#### CS6109 - COMPILER DESIGN

NAME: ASHWIN MUTHURAMAN A

REGISTER NUMBER: 2020103005

SUBJECT CODE: CS6109

SUBJECT TITLE: COMPILER DESIGN

#### ASSIGNMENT-I

1) Convert itte following regular expressions to deterministic finite automata.

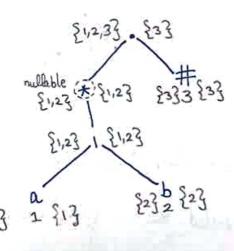
- (a) (alb)\*
- (ii) (alb)\*abb(alb)\*
- (iii) (ab)\*a(a1b)

ons:

(i) Given RE: (alb)\*

= originented RE: (a16)\*.#

⇒ Syntax Tree for augmented RE:

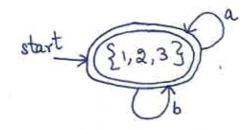


The firstpos and lastpos for each node is represented to the left and right of each node in syntax tree respectively.

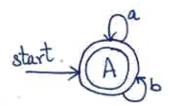
>> Now, let us calculate/compute followpos itable:

Symbol	Nodenumber	followpos
a	1 1	1,2,3
b	a	1, 2,3
井	3	-
	]	9.

→ Construction of DFA:



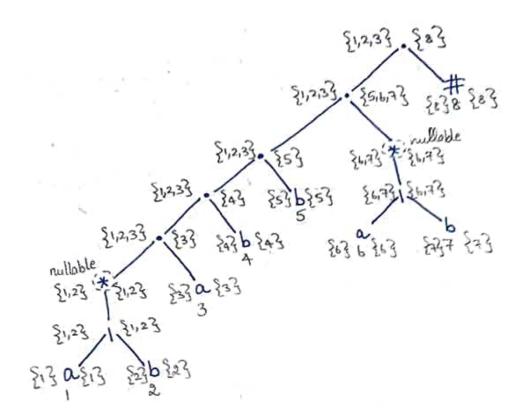
→ Renaming the states, we get the DFA as.



(ii) Griven RE: (alb) \* abb (alb) \*

> Augmented RE: (a16)\*. a.b.b. (a16)\*. #

#### ⇒ Syntax Tree for augmented RE:

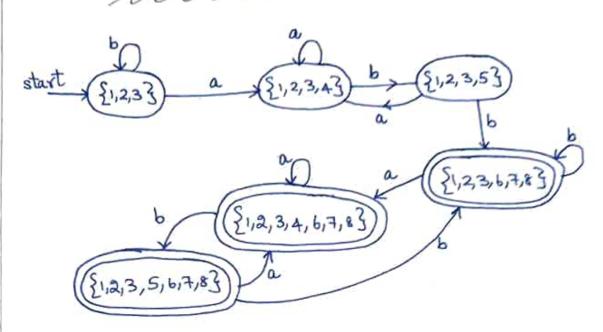


The firstpose and lastpose for each node is represented to the left and right of each node in syntax tree respectively.

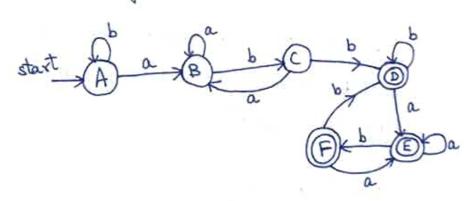
> Computing followpes table:

Symbol	Node number	followpos
a	1	1,2,3
Ь	2	1,2,3
a	3	4
Ь	4	5
Ь	5	6,7,8
a	.6	6,7,8
P	7	6,7,8
#	8	<u></u> .

=> Construction of DFA:



⇒ Renaming the states, we get the DFA cas:

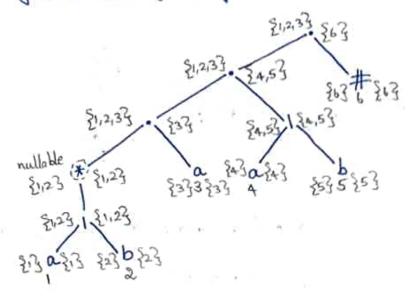


(ii) Given RE: (alb) \*a(alb)

⇒ stugmented RE: (a|b)\*. a. (a|b).#

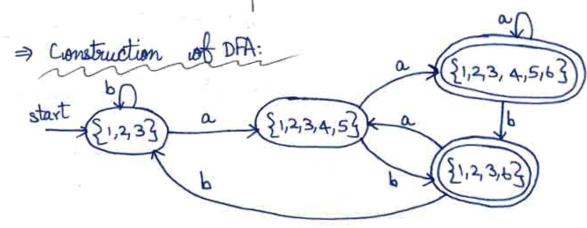
The firstpos and lastpos for each node is represented to the left and right of each node in syntax tree respectively.

### => Syntax Tree for augmented RE:

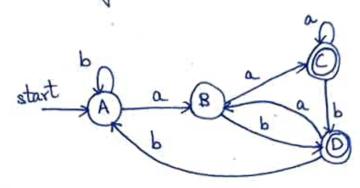


# ⇒ Computing followpos itable:

Symbol	Node number	followpos
a	1	1,2,3
Ь	2	1,2,3
a	3	4,5
0	4	6
b	5	6
#	Ь	_



=> Renaming the states, we get the DFA as:



2) Show that the following grammar is LR(i) and not LALR(i). S -> Aa | bAc | Bc | bBa

A >d B-d

one: Given grammar: 1.8 -> Aa 2. 8-> bAc

3. S -> Bc

4. S-> bBa

5. A >d

6. B->d

Is: A>d,a

B->di,c

S → . Aa, \$ 4:3>8·c,\$

The cannonical LR(1) collection is: I; 3'→3; \$ In: 5'->. 8, \$

A T2: S → A·a, \$

S -> . Bc, \$ S->.6Ba,\$

A > . d, a

B->.d.c

S > . b Ac, \$

I3: 8>b.Ac, \$ A>d,c

S -> b.Ba, \$

B→.d, a

I10: 3 > Bc., \$

Ig: B > d:, a A>di, c

I7: 3 > bA.c,\$

In. 8 > bAc,

[Iq:8>b8·a,\$)

I12: S > bBa, \$

LR(1)	Parsing	T-0.0.
-	incoma	have ce
2.0	777	222

State 1		Action				Groto		
State	a	1.1			\$	S	A	B
0		\$3		\$5		1	2	4
j					accept			
2	Sb							
3				S8	10		7	9
4			S10		11			
5	<b>Y</b> 5		Yb					
6					41			
7			SII					
8	<b>16</b>		45					
٩	S <sub>12</sub>							
10					Y3			
11	V				Y2			
12					4			

Since, there is no conflict in LR(1) Rossing Trable, the given grammar is in LR(1).

For checking LALR(1), we need to combine similar cores. Here, we observe that item sets 5 and 8 we similar and hence we combine those states and produce the LALR(1) Practing Tiable as follows:

and the state of the state of

LALR(1)	Procesing Trable:
	77777

State 1	y		ction			G	oto		
Stal	e	al	b	c	1d	\$	S	A	B
	0		83		S5,8		1	2	4
	١					accept		_	
	2	Sb						-	9
	3				S5,8			7	1
	4			Sio				-	-
	5,8	Y5, Y6		Y6, Y5					
	Ь					14			-
•	7			SII				-	
	9	S12							_
	10					<b>Y</b> 3			
_	11					Y2			
-	12					4			

in Action [58, a] and in Action [58, c]. Therefore, the given grammar is not in LALR().

is LR() and not LALR(1).

3) Convert the following Regular Expression to Deterministic Finite Automata:

- (i) 0\*10\*/11\*
- (ii) ((E) a) b\*) \*

otre:

(i) Griven RE: ((0\*10\*)1(11\*))

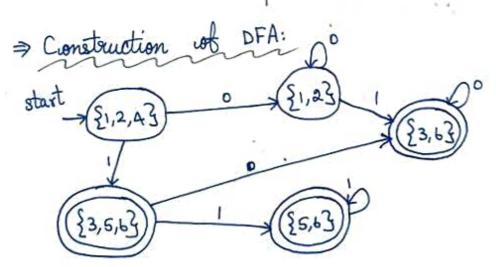
> dugmented RE: ((0\*.1.0\*)/(1.1\*)).#

>> Syntax Tree for shigmented RE:

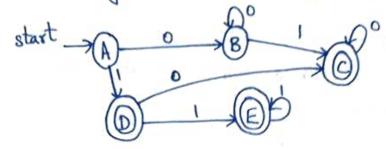
The firstpos and lastpos for each node is represented to the left and right of each node in syntax true respectively.

Now, let us compute followpos itable:

و ا ا	Node number	followpes
Symbol	1	1,2
U	2	3,6
,	3	3,6
0	4	5,6
,	5	5,6
41-	Ь	_
#		

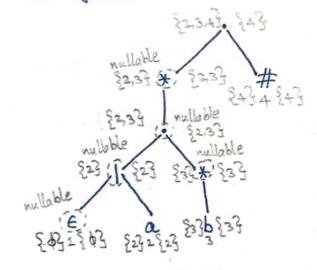


=> Renaming the states, we get the DFA us,



⇒ olugmented RE: ((∈|a).b\*)\*.#

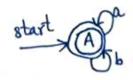
⇒ Syntax Tree:



Followpos	Table:	
Symbol	Node	followpo
4	4	N/X/X/X
۵	2	42,3,4
Ь	3	\$2,3,4
#	4	-

> Construction of DFA:

>> Renaming the states, we get the DFA is.



4) Find whether the given grammer is LR(1) or LALR.

S > Aa|bAc|dc|bda

A > d

otne:

Given grammar:

- 1. S → Aa
- 2. S-> bAc
- 3. S > de
- 4. S>bda
- 5. A → d

I8: S→dc, \$

The cannonical LR(1) collection:

 $T_0: S' \rightarrow .S, $$   $S \rightarrow .Aa, $$   $S \rightarrow .bAc, $$   $S \rightarrow .bCc, $$ 

I

b ( I3: 8 → b.Ac, \$ 3 → b.da, }

I7: S > bd.a,\$

Ib: S > bA.c, S

A > do, c

Iq: S > bAc., &

In: 3> bda,\$)

The LR(1) Proving Table is as follows:

State		Acti	OV		Cuit	Got	
0.000	a	b	C	d	14	3	1
0		S3		S4		1	2
1					accept		
2	85						
3				S7			6
4	75		S <sub>8</sub>				
5					Y1		
6			Sq				
7	SID		Y5				
8					13		
9					12		
10					Y4		

Since, the LR(1) Rarsing itable does not have any conflicts, the given grammar is LR(1).

Now, for LALR(1), there were no oredundant correst to combine them. Thus, the given grammar is not LALR(1).

5)

Find whether the given grammar is LL or SLR.

S-SA/A A-d

one:

Griven Grammar:

1. S-> SA

2. S > A

3. A>d

clearly, the rule i in given grammar has a left recursion. Thus, the given grammar is not in LL.

Now, let us compute FIRST and FOLLOW sets:

FIRST (d) = Ed3

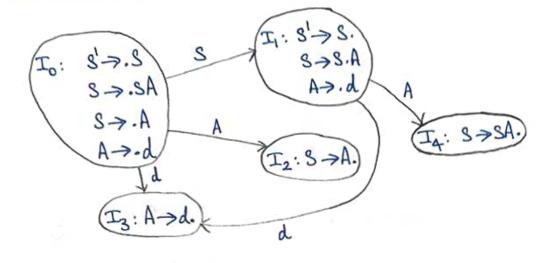
FIRST (S) = {d}

FIRST (A) = {d}

FOLLOW(S) = { \$, d}

FOLLOW (A) = {\$, d}

## The cannonical LR(0) collection:



SLR(1) Parsing	Trable: Adi	ion	Gro	Ь
state	d	\$	2	A
0	S <sub>3</sub>		1 1	2
1	S3	accept		4
2	¥2	Y2	-	
3	Y3	1,3		
4	Y1	81		

Since, there is no conflict in SLR Rossing Trable, the given grammor is SLR.

# Consider the following grammar:

6)

 $S \rightarrow A \mid xb$   $A \rightarrow aAb \mid B$  $B \rightarrow x$ 

(i) Compute LR(1) and create the passing itable.

(ii) Show stack trace for input w= axb\$



Ans:

(i) Given Greammar:

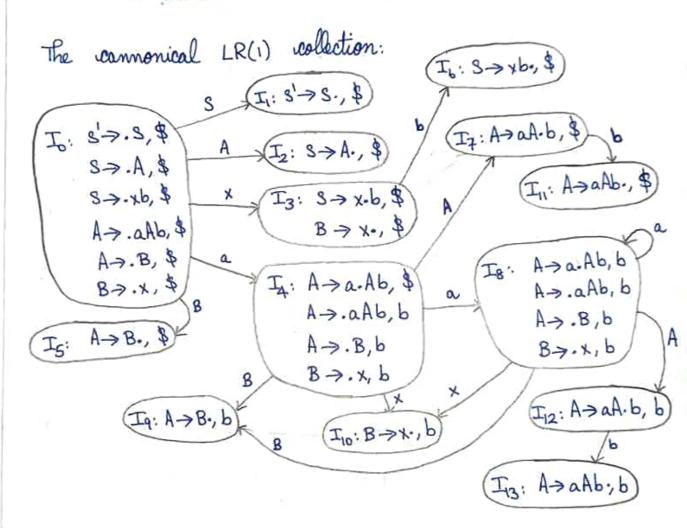
1.8 > A

2. S > xb

3. A→aAb

4 · A > B

5. B -> X



The	LR(I)	Proving	Tiable	is	as	follows:
-----	-------	---------	--------	----	----	----------

State	1 Action				Groto		
	20.1	b	a	\$	S	A	B
0	\$3	ъ	SA		1	2	5
1				acrept			
2				۲,			
3		Sb		45			_
4	Sio		S <sub>8</sub>			7	٩
5				Y4		-	
Ь.				<b>Y2</b>		-	-
7		SII					-
8	Sio		Se			12	9
9		*4				-	-
10		Y5					-
11				13			
12		S <sub>13</sub>					-
13		<b>Y3</b>					

(ii) The stack itrace for the input w= axb\$ is us follows:

Line	Stack	Symbole	Input	Action	
(1)	0	\$	axb\$	S4	
(2)	04	\$a	xb\$	Sio	
(3)	04 10	\$ax	6\$	15	
(4)	049	\$08	44	14	
(5)	047	\$aA	6\$	Sil	
(b)	04711	\$aAb	\$	Y3	
( <del>‡</del> )	02	\$A	\$	17	
(8)	0 1	\$5	\$	accept	