AKASH TADWAI

EDUCATION

Final-Year Undergraduate | Computer Science & Engineering Science | IIT Hyderabad

Gender: Male

DOB: 17 June 2001

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Indian Institute of Technology Hyderabad

2018 - 2022

> Final-year B.Tech student majoring in Computer Science & Engineering Science

> Minor in Entrepreneurship & Management > CGPA: 10/10

Sri Chaitanya Junior College

2016 - 2018

> MPC Student > Grade: 988/1000.

WORK EXPERIENCE

Summer Engineering Intern | Publicis Sapient

May - July 2021

> Designed a generic sectioning algorithm for Resume Parsing which parses various kinds of resumes.

> Used MultiThreading, Tesseract-OCR, and DeepLearning methods to achieve SOTA accuracy (>85%) in detecting various sections of a resume. Built an event-driven pipeline on AWS using Docker-based Lambda functions and Amazon SQS.

IIT Hyderabad

> Teaching Assistant: Software Development Fundamentals course

May - July 2021

> Teaching Assistant: Introduction to Programming

Dec 2020 - March 2021

ACHIEVEMENTS

> FaceBook Hackercup 2021: Qualified for Round2 of Facebook Hackercup 2021.

> I'm Beside You's Hackathon: Won 5000 INR Cashprice for the Explainability in a DeepLearning Competition for Smile Classification Conducted in IITH.

PUBLICATIONS

Continual Learning for Anomaly-based Network Intrusion Detection

Accepted @ COMSNETS Jan - June 2021

>CGPA: 9.18/10.

Worked with Dr. BheemArjuna Reddy & Dr. Sumohana on Evaluating the suitability of CL algorithms on network datasets. Studied the impact of class imbalance on task ordering and its effect on the design of CL-based A-NIDS in the Class Incremental and Domain Incremental settings.

PROJECTS

Designing a Database for IMDB Dataset

✓ Project Link April 2021

Designed a flexible and efficient Relational Database using PostgreSQL for movies and series based on IMDB datasets. Developed Informative ER diagrams and flexible relational table schemas for common Queries.

Chat application with socket programming

☑ Project Link April 2021

Developed a chat room application using socket programming as a part of the Computer Networks coursework.

Used Python socket API and Multithreading so that multiple clients can connect to a single server and chat in real-time.

Unbeatable Tic-Tac-Toe

Project Link May 2019

Designed an Unbeatable Tic-Tac-Toe Web app from scratch using Minimax-Max AI Algorithm and Alpha-Beta Pruning as a part of the Microsoft-Engage 2020 Program. Implemented a single-player (playing with AI) and a two-player game with undoing a

Stoichy

✓ Project Link

Stoichy is a Domain Specifc Language for balancing Complex Chemical Equations. Written Lexer, Parser, Semantic Analyser from scratch in Ocaml and Python.

</> Skills

Programming Languages

C, C++, Python, Bash, Javascript

Libraries

PyTorch, Scikit-learn, Keras, OpenCV, Numpy, Pandas

Git, ŁTFX, Jira, UNIX Tools

CERTIFICATIONS

> Problem Solving Hackerrank: 🗹 Basic ✓ Intermediate

> Coursera: Neural Networks and Deep Learning Improving Deep Neural Networks

> Kaggle: Pandas Specialisation

COMPETITIVE PROGRAMMING

> \(\mathbb{C} \) Codechef \(\mathbb{C} \) Codeforces \(\mathbb{C} \) Leetcode \(\mathbb{C} \) Interviewbit