

MODULE <i>Galene</i>	
<i>Galene</i> : is a linearizable protocol used in <i>ccKVS</i> of Scale-out <i>ccNUMA</i> [Eurosys'18]	
EXTENDS	<i>Integers</i> , <i>FiniteSets</i>
CONSTANTS	<i>G_NODES</i> , <i>G_MAX_VERSION</i>
VARIABLES	<i>msgs</i> , <i>nodeTS</i> , <i>nodeState</i> , <i>nodeRcvdAcks</i>
all <i>Galene</i> (+ environment) variables	
$gvars \triangleq \langle msgs, nodeTS, nodeState, nodeRcvdAcks \rangle$	
A buffer maintaining all network messages. Messages are only appended to this variable (not removed once delivered) intentionally to check protocols tolerance in duplicates and reorderings	
$send(m) \triangleq msgs' = msgs \cup \{m\}$	
Check if all acknowledgments for a write have been received	
$receivedAllAcks(n) \triangleq (G_NODES \setminus \{n\}) \subseteq nodeRcvdAcks[n]$	
$equalTS(v1, tb1, v2, tb2) \triangleq$ Timestamp equality	
$\wedge v1 = v2$	
$\wedge tb1 = tb2$	
$greaterTS(v1, tb1, v2, tb2) \triangleq$ Timestamp comparison	
$\vee v1 > v2$	
$\vee \wedge v1 = v2$	
$\wedge tb1 > tb2$	
$GMessage \triangleq$ Messages exchanged by <i>Galene</i>	
[<i>type</i> : { "INV", "ACK" }, <i>sender</i> : <i>G_NODES</i> , <i>version</i> : 0 .. <i>G_MAX_VERSION</i> , <i>tieBreaker</i> : <i>G_NODES</i>]	
\cup	
We do not send the Value w/ VALs (TS suffices to check consistency)	
[<i>type</i> : { "VAL" }, <i>version</i> : 0 .. <i>G_MAX_VERSION</i> , <i>tieBreaker</i> : <i>G_NODES</i>]	
$GTypeOK \triangleq$ The type correctness invariant	
$\wedge msgs \subseteq GMessage$	
$\wedge \forall n \in G_NODES : nodeRcvdAcks[n] \subseteq (G_NODES \setminus \{n\})$	
$\wedge nodeTS \in [G_NODES \rightarrow [version : 0 .. G_MAX_VERSION,$	

$$\wedge \text{nodeState} \quad \text{tieBreaker} : G_NODES \quad]]$$

$$\in [G_NODES \rightarrow \{\text{"valid"}, \text{"invalid"}, \text{"write"}\}]$$

The consistent invariant: all alive nodes in valid state should have the same *TS* (value)

$$GConsistent \triangleq$$

$$\forall k, s \in G_NODES : \begin{aligned} &\vee \text{nodeState}[k] \neq \text{"valid"} \\ &\vee \text{nodeState}[s] \neq \text{"valid"} \\ &\vee \text{nodeTS}[s] = \text{nodeTS}[k] \end{aligned}$$

$$GSWMR \triangleq$$

verifying exactly one write is committed per version

$$\forall m, l \in \text{msgs} : \begin{aligned} &\vee m.type \neq \text{"VAL"} \\ &\vee l.type \neq \text{"VAL"} \\ &\vee m.version \neq l.version \\ &\vee m.tieBreaker = l.tieBreaker \end{aligned}$$

$$GInit \triangleq$$

The initial predicate

$$\begin{aligned} \wedge \text{msgs} &= \{\} \\ \wedge \text{nodeRcvdAcks} &= [n \in G_NODES \mapsto \{\}] \\ \wedge \text{nodeState} &= [n \in G_NODES \mapsto \text{"valid"}] \\ \wedge \text{nodeTS} &= [n \in G_NODES \mapsto [version \mapsto 0, \\ &\quad \text{tieBreaker} \mapsto \\ &\quad \text{CHOOSE } k \in G_NODES : \\ &\quad \forall m \in G_NODES : k \leq m]] \end{aligned}$$

$$g_actions_for_upd(n, newVersion, newTieBreaker, newState, newAcks) \triangleq$$

$$\begin{aligned} \wedge \text{nodeRcvdAcks}' &= [\text{nodeRcvdAcks} \text{ EXCEPT } ![n] = \text{newAcks}] \\ \wedge \text{nodeState}' &= [\text{nodeState} \text{ EXCEPT } ![n] = \text{newState}] \\ \wedge \text{nodeTS}' &= [\text{nodeTS} \text{ EXCEPT } ![n].version = \text{newVersion}, \\ &\quad ![n].tieBreaker = \text{newTieBreaker}] \\ \wedge \text{send}([type &\mapsto \text{"INV"}, \\ &\quad sender \mapsto n, \\ &\quad version \mapsto \text{newVersion}, \\ &\quad tieBreaker \mapsto \text{newTieBreaker}]) \end{aligned}$$

$$GRead(n) \triangleq$$

Execute a read

$$\begin{aligned} \wedge \text{nodeState}[n] &= \text{"valid"} \\ \wedge \text{UNCHANGED } gvars \end{aligned}$$

$$GWrite(n) \triangleq$$

Execute a write

$$\begin{aligned} \wedge \text{nodeState}[n] &= \text{"valid"} \\ \wedge \text{nodeTS}[n].version &< G_MAX_VERSION \text{ to configurably terminate the model checking} \\ \wedge g_actions_for_upd(n, \text{nodeTS}[n].version + 1, n, \text{"write"}, \{\}) \end{aligned}$$

$$\begin{aligned}
GRcvAck(n) &\triangleq \text{Process received Ack} \\
\exists m \in msgs : & \\
\quad \wedge m.type &= \text{"ACK"} \\
\quad \wedge nodeState[n] &= \text{"write"} \\
\quad \wedge m.sender &\neq n \\
\quad \wedge m.sender &\notin nodeRcvdAcks[n] \\
\quad \wedge equalTS(m.version, m.tieBreaker, & \\
\quad \quad \quad nodeTS[n].version, & \\
\quad \quad \quad nodeTS[n].tieBreaker) & \\
\quad \wedge nodeRcvdAcks' &= [nodeRcvdAcks \text{ EXCEPT } ![n] = \\
\quad \quad \quad nodeRcvdAcks[n] \cup \{m.sender\}] & \\
\quad \wedge \text{UNCHANGED } \langle msgs, nodeTS, nodeState \rangle &
\end{aligned}$$

$$\begin{aligned}
GSendVals(n) &\triangleq \text{Send validations once acknowledgments from all nodes are received} \\
\quad \wedge receivedAllAcks(n) & \\
\quad \wedge nodeState[n] &= \text{"write"} \\
\quad \wedge send([type &\mapsto \text{"VAL"}, \\
\quad \quad \quad version &\mapsto nodeTS[n].version, \\
\quad \quad \quad tieBreaker &\mapsto nodeTS[n].tieBreaker]) \\
\quad \wedge nodeState' &= [nodeState \text{ EXCEPT } ![n] = \text{"valid"}] \\
\quad \wedge \text{UNCHANGED } \langle nodeTS, nodeRcvdAcks \rangle &
\end{aligned}$$

$$\begin{aligned}
GCoordinatorActions(n) &\triangleq \text{Coordinator actions for reads or writes} \\
\quad \vee GRead(n) & \\
\quad \vee GWrite(n) & \\
\quad \vee GRcvAck(n) & \\
\quad \vee GSendVals(n) &
\end{aligned}$$

$$\begin{aligned} GRcvInv(n, m) &\triangleq \text{Process received invalidation iff greater ts} \\ &\wedge m.type = \text{"INV"} \\ &\wedge m.sender \neq n \\ &\wedge greaterTS(m.version, m.tieBreaker, \\ &\quad nodeTS[n].version, \\ &\quad nodeTS[n].tieBreaker) \\ &\wedge send([type \mapsto \text{"ACK"}, \\ &\quad sender \mapsto n, \\ &\quad version \mapsto m.version, \\ &\quad tieBreaker \mapsto m.tieBreaker]) \\ &\wedge nodeState' = [nodeState \text{ EXCEPT } ![n] = \text{"invalid"}] \\ &\wedge nodeTS' = [nodeTS \text{ EXCEPT } ![n].version = m.version, \\ &\quad \quad \quad \quad \quad \quad \quad \quad \quad \quad \quad \quad \quad \quad \quad ![n].tieBreaker = m.tieBreaker] \\ &\wedge UNCHANGED \langle nodeRcvdAcks \rangle \end{aligned}$$

$$GRcvVal(n, m) \triangleq \text{Process received validation iff same ts}$$

$$\begin{aligned}
& \wedge m.type = \text{"VAL"} \\
& \wedge nodeState[n] \neq \text{"valid"} \\
& \wedge equalTS(m.version, m.tieBreaker, \\
& \quad nodeTS[n].version, \\
& \quad nodeTS[n].tieBreaker) \\
& \wedge nodeState' = [nodeState \text{ EXCEPT } ![n] = \text{"valid"}] \\
& \wedge \text{UNCHANGED } \langle msgs, nodeTS, nodeRcvdAcks \rangle
\end{aligned}$$

$$\begin{aligned}
GFollowerActions(n) &\triangleq \text{Follower actions for writes} \\
&\exists m \in msgs : \\
&\quad \vee GRcvInv(n, m) \\
&\quad \vee GRcvVal(n, m)
\end{aligned}$$

$$\begin{aligned}
GNext &\triangleq \\
&\exists n \in G_NODES : \\
&\quad \vee GFollowerActions(n) \\
&\quad \vee GCoordinatorActions(n)
\end{aligned}$$

$$G_Spec \triangleq GInit \wedge \Box [GNext]_{gvars}$$

$$\text{THEOREM } G_Spec \Rightarrow (\Box GTypeOK) \wedge (\Box GConsistent) \wedge (\Box GSWMR)$$