Akbir Khan

akbir.dev

Education

2021-2024

2021 2024	1 11.15. In 1 oundational 1 it timetal intemperate, conversity conege London
	Advised by Ed Grefenstette & Tim Rocktäschel
2017-2018	MPhil in Advanced Computer Science, with distinction, University of Cambridge
2013-2017	MSci in Mathematics with Physics, with 1 st class honours, University College London
2015-2016	Exchange student, as Mathematics Specialist, University of Toronto
	Experience
2023-	Research Analyst at Cooperative AI Foundation, grant-making and encouraging research
	to mitigate risks posed by multi-polar AI outcomes
2021-2023	Senior Applied Researcher at Tractable AI, where I built an OCR service which now gen-
	erates £8 million in annual revenue
2017-2020	Chief Research Officer at Spherical Defence, where we developed Seq2seq models for web
	application firewalls; raised a \$2 million seed round
2016	Software Engineer Internship at Deutsche Bank, focus on front-end development
2015	Research Intern at the Quantum Optics and Laser Group, Imperial College London

Ph.D. in Foundational Artificial Intelligence, University College London

Selected Publications

Scaling Opponent Shaping to High Dimensional Games - A Khan, T Willi, N Kwan, A Tachetti, C Lu, T Rocktäschel, E Grefenstette & J Foerstor. Oral at *The 23rd International Conference on Autonomous Agents and Multi-Agent Systems*

The Goldilocks of Pragmatic Understanding: Fine-Tuning Strategy Matters for Implicature Resolution by LLMs - L Ruis, A Khan, S Biderman, S Hooker, T Rocktäschel, & E Grefenstette. Spotlight at *Thirty-seventh Conference on Neural Information Processing Systems*

MAESTRO: Open-Ended Environment Design for Multi-Agent Reinforcement Learning - M Samvelyan, A Khan, M Dennis, M Jiang, J Parker-Holder, JN Foerster, R Raileanu, T Rocktäschel. At *The 10th International Conference on Learning Representations*

Multi-dimensional Affect in Poetry Dataset: Acquisition, Annotation and Baseline Results - A Khan, J Hopkins, & H Gunes. At The 9th International Conference on Affective Computing and Intelligent Interaction

Technical Projects

Deep Equilibrium Models, a Haiku implementation of the NeurIPS 2019 paper, an implicit-depth differentiable architecture that simulates an infinitely deep network Bad Flamingo, a gamified data collection of sketches for adversarial machine learning. Awarded 1st Prize at the University of Cambridge Ternary Hackathon

Technical Skills

Python [PyTorch, JAX (contributor), Scikit-learn, Pandas, Haiku], Docker, GoLang