

AVANISH KUMAR DWIVEDI

Noida, India 201309 | +91-6394159966 | akdwivedi9966@gmail.com

SUMMARY

Product Design enthusiast with a strong technical background in computer science. Skilled in combining user-centered design principles with technical expertise to create intuitive and effective digital experiences. Experienced in user research, wireframing, and prototyping with tools like Figma, alongside a solid foundation in software development.

EDUCATION

06/2025 B. Tech CSE (AIML): Computer Science
Galgotias University – Greater Noida

SKILLS

- Java programming
 - Web development
 - Figma
 - Webflow
 - User Research
 - Wireframing
 - High-Fidelity UI Design
 - Prototyping design
 - User mapping
 - Mobile-first design
 - Design systems

EXPERIENCE

09/2025 – Current	Java Backend Developer
	Inadev India Pvt Ltd – Greater Noida, India

06/2025 – 09/2025 Data Analyst Intern

Qspider Noida – Noida, India

- Developed SQL queries to extract critical information from relational databases for project insights.
 - Analyzed data sets to identify trends and patterns for project insights.
 - Supported team in creating reports and visualizations in Excel to enhance project analysis.
 - Employed software tools to optimize data entry processes and enhance workflow efficiency

PROJECTS

- **Math4Kids** – Educational Product Design — Designed a gamified learning experience to make math engaging for children. Conducted user research, created user flows, wireframes, and high-fidelity UI focusing on simplicity, interaction, and usability.
 - **PG Finder** – Accommodation Web Design — Designed a responsive platform to help users search and compare PG accommodations. Created intuitive navigation, filtering experience, and mobile-friendly layouts.
 - **3D Interactive Website** – Built an immersive web experience using Spline and Dora, enhancing engagement through motion, interaction, and modern visual design.

- **Navigation System** – UI Component — Designed a reusable and responsive navigation bar with clear information hierarchy, multiple interaction states, and design system consistency.

HOBBIES

- Exploring design trends and UI inspiration
- Learning new design tools and technologies
- Creating personal UI/UX design concepts
- Playing football and indoor games
- Listening to music