

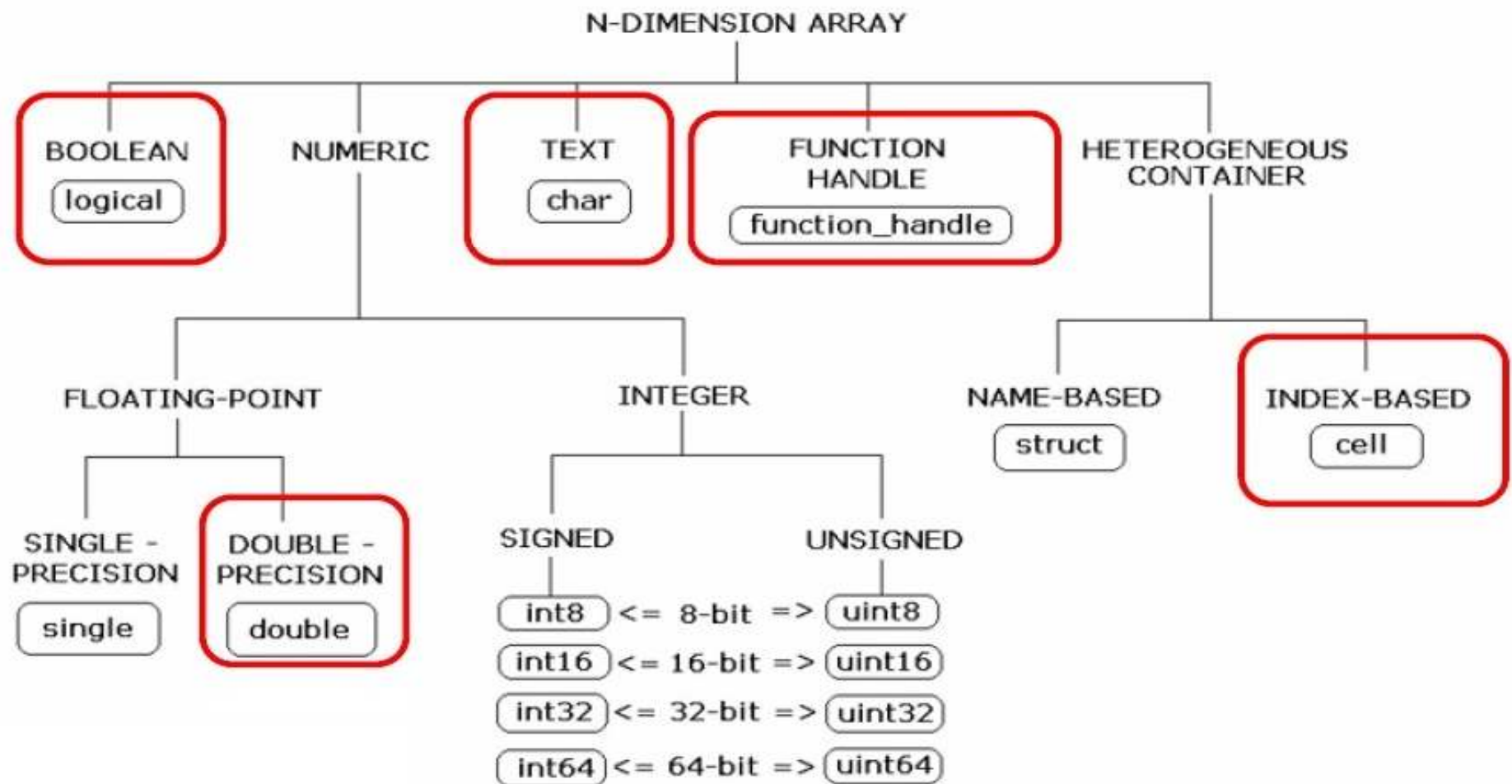


# **EEE 208 – Programming for EEE**

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# Types/Classes of Variable in MATLAB

Variables have 3 features (attributes): class, size, value



# Doubles and Characters

- All of the real and complex variables and vectors that we studied so far were of type (class) `double`.
- Each variable of type `double` has a space of up to 64 bits in the memory.
- But there are characters and strings, known as `char`
- Character arrays only use 2 bytes/element.
- The figure below shows the name, value, size, byte, min and max, and class for each variable in the workspace.

	g	[0.9950 + 0.0998i,... 1x10	160	0.9950...	-0.32...	double (complex)
	h	[0.0998 + 0.9950i,... 1x10	160	0.0998...	0.295...	double (complex)
	k	65 1x1	8	65	65	double
	m	[22,4,-7] 1x3	24	-7	22	double
	mystring	'Hello World' 1x11	22			char
	n	101 1x1	8	101	101	double
	t	<1x161 double> 1x161	1288	1850	2010	double
	.	-- ...	-	--	--	. ...



# Intro to Characters and Strings

- In most programming languages, the first text that students learn to write on the screen is **Hello World!**
- In MATLAB, we use the function `disp` to display strings between two single quotation marks. It displays the array, without printing the array's name:
  - `>> disp('Hello World!')`
- You can use this function in the beginning of your code to explain what it does, or tell the user what variables he/she has to enter. You can also use it to display values of variables on the screen.

# Characters and Strings, 1

- You can define string variables and use them in other functions, but don't forget to use quotation marks:

```
char1='I'
```

```
size(char1)
```

```
char2=' ' % the space character
```

```
size(char2)
```

```
char3='am'
```

```
size(char3)
```

We can use concatenation techniques:

- `string1 = [char1 char2 char3]`

- `size(string1)`

- Look at the workspace: `string1` is also of the type `char`. What is its size?

# Characters and Strings, 2

- Use integer indices to access specific elements of a char array.
- Remember how we tried to access the elements in vectors and matrices? We can do the same thing for a variable of type character.
- Example
  - >> sentence = 'Summer is the warmest season'
  - >> size(sentence)
  - >> sentence(1:4)
  - >> sentence(end:-1:1)
  - >> sentence([5 8 12])

# disp and datestr Functions

- `string1 = [char1 char2 char3]`

Each character is counted as 1 element.

```
>> disp(string1)
```

```
>> mystring = 'Hello World' ;
```

```
>> disp(mystring)
```

```
>> class(mystring)
```

```
>> size(mystring)
```

- Why? Because it has 1 row and 11 elements (characters)

# Clock and datestr

➤>> help clock

C = clock returns a six element date vector containing **the current time and date in decimal form**: [year month day hour minute seconds]



➤>> help datestr

datestr converts date and time to string format

```
>> C = [2013, 3, 12, 11, 6, 23];
```

```
>> datestr(C)
```



# Disp: explanation

1. When using `disp` to display a simple sentence or word, use parentheses and single quotation marks: `disp(' ')`
2. The text inside quotations becomes purple to show it has a correct format.
3. But if you want to show constant text and variables at the same time, you should use parentheses and brackets: `disp([ ])`
4. To use any variable inside the `disp` function, you have to change it to a string or character type. For example, `datestr` converts vectors of clock output to a string.

# Example: Clock

- We want to read the current clock, find its size, then convert it to a string using a specific format, and display the data on the screen using disp function.

```
>> start = clock
>> size(start)
>> CurrentClock = datestr(start)
>> disp(['The current date and time are '
CurrentClock])
>> disp(['The current date is ' CurrentClock(1:11)
' and the current time is ' CurrentClock(13:end)])
```

- Don't forget the brackets [ ]

# Flow Control: IF

## IF

```
if cond  
  commands  
end
```

Conditional statement:  
evaluates to true or false

## ELSE

```
if cond  
  commands1  
else  
  commands2  
end
```

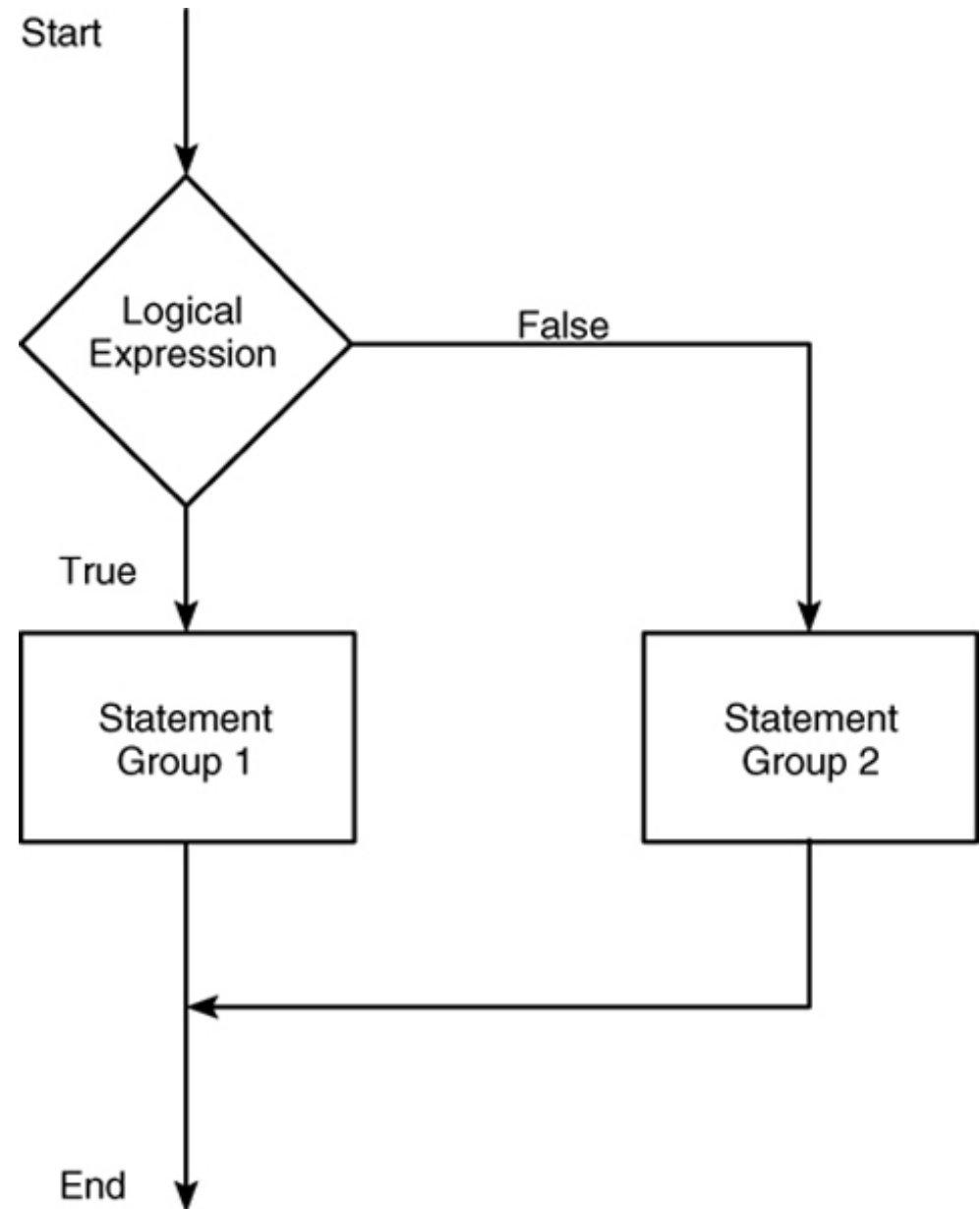
## ELSEIF

```
if cond1  
  commands1  
elseif cond2  
  commands2  
else  
  commands3  
end
```

- Use relational operators: `==`, `~=`, `>`, `<`, `>=`, `<=`, `&` and `|` (for elements), `||` and `&&` (scalars), `~`, `xor`, `all`, `any`
- No need to use parentheses in the conditions

# IF Flowchart

- If the logical expression is a vector or matrix, the test returns a value of true only if all the elements of the logical expression are true!



# Logical Expressions: example

```
• >> x = [4,-9,25];  
if x < 0 ; true if all elements are negative  
    disp('All of the elements of x are negative.')  
else  
    y = sqrt(x)  
end
```

- Matlab compares x with 0, and calculates a vector of binary values: [0 1 0]. The result is false because 2 elements are not negative. So Matlab will skip the first command and program perform the code after else.

- When this program is run it gives the result

```
y =    2    0 + 3.000i    5
```

- If x = [-4, -9, -25] (for example), then the binary result would be [1 1 1] and it would display All of the elements of x are negative