Game Design Document

Fill up the Following document

1. Write the title of your project.

Ans. Shoot 2 Kill.

1. What is the goal of the game?

Ans. The goal is to take the place of the player which is covered by the enemies for some illegal purposes...

1. Write a brief story of your game?

Ans. In my game there will be a player and enemies and there will be power ups in the middle and the last will have cannon and the player will also have a gun to kill the enemies and the enemy will also fire the player.

2 – Enemies captured player’s place for some illegal works and player want to get it back...

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Alpha | It can jump over the enemies and can shoot on them... |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | enemies | They will fire on player and try to kill him... |
| 2 | Canon | It has the highest power and it will fire. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once. 

How do you plan to make your game engaging?

Ans. There will be a sound when the player shoots, if someone dies then there will be a sound and there will be background music also.