ASSET DOCUMENTATION

Board Game Items

Unity 3D Package

Français

ARIGASOFT

SOMMAIRE

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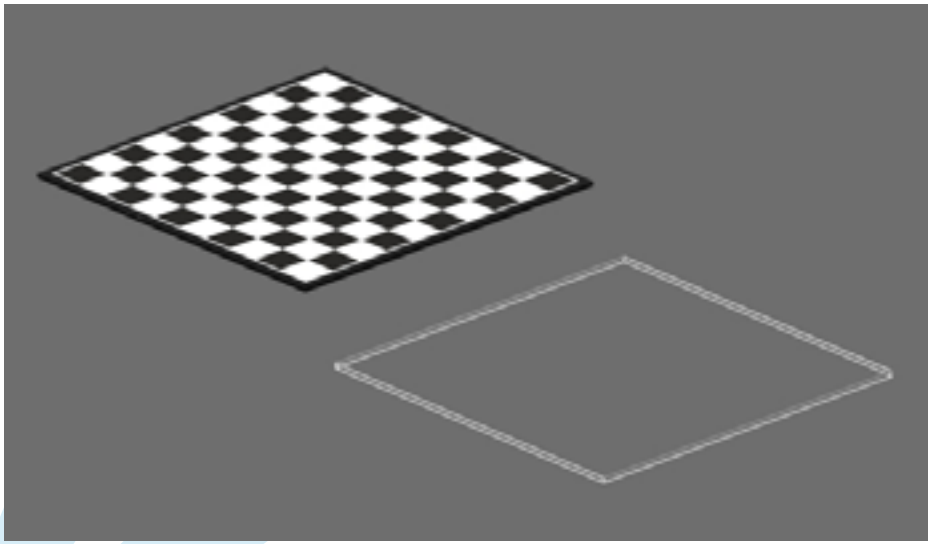
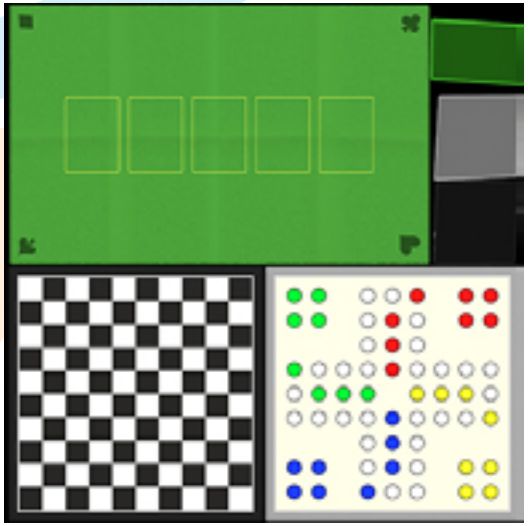
Board_draughts

• **board_draughts**

Faces : 12 tris
Vertices : 25 verts

Material : boards_D
Texture : 1024 x 1024 px



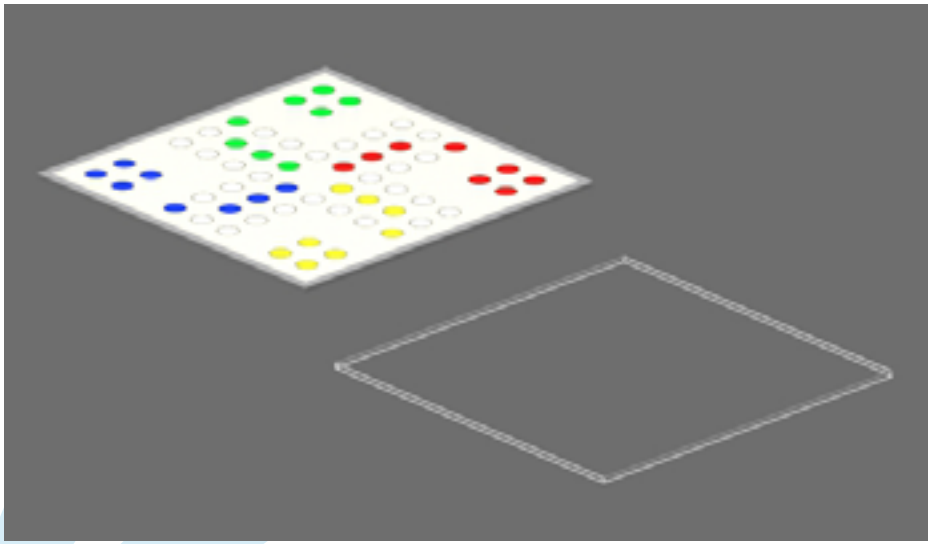


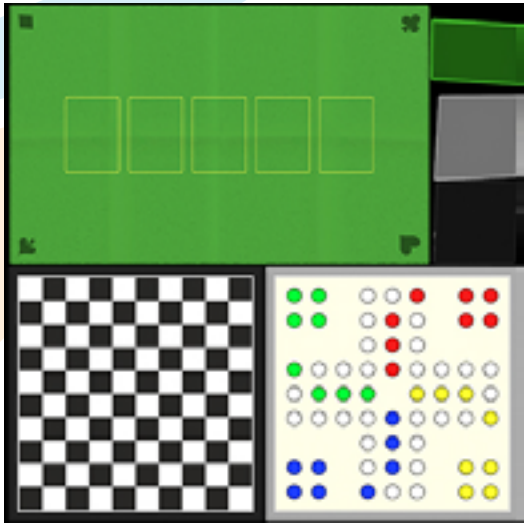
Board_ludo

• **board_ludo**

Faces : 12 tris
Vertices : 25 verts

Material : boards_D
Texture : 1024 x 1024 px



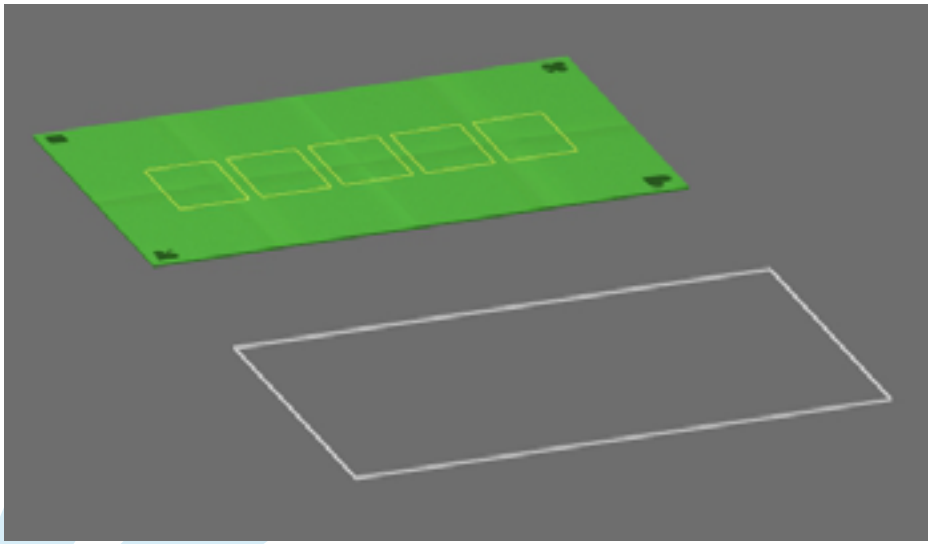


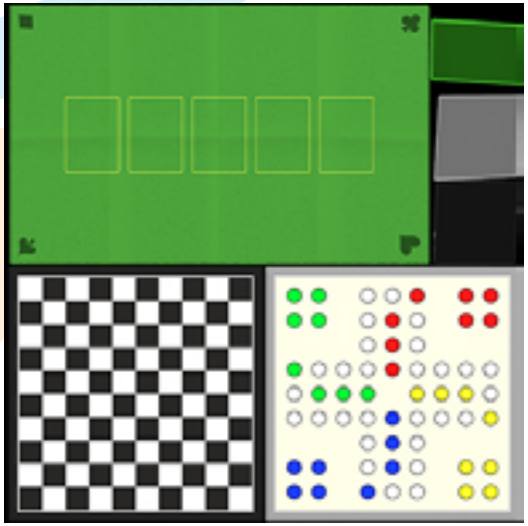
Board_poker

• **board_poker**

Faces : 12 tris
Vertices : 30 verts

Material : boards_D
Texture : 1024 x 1024 px



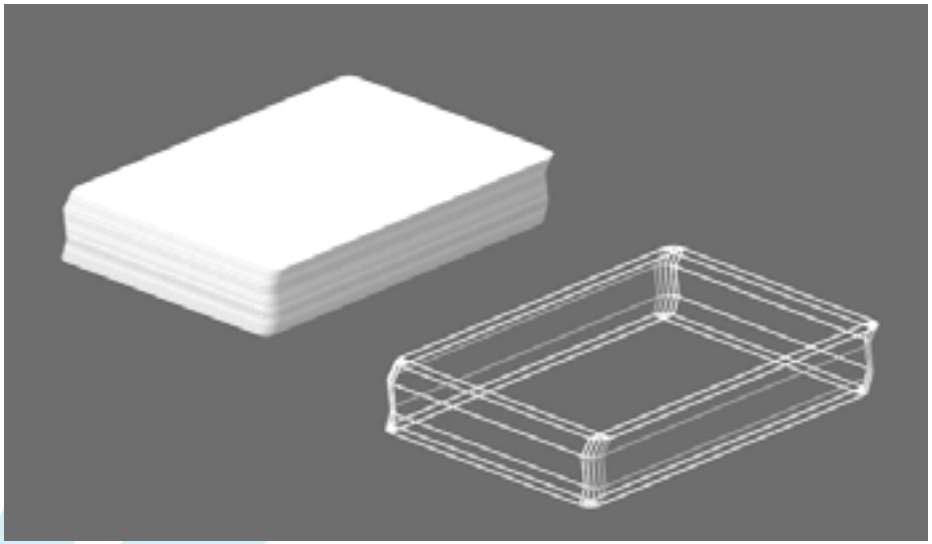


Cards_deck

• **cards_deck**

Faces : 172 tris
Vertices : 136 verts

Material : cards_D
Texture : 1024 x 1024 px

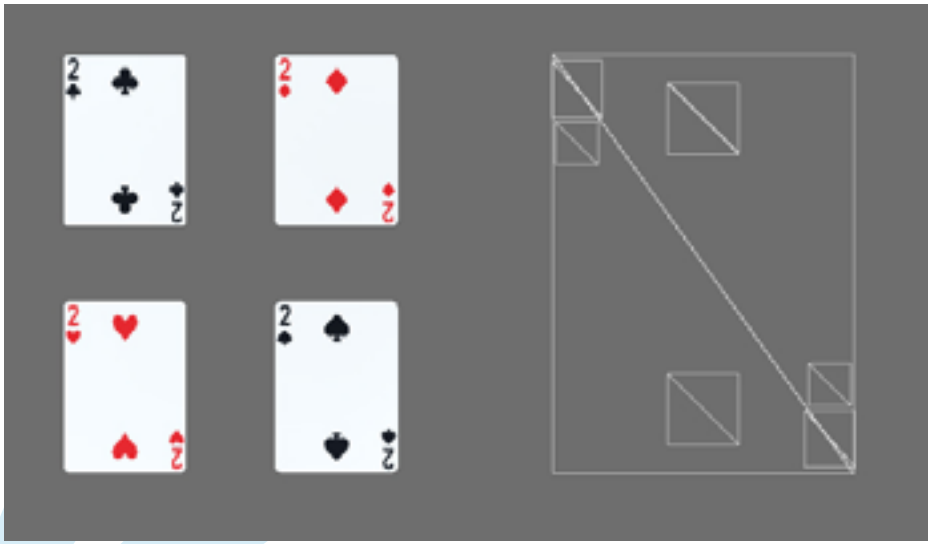


Card_2

- **card_club_2**
- **card_diamond_2**
- **card_heart_2**
- **card_spade_2**

Faces : 16 tris
Vertices : 32 verts

Material : cards_D
Texture : 2048 x 2048 px

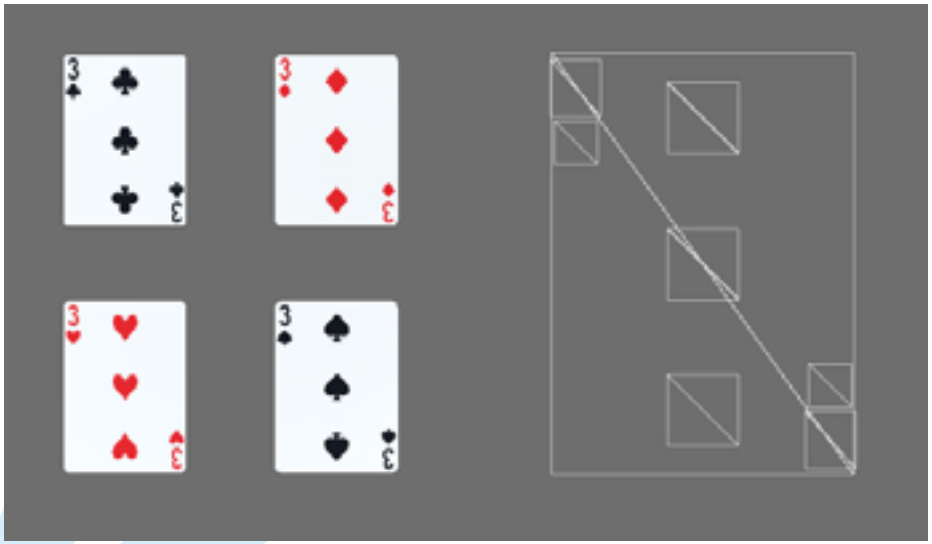


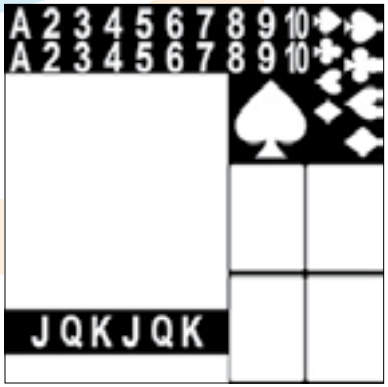
Card_3

- **card_club_3**
- **card_diamond_3**
- **card_heart_3**
- **card_spade_3**

Faces : 18 tris
Vertices : 36 verts

Material : cards_D
Texture : 2048 x 2048 px



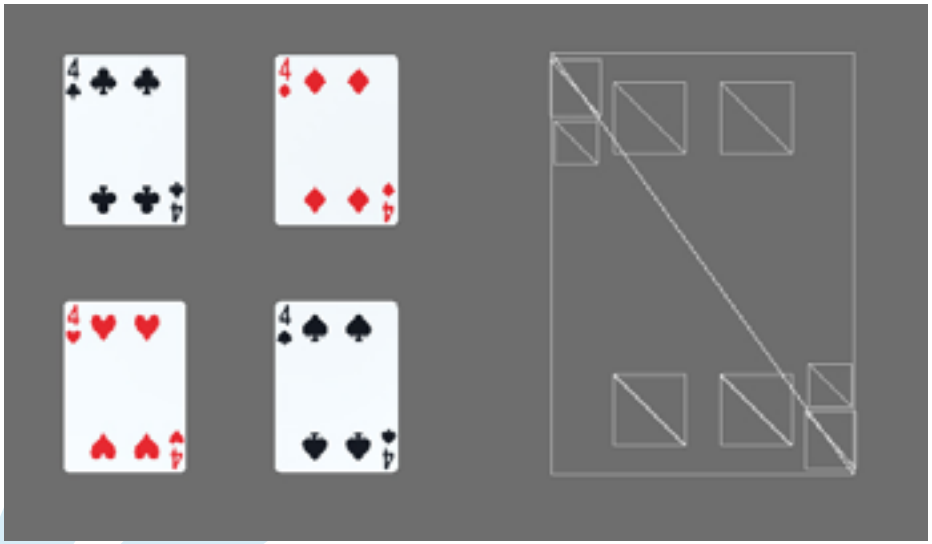


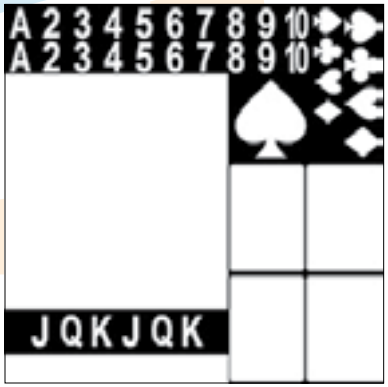
Card_4

- **card_club_4**
- **card_diamond_4**
- **card_heart_4**
- **card_spade_4**

Faces : 20 tris
Vertices : 40 verts

Material : cards_D
Texture : 2048 x 2048 px



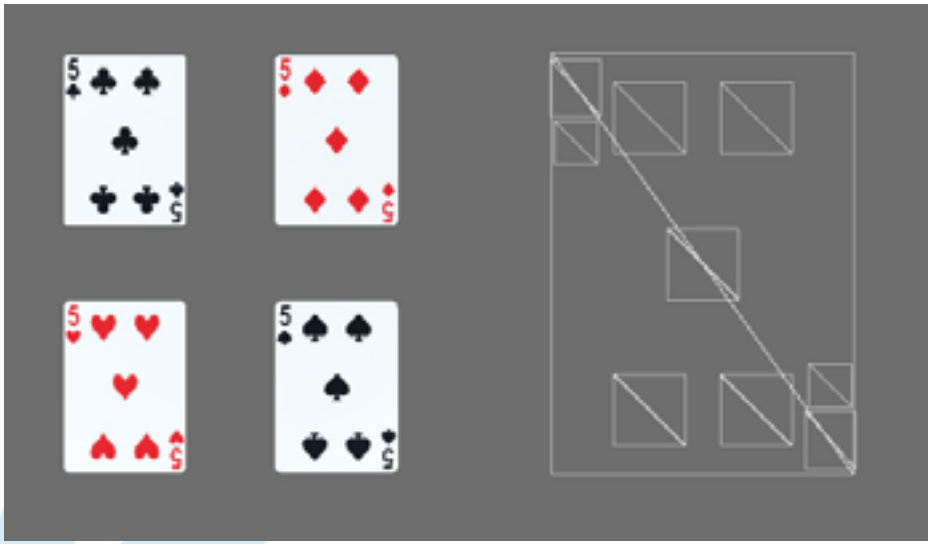


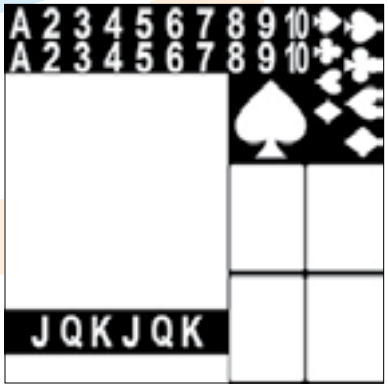
Card_5

- **card_club_5**
- **card_diamond_5**
- **card_heart_5**
- **card_spade_5**

Faces : 22 tris
Vertices : 44 verts

Material : cards_D
Texture : 2048 x 2048 px



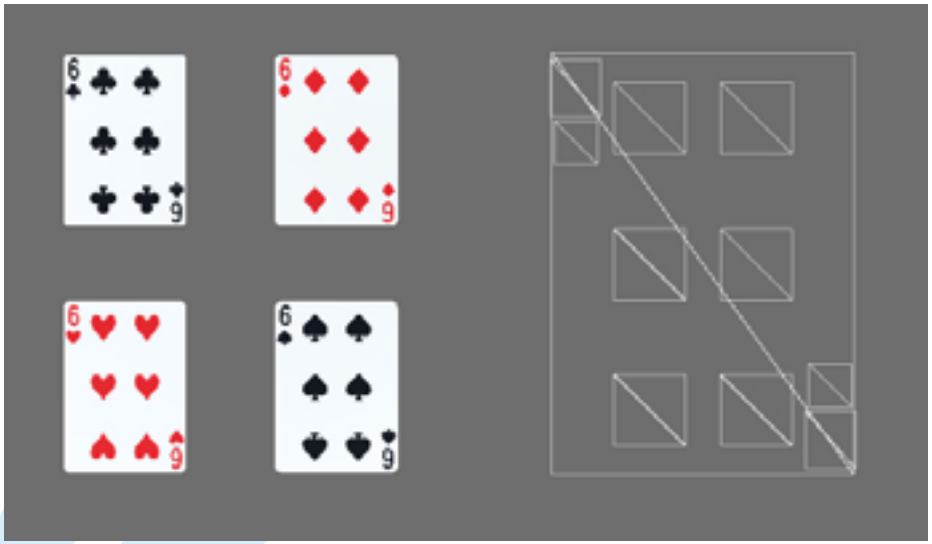


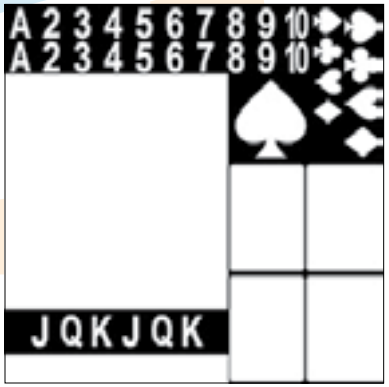
Card_6

- **card_club_6**
- **card_diamond_6**
- **card_heart_6**
- **card_spade_6**

Faces : 24 tris
Vertices : 48 verts

Material : cards_D
Texture : 2048 x 2048 px



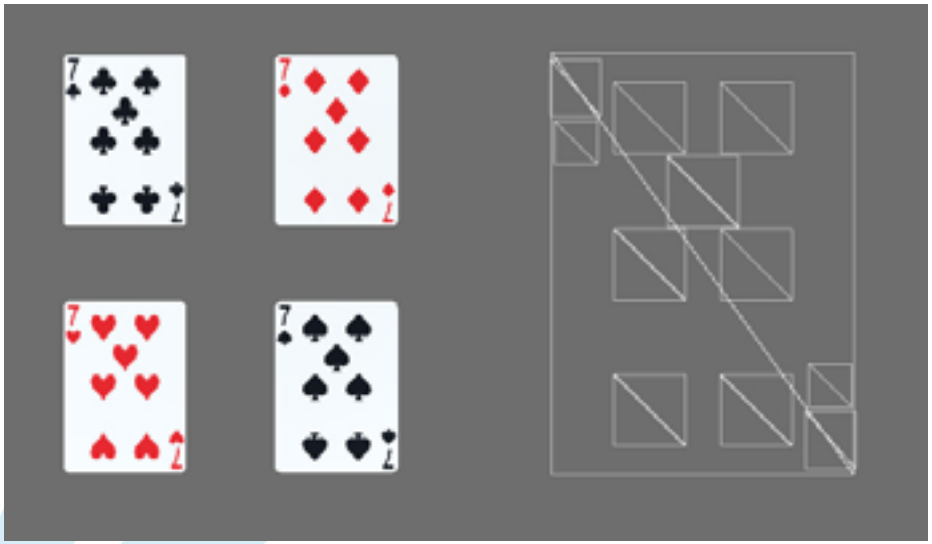


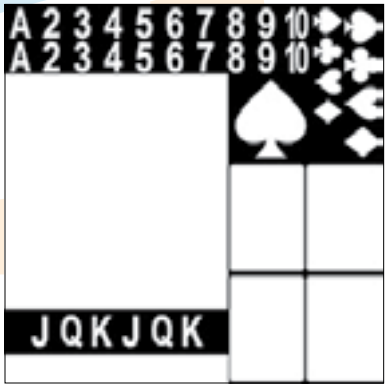
Card_7

- **card_club_7**
- **card_diamond_7**
- **card_heart_7**
- **card_spade_7**

Faces : 26 tris
Vertices : 52 verts

Material : cards_D
Texture : 2048 x 2048 px



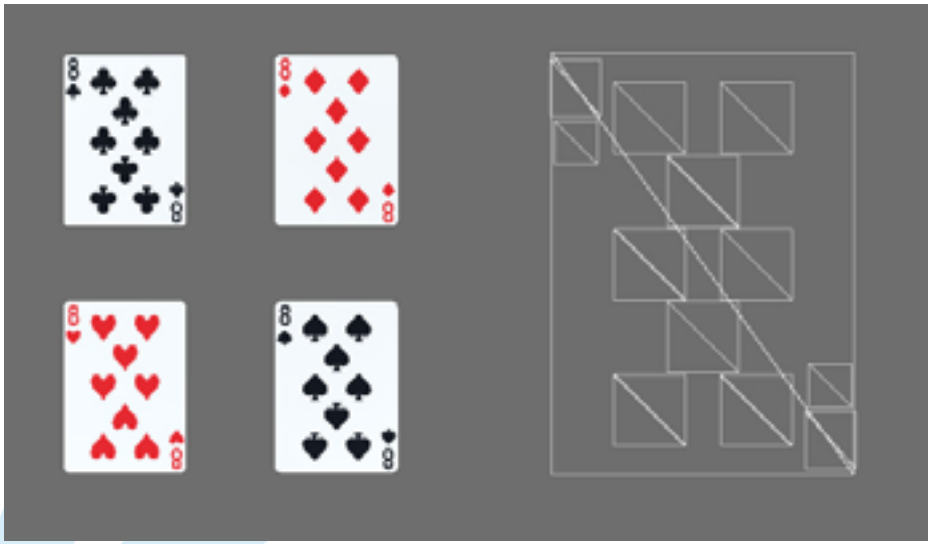


Card_8

- **card_club_8**
- **card_diamond_8**
- **card_heart_8**
- **card_spade_8**

Faces : 28 tris
Vertices : 56 verts

Material : cards_D
Texture : 2048 x 2048 px

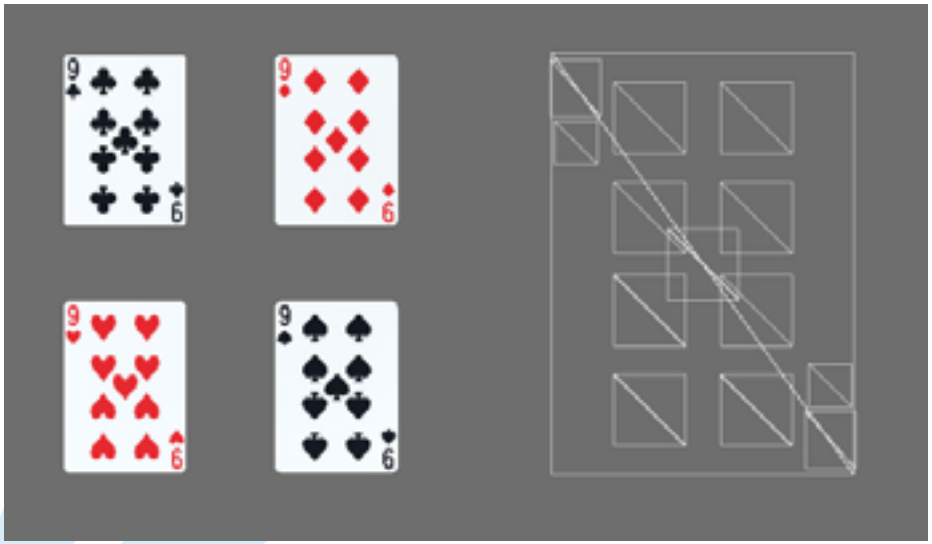


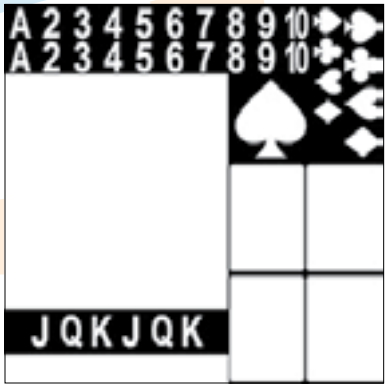
Card_9

- **card_club_9**
- **card_diamond_9**
- **card_heart_9**
- **card_spade_9**

Faces : 30 tris
Vertices : 60 verts

Material : cards_D
Texture : 2048 x 2048 px



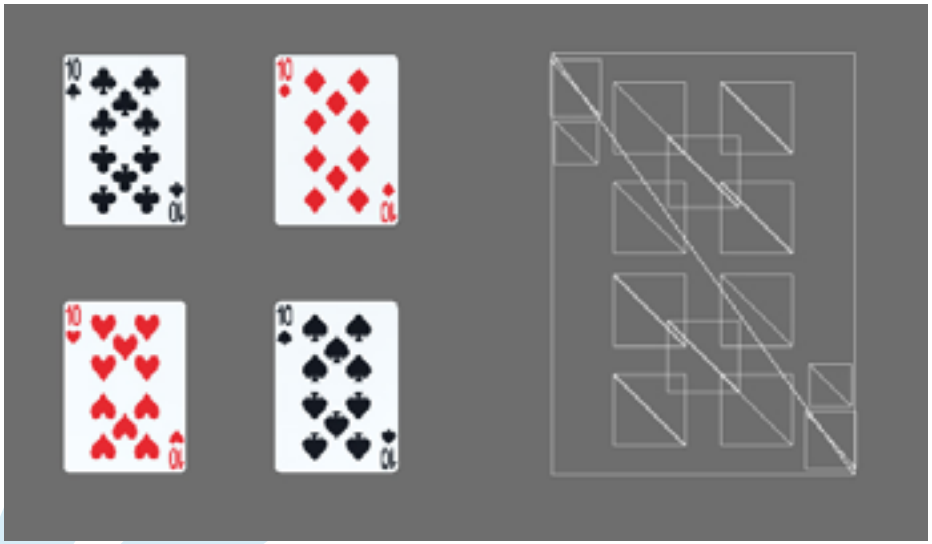


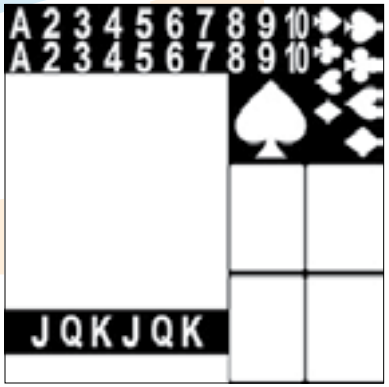
Card_10

- **card_club_10**
- **card_diamond_10**
- **card_heart_10**
- **card_spade_10**

Faces : 32 tris
Vertices : 64 verts

Material : cards_D
Texture : 2048 x 2048 px



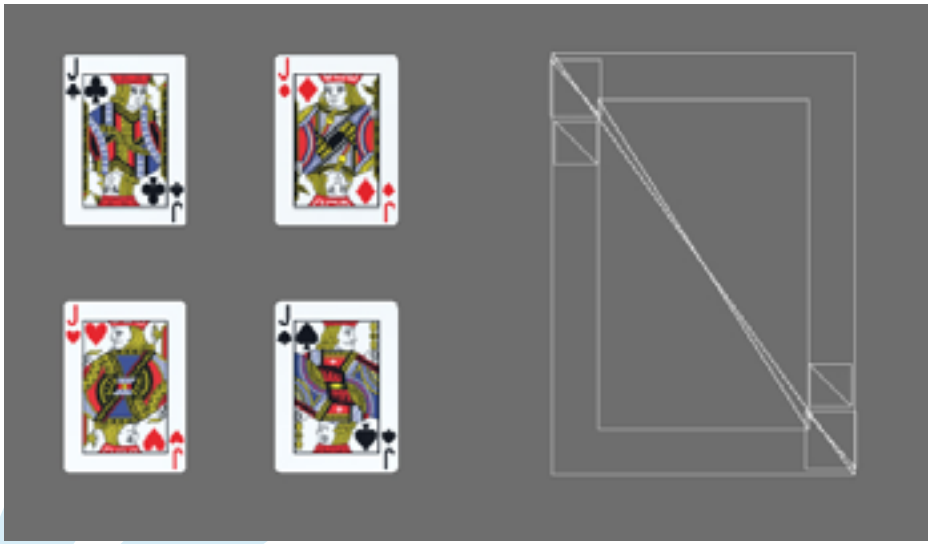


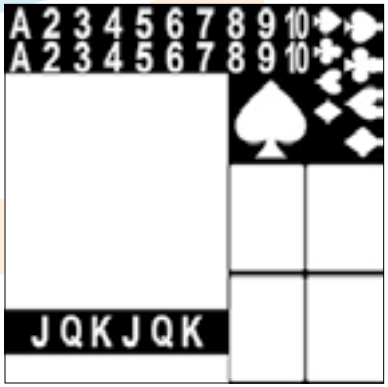
Card_J

- **card_club_J**
- **card_diamond_J**
- **card_heart_J**
- **card_spade_J**

Faces : 14 tris
Vertices : 28 verts

Material : cards_D
Texture : 2048 x 2048 px



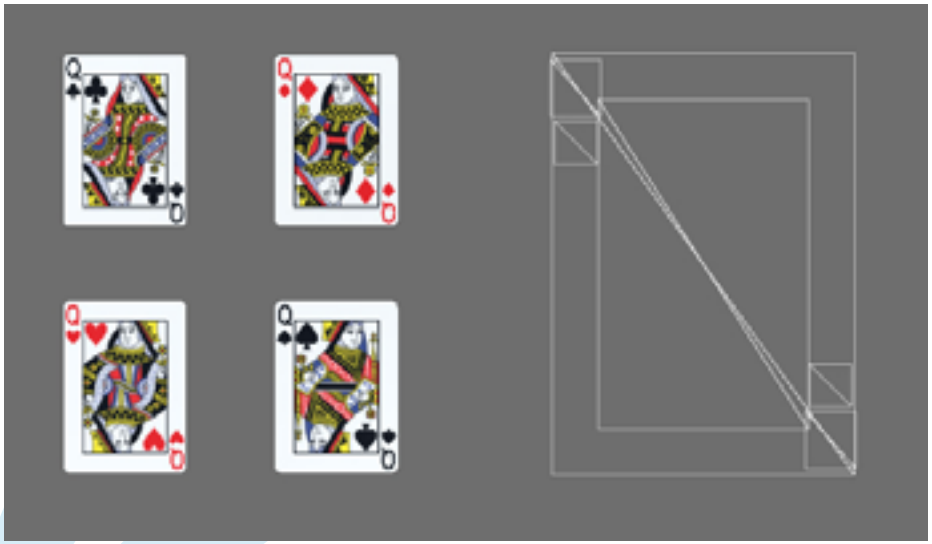


Card_Q

- **card_club_Q**
- **card_diamond_Q**
- **card_heart_Q**
- **card_spade_Q**

Faces : 14 tris
Vertices : 28 verts

Material : cards_D
Texture : 2048 x 2048 px

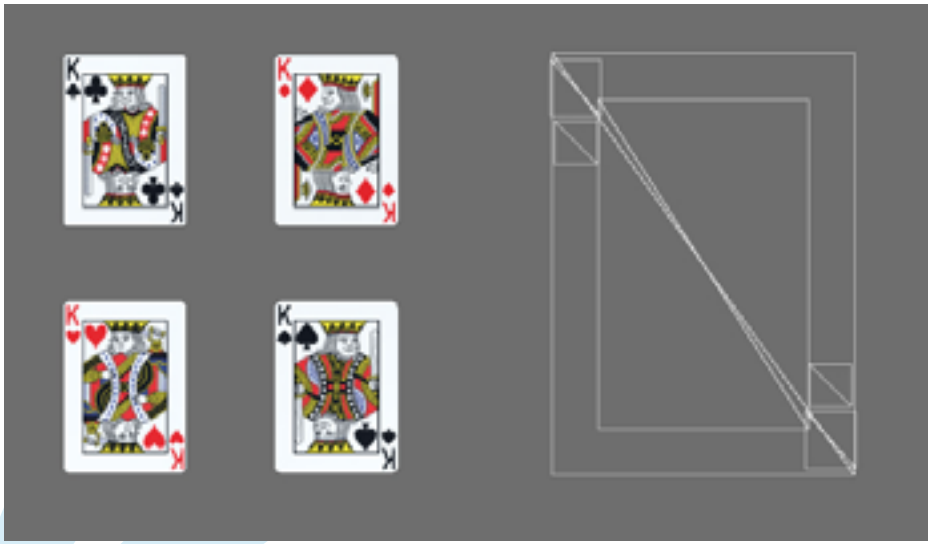


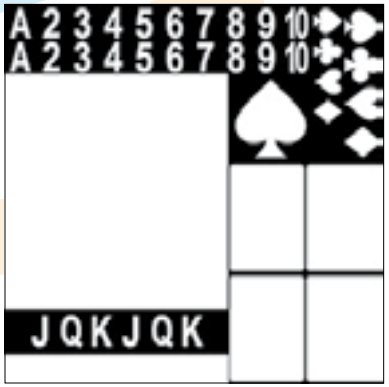
Card_K

- **card_club_K**
- **card_diamond_K**
- **card_heart_K**
- **card_spade_K**

Faces : 14 tris
Vertices : 28 verts

Material : cards_D
Texture : 2048 x 2048 px



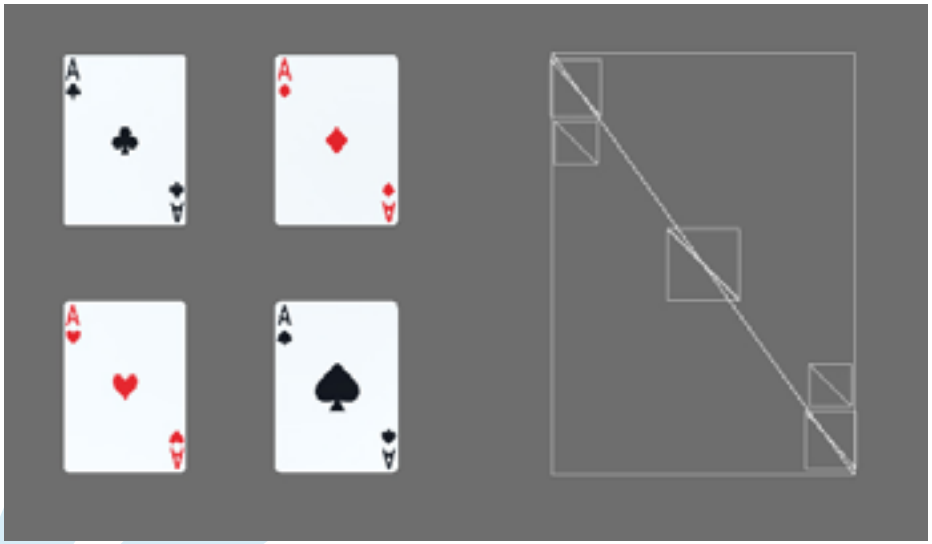


Card_A

- **card_club_A**
- **card_diamond_A**
- **card_heart_A**
- **card_spade_A**

Faces : 14 tris
Vertices : 28 verts

Material : cards_D
Texture : 2048 x 2048 px

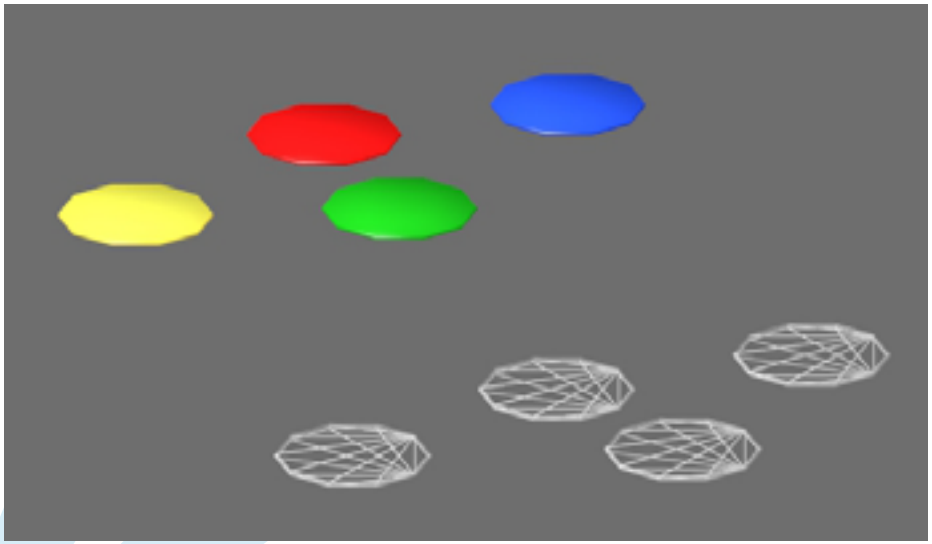


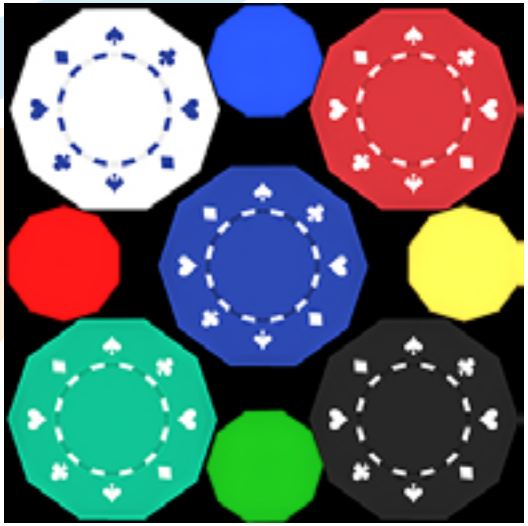
Counter

- **counter_blue**
- **counter_green**
- **counter_red**
- **counter_yellow**

Faces : 56 tris
Vertices : 64 verts

Material : token_D
Texture : 512 x 512 px



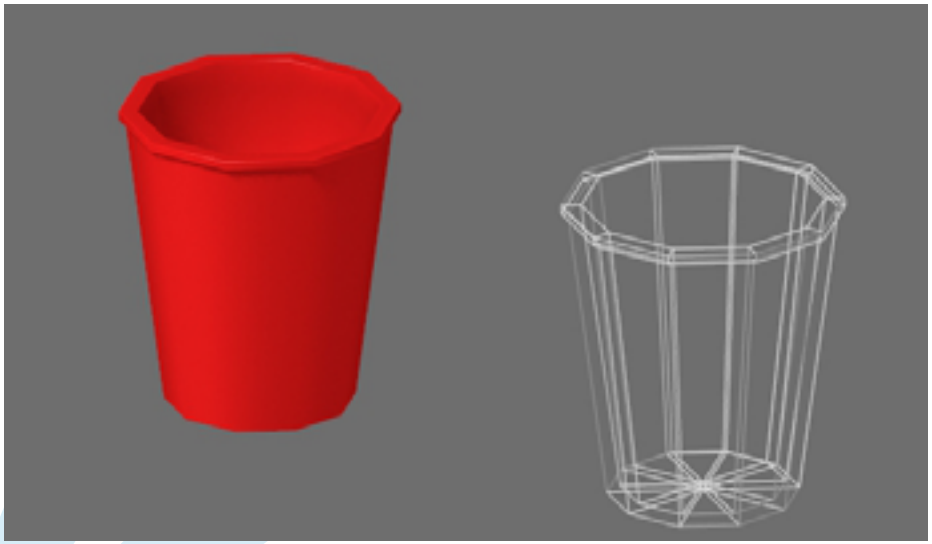


Dices_shaker

• **dice_shaker**

Faces : 120 tris
Vertices : 144 verts

Material : dice_shaker_D
Texture : 512 x 512 px



Dices6

• **dice6_red**

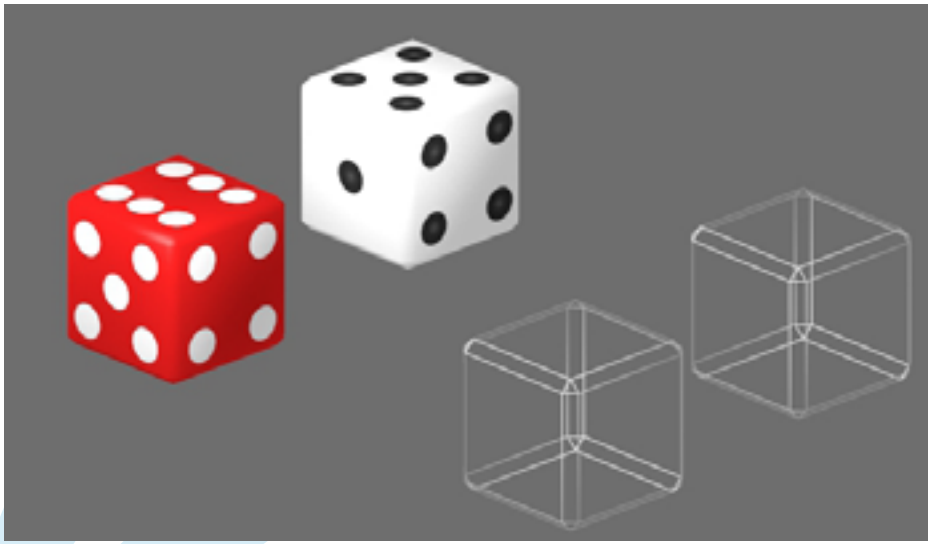
Faces : 44 tris
Vertices : 42 verts

Material : dice_shaker_D
Texture : 512 x 512 px

• **dice6_white**

Faces : 44 tris
Vertices : 36 verts

Material : dice_shaker_D
Texture : 512 x 512 px



Dice_rpg_red

• dice4_rpg_red

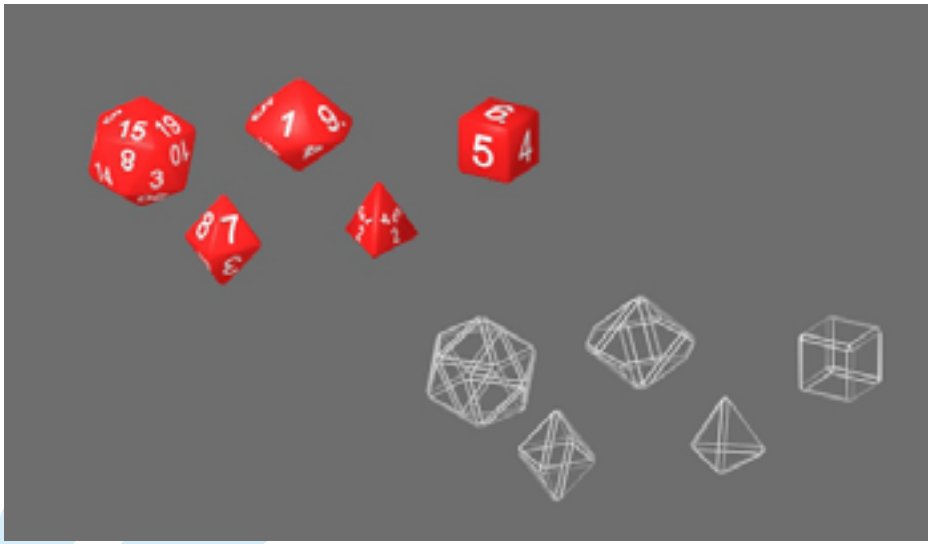
Faces : 20 tris
Vertices : 26 verts

Material : dice_rpg_D
Texture : 512 x 512 px

• dice6_rpg_red

Faces : 44 tris
Vertices : 34 verts

Material : dice_rpg_D
Texture : 512 x 512 px



• dice8_rpg_red

Faces : 44 tris
Vertices : 38 verts

Material : dice_rpg_D
Texture : 512 x 512 px

• dice10_rpg_red

Faces : 80 tris
Vertices : 57 verts

Material : dice_rpg_D
Texture : 512 x 512 px

• dice20_rpg_red

Faces : 116 tris
Vertices : 85 verts

Material : dice_rpg_D
Texture : 512 x 512 px

Dice_rpg_blue

• dice4_rpg_blue

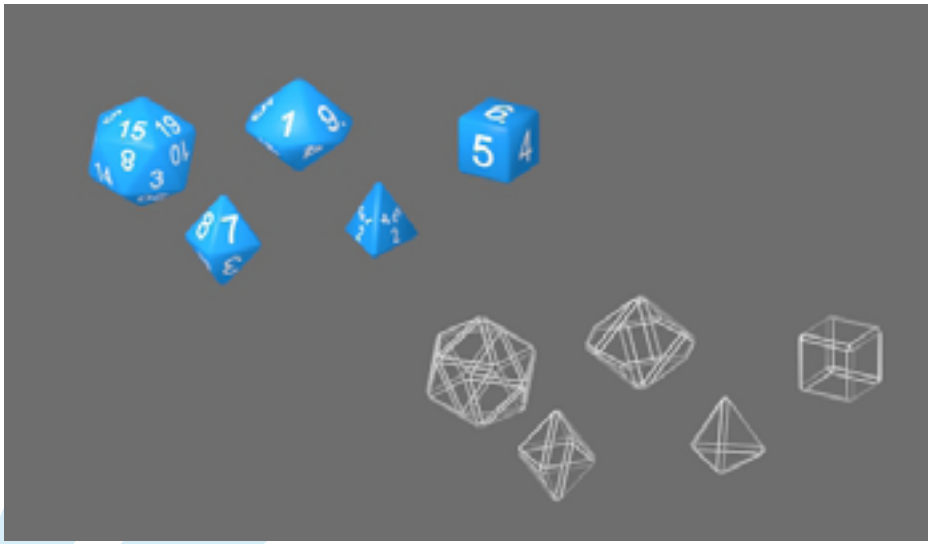
Faces : 20 tris
Vertices : 26 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• dice6_rpg_blue

Faces : 44 tris
Vertices : 34 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px



• dice8_rpg_blue

Faces : 44 tris
Vertices : 38 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• dice10_rpg_blue

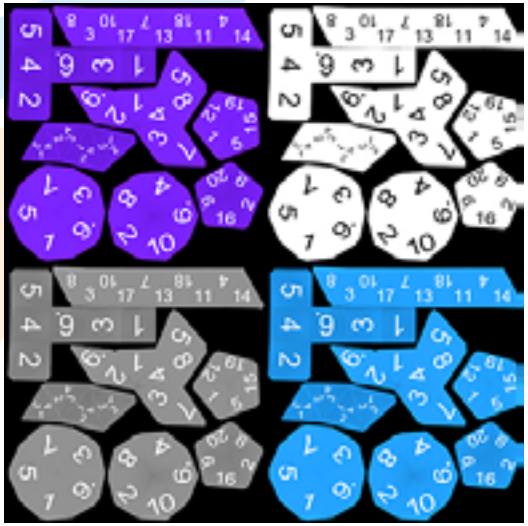
Faces : 80 tris
Vertices : 57 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• dice20_rpg_blue

Faces : 116 tris
Vertices : 85 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px



Dice_rpg_grey

• **dice4_rpg_grey**

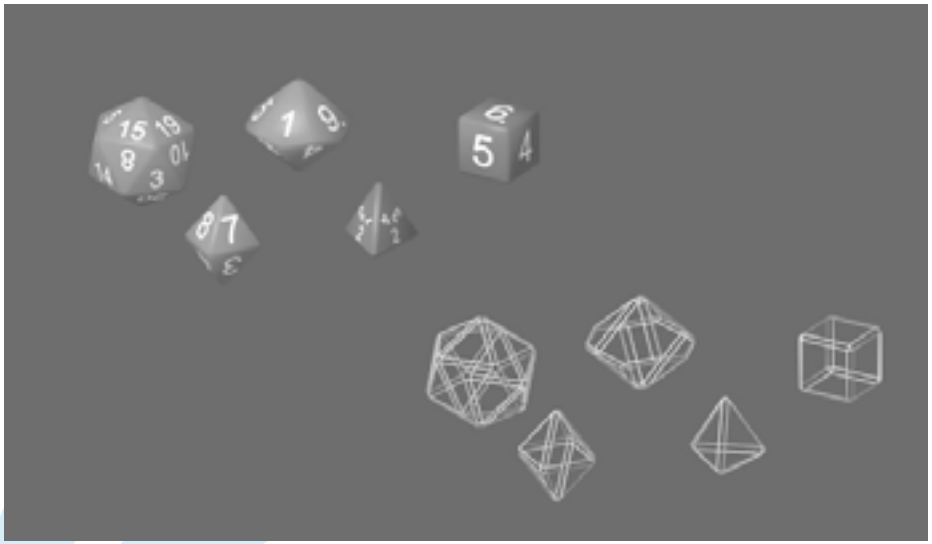
Faces : 20 tris
Vertices : 26 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• **dice6_rpg_grey**

Faces : 44 tris
Vertices : 34 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px



• **dice8_rpg_grey**

Faces : 44 tris
Vertices : 38 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• **dice10_rpg_grey**

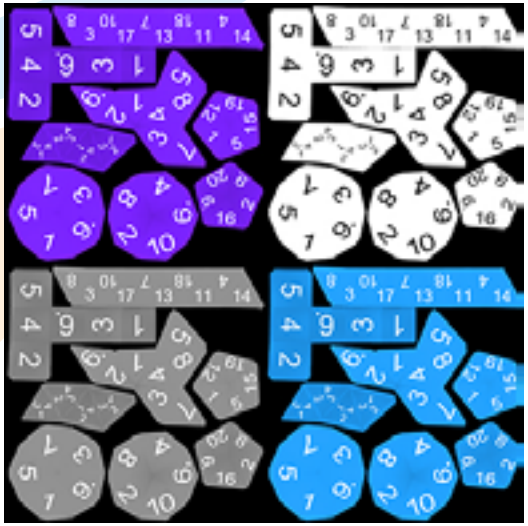
Faces : 80 tris
Vertices : 57 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• **dice20_rpg_grey**

Faces : 116 tris
Vertices : 85 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px



Dice_rpg_purple

• dice4_rpg_purple

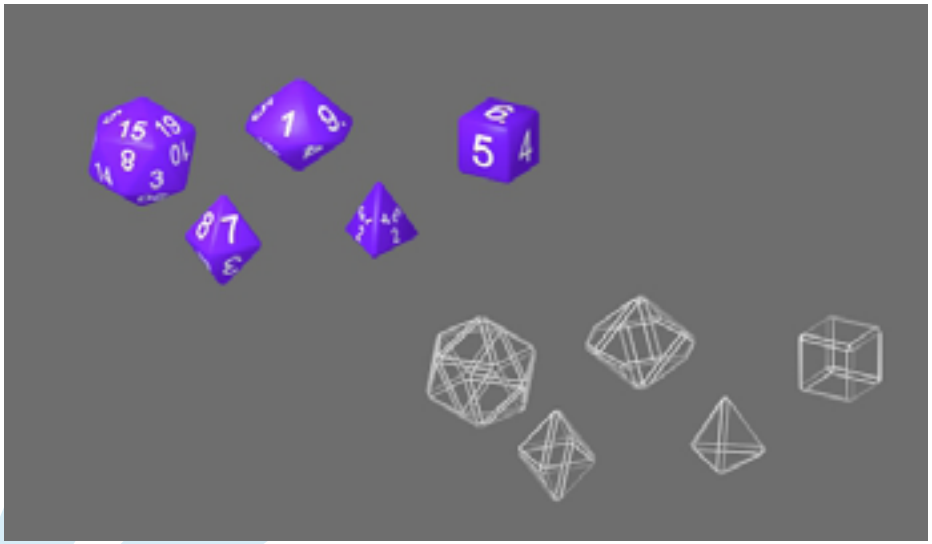
Faces : 20 tris
Vertices : 26 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• dice6_rpg_purple

Faces : 44 tris
Vertices : 34 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px



• dice8_rpg_purple

Faces : 44 tris
Vertices : 38 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• dice10_rpg_purple

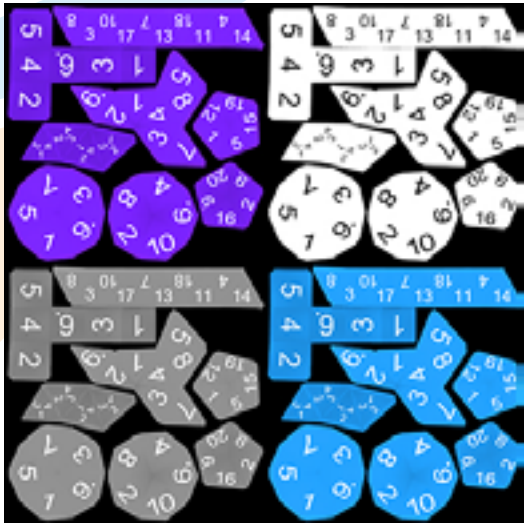
Faces : 80 tris
Vertices : 57 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• dice20_rpg_purple

Faces : 116 tris
Vertices : 85 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px



Dice_rpg_white

• **dice4_rpg_white**

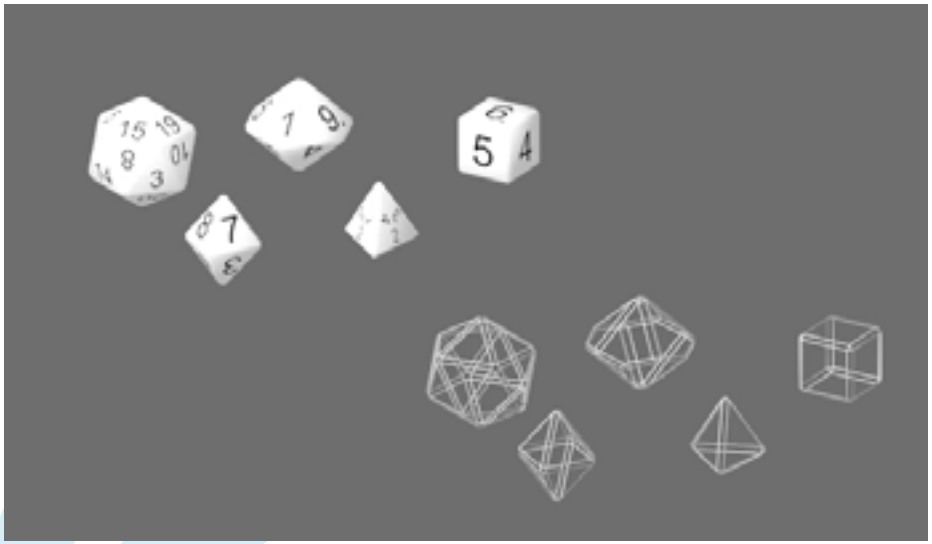
Faces : 20 tris
Vertices : 26 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• **dice6_rpg_white**

Faces : 44 tris
Vertices : 34 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px



• **dice8_rpg_white**

Faces : 44 tris
Vertices : 38 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• **dice10_rpg_white**

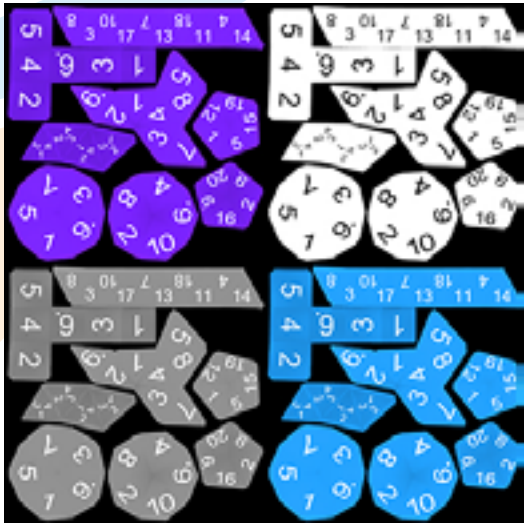
Faces : 80 tris
Vertices : 57 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px

• **dice20_rpg_white**

Faces : 116 tris
Vertices : 85 verts

Material : dice_rpg_multi_D
Texture : 1024 x 1024 px



Domino

• **domino:base**

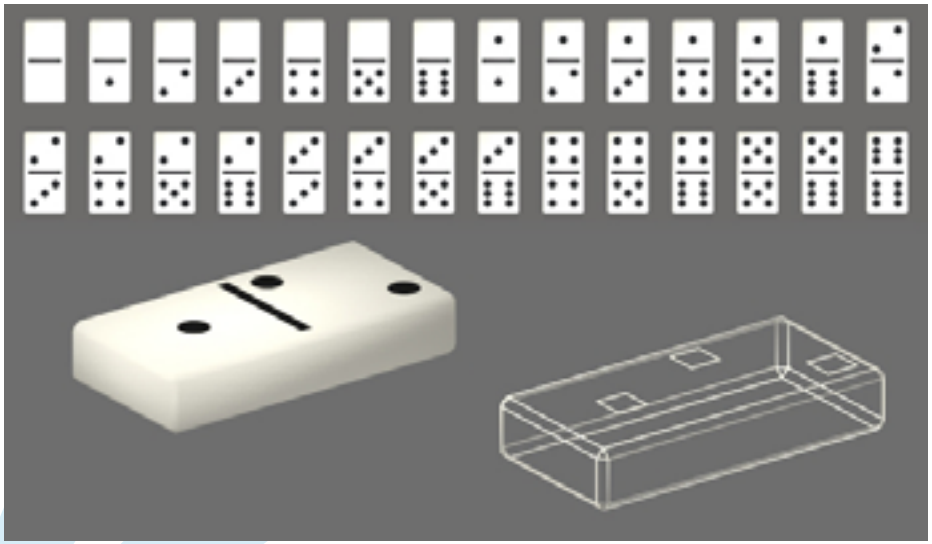
Faces : 44 tris
Vertices : 38 verts

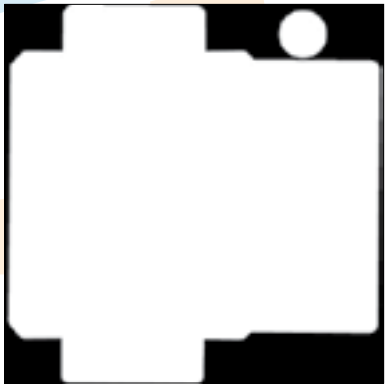
Material : domino_D
Texture : 512 x 512 px

• **domino:dot**

Faces : 2 tris
Vertices : 4 verts

Material : domino_D
Texture : 512 x 512 px





Pawn_draughts

• **pawn_draughts_black**

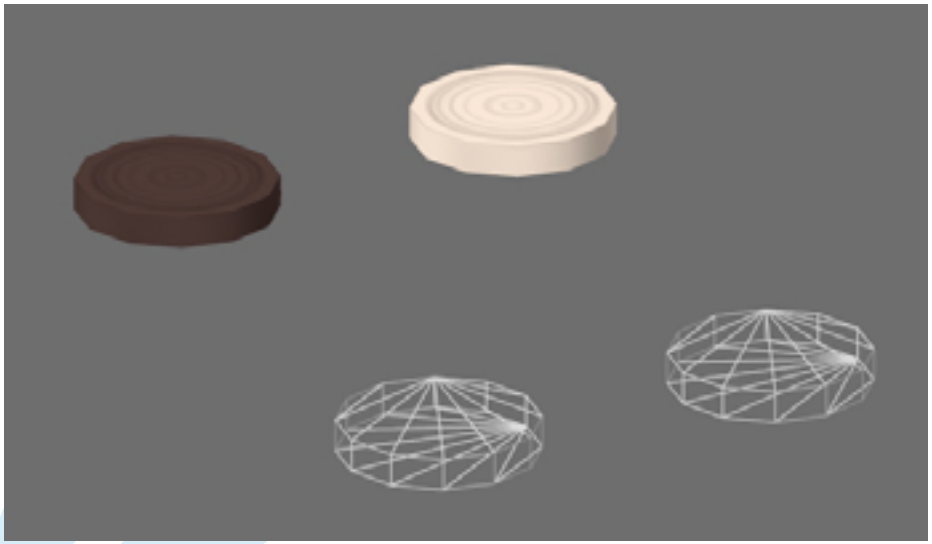
Faces : 44 tris
Vertices : 56 verts

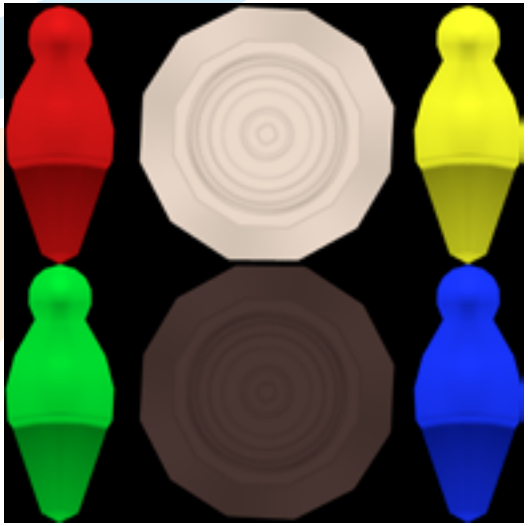
Material : pawns_D
Texture : 512 x 512 px

• **pawn_draughts_white**

Faces : 44 tris
Vertices : 52 verts

Material : pawns_D
Texture : 512 x 512 px



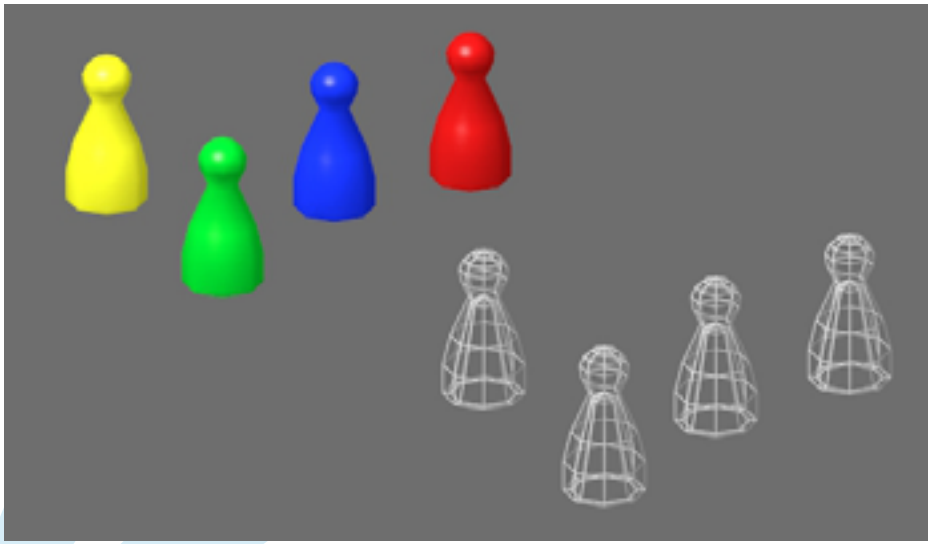


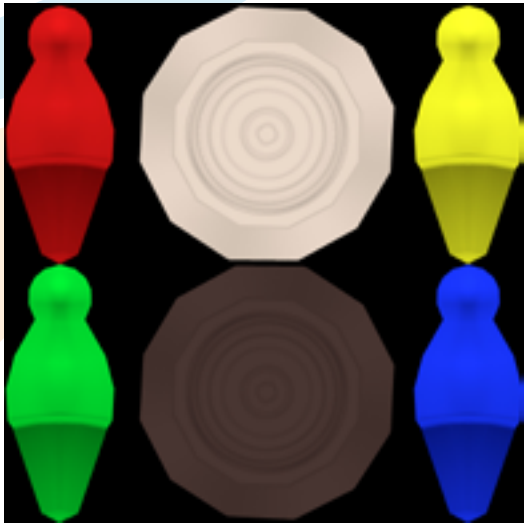
Pawn_simple

- **pawn_simple_blue**
- **pawn_simple_green**
- **pawn_simple_red**
- **pawn_simple_yellow**

Faces : 160 tris
Vertices : 136 verts

Material : pawns_D
Texture : 512 x 512 px



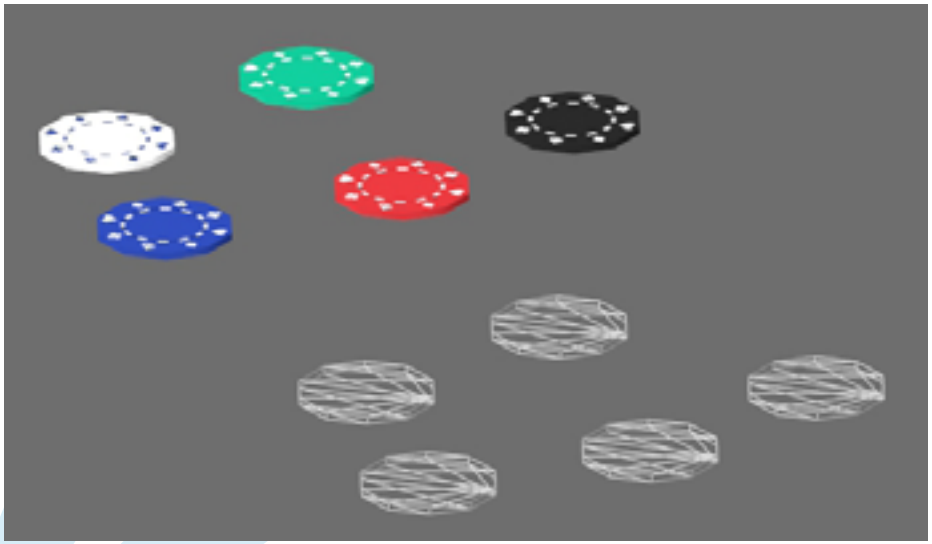


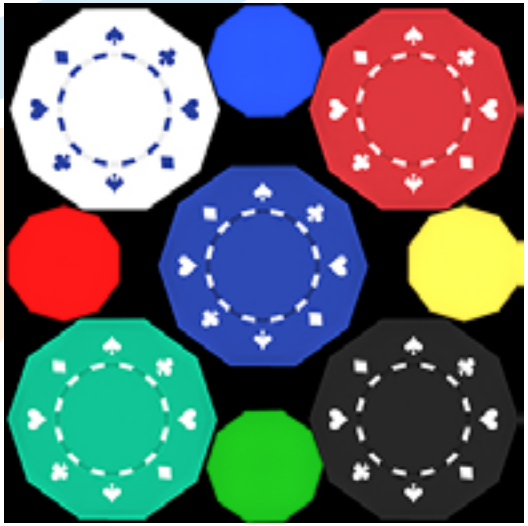
Token_poker

• **token_poker**

Faces : 36 tris
Vertices : 42 verts

Material : token_D
Texture : 512 x 512 px





Table_wood

- **table_wood**

Texture : 1024 x 1024 px

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Email de contact : contact@arigasoft.com

Email de support : support@arigasoft.com