

Thread

```
graph BT; A["battleship::game_server::message_consumer"] --> B["Thread"]
```

A UML class diagram showing an inheritance relationship. A box at the bottom, labeled 'battleship::game\_server::message\_consumer', has a blue arrow pointing upwards to a box at the top labeled 'Thread'. The bottom box is shaded gray, and the top box is white.

battleship::game\_server  
::message\_consumer