MLTT — CT — Proof Theory

x : A - x is a object of type A x = y : A - a and b are definitionaly equal objects of type A Nat: Un — constant functor List (A: Un): Un — functor List Nat: Un — constant functor

List $A = 1 \longrightarrow List A \longrightarrow List A \longleftarrow A : U$ nil: $1 \longrightarrow List A$ cons: $A \longrightarrow List A \longrightarrow List A$ Nat = $1 \longrightarrow N \longrightarrow N : U$ zero : $1 \longrightarrow N$ succ : $N \longrightarrow N$

Pure Type System

 U_1 — sets

U₂ — types

 U_3 — sorts

```
S (n:nat) = U n
A_1 (n m:nat) = U n: U m where m > n - cumulative
U_0: U_1: U_2: U_3: ...
R_1 (m n:nat) = U m \longrightarrow U n: U (max m n) - predicative
U_0 - propositions
A_2 (n:nat) = U n: U (n + 1) - non-cumulative
```

 R_2 (m n : nat) = U m \longrightarrow U n : U n — impredicative

```
data O_1 := Star: nat \rightarrow O_1

| Var: name \rightarrow O_1

| App: O_1 \rightarrow O_1 \rightarrow O_1

| Lambda: name \rightarrow O_1 \rightarrow O_1 \rightarrow O_1

| Arrow: O_1 \rightarrow O_1 \rightarrow O_1

| Pi: name \rightarrow O_1 \rightarrow O_1 \rightarrow O_1
```

PiType

```
\forall x: A, B x : U — formation rule \lambda x: A, b : B x — introduction app f a : B x — elimination app (\lambda o:A, b) a = b [a/o] : B x — equation
```

```
data O_2 := Star: nat \rightarrow O_2
                   Var: name → O<sub>2</sub>
                    App: O_2 \rightarrow O_2 \rightarrow O_2
                    Lambda: name \rightarrow O_2 \rightarrow O_2 \rightarrow O_2
                    Arrow: O_2 \rightarrow O_2 \rightarrow O_2
                    Pi: name \rightarrow O_2 \rightarrow O_2 \rightarrow O_2
                    Sigma: name \rightarrow O_2 \rightarrow O_2 \rightarrow O_2
                    Pair: O_2 \rightarrow O_2 \rightarrow O_2
                    Fst: O_2 \rightarrow O_2
                    Snd: O_2 \rightarrow O_2.
```

Sigma Types

pr₂ s : B x — elimination

 Σ x: A, B x : U — formation rule pair (x : A) (y : B x) — introduction pr₁ s : A — elimination

Identity Type a la Martin-Löf

```
record Id (A: Type): Type :=
      Id: A \rightarrow A \rightarrow Type
      refl (a: A): Id a a
      Predicate: \forall (x,y: A) \rightarrow Id x y \rightarrow Type
      Forall (C: Predicate): \forall (x,y: A) \rightarrow \forall (p: Id x y) \rightarrow C x y p
      \triangle (C: Predicate): \forall (x: A) \rightarrow C x x (refl x)
      axiom-J (C: Predicate): △ C → Forall C
      computation (C: Predicate) (t: \triangle C): \forall (x: \triangle ) \rightarrow (J C t x x (refl x)) ==> (t x)
record Subst (A: Type): Type :=
      intro (P (a: A): Type) (a1,a2: A) : Id a1 a2 \rightarrow P a1 \rightarrow P a2 :=
                 Id.axiom-J (\lambda a1 a2 p12 \rightarrow P a1 \rightarrow P a2))
```

K UIP Congruence

```
record UIP (A: Type): Type :=
      intro (A: Type) (a,b: A) (x,y: Id a b) : Id (Id A a b) x y)
record K (A: Type): Type :=
      PredicateK: ∀ (a: A) → Id a a → Type
      ForallK (C:PredicateK): \forall (a: A) \rightarrow \forall (p: Id a a) \rightarrow C a p
      \Delta K (C: PredicateK) : \forall (a: A) \rightarrow C a (Id.refl a)
      axiom-K (C: Predicate): \Delta K C \rightarrow Forall K C)
```

```
define Respect (A,B: Type) (C: A \rightarrow Type) (D: B \rightarrow Type) (R: A \rightarrow B \rightarrow Prop) (Ro: \forall (x: A) (y: B) \rightarrow C x \rightarrow D y \rightarrow Prop) : (\forall (x: A) \rightarrow C x) \rightarrow (\forall (x: B) \rightarrow D x) \rightarrow Prop := \lambda (f,g: Type \rightarrow Type) \rightarrow (\forall (x,y: Type) \rightarrow R x y) \rightarrow Ro x y (f x) (g y)
```

```
record Cat: U :=
                                                                            Category
     Ob: U
     Hom: (dom,cod: Ob) → Setoid
     Id: (x: Ob) \rightarrow Hom \times x
     Comp: (x,y,z: Ob) \rightarrow Hom x y \rightarrow Hom y z \rightarrow Hom x z
     Dom<sub>1</sub>: (x,y: Ob) (f: Hom x y) \rightarrow (Hom.Equ x y (Comp x x y id f) f)
     Cod<sub>1</sub>: (x,y: Ob) (f: Hom x y) \rightarrow (Hom.Equ x y (Comp x y y f id) f)
     Subst₁: (x,y,z: Ob) → Proper (Respect Equ (Respect Equ Equ)) (Comp x y z)
     Subst<sub>2</sub>: (x,y,z: Ob) (f_1,f_2: Hom x y) (g_1,g_2: Hom y z)
            \rightarrow (Hom.Equ x y f<sub>1</sub> f<sub>2</sub>) \rightarrow (Hom.Equ y z g<sub>1</sub> g<sub>2</sub>)
            \rightarrow (Hom.Equ x z (Comp x y z f<sub>1</sub> g<sub>1</sub>) (Comp x y z f<sub>2</sub> g<sub>2</sub>))
     Assoc: (x,y,z,w: Ob) (f: Hom x y) (g: Hom y z) (h: Hom z w)
            \rightarrow (Hom.Equ x w (Comp x y w f (Comp y z w g h))
                       (Comp x z w (Comp x y z f g) h))
```

Setoid

```
record Setoid: Type :=
```

Carrier: Type

Equ: Carrier → Carrier → Prop

Refl: ∀ (x: Carrier) → Equ x x

Trans: \forall (x₁,x₂,x₃: Carrier) \rightarrow Equ x₁ x₂ \rightarrow Equ x₂ x₃ \rightarrow Equ x₁ x₃

Sym: \forall (x₁,x₂: Carrier) \rightarrow Equ x₁ x₂ \rightarrow Equ x₂ x₁

Application 1. Logic

```
data Inhabited (A: Type): Prop := intro: A -> Inhabited A
data True: Prop := intro: () → True
data False: Prop := ()
data Eq (A : Type): A \rightarrow A \rightarrow Type := refl: \forall (x: A) \rightarrow Eq A \times x
data Exists (A: Type): A → Type → Type :=
       intro: \forall (P: A \rightarrow Type) \rightarrow \forall (x: A) \rightarrow P x \rightarrow Exists A P
record SKI :=
         frege S: (p -> q -> r) -> (p -> q) -> p -> r
         simple K: p \rightarrow (q \rightarrow p)
```

data Proper (A: Type) (R: $A \rightarrow A \rightarrow Prop$) (m: A): Prop := intro: R m m

Application 2. Control

```
record pure (P: Type → Type) (A: Type): Type := return: P A
record functor (F: Type → Type) (A,B: Type): Type := map: (A → B) → F A → F B
record applicative (F: Type → Type) (A,B: Type): Type :=

pure: pure F A

functor: functor F A B

ap: F (A → B) → F A → F B
```

```
record monad (F: Type → Type) (A,B: Type): Type := pure: pure F A functor: functor F A B join: F (F A) → F B
```

```
data MLTT := Pi: MLTT -> MLTT -> MLTT
          Lam: Binder -> MLTT -> MLTT
          App: MLTT -> MLTT -> MLTT
          Sigma: MLTT -> MLTT -> MLTT
          Pair: MLTT -> MLTT -> MLTT
          Fst: MLTT -> MLTT
          Snd: MLTT -> MLTT
          Where: MLTT -> Decls -> MLTT
          Var: Ident -> MLTT
          U: MLTT
          Con: Label -> list MLTT -> MLTT
          Split: Loc -> list Branch -> MLTT
          Sum: Binder -> NamedSum -> MLTT
          HIT: HomotopyCalculus -> MLTT
               PiCalculus -> MLTT
          EFF: EffectCalculus -> MLTT
          STREAM: StreamCalculus -> MLTT.
```

Infinity Language

Homotopy Calculus

Require Import core.

```
Inductive HomotopyCalculus :=
             Refl
                         IInh
Inc
 Squash
            InhRec
                         TransU
                                      TransInvU
TransURef | Singl
                         | MapOnPath | AppOnPath
                          EquivEqRef
HExt
             EquivEq
                                      TransUEquivEq
 IdP
             MapOnPathD
                         IdS
                                      MapOnPathS
AppOnPathD | Circle
                          Base
                                      HLoop
CircleRec
                          Line
             IntRec
                         | Undef: Loc -> HomotopyCalculus.
```

```
Id: (A: U) (ab: A) -> U
IdP: (AB:U) -> Id U AB -> A -> B -> U
refl: (A:U) (a:A) -> Id A a a
inh: U -> U
inc: (A:U) \rightarrow A \rightarrow inh A
squash: (A:U) -> prop (inh A)
inhrec: (A:U) (B:U) (p:propB) (f:A->B) (a:inh A) -> B
contrSingl: (A:U) (ab:A) (p:Id A ab) -> Id (singl A a) (a, refl A a) (b, p)
equivEq: (AB:U) (f:A->B) (s:(y:B) -> fiber ABfy)
       (t:(y:B) -> (v:fiber A B f y) ->
       Id (fiber A B f y) (s y) v) -> Id U A B
equivEqRef: (A:U) \rightarrow (s:(y:A) \rightarrow pathTo Ay) \rightarrow
         (t:(y:A) -> (v:pathTo A y) ->
         Id(pathTo A y)(s y) v) ->
         Id (Id U A A) (refl U A) (equivEq A A (id A) s t)
```

Equiv Squash Id Inh Inc

Proposition Fibration Path Singleton

```
id:(A:U) \rightarrow A \rightarrow A
                                         prop: U -> U
id A a = a
sld:(A:U)(a:A) \rightarrow pathTo A a
                                         prop A = (ab: A) -> Id A a b
sld A a = (a, refl A a)
                                         Sigma: (A:U) (B:A->U) -> U
singl: (A:U) -> A -> U
                                         Sigma AB = (x : A) * Bx
singl A a = Sigma A (Id A a)
                                         fiber: (A B: U) (f: A -> B) (y: B) -> U
pathTo: (A:U) -> A -> U
                                         fiber A B f y = Sigma A (x \rightarrow Id B (f x) y)
pathTo A = fiber A A (id A)
IdS: (A:U) (F:A->U) (a0 a1:A) (p:Id A a0 a1) -> Fa0 -> Fa1 -> U
```

IdSAFaOa1p = IdP(FaO)(Fa1)(mapOnPathAUFaOa1p)

```
\begin{split} & transport: (A B: U) -> Id \ U \ A \ B -> A -> B \\ & transplnv: (A B: U) -> Id \ U \ A \ B -> B -> A \\ & transportRef: (A: U) \ (a: A) -> Id \ A \ a \ (transport \ A \ A \ (refl \ U \ A) \ a) \\ & transpEquivEq: (A B: U) -> (f: A -> B) \ (s: (y: B) -> fiber \ A \ B \ f \ y) -> \\ & (t: (y: B) -> (v: fiber \ A \ B \ f \ y) -> Id \ (fiber \ A \ B \ f \ y) \ (s \ y) \ v) -> \\ & (a: A) -> Id \ B \ (f \ a) \ (transport \ A \ B \ (equivEq \ A \ B \ f \ s \ t) \ a) \end{split}
```

```
Transport
App Map
```

appOnPath: (AB:U) (fg:A->B) (ab:A) (q:Id(A->B) fg) (p:IdAab) ->IdB (fa) (gb)

```
funHExt: (A:U) (B:A->U) (fg:(a:A)->Ba)->
        ((xy:A) -> (p:IdAxy) -> IdSABxyp(fx)(gy)) ->
        Id((y:A) \rightarrow By)fq
                                                     Extensionality
record I: U :=
       | | \rangle : |
       11:1
       line: Id | 10 | 1
       intrec: (F:I->U) (s:FIO) (e:FI1) (l:IdSIFIO I1 linese) (x:I) -> Fx
record S<sup>1</sup>: U :=
                                                    Interval Circle
       base: S<sup>1</sup>
       loop: Id S¹ base base
       S1rec : (F : S^1 -> U) (b : F base)
               (l: IdS S<sup>1</sup> F base base loop b b) (x: S<sup>1</sup>) \rightarrow F x
```