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	Data		

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WORK MATRIX

	CONTRIBUTIONS			
STUDENT NAME	PART 1	PART 2	PART 3	REPORT
Muhammad Akbar Husnoo	33.3%	33.3%	33.3%	33.3%
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TOTAL	100%	100%	100%	100%

 Table 1: Work Matrix for each task

1.0. INTRODUCTION

A dataset consisting of attributes of 18,000 FIFA 19 players was released by Kaggle. The data collected included the names of the players, nationalities of the players, age of the players, as well as many others. The assessment, coded utilizing Python 3 and mainly Spark 2.4.0, consists of three parts:

- Part 1: Performing exploratory data analysis on the FIFA19 dataset;
- Part 2: Performing clustering analysis with the aim of identifying the position profiles of each cluster; &
- Part 3: Performing classification analysis with the aim of evaluating the performance of three different algorithms using k-fold cross validation.

This report has been commissioned to address each mandatory section with in-depth technical details as in the following:

2.0. PART 1: EXPLORATORY DATA ANALYSIS

This section deals with exploratory data analysis of the given dataset based on the questions given in the code file as shown in the following:

2.1. 1.1A

2.1.1. Minimum, Maximum and Mean for Age:

During this task, the team was required to compute the minimum, maximum and mean age of the FIFA players.

```
#Descriptive statistics for Age

#Create a function that accepts dataframe values and variable name as parameters def descriptive_summary_measures(dataframe_values, variable_name):
    #try-except block for error handling to prevent abnormal termination of code try:
    print('Descriptive Summary Measures for ' + variable_name +':\n')
    #use aggregation for computation
    #computation of min for values
    print ('Minimum Value of ' + variable_name + ':')
    df.agg(F.min(dataframe_values)).show()
    #computation of max for values
    print ('Maximum Value of ' + variable_name + ':')
    df.agg(F.max(dataframe_values)).show()
    #computation of mean for values
    print ('Mean Value of ' + variable_name + ':')
    df.agg(F.mean(dataframe_values)).show()

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')
    df.agg(F.mean(dataframe_values)).show()

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')
    df.agg(F.mean(dataframe_values)).show()

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')
    df.agg(F.mean(dataframe_values)).show()

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')
    df.agg(F.mean(dataframe_values)).show()

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')
    df.agg(F.mean(dataframe_values)).show()

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')

#computation of mean for values
    print ('Mean Value of ' + variable_name + ':')

#computation of mean for values

#computation of mean for values

#computation of mean for values

#computation of mean for values
```

Figure 1: Code Snippet for 1.1A Part 1

From the above code screenshot, a function was created that accepts data frame values and a variable name. The use of effective error-handling (try-except block) prevents abnormal

termination of the operation. By calling the function and parsing the required arguments, the descriptive summary measures (minimum, maximum and mean) were computed and displayed as shown in the following.

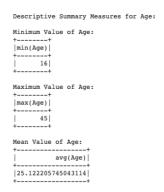


Figure 2: Output for 1.1A Part 1

From the above output, it can be seen that the minimum age of the players was 16 years old, the maximum age of the players was 45 years old, and the mean age of the players was approximately 25.1 years old.

2.1.2. Minimum, Maximum and Mean for Overall:

During this task, the team was required to compute the minimum, maximum and mean overall score of the FIFA players.

```
#Descriptive statistics for Overall
#Function Reuse for computation of Min, Max and Median
#Calling function created above with Overall column and variable name Overall as descriptive_summary_measures(df['Overall'], 'Overall')
```

Figure 3: Code Snippet for 1.1A Part 2

From the above code screenshot, it can be seen that the function created in 1.1A Part 1 was reutilized and called by parsing the required arguments for computing and displaying the minimum, maximum and mean overall score of the FIFA players as shown below:

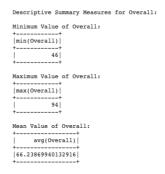


Figure 4: Output for 1.1A Part 2

From the above output, it can be seen that the minimum overall score was 46, the maximum overall score was 94, and the mean overall score of the FIFA players was approximately 66.2.

2.1.3. Position having highest Average Overall:

During this task, the team was required to compute the FIFA player position having the highest average overall.

```
#Position having highest Avg Overall (sort Avg Overall by position)

#Create a function that accepts variable names and n as parameters for order by
def order_by (target_variable, order_variable, sort_variable, n):
    #try-except block for error handling to prevent abnormal termination of code
    try:
        #order target_variable by order_variable
        df.groupBy(target_variable).agg(F.mean(order_variable)).sort(sort_variable, ascending = [0]).show(n)
        except Exception as e:
        logging.error(e)

#Call function that accepts Position column, Overall column and n = 1 as argument
    print('Position having the highest Average Overall by Position:\n')
        order_by('Position', 'Overall', 'avg(Overall)', 1)
```

Figure 5: Code Snippet for 1.1A Part 3

From the above code screenshot, a function was created that accepts three variables and n as parameter. The use of effective error-handling (try-except block) prevents abnormal termination of the operation. The grouping using the mean aggregation was performed and sorted in descending order to compute and display the FIFA player position having the highest overall. The function was called by parsing the required arguments to display the results as shown below:

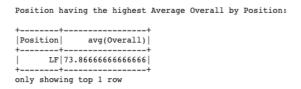


Figure 6: Code Snippet for 1.1A Part 3

From the above output, it can be concluded that the Left Forward (LF) FIFA player position had the highest average overall score of approximately 73.9.

2.1.4. Top 3 countries having highest Average Overall:

During this task, the team was required to compute the top three countries in FIFA having the highest average overall score.

```
#Top 3 countries with highest Avg Overall
#Function Reuse for computation of top 3 countries with highest Avg Overall
#Calling function created above with Overall, and Nationality Column and n = 3
print('Top 3 Countries with the Highest Average Overall:\n')
order_by('Nationality', 'Overall', 'avg(Overall)', 3)
```

Figure 7: Code Snippet for 1.1A Part 4

From the above code screenshot, it can be seen that the function created in 1.1A Part 3 was reutilized and called by parsing the required arguments for computing and displaying the values as shown below:

Figure 8: Output for 1.1A Part 4

From the above output, it can be concluded that United Arab Emirates had the highest average overall score of 77.0, followed by Central African Republic with the average overall score of approximately 73.3 and in the third position, Israel with an average overall score of approximately 72.1.

2.2. 1.1B

2.2.1. Average Potentials on Country by Position:

During this task, the team was required to compute the top ten results for average potentials on country by position sorted in alphabetical order.

```
#Average Potentials on Country by Position with ordering the results on country
by alphabet (show top 10)
#try-except block for error handling to prevent abnormal termination of code
try:
    #use aggregation and group by to find required values and sort by Nationality
    #then show first 10 results
    print('Average Potentials on Country By Position (Sort Country by alphabetical order): \n')
df.groupBy('Nationality').pivot('Position').agg(F.mean('Potential')).sort('Nationality').show(10)
except Exception as e:
    logging.error(e)
```

Figure 9: Code Snippet for 1.1B Part 1

From the above code snippet, the use of effective error-handling (try-except block) prevents abnormal termination of the operation. The grouping which involved the use of pivot and mean aggregation was performed and sorted by nationality (in alphabetical order) to display the top ten results as shown below:

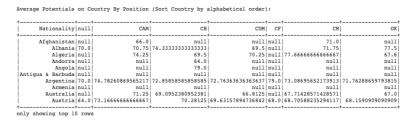


Figure 10: Output (sample) for 1.1B Part 1

The above output shows the part of the output of average potentials on country by position, sorted by nationality, in alphabetical order. It can also be seen that there are missing null values in the dataset which, though not catered for in this assessment, should have been pre-processed.

2.2.2. Position having the highest Average Potential for Australia:

During this task, the team was required to compute the FIFA player position having the highest Average Potential for Australia.

Figure 11: Code Snippet for 1.1B Part 2

From the above code screenshot, the use of effective error-handling (try-except block) prevents abnormal termination of the operation. A filter was applied to save the values from the whole data frame with Australian nationality only. The grouping carried out using mean aggregation was performed and the average potential calculated was then sorted in descending order to show the position having the highest average potential for Australia.

```
Position having the highest Avg Potential for Australia Only:

+-----+
|Position|avg(Potential)|
+-----+
| RDM| 77.0|
+-----+
only showing top 1 row
```

Figure 12: Output for 1.1B Part 2

From the above output, it can be concluded that the Right Defensive Midfielder (RDM) position for Australia had the highest average potential score of 77.0.

2.3. 1.1C

2.3.1. Plot Age vs Average Potential and Average Overall:

During this task, the team was required to plot the age of FIFA players on the x-axis while the average potential on age and the average overall on age was plotted on the y-axis.

```
#import required libraries
import matplottlib.pyplot as plt
import numpy as np
import pandas as pd

#try-except block for error handling to prevent abnormal termination of code
try:
    #finding the average potential by age
    df_avg_potential_by_age = df.groupBy('Age').agg(F.mean('Potential')).sort('Age').toPandas()
    print('The Average Potential by Age:\n\n' + str(df_avg_potential_by_age))
    #finding the average overall by age
    df_avg_overall_by_age = df.groupBy('Age').agg(F.mean('Overall')).sort('Age').toPandas()
    print('\n\nThe Average Overall by Age:\n\n' + str(df_avg_overall_by_age))
except Exception as e:
    longing error(e)
```

Figure 13: Code Snippet for 1.1C Part 1 (1)

```
#Plot Age on X-axis vs Average Potential and Average Overall
#try-except block for error handling to prevent abnormal termination of code
 #prepare data per axis for avg potential by age
 age_pot = df_avg_potential_by_age["Age"]
  average_potential = df_avg_potential_by_age["avg(Potential)"]
  #prepare data per axis for avg overall by age
  age_ov = df_avg_overall_by_age["Age"]
  average_overall = df_avg_overall_by_age["avg(Overall)"]
  #include plot title
  plt.title('Line Plot of Age against Average Potential and Average Overall')
  #include x-axis label
 plt.xlabel('Player Age (in Years)')
 #include y-axis label
plt.ylabel('Average Score')
  #plot lines for average potential and average overall
  plt.plot(age_pot, average_potential, label = "Average Potential")
  plt.plot(age_ov, average_overall, label = "Average Overall")
  plt.legend()
  #include grid Lines
  plt.grid(b=True, which='major', linestyle='-')
  #change plot size
 plt.figure(figsize=(10,5))
  # Generate Plot
 plt.show()
except Exception as e:
 logging.error(e)
```

Figure 14: Code Snippet for 1.1C Part 1 (2)

From the above two code screenshots, the use of effective error-handling (try-except block) prevents abnormal termination of the operation. The groupings for average potential by age and average overall by age were performed using mean aggregation and converted to Pandas data frame type for plotting. The data was then plotted on the same graph as shown in the following.

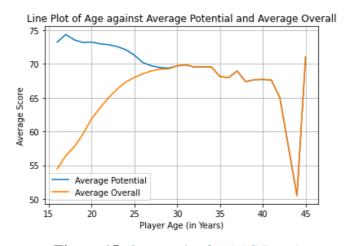


Figure 15: Output plot for 1.1C Part 1

From the above plot output, it can be seen that between the ages of 16 to 30 years old, a unit increase in age tends to increase the average overall while decreasing the average potential of a FIFA player. At approximately the age of 30 years, it is visually evident that both average scores intersect. Post the age of 30 to around 41, both scores of the average FIFA player then gradually decreases in a fairly erratic manner. Between the ages of 41 and 44, there is a sharp

drop in both scores which then experience a sudden rise between the ages of 44 and 45, likely due an outlier in older players.

2.3.2. Age when the players fully realise their full potential in general:

During this task, the team was required to compute the exact age whereby, in general, the FIFA players fully realised their potential.

```
#Find the Intersect (When, on average, players fully realise their potential)

"""

Referenced from https://stackoverflow.com/questions/41247600/subset-pandas-dataframe-by-overlap-with-another

"""

#try-except block for error handling to prevent abnormal termination of code

try:

#Herges the data frames, and only shows when the Overall and Potential line up.

Potential_Realised = (df_avg_overall_by_age[df_avg_overall_by_age["avg(Overall)"].isin(df_avg_potential_by_age["avg(Potential)"])])

#Prints all ages where they are merged

print(Potential_Realised)

#Prints the first age they merge

print("")

print(Potential_Realised.ilor[[0]])

except Exception as e:
logging.error(e)
```

Figure 16: Code Snippet for 1.1C Part 2

Players are considered to fully realise their potential, when their average potential score intersects with their average overall score. From the above code screenshots, the use of effective error-handling (try-except block) prevents abnormal termination of the operation. Both the data frames created in 1.1C Part 1 for the average overall by age and the average potential by age were merged to check which values of age have similar average overall and average potential. The first age where both intersect was displayed as shown below.

```
Age where players fully released their potential in general

Age avg(Overall)
15 31 69.850071
```

Figure 17: Output for 1.1C Part 2

From the above output, it can be concluded that, in general, the FIFA players fully realise their potentials at the age of 31 years old with both average potential and average overall scores of approximately 69.85.

3.0. PART 2: UNSUPERVISED LEARNING: K-MEANS

This section deals with data preparation for k-means, model building and predictions with the optimum value of k as subsequently shown:

3.1. 2.1: Data Preparation

During this task, the team was required to prepare the data and find the elbow point for k-means clustering model.

```
from pyspark.sql.functions import when,col
...
Code Reference: https://stackoverflow.com/questions/41775281/filtering-a-pyspark_dataframe-using-isin-by-exclusion
...
#Filtering the Postion = GK (Goal Keepers) from column "Position"

df_filtered = df_filter(-col('Position').isin(['GK']))
    df_filtered.show()
```

Figure 18: Code Snippet for 2.1 Data Preparation (1)

Figure 19: Code Snippet for 2.1 Data Preparation (2)

```
from prepark.al.clastering import Messa
from prepark.al.feature import Vetocrassembler

PRe salect the specific features to FEATURE_COL
PRATURES_COL = [Insight(D)], 'Mesight(D)], 'Mesight(D)], 'Mesight(D)], 'Mesight(D), 'Mesig
```

Figure 20: Code Snippet for 2.1 Data Preparation (3)

Based on the above code screenshots, In order to prepare the dataset for building K means clustering for exploring player segmentation, the Goal Keepers position (Position = 'GK') is removed and the position attributes, ID attributes and skill-set attributes (Height(CM), Weight(KG), Crossing, Finishing, HeadingAccuracy, ShortPassing, Volleys, Dribbling, Curve, FKAccuracy, LongPassing, BallControl, Acceleration, SprintSpeed, Agility, Reactions, Balance, ShotPower, Jumping, Stamina, Strength, LongShots, Aggression, Interceptions, Positioning, Vision, Penalties, Composure, Marking, StandingTackle, SlidingTackle) are used. A new column "Position_Group" is created by defining the position features under three major groups: DEF, FWD and MID. Df_kmeans_new comprises all the skill set attributes listed above, and the new "Position_Group". Prior to implementing Kmeans unsupervised classification, the features (excluding "Position_Group") are combined into a new vector column labelled "features".

3.1.1. 2.1: Elbow Plot and Findings:

During this task, the team was required to compute and display the elbow plot with the aim of extracting useful information from the visualisation.

```
#k-means clustering is a method of vector quantization
#Performing k means clustering uses ID and vectorized columns from df_kmeans_
from pyspark.ml.evaluation import ClusteringEvaluator
import numpy as np
...
Code Reference: https://spark.apache.org/docs/2.2.0/ml-clustering.html#output-columns
...
cost = np.zeros(21)
for k in range(2,21):
# Trains a k-means model.
kmeans = KMeans().setK(k).setFeaturesCol("features").setSeed(1)
model = kmeans.fit(df_kmeans_)
#Evaluate clustering by computing Within Set Sum of Squared Errors.
cost(k] = model.computeCost(df_kmeans_)
print("Within Set Sum of Squared Errors = " + str(cost[k]))
```

Figure 21: Code Snippet for 2.1 Elbow Plot (1)

Based on the above code screenshot, a for loop is utilised for the range of k between 2 to 20, to iterate through and compute the Within Set Sum of Square Errors as shown below:

```
Within Set Sum of Squared Errors = 67058646.9558278
Within Set Sum of Squared Errors = 53031866.155392915
Within Set Sum of Squared Errors = 48758334.59110524
Within Set Sum of Squared Errors = 44873975.371917725
Within Set Sum of Squared Errors = 42193239.59105987
Within Set Sum of Squared Errors = 4221049.58504104
Within Set Sum of Squared Errors = 38950427.49213952
Within Set Sum of Squared Errors = 37127641.98059367
Within Set Sum of Squared Errors = 37127641.98059367
Within Set Sum of Squared Errors = 35599956.79193515
Within Set Sum of Squared Errors = 3359995421.01441501
Within Set Sum of Squared Errors = 34143985.612030484
Within Set Sum of Squared Errors = 33061013.46015743
Within Set Sum of Squared Errors = 33061013.46015743
Within Set Sum of Squared Errors = 32328703.29946218
Within Set Sum of Squared Errors = 32328703.29946218
Within Set Sum of Squared Errors = 32328703.29946218
Within Set Sum of Squared Errors = 31535147.60443827
Within Set Sum of Squared Errors = 31535147.60443827
Within Set Sum of Squared Errors = 31339566.342239458
```

Figure 22: Output for 2.1 Elbow Plot (1)

The elbow method helps identify the optimal number of clusters by fitting the model through a range of K values. The elbow/the bend of the line chart is a good indication that the underlying model fits the best at that point. The elbow curve is plotted using Total within sum of squares verses the number of k values ranging between 2 and 20 as shown:

```
#To optimize k we cluster a fraction of the data for different choices of k and look for an "elbow" in the cost function.
import mapping has make
import mapping has mapping h
```

Figure 23: Code Snippet for 2.1 Elbow Plot (2)

Based on the above code screenshot, the elbow plot is displayed as follows:

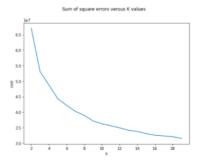


Figure 24: Output for 2.1 Elbow Plot (2)

Based on the above output plot, the elbow of the curve, accounting for the highest difference between adjacent sum of square errors, is at K=8.

3.2. **2.2:** K-means

3.2.1. Findings from clusters:

K-means algorithm assigns data points to a cluster such that the sum of the squared distance between the data points, and the cluster's centroid (arithmetic **means** of all the data points that belong to that cluster), is at the minimum. The less variation we have within clusters, the more homogeneous (similar) the data points are within the same cluster, as we can see below from the cluster center output, representing 8 clusters by arrays of the coordinates of the centroids.

```
Cluster Centers:
[177.3317464 7
67.3220339 4
63.5510765 6
66.20568026 6
                                                                            5: 76.31794486 58.41639945 42.5387082 61.02611086 65.5758131 65.25240495 64.10581768 62.28263857
                                                                                                                                         61.02611086
65.25240495
62.28263857
                                                                                                                                                                                                            52.17911131
66.06596427
70.52038479
                                                                                                                                                                                                                                                                            46.79294549
64.62757673
66.2056ba.
72.67384333 52..
77.47457627 66.88914338]
[187.68026262 81.70680941 39.86843..
59.71600253 31.19354839 44.54332701
54.99114485 55.46110057 53.19481341
74975965 50.6116382 51.14231499
34.24351676 70.56799494
35.66097 61.12903226
                                                                                                                                                                                                                                                                              73.82638571
              72.67384333 52.59688502 71.43426477 67.65048099 53.27072836
57.47457627 48.97938617 64.57627119 66.67155291 68.96472744
  59.71600253
54.99114485
62.97975965
79.52941176
41.73561037
66.76533839]
[172.46617578
69.00043253
                                                                                                                                                                                                            55.6059456
68.34977862
67.06388362
67.29411765
                                                                                                                                                                                                                                                                             50.15876028
64.29095509
                                                                            72.86548443
73.3416955
67.48788927
                                                                                                                                            76.23096886
71.57871972
56.35856401
             60.86245675
                                                                                                                                                                                                              75.48442907
                                                                                                                                                                                                                                                                              76.85856401
             68.82093426
                                                                                                                                                                                                             66.4217128
             63.61937716
                                                                                                                                                                                                             35.85250865
                                                                                                                                                                                                                                                                              70.45458478
             67.55363322
                                                                            65.27032872 68.70804498 36.98140138
                                                                                                                                                                                                                                                                           34.27465398
              30.68425606]
 30.68425606|
[179.48039456 76.0082903 36.06083086
47.25816024 27.14169139 39.07121662
39.29896142 45.0066756 60.3189911
53.134273 59.04154303 38.19065282
67.21216617 25.61053412 57.08234421
34.70697329 36.51632047 47.67507418
58.89836795]
[171.83121978 73.63665232 67.45570663
72.50432633 57.66131026 70.06098063
69.03461063 72.1223733 69.9068093
69.5434693 71.84313679 70.77832715
67.24639473 66.29377833 66.8170581
68.49938195 59.1693449 69.01771735
                                                                                                                                                                                                         24.84124629
29.75296736
60.53189911
67.60089021
56.22922849
                                                                                                                                                                                                                                                                             55.70029674
                                                                                                                                                                                                         66.77997528
69.05644829
67.38648537
66.05274001
                                                                                                                                                                                                                                                                           62.4223321
71.96744953
75.37206428
65.21137206
  68.49938195 5....

63.407911 |

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59.90978964 69.55987055 69.1565534

69.60679612 50.26456311 64.68608414

42.32686084 59.25444984 56.58576052

43.85234628 53.67677994 56.21480583
             60.99029126
55.51173139
   55.5173139 59.90978946 69.55987055 69.1565534
58.08859222 69.60679612 50.26456311 64.68060814
60.88754045 42.32686084 59.25444984 56.58576052
51.5262945 43.85234628 53.67677994 56.21480583
57.93082524]
Sithouette with squared euclidean distance = 0.227038
Within Set Sum of Squared Errors = 31339566.342239458
```

Figure 25: Output for 2.2 Part 1

Silhouette approach is a method to predict the squared Euclidean distance and thereby determines the quality of clustering. The best value is 1 and the worst value is -1. The higher the value, the better the quality.

3.2.2. Relationship between Position_Group and a particular Cluster:

The data frame and the counts of each cluster are shown below.

+	+	+
Position_Group Clu	uster	count
+		+
MID	4	1720
MID	1	117
MID	7	1141
DEF	5	8
MID	0	967
DEF	4	599
DEF	3	1266
MID	3	77
FWD	2	1112
DEF	0	1230
FWD	3	1
FWD	4	71
MID	2	1195
DEF	1	1462
FWD	5	535
DEF	2	4
FWD	6	1648
FWD	7	38
FWD	0	11
MID	5	1486
++	+	+
only showing top 20) rows	

Figure 26: Output for 2.2 Part 2 (1)

The same position group can be seen in different clusters. For example, MID players are clustered under cluster 0,1,2,3,4,5 and 7. Similarly DEF players are grouped under 0,1, 2, 3,4 etc. Clusters and the respective player positions are visualized as follows:

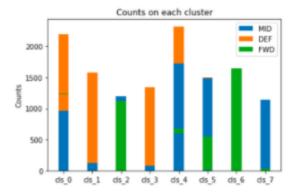


Figure 27: Output for 2.2 Part 2 (2)

Based on the above stacked bar chart output, cluster 6 has only FWD players, and cluster 7 is almost MID players and a minority of FWD. Likewise, Cluster 0, 1 and 3 have a greater number of DEF players. Cluster 4 has the highest number of MID players.

Clustering is done on the basis of the features that have been selected in the beginning, and thereafter predictions are made assigning position groups into different clusters. Clusters are homogenous, therefore when a given cluster has more than one player group, we can conclude the features of those player groups are similar and hence the players are supposed to belong to one cluster. The features of FWD players in cluster 7 are more aligned with the features of

MID players, hence they are grouped into single cluster. Similarly, the cluster 0 and 4, which have lower numbers of FWD players, can be explained as above.

4.0. PART 3: SUPERVISED LEARNING: CLASSIFICATION ON POSITION_GROUP

This section deals with training a logistic regression model and evaluating its scores as well as performing k-fold cross validations on three classification models to identify the best hyperparameters to be used, as shown in the following:

4.1. 3.2: Training Test Evaluation

4.1.1. Confusion Matrix:

During this task, the team was required to compute the confusion matrix for the logistic regression classifier implemented.

```
#compute Confusion Matrix

Code Reference: https://scikit-learn.org/stable/modules/generated/sklearn.metrics.confusion_matrix.html

#import required confusion_matrix from sklearn library
from sklearn.metrics import confusion_matrix

#try-except block for error handling to prevent abnormal termination of code
try:
    #get the true and predicted position values and convert to list
    true_position = predict_test.select('Target').collect()
    predicted_position = predict_test.select('prediction').collect()
    #compute confusion matrix
    confusion_mat = confusion_matrix(true_position, predicted_position)
    #display confusion matrix
    print( 'The Confusion Matrix for the Logistic Regression Model:\n\n' + str(confusion_mat))

except Exception as e:
    logging.error(e)
```

Figure 28: Code Snippet for 3.2 Part 1

From the above code snippet, it can be seen that the use of effective error-handling (try-except block) prevents abnormal termination of the operation. The true position and the predicted position values were isolated and converted into list format. The lists were parsed as arguments for the confusion matrix computation and displayed as shown below

Figure 29: Output for 3.2 Part 1

From the above output, it can be concluded that the confusion matrix is as shown in the table with labels:

	FWD	DEF	MID
FWD	821	7	210
DEF	2	1466	307
MID	194	240	1637

Table 2: Confusion Matrix Table with labels

Based on the confusion matrix, it can be concluded that out of 1038 FWD positions, 821 positions were correctly classified as FWD, 7 wrongly classified as DEF and 210 wrongly classified as MID. Similarly, out of 1775 DEF positions, 1466 positions were correctly classified as DEF, 2 wrongly classified as FWD and 307 wrongly classified as MID. Furthermore, out of 2071 MID positions, 1637 positions were correctly classified as MID, while 194 were wrongly classified as FWD and 240 wrongly classified as DEF.

4.1.2. Classification Report:

During this task, the team was required to compute the precision, recall and F1 scores for the logistic regression classifier implemented.

```
#compute Precision, Recall and F1 score

Code Reference: <a href="https://scikit-learn.org/stable/modules/generated/sklearn.metrics.classification_report.html">https://scikit-learn.org/stable/modules/generated/sklearn.metrics.classification_report.html</a>

#import required classification_report from sklearn library

from sklearn.metrics import classification_report

#try-except block for error handling to prevent abnormal termination of code try:

#compute classification report

classification_rep = classification_report(true_position, predicted_position, #display classification report

print( 'The Classification Report for the Logistic Regression Model:\n\n' + str(classification_rep))

except Exception as e:
logging.error(e)
```

Figure 30: Code Snippet for 3.2 Part 2

From the above code screenshot, it can be seen that the use of effective error-handling (try-except block) prevents abnormal termination of the operation. A classification report was computed and displayed with the aim of finding the precision, recall and F1 scores for each position category as shown below.

The Class	sificat	ion Report	for the	Logistic	Regression	Model:
	р	recision	recall	f1-score	support	
	FWD	0.81	0.79	0.80	1038	
	DEF	0.86	0.83	0.84	1775	
	MID	0.76	0.79	0.77	2071	
accui	avg	0.81	0.80	0.80	4884	
weighted	avg	0.80	0.80	0.80	4884	

Figure 31: Output for 3.2 Part 2

From the above output, the classification report shows the precision, recall and F1 scores for each position category, FWD, DEF and MID. It can be seen that the scores are above 75%, which is considered relatively good. Furthermore, an accuracy of 80% suggests that this model is a relatively suitable model to be used for predicting position groups of players. The overall precision of the model is 80%, the overall F1 score of the model is 80%, and the overall recall score for the model is 80%

4.2. 3.3: K-fold Cross Validation

4.2.1. Code design and running result:

During this task, the team was required to implement 3-fold cross validation for any three classification models of personal preference. Therefore, for this task, the team decided to implement K-fold cross validation for Logistic Regression, Random Forest and Decision Tree classifiers.

```
#import required pyspark libraries
from pyspark.ml import Pipeline
from pyspark.ml.classification import RandomForestClassifier
from pyspark.ml.classification import DecisionTreeClassifier
from pyspark.ml.evaluation import MulticlassClassificationEvaluator
from pyspark.ml.tuning import ParamGridBuilder, CrossValidator
```

Figure 32: Code Snippet for 3.3 Part 1 (1)



Figure 33: Code Snippet for 3.3 Part 1 (2)

```
One Reference:

1. https://meanlewtown.com/multiclass-text-classifier(labelicin-with-pyrpork/

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6. production- about readon forest readon
```

Figure 34: Code Snippet for 3.3 Part 1 (3)



Figure 35: Code Snippet for 3.3 Part 1 (4)

From the above code screenshots, it can be seen that the use of effective error-handling (try-except block) prevents abnormal termination of the operation. Whilst a pipeline was utilized and trained for the logistic regression classifier, the other classifiers did not include so. Hyper-parameter grids for each classifier were defined with some values which can be used to tune the model and boost the accuracy of classification. Cross validations were performed using a multi-class classification evaluator and the best models with the best hyper-parameters were computed, and the hyper-parameters were extracted and displayed. The best models for each classifier were then used for predictions and the accuracies of the best models, and related initial models, were computed and displayed as shown.

```
The best hyper-parameters for tuning this Logistic Regression Model are:

{Param(parent='LogisticRegression_8277dac02338', name='aggregationDepth', doc='su

Accuracy of initial Logistic Regression Model: 0.8034398034398035

Accuracy of cross validated final Logistic Regression Model: 0.8662981162981163
```

Figure 36: Output for 3.3 Part 1 (Logistic Regression Output)

From the above output, it can be seen that the best hyper-parameters were displayed as discussed in later sections. The computation of accuracies can therefore conclude that performing cross-validation of a logistic regression classifier boosts the accuracy of predictions by approximately 6%.

```
The best hyper-parameters for tuning this Random Forest Cross Validated Model are:

{Param(parent='RandomForestClassifier_2d68e324a875', name='cacheNodeIds', doc='If false, the algori

Accuracy of initial Random Forest Model: 0.8208435708435708

Accuracy of cross validated final Random Forest Model: 0.8591318591318591
```

Figure 37: Output for 3.3 Part 1 (Random Forest Output)

From the above output, it can be seen that the best hyper-parameters were displayed as discussed in later sections. The computation of accuracies can therefore conclude that performing cross-validation of a Random Forest classifier boosts the accuracy of predictions by approximately 3%.

```
The best hyper-parameters for tuning this Decision Tree Cross Validated Model are:

{Param(parent='DecisionTreeClassifier_fb711054abbb', name='cacheNodeIds', doc='If false, the algorithm wi
Accuracy of initial Decision Tree Model: 0.8208435708435708

Accuracy of cross Validated final Decision Tree Model: 0.8091728091728092
```

Figure 38: Output for 3.3 Part 1 (Decision Tree Output)

From the above output, it can be seen that the best hyper-parameters were displayed as discussed in later sections. The computation of accuracies can therefore conclude that performing cross-validation of a Decision Tree classifier diminishes the accuracy of predictions by approximately 2% which is a challenge faced as discussed later.

4.2.2. Hyper-parameter Findings:

The best hyper-parameters extracted from the best Logistic Regression classification model, computed after cross-validation and hyper-parameter tuning, are as tabulated below:

Hyper-parameters	Best Value
regParam	0.01
maxIter	50
elasticNetParam	0.0

aggregationDepth	2
threshold	0.1

Table 3: Best Hyper-parameter values after 3-fold Cross Validation for Logistic Regression

The best hyper-parameters extracted from the best Random Forest classification model, computed after cross-validation and hyper-parameter tuning, are as tabulated below:

Hyper-parameters	Best Value
cacheNodeIds	True
checkpointInterval	1
impurity	entropy
maxDepth	10
subsamplingRate	1.0
minInstancesPerNode	1

 Table 4: Best Hyper-parameter values after 3-fold Cross Validation for Random Forest

The best hyper-parameters extracted from the best Decision Tree classification model, computed after cross-validation and hyper-parameter tuning, are as tabulated below:

Hyper-parameters	Best Value
cacheNodeIds	True
checkpointInterval	1
impurity	gini
maxBins	40
minInstancesPerNode	5

Table 5: Best Hyper-parameter values after 3-fold Cross Validation for Decision Tree

4.2.3. Challenges Faced:

During this stage of supervised learning and implementation of the three aforementioned classification models, some of the challenges faced, which may be subject to low accuracy were:

- 1. Untidy data in the dataset which can be resolved through robust pre-processing;
- 2. There may be violations in assumptions of the underlying data which is not catered for;
- 3. Computational resources allocated by Google Collab (free version), such as RAM, is very limited, which increases the time consumed for performing learning and predictions;
- 4. The excessive use of TPU as a hardware accelerator sometimes gets the team off Google Collab;

- 5. Choosing the hyper-parameters values for the creation of the hyper-parameter grids; &
- 6. Hyper-parameter tuning sometimes results in a decrease in accuracy rate, which is can be seen in the case of the decision tree.

4.2.4. Additional Task on Dataset:

During this task, the team decided to use k-means clustering to cluster and explore the gradings on the potential of FIFA players.

```
Ode Deferences

Code De
```

Figure 39: Code Snippet for 3.3 Additional Task (1)

```
vecAssembler = VectorAssembler(inputCols=FEATURES_COLI, outputCol="features")
#df_kmeans_1 = vecAssembler.transform(df_kmeans).select('ID','features')
df_kmeans_1 = vecAssembler.setHandleInvalid("skip").transform(df_kmeans).select('ID','features')
df_kmeans_1.a.bnow(10)
```

Figure 40: Code Snippet for 3.3 Additional Task (2)

Figure 41: Code Snippet for 3.3 Additional Task (3)

```
fig, ax = plt.subplots(1,1, figsize =(8,6))
fig.suptitle("Sum of square errors versus K values")
ax.plot(range(2,20),cost[2:20])
ax.set_xlabel('k')
ax.set_ylabel('cost')
ax.xaxis.set_major_locator(MaxNLocator(integer=True))
plt.show()
```

Figure 42: Code Snippet for 3.3 Additional Task (4)

Figure 43: Code Snippet for 3.3 Additional Task (5)

```
from pyspark.sql import SQLContext
sqlContext = SQLContext(spark)

df_pred = sqlContext.createDataFrame(rows)
df_pred.show()

#Joining the two dataframes df_pred and df_kmeans_new on the 'ID' column
df_kmeans_pred_1 = df_pred.join(df_kmeans, 'ID')

#Changing the column name "Prediction" to "Cluster"
df_kmeans_pred_1 = df_kmeans_pred_.withColumnRenamed('Prediction', 'Clusters')
df_kmeans_pred_1.show(10)
```

Figure 44: Code Snippet for 3.3 Additional Task (6)

```
count_on_clusters1 = df_kmeans_pred_1.groupBy(['Potential_Grading','Clusters']).count()
count_on_clusters1.show()
```

Figure 45: Code Snippet for 3.3 Additional Task (7)

Figure 46: Code Snippet for 3.3 Additional Task (8)

Based on the above eight code screenshots, the data was prepared, and the numerical potential values are converted to string values encoded as high, medium, low and very low. A new column entitled 'Potential_Grading' was created in which the encoded values of positions were stored. Vectorisation of the selected features which may be influencing a player's potential is performed, and the Within Set Sum of Squared Errors were computed for each k value, using a for loop. The results were plotted as shown below:

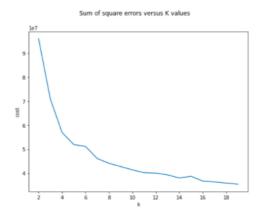


Figure 47: Output for 3.3 Additional Task (1)

Based on the above plot, it can be concluded that the optimum k value, from the graph's elbow, is 8. This optimum k value was used to predict the centroids. Hence, the data was fitted with the potential gradings to determine the count on each cluster with respect to the grades of the potential. A group-by function was used to show the counts on each cluster with respect to the potential grading as shown below:

+		++
Potential_Grading	Clusters	count
+		÷
high	6	2
Middle	2	
Low	5	1147
Verylow	3	13
Verylow	5	8
Middle	1	1352
Middle	7	769
Middle	4	1024
Low	4	613
Verylow	4	1
Low	1	1832
high	5	6
Middle	5	948
high	2	98
Low	6	1198
Low	0	913
high	3	25
Middle	6	630
Middle	3	843
Verylow	7	4
+	+	++

Figure 48: Output for 3.3 Additional Task (2)

The above output shows the counts on each cluster with respect to the potential grading and the values obtained were then plotted using a stacked bar chart as shown below:

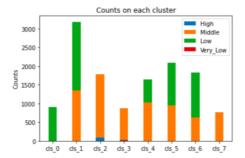


Figure 49: Output for 3.3 Additional Task (3)

From the above bar chart output, it can be observed that some clusters are predominant, with certain grades of potentials. Cluster 7 and cluster 3 are predominant with Middle potential grade players, cluster 0 with Low potential grade players, and cluster 2 with both Middle

potential grade and High potential grade players. Therefore, it can be assumed that the number of medium players in cluster 2 have great potential to evolve into highly skilled players. Cluster 3 has players with the least potential and medium potential.

5.0. CONCLUSION, FINDINGS AND REFLECTION

Throughout this assessment, the team was familiarised with a hands-on experience of exploratory data analysis, clustering using unsupervised k-means, supervised learning and predictions using Logistic Regression Classifier, Random Forest Classifier and Decision Tree Classifier, as well as performing k-fold cross validation to extract the best hyper-parameters. After the analysis, some of the findings revealed were:

- On average, FIFA players will fully realise their potentials at around 31 years of age;
- The position globally with highest average overall score is Left Forward (LF);
- The position with the highest average potential for Australia is Right Defensive Midfielder (RDM);
- United Arab Emirates, Central African Republic and Israel, are the top 3 countries having the highest average overall score;
- From the elbow plot, it was found that the optimal number of clusters (k) for k-means is 8;
- From the bar chart, after fitting, clusters 0 and 4 have predominant numbers of MID and DEF. Since there are two position groups in those clusters, the underlying features are similar for those position groups;
- Clusters 6 and 7 are homogenous (have no mix of positions);
- Midfielders appear to share many elements with Forward (FWD) and Defence (DEF) players, however, defence and forward players do not share any significant similarities between each other;
- The results of the initial predictions for player positions based on relevant player skillsets, without k-fold cross validation and hyper-parameter tuning for all three classifiers implemented, yielded relatively high accuracies of 80% and above in each case;
- Further k-fold validation and hyper-parameter tuning revealed an increase in the accuracies of prediction using the classifiers implemented;
- In comparison with three distinct classifiers with cross validations, Logistic Regression Classifier is relatively the best classifier model for prediction of position groups of FIFA players based on relevant skillsets reaching an accuracy rate of approximately 86.6%; &

• Players with high and low potentials share some similarities with each other in cluster 1, 4, 5 and 6. Players with medium potentials are predominant in cluster 7. Players with high levels of potential share some similarities with players of medium potential, represented by cluster 2.

Reflecting on the usefulness of clustering, we can see that k-means clustering provides an excellent means of clustering player types into groups of shared skillsets. Using machine learning, we can also predict, with great accuracy, what positions a player is likely to play based on their skillsets. Using a dataset of this size, we could theoretically run hundreds of different analyses using the tools we have.