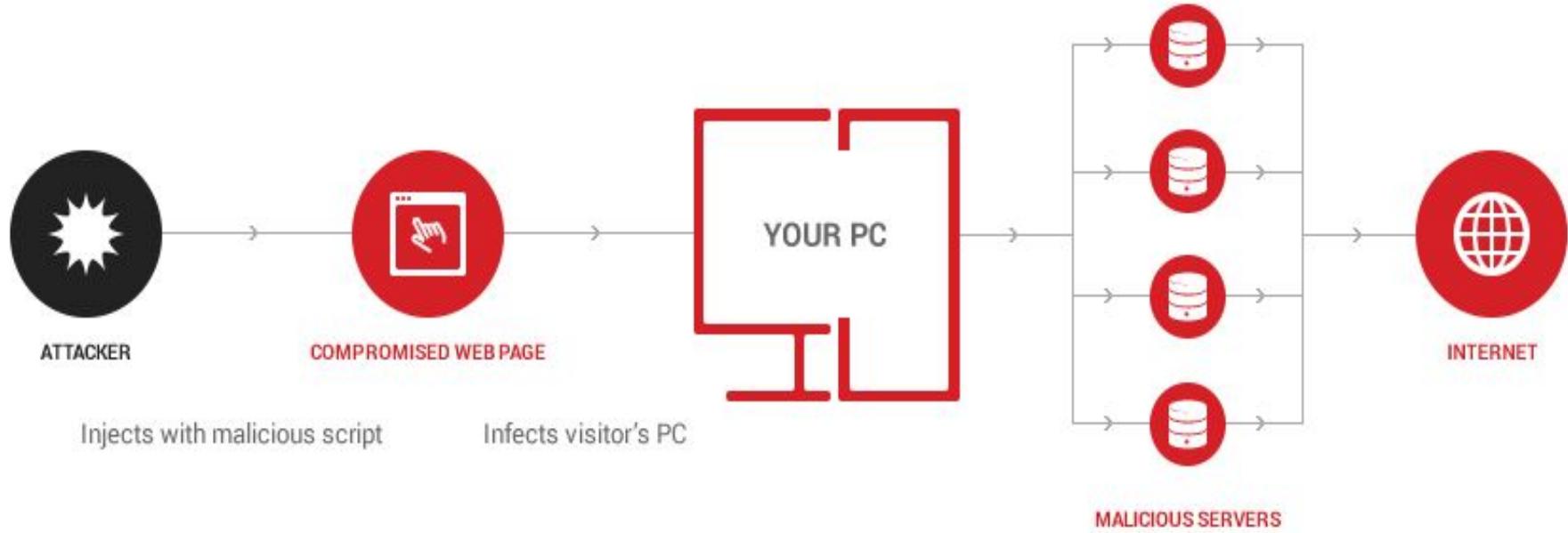
# Steps in Session Hijacking



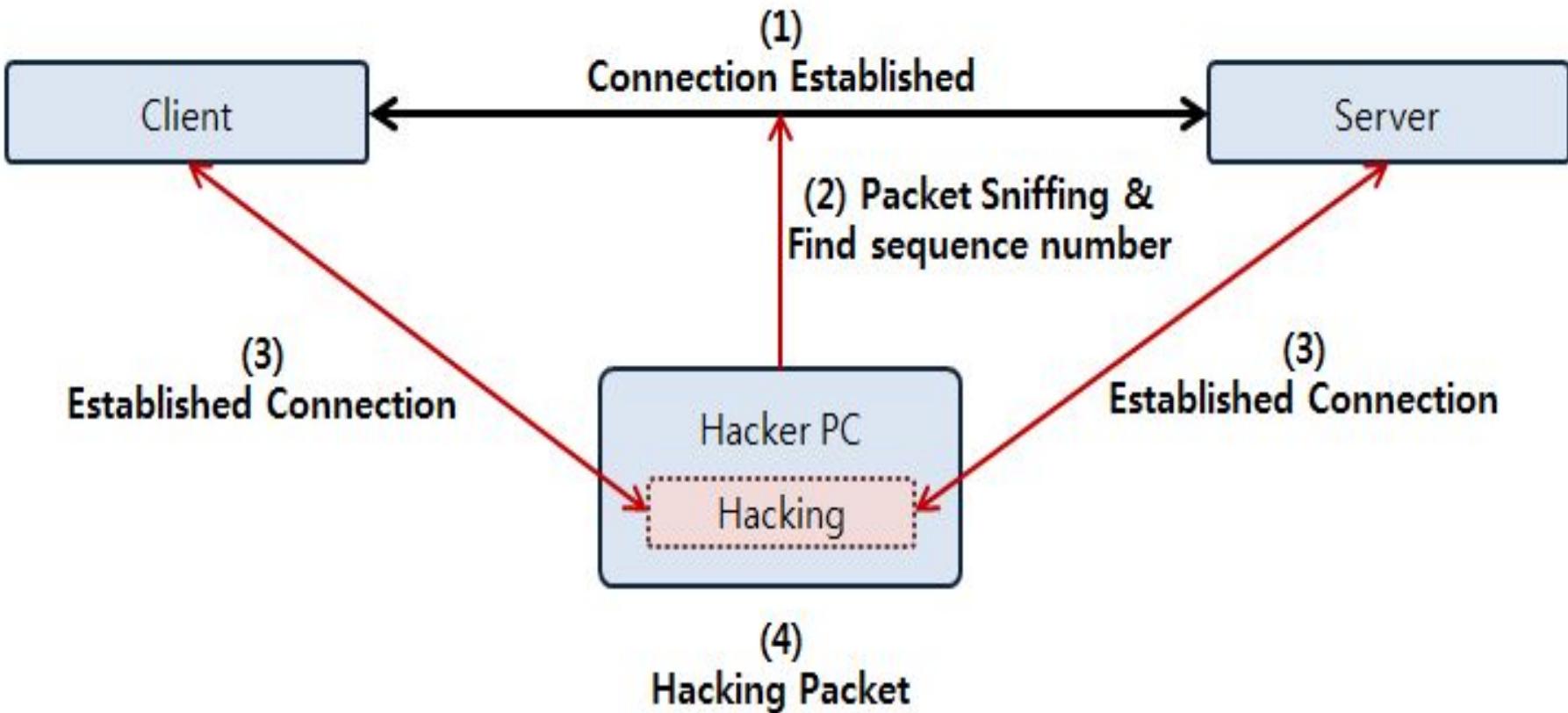
# How an XSS Attack works



# How an XSS Attack works



# Man-in-the-middle Attack



# Session Hijacking Prevention Method

- Create session keys with **lengthy strings or random number** so that it is difficult for an attacker to guess a valid session key



- Encrypt the data and session key that is transferred between the user and the web servers**



- ### **Prevent Eavesdropping within the network**



- Regenerate the session id after a successful login to prevent session fixation attack**

- Expire the session as soon as the user logs out**

- Reduce the **life span** of a session or a cookie

# Session Hijacking Prevention Method

Use **string or long random number** as a session key

Use **Secure Shell (SSH)** to create a secure communication channel

Pass the **encrypted data** between the users and the web servers

Pass the **authentication cookies** over **HTTPS** connection

Generate the **session ID** after successful login

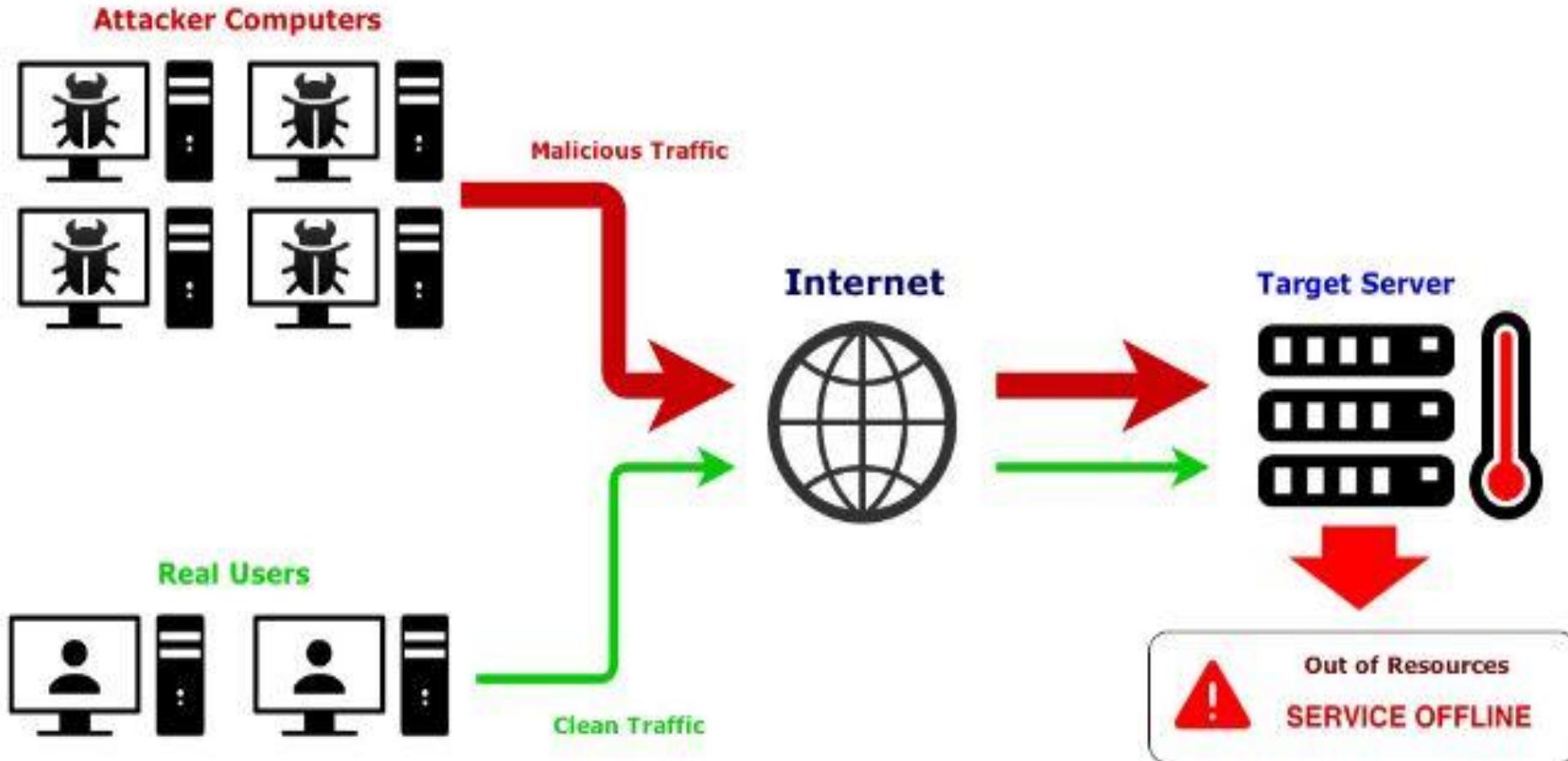
Implement the **log-out functionality** for user to end the session



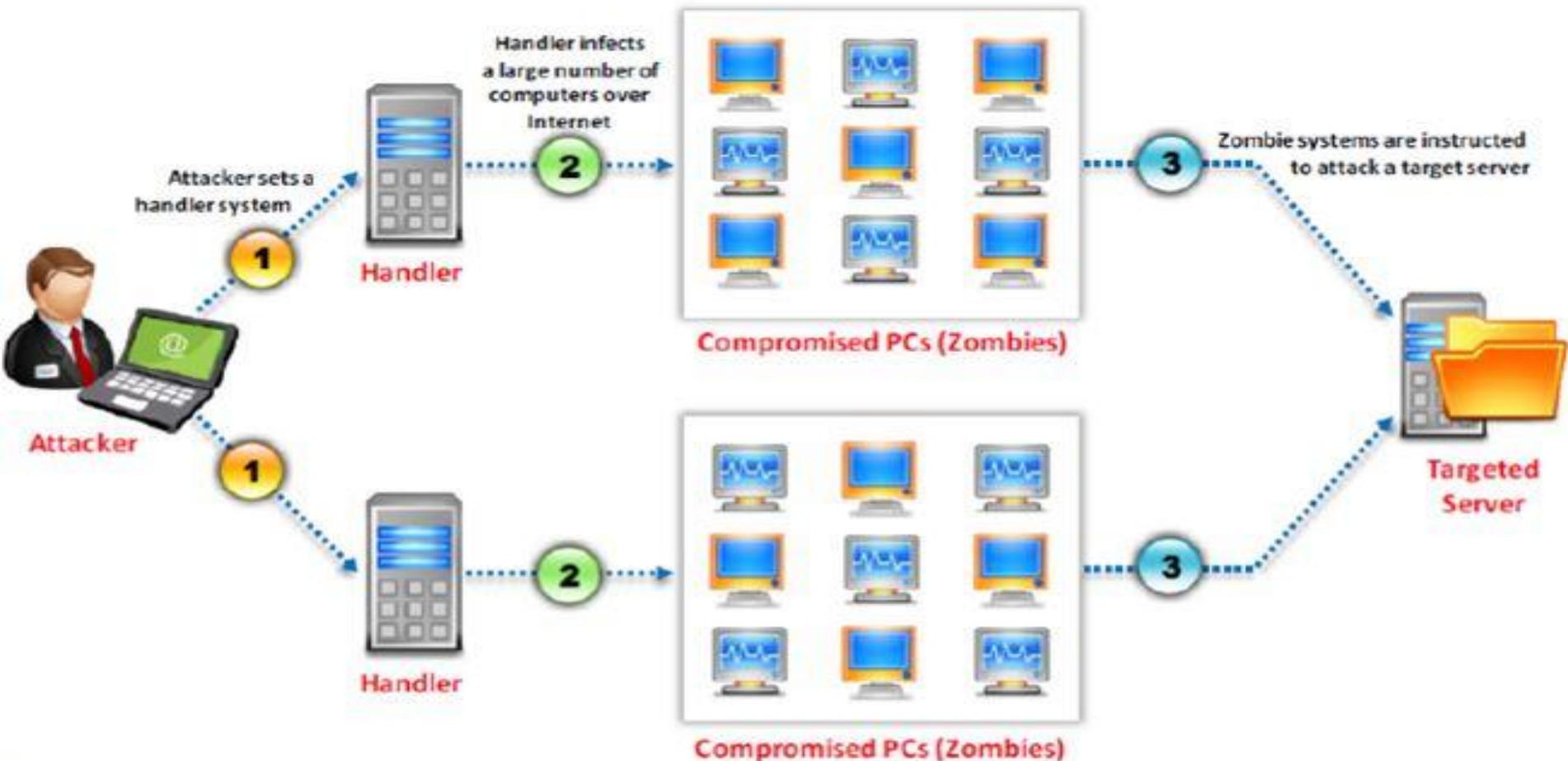
# What is DOS attack ?

- Denial-of-service (DoS) Is an attack on a computer or network that reduces or prevents authorized users from accessing a computer or network.
- DoS Attacks target the network bandwidth or connectivity to overload its resources.
- A distributed denial-of-service (DDoS) attack is a large-scale, coordinated attack on the availability of service on a target's system or network resource, launched indirectly through many compromised computers on the internet.

# DOS Attack



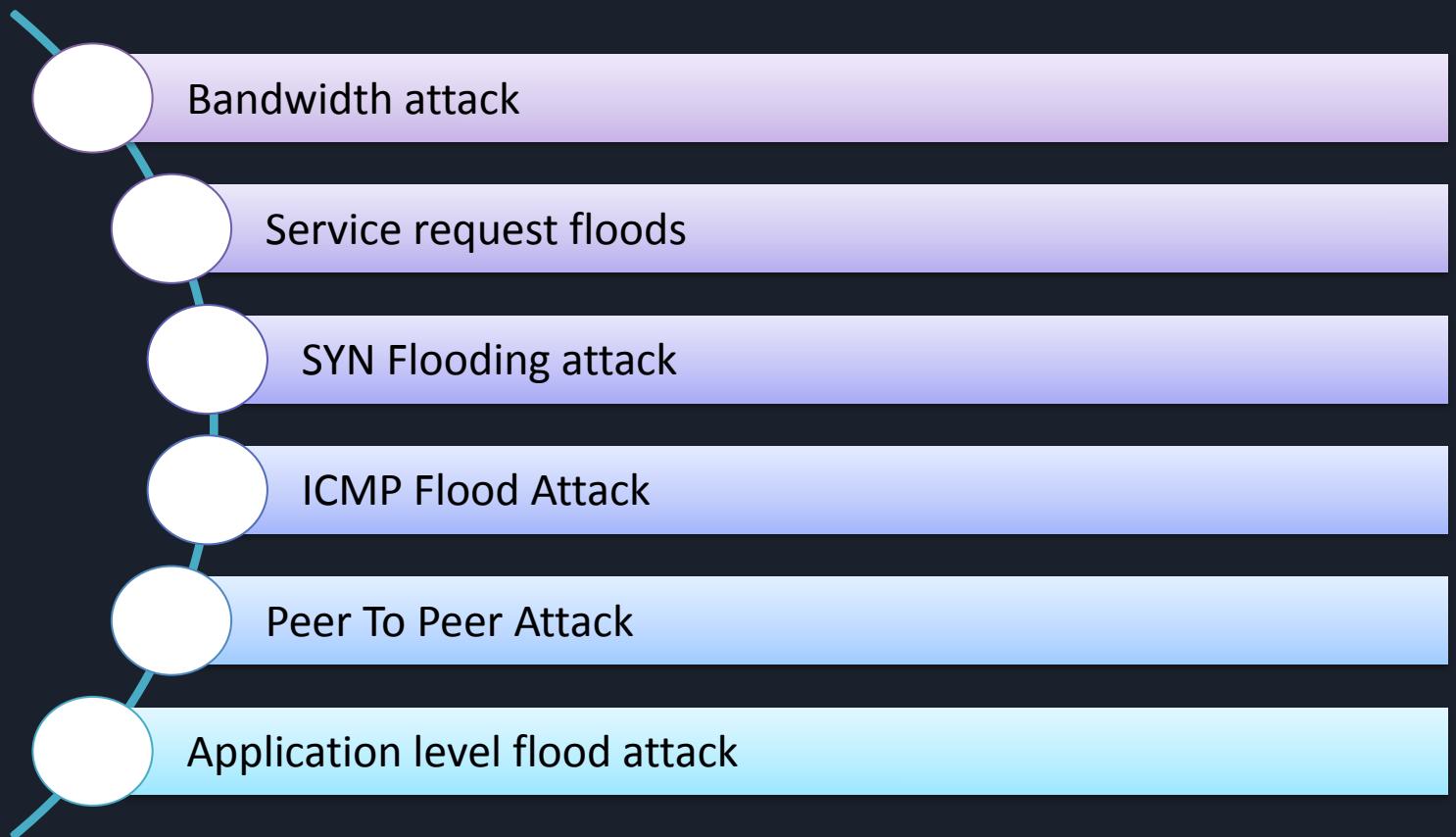
# DDOS Attack



# Symptoms of DOS

- Unusually slow network performance
- Inability to access any website
- Unavailability of a particular website
- Dramatic increase in the amount of spam emails received

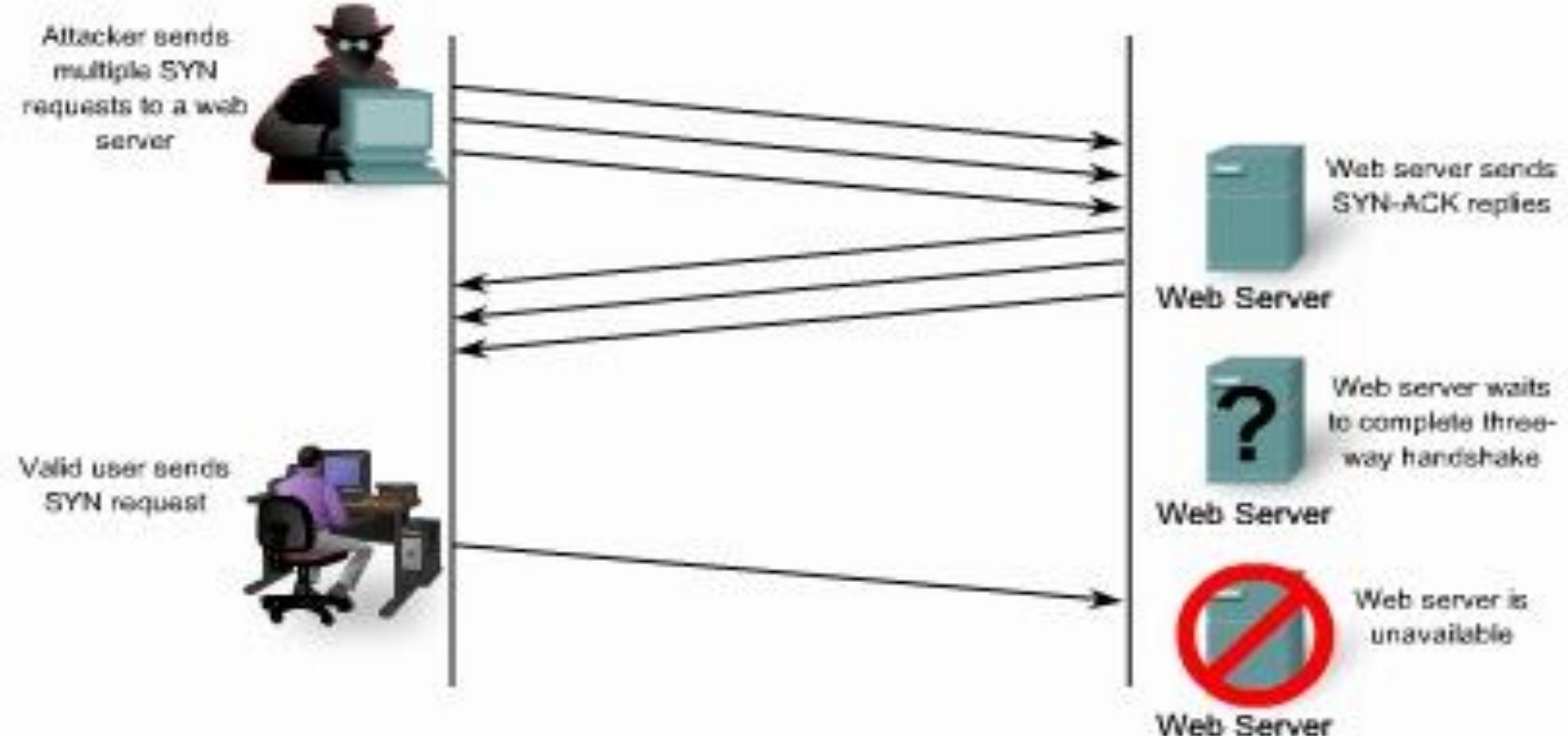
# DoS Attack Techniques



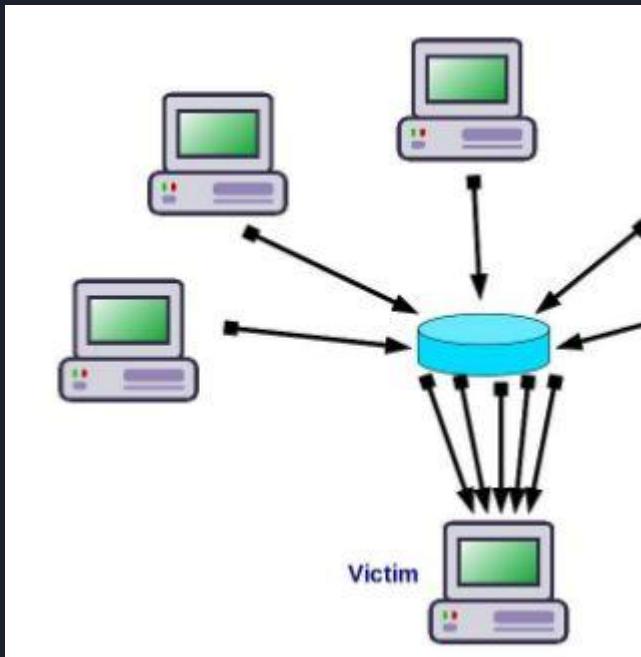
# SYN attack/SYN flooding

- A SYN attack affects computers running on the TCP/IP protocol.
- An attacker sends multiple SYN packets to the target computer.
- For each SYN packet received, the target computer allocates resources and sends an acknowledgement (SYN-ACK) to the source IP address. Since the target computer does not receive a response from the attacking computer, it attempts to resend the SYN-ACK.
- This leaves TCP ports in a half-open state. When an attacker sends TCP SYNs repeatedly, the target computer eventually runs out of resources and is unable to handle any more connections, thereby denying services to legitimate users.

# SYN Flooding Attack



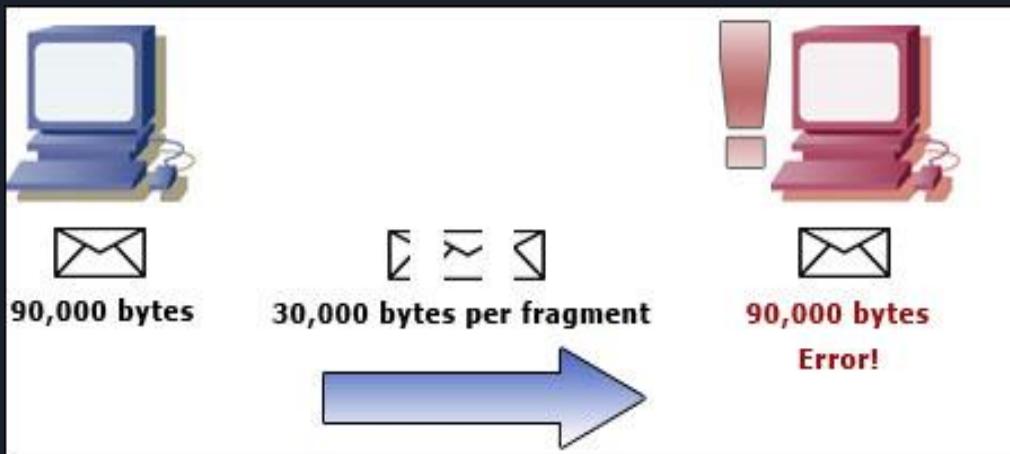
# PING flooding



- It relies on the ICMP echo command, more popularly known as ping .
- In legitimate situations the ping command is used by network administrators to test connectivity between two computers.
- In the ping flood attack, it is used to flood large amounts of data packets to the victim's computer in an attempt to overload it.
- Target – Targeted system , Router or blind ping.

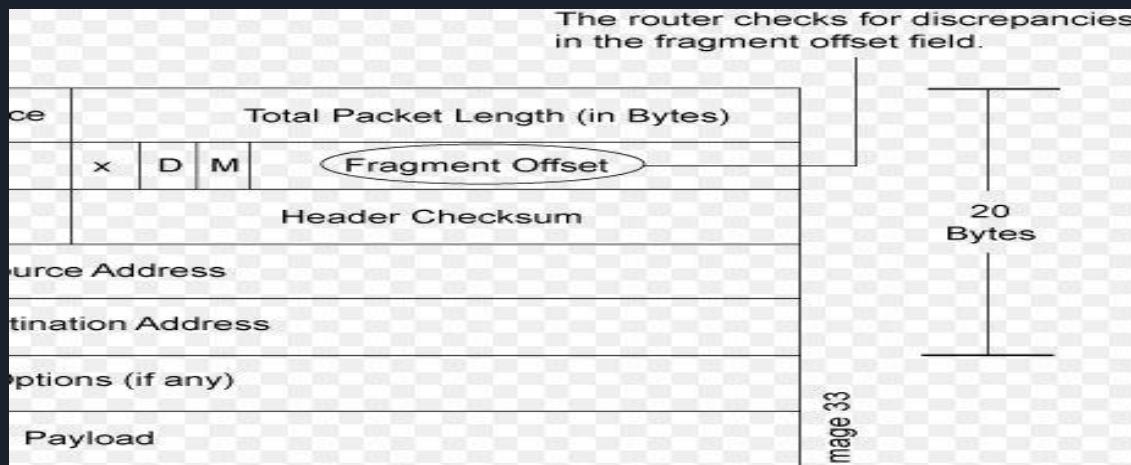
# Ping of Death

- The maximum size for a packet is 65,535 bytes. If one were to send a packet larger than that, the receiving computer would ultimately crash from confusion.
- Sending a ping of this size is against the rules of the TCP/IP protocol, but hackers can bypass this by cleverly sending the packets in fragments.



# Teardrop Attack

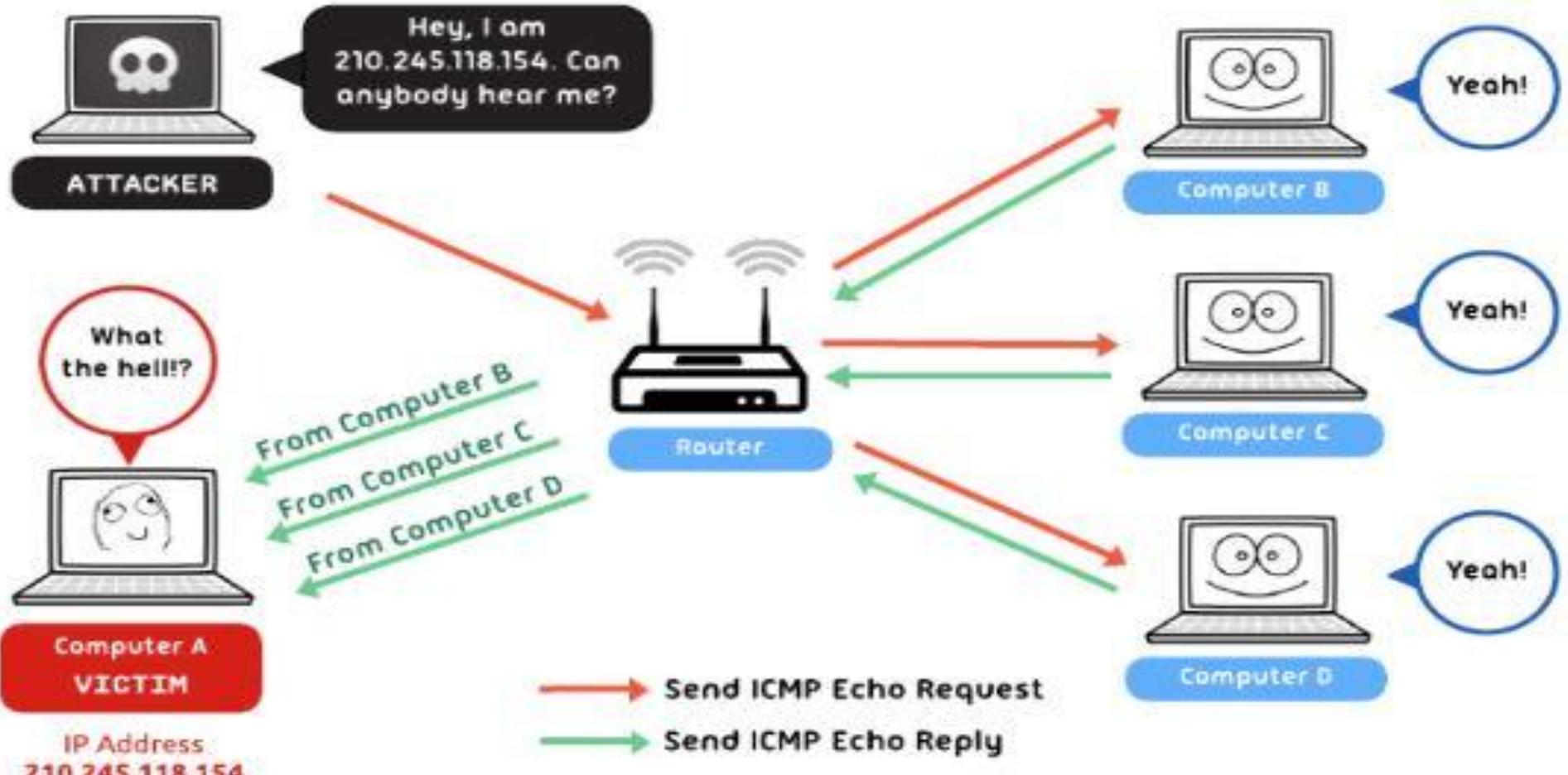
- A teardrop attack is a denial of service (DoS) attack conducted by targeting TCP/IP fragmentation reassembly codes.
- This attack causes fragmented packets to overlap one another on the host receipt; the host attempts to reconstruct them during the process but fails.



# Smurf Attack

- A smurf attack is a type of denial of service attack in which a system is flooded with spoofed ping messages. This creates high computer network traffic on the victim's network, which often renders it unresponsive.
- Smurfing takes certain well-known facts about Internet Protocol and Internet Control Message Protocol (ICMP) into account.
- ICMP is used by network administrators to exchange information about network state, and can also be used to ping other nodes to determine their operational status.
- The smurf program sends a spoofed network packet(broadcasting) that contains an ICMP ping. The resulting echo responses to the ping message are directed toward the victim's IP address.
- Large number of pings and the resulting echoes can make the network unusable for real traffic.

# Smurf Attack



# DOS/DDOS Countermeasures



Absorbing  
the attack



Degrading  
services



Shut  
down the  
server



- Firewall & Anti virus
- Security awareness
- Disable unnecessary services
- Clean configuration
- Regular Update

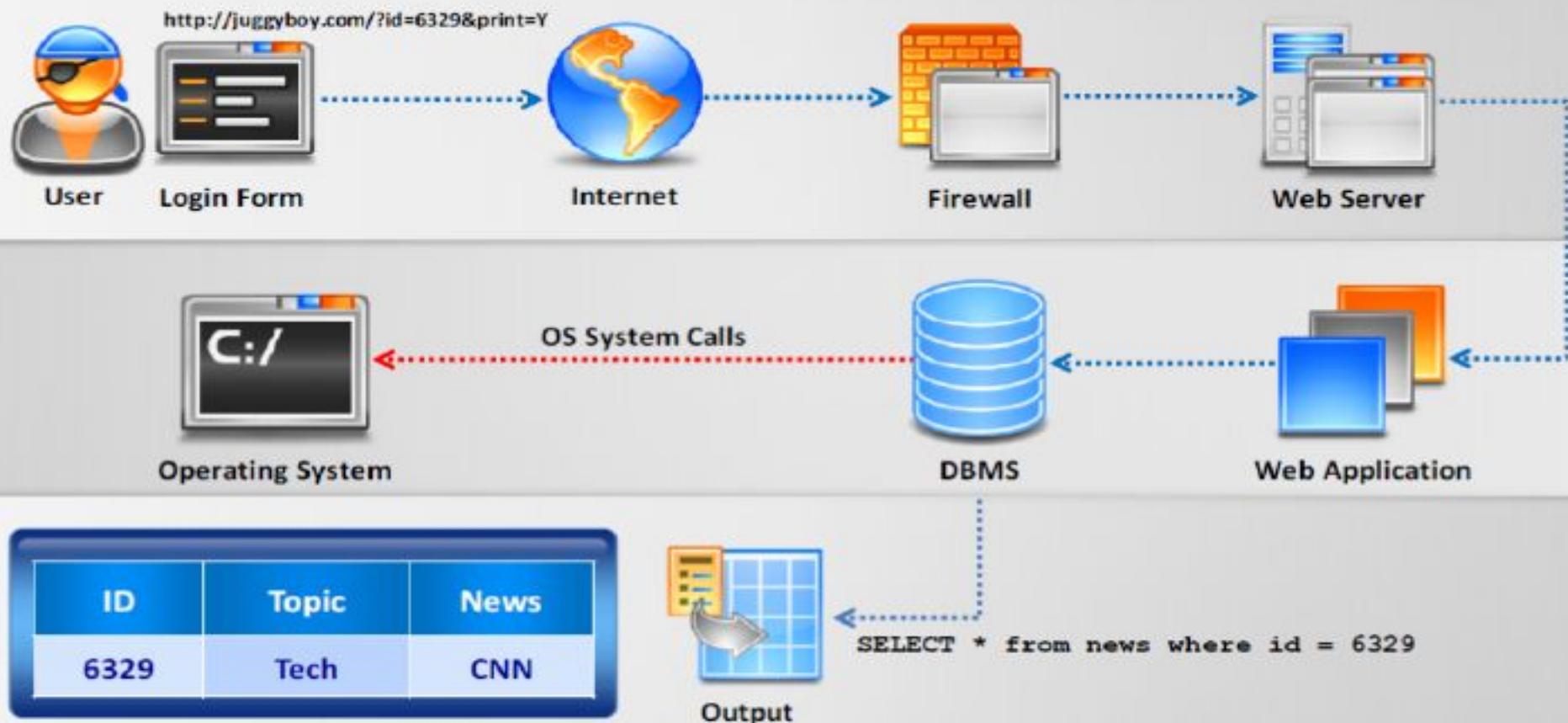
# CYBER SECURITY

MODULE - 8

## Web & Network Security

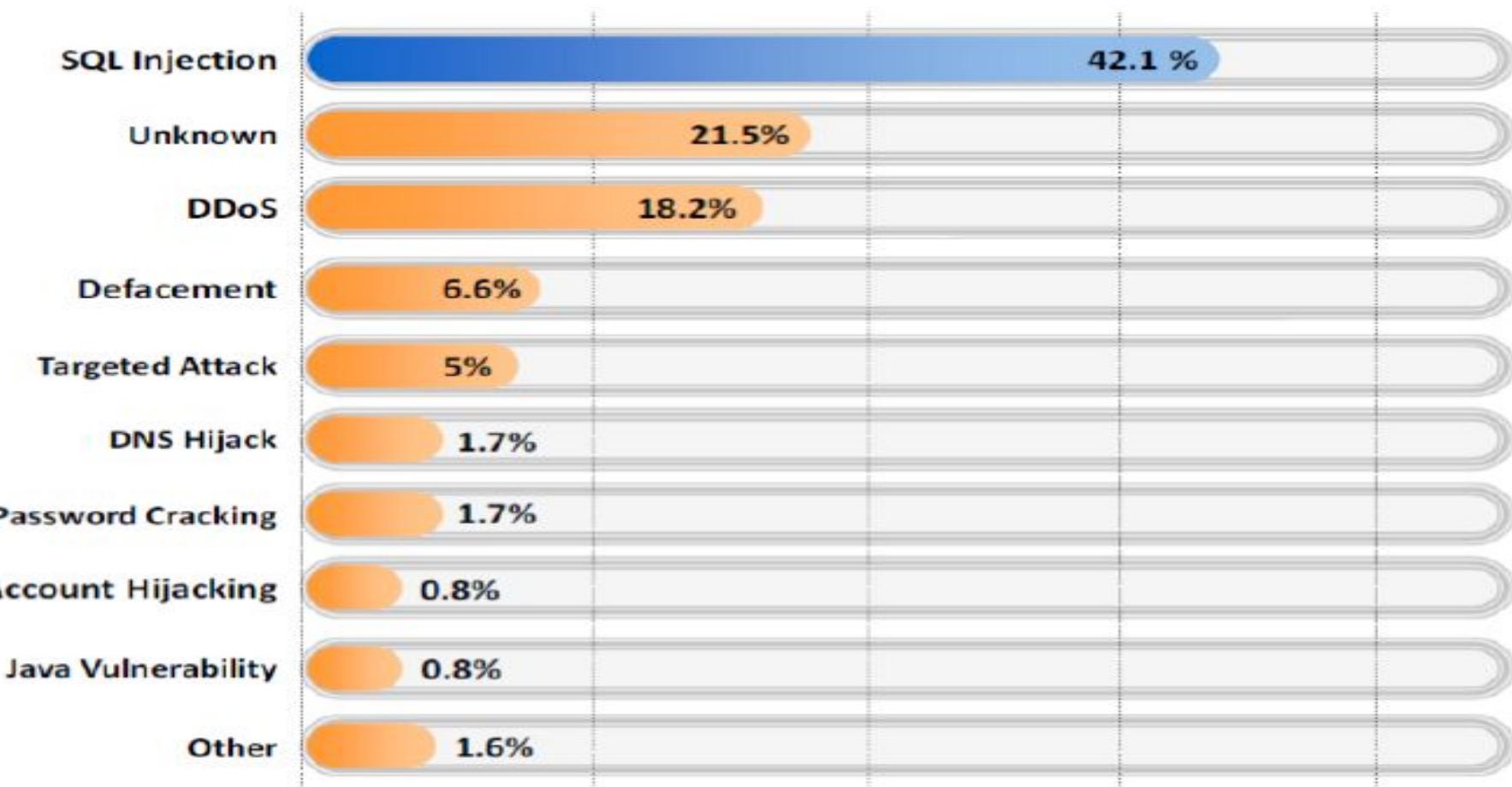
Module Duration : 1 hour

# How Web Applications Works





# Web and Network Attacks



# SQL Injection and XSS



1 SQL Injection is the most common **website vulnerability** on the Internet

1



2 It is a **flaw in Web Applications** and not a database or web server issue

2



3 Most programmers are still **not aware** of this threat

3

# What is SQL Injection Attack?



- SQL injection is a technique used to take advantage of **non-validated input vulnerabilities** to pass SQL commands through a web application for execution by a **backend database**
- SQL injection is a basic attack used to either **gain unauthorized access** to a database or to **retrieve information** directly from the database

# Money flow

## Investment

For expansion



Albert Gonzalez, an indicted hacker stole **130 million credit and debit cards**, the biggest identity theft case ever prosecuted in the United States. He used **SQL injection attacks** to install sniffer software on the companies' servers to **intercept** credit card data as it was being processed.

<http://www.theregister.co.uk>



# SQL Injection Attack Types



## Authentication Bypass

Using this attack, an attacker logs onto an application without providing valid user name and password and gains administrative privileges



## Information Disclosure

Using this attack, an attacker obtains sensitive information that is stored in the database

## Compromised Availability of Data

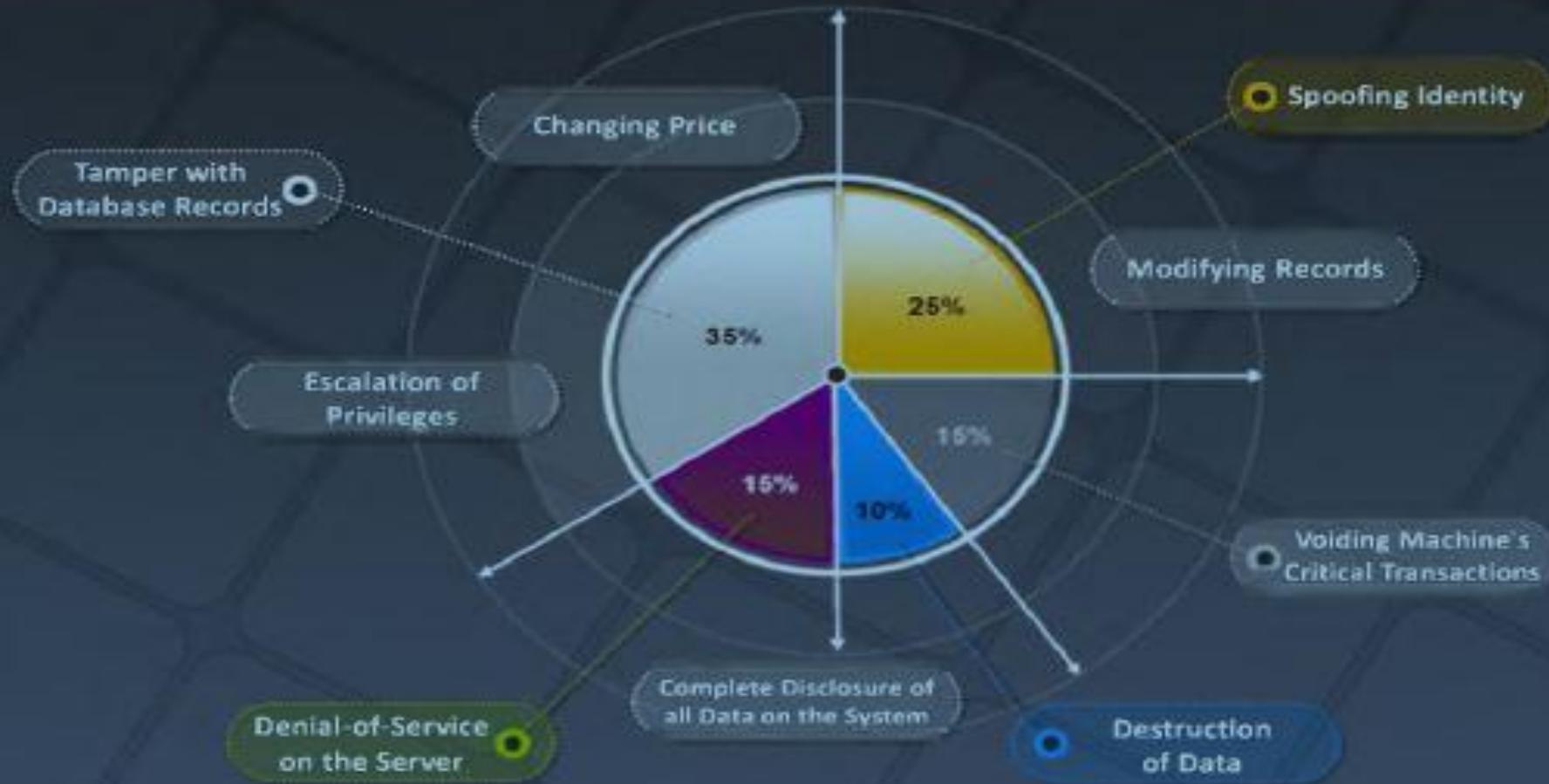
Attackers use this attack to delete the database information, delete log, or audit information that is stored in a database



## Compromised Data Integrity

An attacker uses this attack to deface a web page, insert malicious content into web pages, or alter the contents of a database

# SQL Injection Threats



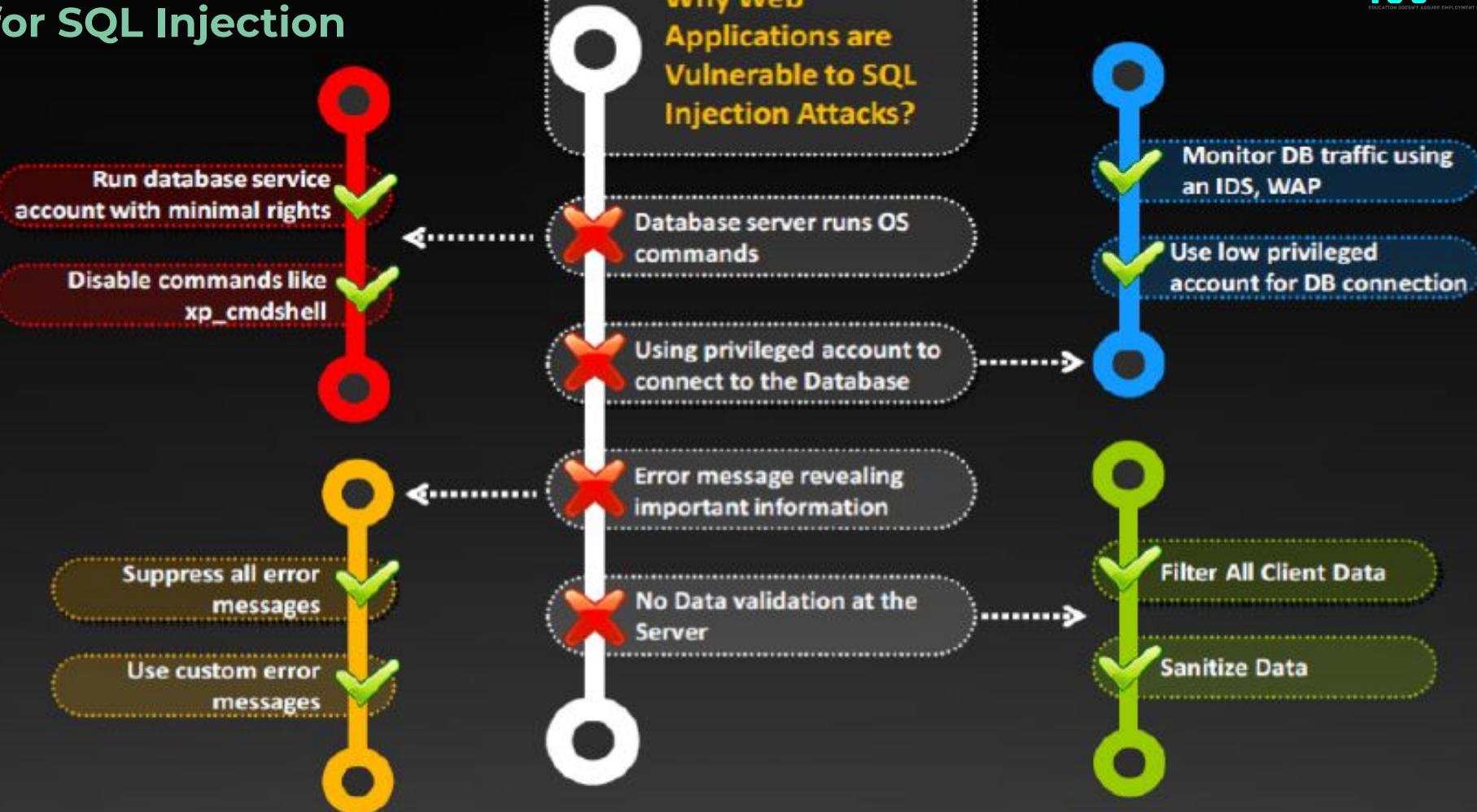
# SQL Injection Methodology



# SQL Injection Tools

- BSQL Hacker
- Marathon Tool
- SQL Power Injector
- SQL Map

# Countermeasures for SQL Injection



# Wireless Networks

- Wi-Fi refers to wireless local area networks (WLAN) based on **IEEE 802.11 standard**
- It is a widely used technology for wireless communication across a **radio channel**
- Devices such as a personal computer, video-game console, smartphone, etc. use Wi-Fi to connect to a **network resource** such as the Internet via a **wireless network access point**

- Installation is fast and easy and eliminates wiring through **walls** and **ceilings**
- It is easier to **provide connectivity** in areas where it is difficult to lay cable
- Access to the network can be from anywhere within range of an **access point**
- Public places** like airports, libraries, schools or even coffee shops offer you constant Internet connections using Wireless LAN



## Advantages

- Security is a big issue and may **not meet expectations**
- As the number of computers on the network increases, the **bandwidth suffers**
- WiFi enhancements can require new **wireless cards and/or access points**
- Some **electronic equipment** can interfere with the Wi-Fi networks

## Disadvantages



# Wireless Networks Security using WEP

## What Is WEP?

- Wired Equivalent Privacy (WEP) is an IEEE 802.11 wireless protocol which provides security algorithms for data confidentiality during wireless transmissions

- WEP uses a **24-bit initialization vector (IV)** to form stream cipher RC4 for confidentiality, and the CRC-32 checksum for integrity of wireless transmission



WEP encryption can be easily cracked

- 64-bit WEP uses a 40-bit key**
- 128-bit WEP uses a 104-bit key size**
- 256-bit WEP uses 232-bit key size**



## WEP Flaws

It was developed without:

- Academic or public review
- Review from cryptologists

- It has significant vulnerabilities and design flaws

# Wireless Networks Security using WPA



- Wi-Fi Protected Access (WPA) is a **data encryption method** for WLANs based on 802.11 standards
- A snapshot of 802.11i under development providing **stronger encryption**, and enabling PSK or EAP authentication



## TKIP [Temporal Key Integrity Protocol]

- TKIP utilizes the RC4 stream cipher encryption with **128-bit keys** and 64-bit MIC integrity check
- TKIP mitigated vulnerability by **increasing the size of the IV** and using mixing functions



### 128-bit Temporal Key

- Under TKIP, the client starts with a 128-bit "temporal key" (TK) that is then **combined with the client's MAC address** and with an IV to create a keystream that is used to encrypt data via the RC4
- It implements a sequence counter to protect against **replay attacks**

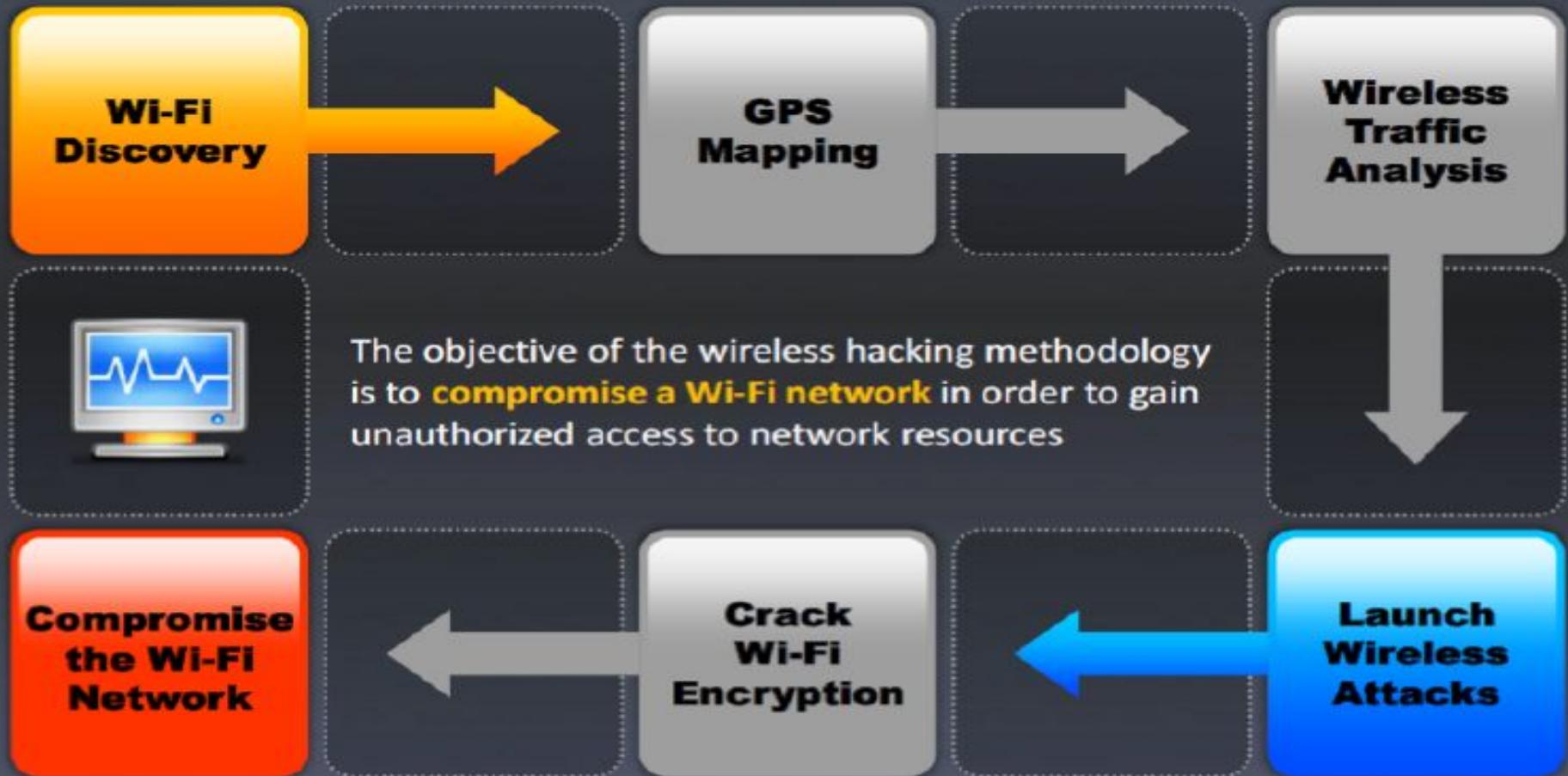


## WPA Enhances WEP

- TKIP enhances WEP by adding a **rekeying mechanism** to provide fresh encryption and integrity keys
- Temporal keys are changed for every **10,000 packets**. This makes TKIP protected networks more resistant to cryptanalytic attacks involving key reuse



# Wireless Hacking Methodology



# Wireless Discovery

## Steps

1. The first task an attacker will go through when searching for Wi-Fi targets is **checking the potential networks** that are in range to find the best one to attack
2. Drive around with **Wi-Fi enabled laptop** installed with a wireless discovery tool and map out active wireless networks

You will need these  
to discover Wi-Fi networks

Laptop with  
Wi-Fi Card



External Wi-  
Fi Antenna



Network  
Discovery  
Programs



**Tools Used:** inSSIDer, NetSurveyor, NetStumbler, Vistumbler etc.



# GPS Mapping



- Attackers create map of discovered Wi-Fi networks and **create a database** with statistics collected by Wi-Fi discovery tools such as NetSurveyor, NetStumblers etc.



- GPS is used to **track the location** of the discovered Wi-Fi networks and the **coordinates are uploaded to sites** like WIGLE
- Attackers can **share this information** with the hacking community or sell it to make money



Discovery of Wi-Fi networks



Post the GPS locations to WIGLE

Attacker

# Wireless Traffic Analysis

## Identify Vulnerabilities

1. Wireless traffic analysis enables attackers to **identify vulnerabilities** and susceptible victims in a target wireless network
2. This helps in **determining the appropriate strategy** for a successful attack
3. Wi-Fi protocols are unique at Layer 2, and traffic over the air is not serialized which makes easy to **sniff and analyze wireless packets**

## Wi-Fi Reconnaissance

Attackers analyze a wireless network to determine:

- Broadcasted SSID
- Presence of multiple access points
- Possibility of recovering SSIDs
- Authentication method used
- WLAN encryption algorithms



Wireshark/Pilot Tool

OmniPeek Tool

## Tools

CommView Tool

AirMagnet Wi-Fi Analyzer

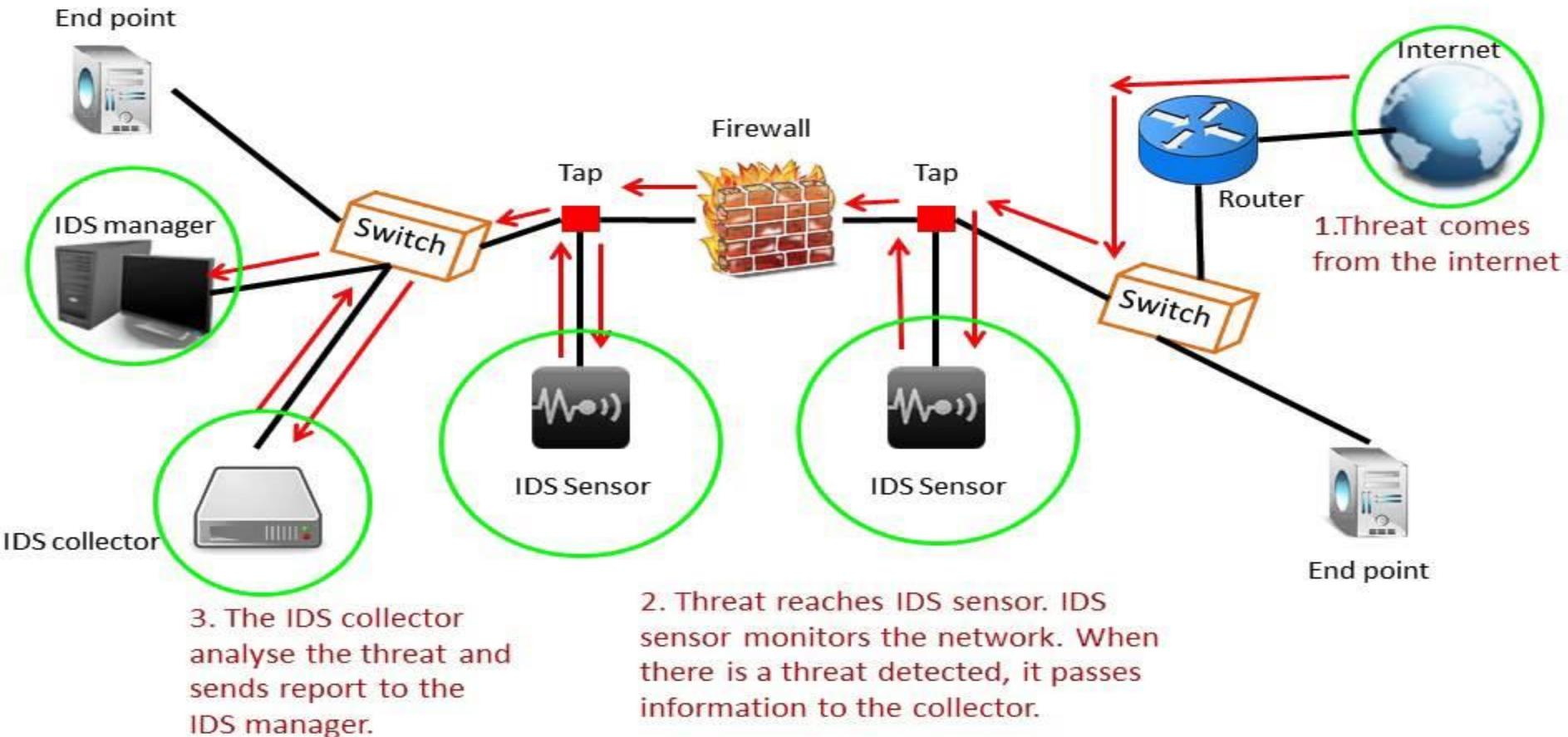
Wi-Fi packet-capture and analysis products come in a number of forms

# Countermeasures

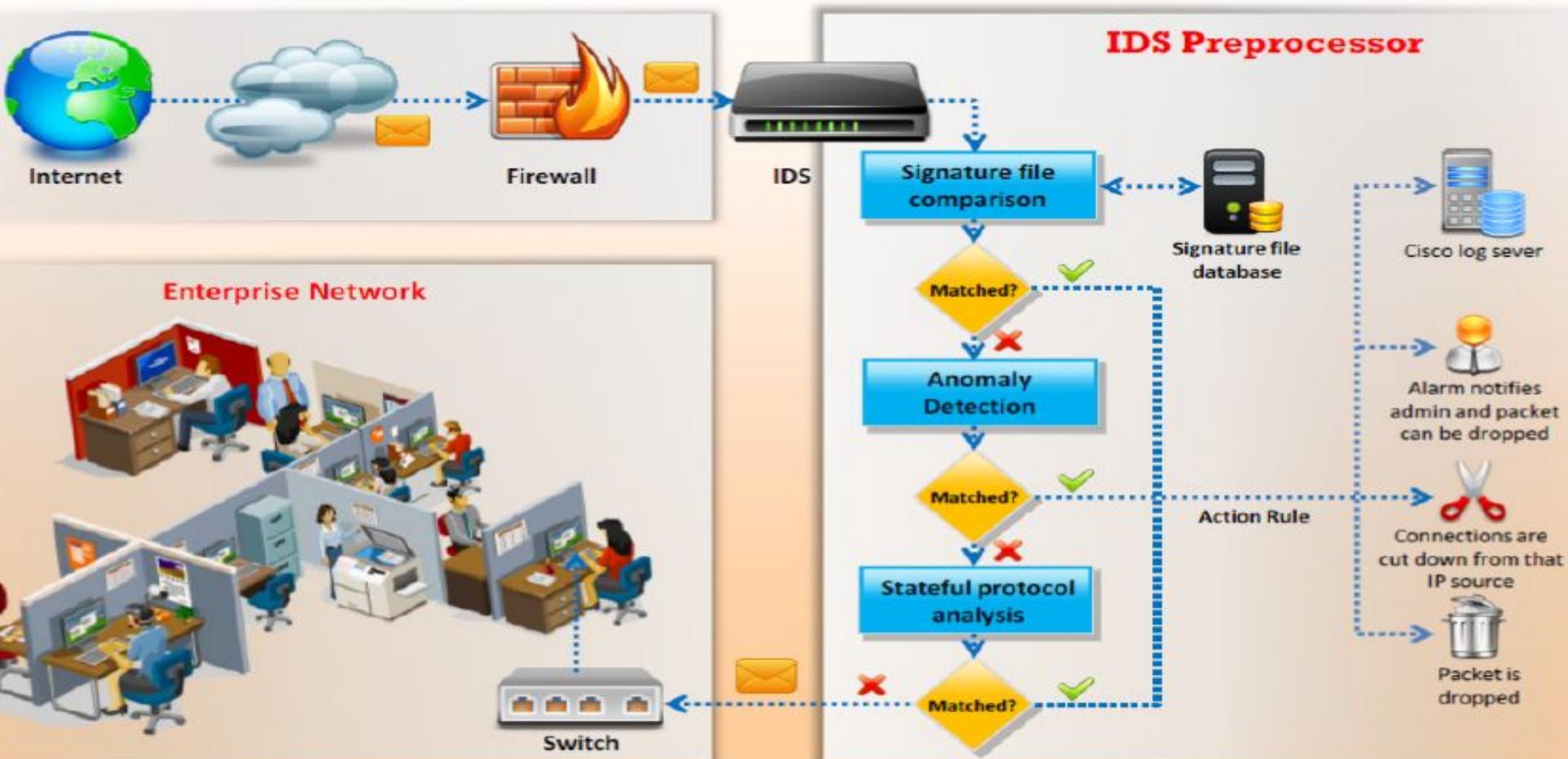
- 1** Change the **default SSID** after WLAN configuration
- 2** Set the **router access password** and enable firewall protection
- 3** Disable **SSID broadcasts**
- 4** Disable **remote router login and wireless administration**
- 5** Enable **MAC Address filtering** on your access point or router
- 6** Enable **encryption** on access point and change passphrase often



# IDS Systems



# IDPS Systems





# IDS System Detection Mechanism

## Signature Recognition

It is also known as misuse detection. Signature recognition tries to **identify events** that misuse a system



## Anomaly Detection



It detects the **intrusion based** on the fixed behavioral characteristics of the users and components in a computer system

## Protocol Anomaly Detection

In this type of detection, models are built to explore **anomalies** in the way vendors deploy the **TCP/IP specification**



# Firewall

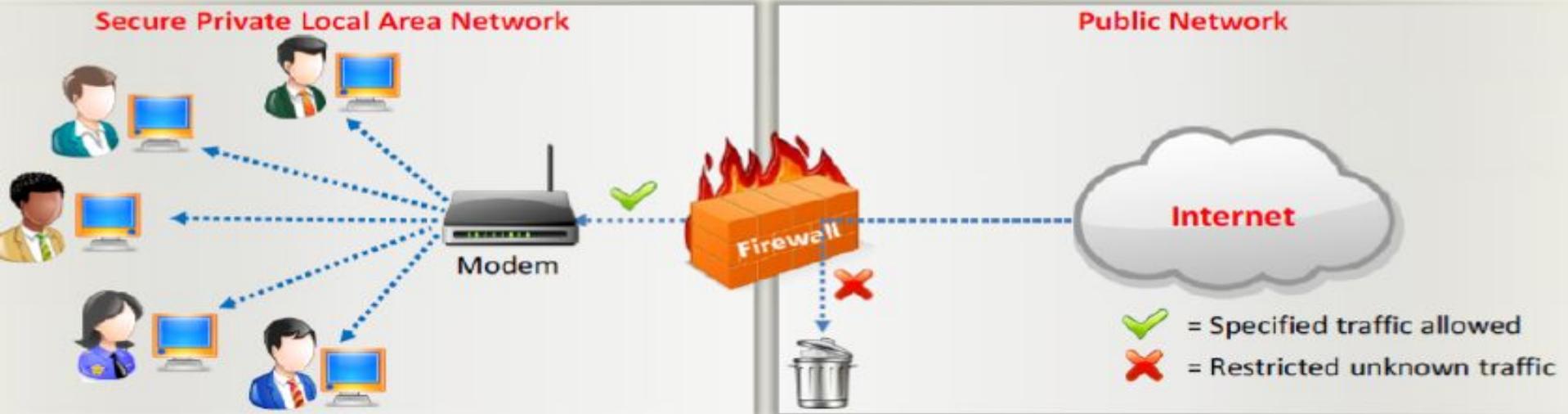
Firewalls are hardware and/or software designed to prevent **unauthorized access** to or from a private network



Firewalls **examine all messages entering or leaving the Intranet** and blocks those that do not meet the specified security criteria



They are placed at the junction or **gateway** between the two networks, which is usually a private network and a public network such as the Internet



# Firewall Architecture

## Bastion Host:

- Bastion host is a computer system designed and configured to protect **network resources** from attack
- Traffic entering or leaving the network passes through the firewall, it has two interfaces:
  - **public interface** directly connected to the Internet
  - **private interface** connected to the Intranet



## Screened Subnet:

- The screened subnet or DMZ (additional zone) contains **hosts** that offer public services
- The DMZ zone **responds to public requests**, and has no hosts accessed by the private network
- Private zone can not be accessed by **Internet users**



## Multi-homed Firewall:

- In this case, a firewall with three or more interfaces is present that allows for further subdividing the systems based on the **specific security objectives** of the organization



# Types of Firewall

Packet Filters



Application Level  
Gateways



Circuit Level  
Gateways

Stateful Multilayer  
Inspection Firewalls





# Packet Filtering Firewall



Packet filtering firewalls work at the **network level of the OSI model** (or the IP layer of TCP/IP), they are usually a part of a router



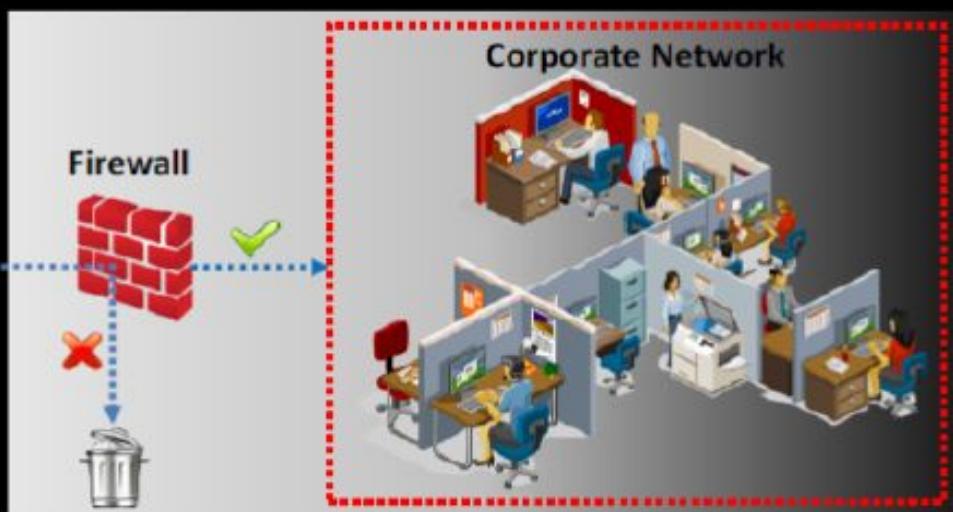
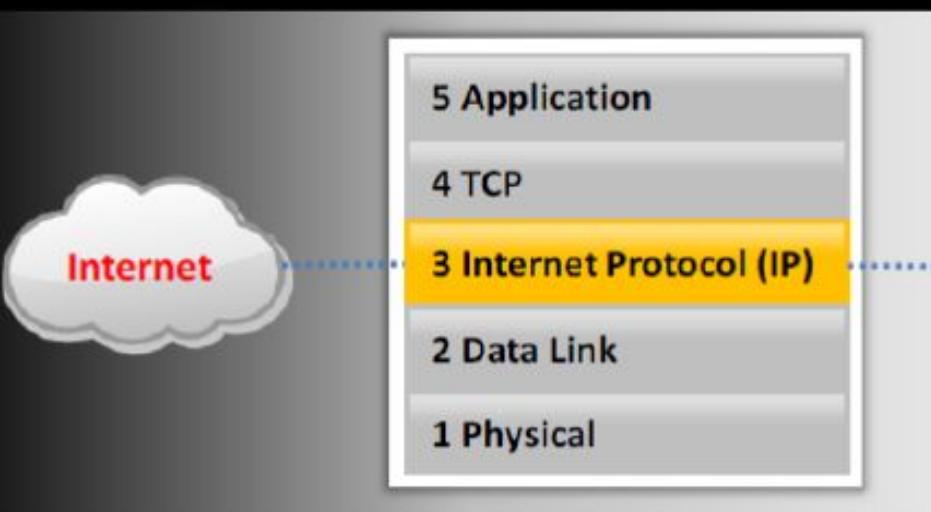
In a packet filtering firewall, **each packet is compared** to a set of criteria before it is forwarded



Depending on the **packet and the criteria**, the firewall can drop the packet and forward it, or send a message to the originator



Rules can include the source and the destination **IP address**, the source and the destination **port number**, and the **protocol** used



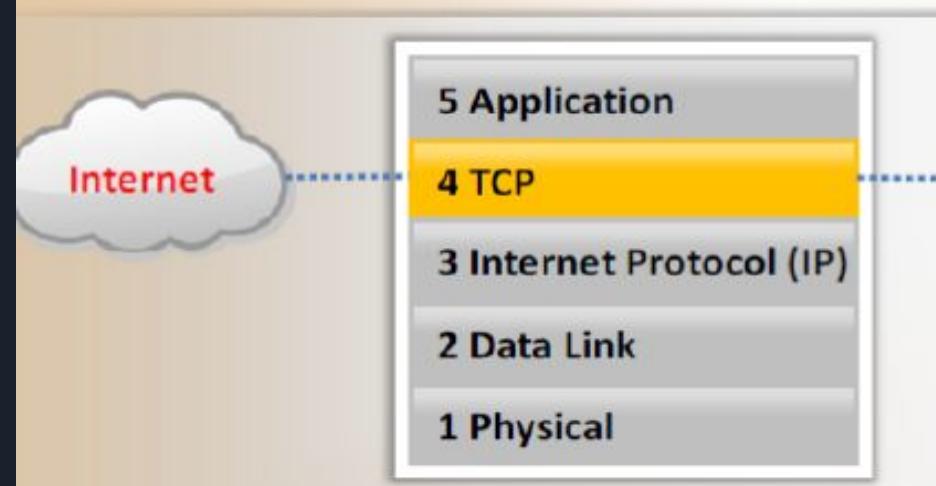
# Circuit Level Firewall

 Circuit-level gateways work at the **session layer of the OSI model** or the TCP layer of TCP/IP

 Information passed to a **remote computer** through a circuit-level gateway appears to have originated from the gateway

 They **monitor requests to create sessions**, and determine if those sessions will be allowed

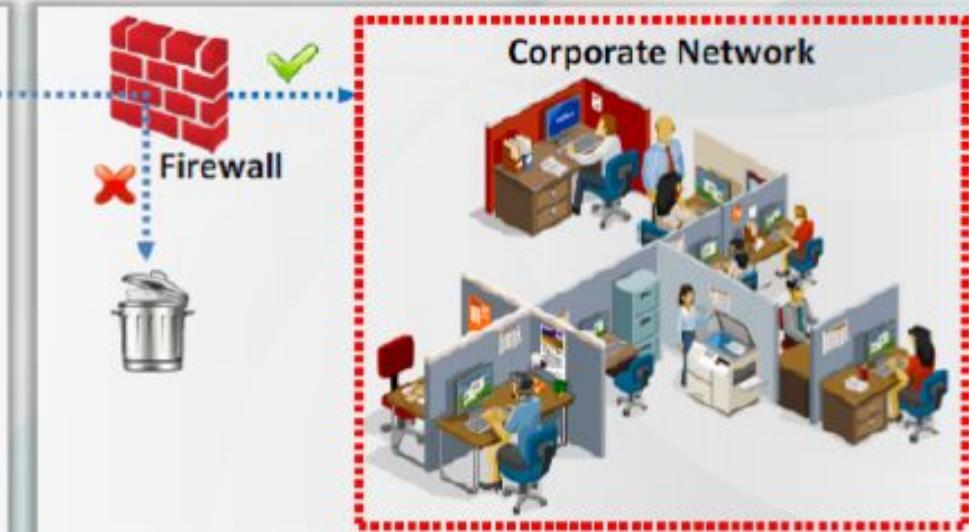
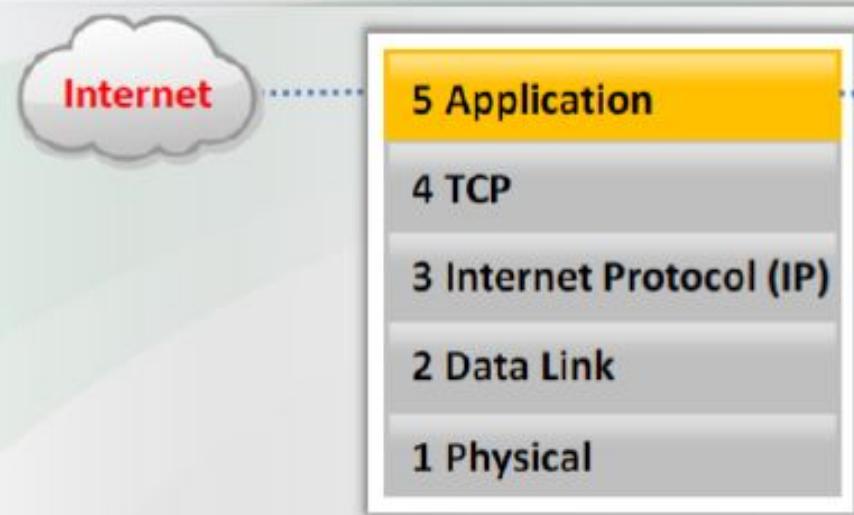
 Circuit proxy firewalls **allow or prevent data streams**, they do not filter individual packets



# Application Level Firewall

- Application-level gateways (proxies) can filter packets at the **application layer of the OSI model**
- Incoming and outgoing traffic is **restricted to services** supported by proxy; all other service requests are denied

- Application-level gateways configured as a web proxy **prohibit** FTP, gopher, telnet, or other traffic
- Application-level gateways examine traffic and filter on **application-specific commands** such as http:post and get



# Stateful Multilayer Inspection Firewall

- Stateful multilayer inspection firewalls **combine the aspects of the other three types** of firewalls
- They **filter packets at the network layer**, to determine whether session packets are legitimate, and they evaluate the contents of packets at the application layer

