```
- MODULE ZeusOwnership
EXTENDS ZeusOwnershipMeta
 This Module specifies the full slow-path of the Zeus ownership protocol
 as appears in the according paper of Eurosys'21 without faults.
 It model checks its properties in the face of concurrent conflicting
 requests of changing ownerships and emulated reliable commits.
 Faults are added on top with the ZeusOwnershipFaults.tla spec
 WARNING: We need to make sure that requester REQs are executed at most once; this requires:
 an APP node to be sticky to its LB driver for a Key (unless failure) and send REQ msgs via a
 FIFO REQ channel so that driver does not re-issues REQs that have been already completed in the past!
 We emulate executing only once via committed RTS (committed REQs is used to check INVARIANTS)
commit\_REQ(o\_ts, r\_ts) \stackrel{\Delta}{=}
    \land committedRTS' = committedRTS \cup \{r\_ts\}
    \land committedREQs' = committedREQs \cup \{o\_ts\}
upd\_t\_meta(n, version, state, t\_acks) \stackrel{\Delta}{=}
    \wedge tState'
                    = [tState \quad EXCEPT ! [n]]
    \land tVersion' = [tVersion \ EXCEPT \ ![n] = version]
    \land tRcvACKs' = [tRcvACKs \text{ except } ![n] = t\_acks]
upd\_r\_meta(n, ver, tb, id, type) \stackrel{\Delta}{=}
    \wedge rID' = [rID \quad \text{EXCEPT } ![n] = id]
    \wedge rEID' = [rEID \quad \text{EXCEPT } ![n] = mEID]
                                                         always update to latest \mathit{mEID}
    \land rType' = [rType \ EXCEPT \ ![n] = type]
    \wedge rTS' = [rTS]
                         EXCEPT ![n].ver = ver, ![n].tb = tb]
 to update the epoch id of last message issue
upd\_rEID(n) \stackrel{\triangle}{=} upd\_r\_meta(n, rTS[n].ver, rTS[n].tb, rID[n], rType[n])
upd\_o\_meta(n, ver, tb, state, driver, vec, ACKs) \stackrel{\triangle}{=}
    \land oVector'
                     = [o Vector]
                                       EXCEPT ![n] = vec]
    \wedge oRcvACKs' = [oRcvACKs]
                                         EXCEPT ![n] = ACKs
                     = [oState]
                                      EXCEPT ![n] = state]
    \wedge oState'
    \wedge oDriver'
                     = [oDriver]
                                       EXCEPT ![n] = driver
```

EXCEPT ![n].ver = ver, ![n].tb = tb

 $upd_o_meta(n, oTS[n].ver, oTS[n].tb, oState[n], oDriver[n], oVector[n], oRcvACKs[n] \cup \{sender\})$

ELSE $upd_o_meta(n, oTS[n].ver, oTS[n].tb$, "valid", 0, $post_oVec(n, rTS[n].tb$, oVector[n]), $\{\}$)

THEN $upd_{-o-meta}(n, oTS[n].ver, oTS[n].tb$, "valid", 0, $post_{-o}Vec(n, 0, oVector[n])$, {})

 $\stackrel{\triangle}{=} upd_o_meta(n, ver, tb, "drive", n, oVector[n], \{\})$

 $\wedge oTS'$

= [oTS]

 $upd_o_meta_driver(n, ver, tb) \stackrel{\triangle}{=} upd_o_meta_add_ack(n, sender) \stackrel{\triangle}{=}$

 $upd_o_meta_apply_val(n, m) \stackrel{\Delta}{=}$

 \land IF $rTS[n].tb \notin mAliveNodes$

```
REQUESTER Helper operators
choose\_req(n) \triangleq
    Let choice \stackrel{\triangle}{=} CHOOSE \ x \in \{0, 1\} : TRUEIN
        IF is\_reader(n)
        THEN \wedge IF choice = 0
                     THEN "change-owner"
                     ELSE "remove-reader"
         ELSE \wedge IF
                        choice = 0
                     THEN "add-owner"
                     ELSE "add-reader"
max\_committed\_ver(S, n) \stackrel{\triangle}{=} \text{IF } \forall i \in S : i.tb \neq n \text{ THEN } [ver \mapsto 0, tb \mapsto 0]
                                        ELSE CHOOSE i \in S : \land i.tb = n
                                                                    \land \forall j \in S : \lor j.tb \neq n
                                                                                   \forall j.ver \leq i.ver
next\_rTS\_ver(n) \stackrel{\triangle}{=} max\_committed\_ver(committedRTS, n).ver + 1
upd\_rs\_meta\_n\_send\_req(n, r\_type) \stackrel{\Delta}{=}
         \land upd\_r\_meta(n, next\_rTS\_ver(n), n, 0, r\_type)
         \land upd\_o\_meta(n, 0, 0, "request", 0, [readers \mapsto \{\}, owner \mapsto 0], \{\})
         \land o\_send\_reg([ver \mapsto next\_rTS\_ver(n), tb \mapsto n], 0, r\_type)
 REQUESTER ACTIONS
ORequesterREQ(n) \stackrel{\triangle}{=} Requester issues a REQ
     \land is\_valid\_requester(n)
     \wedge is\_reader(n)
     \land next\_rTS\_ver(n) \le O\_MAX\_VERSION bound execution -> Bound this in reachable states
     \land upd\_rs\_meta\_n\_send\_req(n, "change-owner") to limit the state space only choose change ownership
   \land upd\_rs\_meta\_n\_send\_req(n, choose\_req(n))
     \land unchanged\_mtc
 Requester receives NACK and replays REQ w/ higher rID
ORequesterNACK(n) \triangleq
     \land is\_in\_progress\_requester(n)
     \land rID[n] < O\_MAX\_VERSION TODO: may Bound rID to number of APP_NODES instead
     \land \exists m \in oMsgs : o\_rcv\_nack(m, n)
     \land upd\_r\_meta(n, rTS[n].ver, n, rID[n] + 1, rType[n])
     \land o\_send\_req([ver \mapsto rTS[n].ver, tb \mapsto n], rID[n] + 1, rType[n])
     \land unchanged\_mtco
```

 $upd_o_meta_apply_val_n_reset_o_state(n) \stackrel{\triangle}{=}$

 $upd_o_meta(n, 0, 0, \text{ "valid"}, 0, [readers \mapsto \{\}, owner \mapsto 0], \{\})$

```
ORequesterRESP(n) \triangleq
                            Requester receives a RESP and sends a VAL to arbiters
\exists m \in oMsgs:
   \land o\_rcv\_resp(m, n)
   \land is\_in\_progress\_requester(n)
   \land commit\_REQ(m.oTS, rTS[n])
   \land upd\_t\_meta(n, m.tVersion, "valid", tRcvACKs[n]) todo this is optional
   \land upd\_o\_meta(n, m.oTS.ver, m.oTS.tb, "valid", 0, post\_oVec(n, n, m.oVector), \{\})
   \land o\_send\_val(m.oTS)
   \land unchanged\_mtr
ORequesterActions \triangleq
  \exists n \in APP\_LIVE\_NODES :
    \vee ORequesterREQ(n)
    \vee ORequesterNACK(n)
    \vee ORequesterRESP(n)
 DRIVER ACTIONS
ODriverINV(n, m) \triangleq
        \wedge o\_rcv\_req(m)
        \land oState[n] = "valid"
        \land oTS[n].ver < O\_MAX\_VERSION bound execution -> Bound this in reachable states
        \land upd\_t\_meta(n, 0, tState[n], tRcvACKs[n])
        \land upd\_r\_meta(n, m.rTS.ver, m.rTS.tb, m.rID, m.rType)
        \land upd\_o\_meta\_driver(n, oTS[n].ver + 1, n)
        \land o\_send\_inv(n, n, [ver \mapsto oTS[n].ver + 1, tb \mapsto n], oVector[n], m.rTS, m.rID, m.rType)
        \land unchanged\_mc
ODriverNACK(n, m) \triangleq
                o\_rcv\_req(m)
        \wedge
                rTS[n] \neq m.rTS
        Λ
                oState[n] \neq "valid"
                msg_not_exists(o_rcv_nack, m.rTS.tb) NACK does not exist (bound state space)
                o\_send\_nack(m.rTS, m.rID)
                unchanged\_mtrco
ODriverACK(n, m) \triangleq
        \wedge o\_rcv\_ack(m, n)
        \land upd\_o\_meta\_add\_ack(n, m.sender)
        \land IF m.tVersion \neq 0
           THEN upd_t_meta(n, m.tVersion, tState[n], tRcvACKs[n])
            ELSE unchanged_t
        \land unchanged\_Mmrc
ODriverRESP(n) \triangleq
    \wedge \ oState[n] = "drive"
```

```
\land has\_rcved\_all\_ACKs(n)
    \land requester\_is\_alive(n)
     \land \mathit{msg\_not\_exists}(o\_\mathit{rcv\_resp}, \mathit{rTS}[n].tb) \ \ \mathit{RESP} \ \mathsf{does} \ \mathsf{not} \ \mathsf{exist} \ (\mathsf{bound} \ \mathsf{state} \ \mathsf{space}) 
    \land o\_send\_resp(rTS[n], oTS[n], post\_oVec(n, rTS[n].tb, oVector[n]), tVersion[n])
    \land unchanged\_mtrco
ODriverActions \triangleq
 \exists n \in LB\_LIVE\_NODES:
    \vee ODriverRESP(n)
    \vee \exists m \in oMsgs:
       \vee ODriverINV(n, m)
       \vee ODriverNACK(n, m)
       \vee ODriverACK(n, m)
 LB ARBITER ACTIONS
inv\_to\_be\_applied(n, m) \triangleq
             \vee o\_rcv\_inv\_greater\_ts(m, n)
            \lor (o\_rcv\_inv\_equal\_ts(m, n) \land oState[n] = "invalid" \land m.epochID > rEID[n])
check\_n\_apply\_inv(n, m) \triangleq
         \land inv\_to\_be\_applied(n, m)
         \land upd\_r\_meta(n, m.rTS.ver, m.rTS.tb, m.rID, m.rType)
         \land upd\_o\_meta(n, m.oTS.ver, m.oTS.tb, "invalid", m.driver, m.oVector, \{\})
We do not model lost messages thus arbiter need not respond w/INV when is smaller
OLBArbiterINV(n, m) \triangleq
         \land check\_n\_apply\_inv(n, m)
         \land \lor oState[n] \neq "drive"
            \vee o\_send\_nack(rTS[n], rID[n])
         \land o\_send\_ack(n, m.oTS, 0)
         \land unchanged\_mtc
OLBArbiterVAL(n, m) \triangleq
        \land o\_rcv\_val(m, n)
        \land upd\_o\_meta\_apply\_val(n, m)
        \land unchanged\_Mmtrc
OLBArbiterActions \triangleq
 \exists n \in LB\_LIVE\_NODES : \exists m \in oMsgs :
    \vee OLBArbiterINV(n, m)
    \vee OLBArbiterVAL(n, m)
```

(O)wner or (R)eader ARBITER ACTIONS

reader doesn't apply an INV but always responds with an ACK

```
(and data if non-sharing rType and in tValid state)
ORArbiterINV(n, m) \triangleq
         \land is\_reader(n)
         \wedge tState[n] = "valid"
         \wedge o\_rcv\_inv(m, n)
         \land o\_send\_ack(n, m.oTS, tVersion[n])
         \land unchanged\_mtrco
OOArbiterINV(n, m) \stackrel{\Delta}{=}
         \wedge is\_owner(n)
         \land m.type = \text{"S\_INV"}
         \land m.o\,Vector.owner = n otherwise owner lost a VAL -> SFMOArbiterINVLostVAL
         \wedge tState[n] = "valid"
         \land check\_n\_apply\_inv(n, m)
         \land o\_send\_ack(n, m.oTS, tVersion[n])
         \land \ unchanged\_mtc
OOArbiterVAL(n, m) \triangleq
        \wedge o\_rcv\_val(m, n)
       \land IF oVector[n].owner = n
           THEN \wedge upd\_o\_meta\_apply\_val(n, m)
           ELSE \land upd\_o\_meta\_apply\_val\_n\_reset\_o\_state(n)
       \land unchanged\_Mmtrc
OAPPArbiterActions \triangleq
  \exists n \in APP\_LIVE\_NODES : \exists m \in oMsgs :
      \vee ORArbiterINV(n, m)
      \vee OOArbiterINV(n, m)
      \vee OOArbiterVAL(n, m)
 Owner actions emulating tx updates
TOwnerINV(n) \triangleq
    \land upd\_t\_meta(n, tVersion[n] + 1, "write", \{\})
    \wedge t\_send(n, \text{"T\_INV"}, tVersion[n] + 1)
    \land unchanged\_mrco
TOwnerACK(n) \triangleq
    \exists m \in oMsgs:
    \wedge t rcv ack(m, n)
    \land upd\_t\_meta(n, tVersion[n], tState[n], tRcvACKs[n] \cup \{m.sender\})
    \land unchanged\_Mmrco
TOwnerVAL(n) \triangleq
    \land oVector[n].readers \subseteq tRcvACKs[n] has received all acks from readers
    \land upd\_t\_meta(n, tVersion[n], "valid", \overline{\{\}\}})
```

```
\land t\_send(n, \text{ "T\_VAL"}, tVersion[n])
    \land \ unchanged\_mrco
 Reader actions emulating tx updates
TReaderINV(n) \triangleq
    \exists m \in oMsgs:
    \wedge t rcv inv(m, n)
    \land m.tVersion > tVersion[n]
    \land upd\_t\_meta(n, m.tVersion, "invalid", \{\})
    \wedge t\_send(n, \text{"T\_ACK"}, m.tVersion)
     \land unchanged\_mrco
TReaderVAL(n) \triangleq
    \exists m \in oMsgs:
    \wedge t rcv val(m, n)
    \land m.tVersion = tVersion[n]
     \land upd\_t\_meta(n, tVersion[n], "valid", \{\})
     \land unchanged\_Mmrco
TOwnerReaderActions \triangleq
  \exists n \in APP\_LIVE\_NODES :
     \lor \land is\_valid\_owner(n)
        \land \lor TOwnerINV(n)
          \vee TOwnerACK(n)
           \vee TOwnerVAL(n)
     \lor \land is\_reader(n)
        \wedge \vee TReaderINV(n)
          \vee TReaderVAL(n)
 Modeling Sharding protocol (Requester and Arbiter actions)
ONext \triangleq
    \vee OInit_min_owner_rest_readers
     \lor \ OR equester Actions
    \lor ODriverActions
     \lor OLBArbiterActions
     \vee OAPPArbiterActions
  \lor TOwnerReaderActions
The complete definition of the algorithm
Spec \stackrel{\triangle}{=} OInit \wedge \Box [ONext]_{vars}
Invariants \triangleq \land (\Box OTypeOK)
                 \wedge (\Box CONSISTENT\_DATA)
                                                        \land (\Box ONLY\_ONE\_CONC\_REQ\_COMMITS)
                 \land (\Box AT\_MOST\_ONE\_OWNER) \land (\Box OWNER\_LATEST\_DATA)
                 \land (\Box CONSISTENT\_SHARERS) \land (\Box CONSISTENT\_OVECTORS)
```

Theorem $Spec \Rightarrow Invariants$

```
LSpec \stackrel{\triangle}{=} Spec \land \text{WF\_}vars(ONext) LIVENESS \stackrel{\triangle}{=} \exists i \in LB\_NODES: \ \Box \diamondsuit (oState[i] = \text{``valid''} \land oTS[i].ver > 3) THEOREM \ LSpec \Rightarrow LIVENESS
```