

System and Unit Test Report

Product: Bite

Team: Munchies

3/2/2022

Sprint 1

User story 1: As someone searching for a place to eat, I want to have a list of restaurants nearby.

User story 2: As someone finding a place to eat, I want to have reliable reviews of the location.

Scenario:

1. Load up Bite Website, type in a location for the search query
 - a. Example location = <San Francisco, CA>
2. Click the search button once the location is typed in
3. Once location results are loaded, the app shows a list of nearby restaurants
 - a. Example results (using example location) = <Marafuku ramen, Farmhouse Kitchen Thai, California Fish Market, etc.>
4. Each restaurant in the list is shown as a card with their price and rating avgs

Sprint 2

User Story 1: As a user who is very picky about the food I eat, I want to be able to find local restaurants that can accommodate my particular budget, distance, and taste.

User Story 2: As an indecisive user, I want to be given a suggested place to eat instead of searching for one on my own.

Scenario:

1. Load up Bite Website, type in a location for the search query
2. Takes user to filters page, where user selects distance, and search parameters
3. User clicks the search button once the location is typed in
4. App displays only one recommend restaurant that matches user's search parameters
5. User clicks "show more" to see a list of the rest of the results

Sprint 3

User Story 1: As a user with limited time, I'd like the app to remember my general preferences so I can recommend an ideal restaurant quicker.

User Story 2: As a pickier eater, I'd like to favorite or dislike a restaurant so that my future recommendations are more accurate.

Scenario:

1. Load up Bite Website, type in a location for the search query
2. The user clicks the search button once the location is typed in
3. Each restaurant in the list is shown as a card with their price and rating avgs
4. Click up thumbs up and thumbs down depending on the user's preference

5. Future searches will show restaurants related to those the user liked, higher up in the results
6. Future searches will also hide disliked restaurants

Sprint 4

User Story 1: As a traveling consumer, I'd like the app to search automatically with my current location.

User Story 2: As a user with limited knowledge of technology, I do not want to struggle when finding a restaurant.

User Story 3: As a user interested in a restaurant, I want to see more info about it as well as save it for later.

Scenario:

1. Bite Website is loaded
2. The landing page displays a location input with the option of typing in a location or automatically detecting user's city
3. Once the location is loaded a primary result is displayed
4. The primary result shows a card with its phone number, price, and rating avgs
5. When liked or selected, the primary result will have a pop up modal displaying the address, phone number, business hours, price, and rating avgs
6. User clicks "more matches"
7. User likes and dislikes various restaurants from the list shown to them
8. User clicks on "dashboard" on the top right
9. Dashboard page loads, and lists the user's liked and disliked restaurants in two side-by-side lists
10. User clicks the [i] button on any restaurant
11. Modal appears, letting user unlike/dislike restaurant