

## University of California, **Berkeley** Electrical Eng. Computer Science

Freshman, Expected Graduation: 2018  
*Leadership Scholar* *GPA: 3.7*

### Courses by Summer 2015:

- CS61A: Structure, Interpretation of Computer Programs
- CS61B: Data Structures, Advanced Programming
- CS70: Discrete Math and Probability
- EE16A, EE16B: Designing Devices, Info Systems
- EE: Digital Logic Design, Computer Organization

## Technical Skills

### Proficient

- Swift/ Obj. C
- Python, Java

### Frequently Used

- SQL, Lisp
- Javascript

### Other

- Algorithms, Design
- Hardware (Arduino)

## Experience

### Berkeley Mobile iOS

9/15 - Present

*iOS Developer - Objective C*

- Part of team that built and improves Berkeley's campus application with over **5,000 users**
- **Most Recent Impact:** Added customizable start, stop, and time destination mapping for Berkeley Public Transit, made routes calculate instantly and dynamically to make routing process faster.

### CS61A Lab Teaching Assistant: Structure, Interpretation of Computer Programs

1/16 - Present

### Berkeley HyperLoop Team

9/15 - Present

*Signals and Controls Engineer*

- Goal: Create safety-centered system computer for Berkeley's SpaceX's supersonic vacuum travel pod, Program Raspberry Pi to interface with Keyence sensors to keep pod balanced and cancel out vibrations
- **My Impact So Far:** CAD-ed (Computer Aided Design) seats and interior components to exemplify a practical safety first approach that qualified team Top 22 Internationally for competition test track testing in August 2016.

### UNT Dept. Materials Science Research

1/14 - 6/15

*Student Research Assistant*

- Developed model that can make any metal 30% lighter without losing strength to prevent bone implants from stress-shielding. Used LAMMPS, UNIX scripts: nano-porous copper with niobium.
- **My Impact:** Led project, validated this model through 1.5 years of computational simulations, synthesized a real-life Zinc-Oxide model, presented discoveries as an **Intel ISEF Finalist**

## Projects

### Delphi

**Present**

*Intellectual Property Challenge Lab*

- Developed algorithm for tech corporations to use that predicts patent troll litigation, using SVM and Alchemy API's Semantic NLP, Python.

### Casa

**Present**

- Fully built and tested Swift App that lets users rent out different portions of their house
- Challenges included algorithms to maintain security with renter's availability, faster search, and messaging

### SpeedUp

**10/15**

*CalHacks 2.0*

- Haptic Feedback to shoes if you're running late to class using Arduino w/Bluetooth LE, Swift iOS App, Here Maps, Apple MapKit, real-time distance + pace calculation

### Alleviate

**3/15**

*HackDFW Most Technologically Innovative Award*

- JS WebApp uses Leap Motion IR Sensor, notifies you of incorrect hand position, finger extension to prevent tendonitis based on our mathematical model.