

#### **ASSIGNMENT COVER PAGE**



Programme		Course code and title		
Bachelor of Computer Science (Hons)/ Bachelor of Computer Science (Hons) in Computer and Network Technology/ Bachelor of Information Systems (Hons)/ Bachelor of Software Engineering (Hons)		CET3063/N/CET3064 Internet of Things		
Student's name / student's ID		Lecturer's name		
CHAN SEOW FEN / 0207368		Dr. Khoo Hee Kooi		
Date issued	Submission deadline		Indicative weighting	
25 <sup>th</sup> September 2023 (Week 3)	20th October 2023 (Week 6)		30%	
Assignment 1 title Implement an IoT system (400		words)		

This assessment assesses the following course learning outcomes

# as in course guide	UOW Malaysia KDU Penang University College learning outcomes
CLO1	Discuss the various Internet of Things (IoT) components required for various environment.
CLO2	Evaluate IoT system architecture for a real world application.
CLO3	N/A
CLO4	N/A
# as in course guide	University of Lincoln learning outcomes
# as in course guide CLO1	University of Lincoln learning outcomes  Critically evaluate the strengths, weaknesses, and resource constraints of IoT computing systems in comparison to traditional computing models
•	Critically evaluate the strengths, weaknesses, and resource constraints of IoT computing
CLO1	Critically evaluate the strengths, weaknesses, and resource constraints of IoT computing systems in comparison to traditional computing models

#### Student's declaration

I certify that the work submitted for this assignment is my own and research sources are fully acknowledged.

Student's signature:

Submission date:

20/10/23

# **Assignment 1**

#### **ORIGINALITY REPORT**

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Elahe Naserian, Xinheng Wang, Keshav P.
Dahal, Jose M. Alcaraz-Calero, Honghao Gao.
"A Partition-Based Partial Personalized Model for Points-of-Interest Recommendations",
IEEE Transactions on Computational Social Systems, 2021

Publication

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# 1.0 Reviews on an IoT system

# 1.1 Finite-State Machine (FSM) Diagram

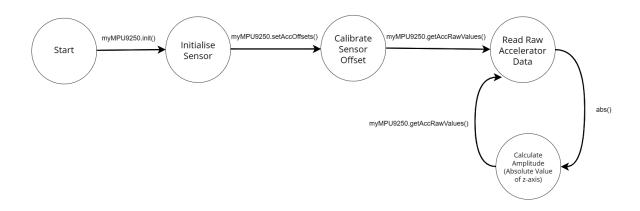


Figure 1 FSM Diagram of Sensor Layer

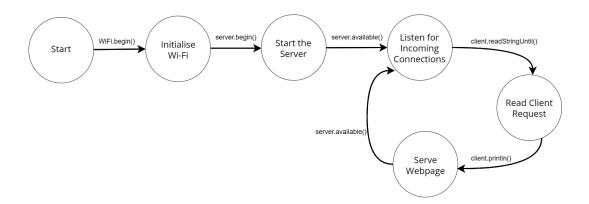


Figure 2 FSM Diagram of Network Layer

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magnitude = log10(a\*pow(10,-6)) - (log10(a0\*delta));

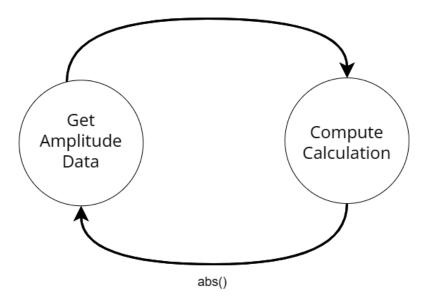


Figure 3 FSM Diagram of Platform Layer

if (magnitude < 2{client.print("Micro/No Impact");}else {client.print("Light");}

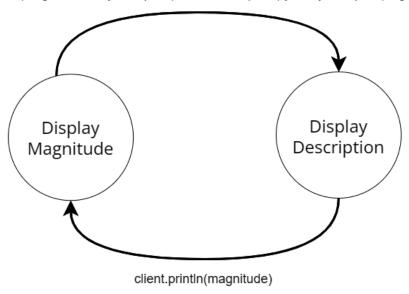


Figure 4 FSM Diagram of Application Layer

# **1.2 Sensors Justifications**

## 1.2.1 Hardware Components

The hardware components which are required to build the earthquake monitoring system includes 1 accelerator (MPU9250), 2 NodeMCU (ESP8266) with USB cable, 1 breadboard, few female-to-male jumper wires, few female-to-female jumper wires and 1 vibration motor.

## 1.2.2 Bill of Materials (BOM)

	Item Name	Description	Quantity	Unit Price	Subtotal
				(RM)	(RM)
1.	Accelerator	Pre-soldered (MPU9250)	1	14.99	14.99
2.	NodeMCU	With Wi-Fi enabled (ESP8266,	2	19.90	39.80
		LoLin v3, CH340, with microUSB			
		cable)			
3.	Breadboard	170 holes	1	0.75	0.75
4.	Jumper Wires	120 pcs, 10 cm, Female-to-Male,	2	3.31	6.62
		Female-to-Female			
5.	Vibration	Arduino UNO MEGA2560 R3	1	2.22	2.22
	Motor				
		Total Quantity	7	Total	64.38
				(RM)	

#### 1.2.3 Justification

Accelerator (MPU9250): Accelerator will be the sensor involved for building this
earthquake monitoring system. It is used to measure the
earthquake parameters such as amplitude in the unit of

micrometers ( $\mu$ m) and converted into meter (m) to calculate the magnitude of the earthquake. The accelerator is placed on the epicenter of the earthquake to obtain the amplitude  $A_0$  and code into the NodeMCU, then placed on the current location being impacted to obtain amplitude A from time to time. Both amplitudes will be obtained through the Z-axis of the acceleration value from the accelerator.

2. NodeMCU (ESP8266):

NodeMCU will clearly be the controller for the sensor mentioned above. The reason for having two NodeMCU is because one is connected to the accelerator, and another is connected to a vibration motor. NodeMCU A that connected to the accelerator will use the amplitude A retrieve from the accelerator and fixed  $A_0$  that coded in the NodeMCU to compute the calculation for Richter's magnitude, then, transmit the magnitude data to client's display. NodeMCU B will be the controller for vibration motor.

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Breadboard: 1 breadboard is used to build the circuit for accelerator

with NodeMCU.

4. Jumper Wires: Few female-to-male jumper wires are used to connect

the NodeMCU with the accelerator and few female-to-

female jumper wires are used to connect NodeMCU with

the vibration motor.

5. Vibration Motor: Vibration motor is used to generate the vibration as

simulating the earthquake for demonstrating the

earthquake monitoring system.

## **1.3 Functional Requirements**

#### 1.3.1 Network Layer

The system should be able to handle network communications, setting up a Wi-Fi server and create a simple web interface for client to access earthquake monitoring information via a web browser. First, it needs to initialise Wi-Fi by defining Wi-Fi network credentials (SSID and password) as used to connect NodeMCU to a Wi-Fi network. Then, it needs to create a server object that listens on port 80 for incoming connections. Next, after the Wi-Fi connection is established, the system has to initialise the server using server.begin() and handle the client connection and request. After that, a HTTP response with the earthquake monitoring information should be constructed and send back to the

client. The response status (HTTP 200 OK) has to set to indicate success and specify HTML as the content type. The system should use to loop function to check for new client connections and provide updated magnitude and descriptions.

#### 1.3.2 Platform Layer

The system must be able to compute the calculation for the earthquake magnitude using the variables, which is the amplitude received from the accelerator, and the fixed amplitude and distance coded in the NodeMCU. The calculation should be based on the Richter's Magnitude formula,  $M_R = \log_{10}(A) - \log_{10}(A_0\Delta)$ , where A will be the maximum amplitude obtained through accelerator that placed at current location,  $A_0$  will be the amplitude obtained through accelerator when it placed at the epicenter of earthquake and coded into the NodeMCU as fixed  $A_0$ , and  $\Delta$  will be the distance between the current location and the epicenter of the earthquake which is also coded into the NodeMCU after measurement. The unit of amplitudes A and  $A_0$  as well as the distance  $\Delta$  should be converted into meter (m). For example, if A obtained is 0.0280 m and  $A_0$  obtained is 0.0152 m, with  $\Delta$  of 0.05 m, then, the Richter's magnitude of the earthquake will be 1.57.

# 1.4 Non-Functional Requirements

#### 1.4.1 Application Layer

The system should be able to construct an HTML response to be sent back to the client's web browser in order to display the Richter's Magnitude based on the calculation

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in platform layer using real-time accelerator data from the accelerator. The magnitude should come with the description of the earthquake impact, such as Micro/No Impact or Light. The classification of the earthquake impact is shown in *Table 1*. Client should be able to access the information by connecting to the NodeMCU's Wi-Fi network. The magnitude and description should be updated continuously as new data is received from the sensor.

Magnitude	Description		
0.0 – 1.9	Micro/No Impact		
2.0 and above	Light		

Table 1 Classification of Earthquake Strength

### 2.0 Develop an IoT System

## 2.1 System Functionality Demonstration Video Link

https://uowmalaysia-

my.sharepoint.com/:v:/g/personal/0207368\_student\_uow\_edu\_my/ESDOM9TIVXxKi\_K-d-QrvFkBqXdSj5BYf-tDsx4L-OJF-

w?nav=eyJyZWZlcnJhbEluZm8iOnsicmVmZXJyYWxBcHAiOiJTdHJIYW1XZWJBcHAiL
CJyZWZlcnJhbFZpZXciOiJTaGFyZURpYWxvZylsInJlZmVycmFsQXBwUGxhdGZvcm0i
OiJXZWIiLCJyZWZlcnJhbE1vZGUiOiJ2aWV3In19&e=VPyWh6

# CET3063/N/CET3064 Internet of Things

## MARKING RUBRIC

## **Assignment 1**

Implement an IoT system (Weighted marks: 30%)

#### Question 1: Reviews on an IoT system (Score: 50%)

LEARNING	MARKING						
OUTCOME	CRITERIA	Failed (0% to 49%)	3 <sup>rd</sup> class (50% to 59%)	2 <sup>nd</sup> lower (60% to 69%)	2 <sup>nd</sup> upper (70% to 79%)	1 <sup>st</sup> class (80% to 100%)	YOUR MARKS/COMMENTS
ed for various	1(a) Finite-state machine (FSM) (10%)	No FSM has illustrated for the IoT system.	Brief FSM has drawn for the IoT system. There are major flaws in the FSM.	Good FSM has drawn for the IoT system with minor flaws, however lack of technical details.	Good FSM has drawn for the IoT system with appropriate concepts and technical details are stated.	Excellent FSM has drawn for the IoT system with proper concepts and in-depth technical details are stated.	
components requir	1(b) Sensors justifications (10%)	No discussion on the sensors involved.	Brief discussion on the sensors involved and there are misconceptions for certain terms.	Good discussion on the sensors involved, however lack of technical details.	Good discussion on the sensors involved with proper concepts and technical details are stated.	Excellent discussion on the sensors involved with proper concepts and in-depth technical details are stated.	
nternet of Things (IoT)	1(c) Functional requirements (20%)	No discussion on the functional requirements for the loT system.	Brief discussion on the functional requirements for the IoT system. There are misconceptions in the discussion.	Good discussion on the functional requirements for the IoT system, however lack of technical justifications.	Good discussion on the functional requirements for the IoT system with proper concepts and technical details are stated.	Excellent discussion on the functional requirements for the IoT system with proper concepts and in-depth technical details are stated.	
CLO1: Discuss the various Internet of Things (IoT) components required for various environment.	1(d) Non-functional requirements (10%)	No discussion on the non-functional requirements for the loT system.	Brief discussion on the non-functional requirements for the IoT system. There are misconceptions in the discussion.	Good discussion on the non-functional requirements for the IoT system, however lack of technical justifications.	Good discussion on the non-functional requirements for the IoT system with proper concepts and technical details are stated.	Excellent discussion on the non-functional requirements for the IoT system with proper concepts and in-depth technical details are stated.	
CL01 envir						Total (50%)	

Question 2: Develop an IoT system (Score: 50%)							
LEARNING OUTCOME	MARKING CRITERIA	Failed (0% to 49%)	3 <sup>rd</sup> class (50% to 59%)	2 <sup>nd</sup> lower (60% to 69%)	ALE 2 <sup>nd</sup> upper (70% to 79%)	1 <sup>st</sup> class (80% to 100%)	YOUR MARKS/COMMENTS
'u	2(a) Sensor layer (10%)	No development on sensor layer.	Erroneous in the program code for sensor layer, however there are some relevant codes are implemented.	Good developments of sensor layer with error free. However, there are some bugs occurred during runtime.	Good developments of sensor layer with error free. There are shortcomings for the flow during runtime.	Outstanding developments of sensor layer with error free. Efficient process flow during runtime.	
real world applicatio	2(b) Network layer (10%)	No development on network layer.	Erroneous in the program code for network layer, however there are some relevant codes are implemented.	Good developments of network layer with error free. However, there are some bugs occurred during runtime.	Good developments of network layer with error free. There are shortcomings for the flow during runtime.	Outstanding developments of network layer with error free. Efficient process flow during runtime.	
architecture for a r	2(c) Platform layer (10%)	No development on platform layer.	Erroneous in the program code for platform layer, however there are some relevant codes are implemented.	Good developments of platform layer with error free. However, there are some bugs occurred during runtime.	Good developments of platform layer with error free. There are shortcomings for the flow during runtime.	Outstanding developments of platform layer with error free. Efficient process flow during runtime.	
CLO2: Evaluate IoT system architecture for a real world application.	2(d) Application layer (20%)	No development on application layer.	Erroneous in the program code for application layer, however there are some relevant codes are implemented.	Good developments of application layer with error free. However, there are some bugs occurred during runtime.	Good developments of application layer with error free. There are shortcomings for the flow during runtime.	Outstanding developments of application layer with error free. Efficient process flow during runtime.	
CL02:						Total (50%)	
						Overall score (100%)	
						Weighted marks (30%)	