# Attila Katona Berlin, DE

#### **About me**

I'm an experienced UI/UX designer with a developer's mindset.

I'm good at overseeing large systems, thinking in complex workflows and maintaining system-wide consistency both in design and functionality.

# Top skills

Figma
Prototyping
Wireframing
UX design
UI design
Design systems
Email automation (SendGrid)

#### Languages

English / fluent German / C1 Hungarian / native

#### **Interests**

Y2K design Vintage computing Natural sciences

#### Contact

akatona.cc

www.linkedin.com/in/attilakatona-82121243

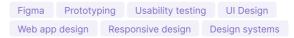
# UI/UX designer with technical skills

# Work experience

2020 - 2023 (~3 years), Berlin

#### **UI/UX Designer @ EqualTo**

Wireframing, usability testing and designing interfaces for complex workflows, such as a dashboard editor document template editors, timeline- and workflow editors.



Implementing highly flexible dynamic email templates in SendGrid.

SendGrid JSON HTML Notification design

Founding the internal *Diversity and Inclusion* team, achieving several DEI goals including guidelines for a diverse hiring strategy.

2014 - 2017 (2.5 years), Berlin

### **UI Designer** @ BaseCase

Designing iPad apps for clients in the pharma industry. The apps serve as marketing material and ROI calculators.

Branding	UX Design	UI Design	Sketch	iPad app design
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2007 - 2012 (5 years), Budapest

# Web Designer @ Axel Springer

Development of web apps, games, and advertising campaigns.

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HTML	JavaScript	Flash	Game dev	(casuai g	games)

#### **Education**

2019, Berlin

#### **Certified UX Designer @ CareerFoundry**

Intensive project-based training program with a focus on UX for mobile apps. Developed a complete mobile experience based on research and user-centered design.

UX design Figma Adobe XD Invision Usability testing

2017 - 2018, Berlin

#### **Unity Game development @ Indisoft**

Creating assets in 3Ds Max and Blender, game development in Unity and C#.

2005 - 2007, Budapest

# **Multimedia Development @ SZAMALK**

Multimedia- and web development theory and practice.

Web development		Front-end	Back-end		Vector animation		n	Video editing	
3D graphics	HTML	JavaScr	ipt	PHP	С	MySQL	A	ctionScript	