



"VULCAN" ADDON

This addon need basic game set of "Battle of Golems"! They are not standalone.

Addon consists new barrier tokens - Vulcan and Lava and new SpinTop.

1. Before the start game

Use field 6x6. Select player, that put "Vulcan" token to the field . They would put his Golem to any cell of field near the edge and then put Voulcan token. Only after that, another players may put his Golems.

2. Gameplay

Use new Spintop. If you get a Vulcan sign, you would take the Lava token.

After complete Golems programm (but before open Cards) for all players, they would place his Lava token on the free cells of game fields.

Rules for Lava setup: tocken would be placed only near Vulkan token or on Left, Right, Up and Down cell near Lava token, not on diagonal cell!

✗	✓	✗
✓		✓
✗	✓	✗

✗	✓	✓	✓	✗
✓				✓
✗	✓	✓	✓	✗

If you Golem go to the Lava token cell, they drop his one life and return to the previous cell.

If all Golems fully cut from each other with Lava, game stop and you would count Golems life token.