

# Common Definition Format

One Data Model Liaison Group

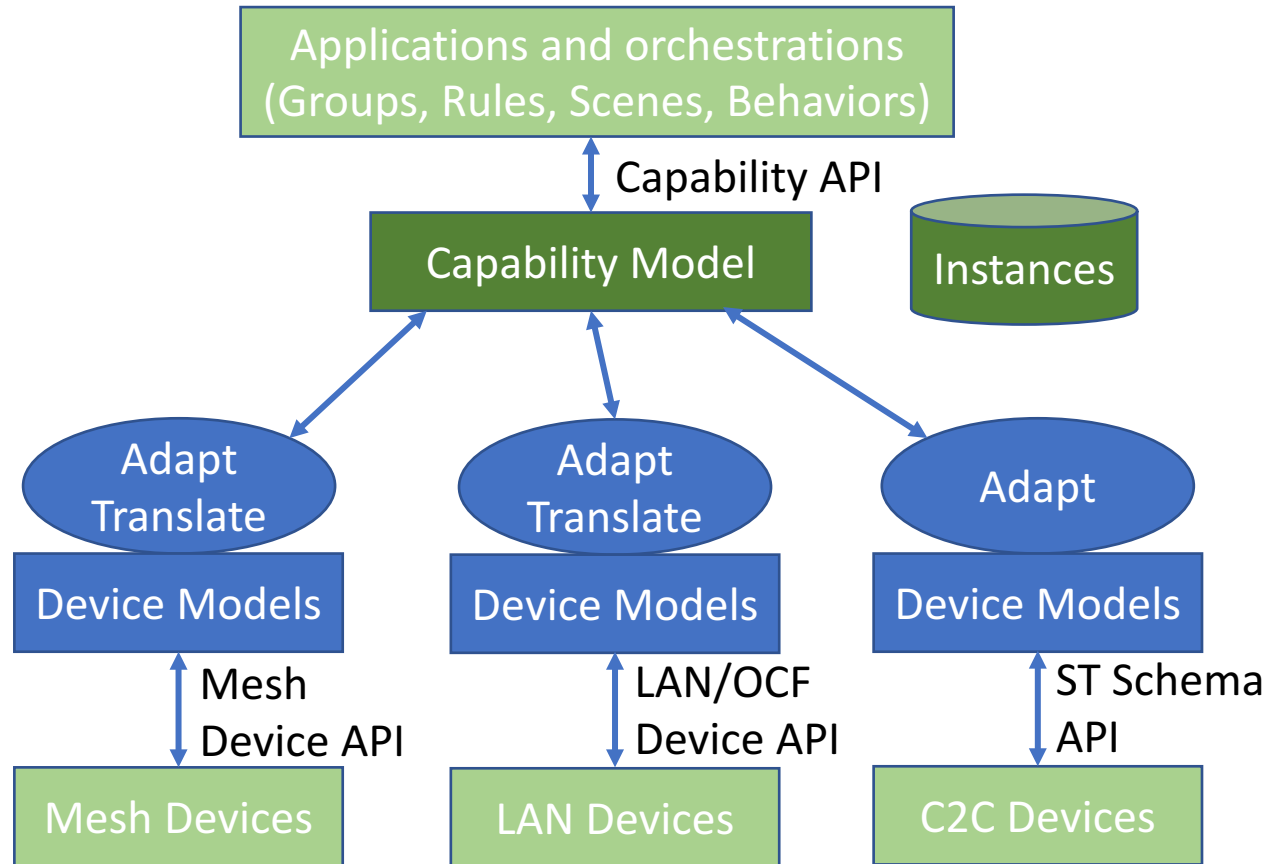
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# Common Definition Format

- SmartThings Capability Model and Examples
- Common Definition Format
- UML model
- RDF Examples
  - ZCL lighting clusters - mapped capabilities
  - OCF lighting RTs - mapped capabilities
  - ST lighting Capabilities - mapped capabilities
- Protocol Binding using OCF Swagger
- A high level Thing Definition Language

# SmartThings Capability Model



# SmartThings Capability Definitions

```
name: Switch
status: live
attributes:
  switch:
    schema:
      type: object
      additionalProperties: false
      properties:
        value:
          $ref: SwitchState
      required: ["value"]
    type: ENUM
  values:
    - 'off'
    - 'on'
  enumCommands:
    - command: 'on'
      value: 'on'
    - command: 'off'
      value: 'off'
  commands:
    'off': arguments: []
    'on': arguments: []
public: true
id: switch
ocfResourceType: x.com.st.powerswitch
version: 1
```

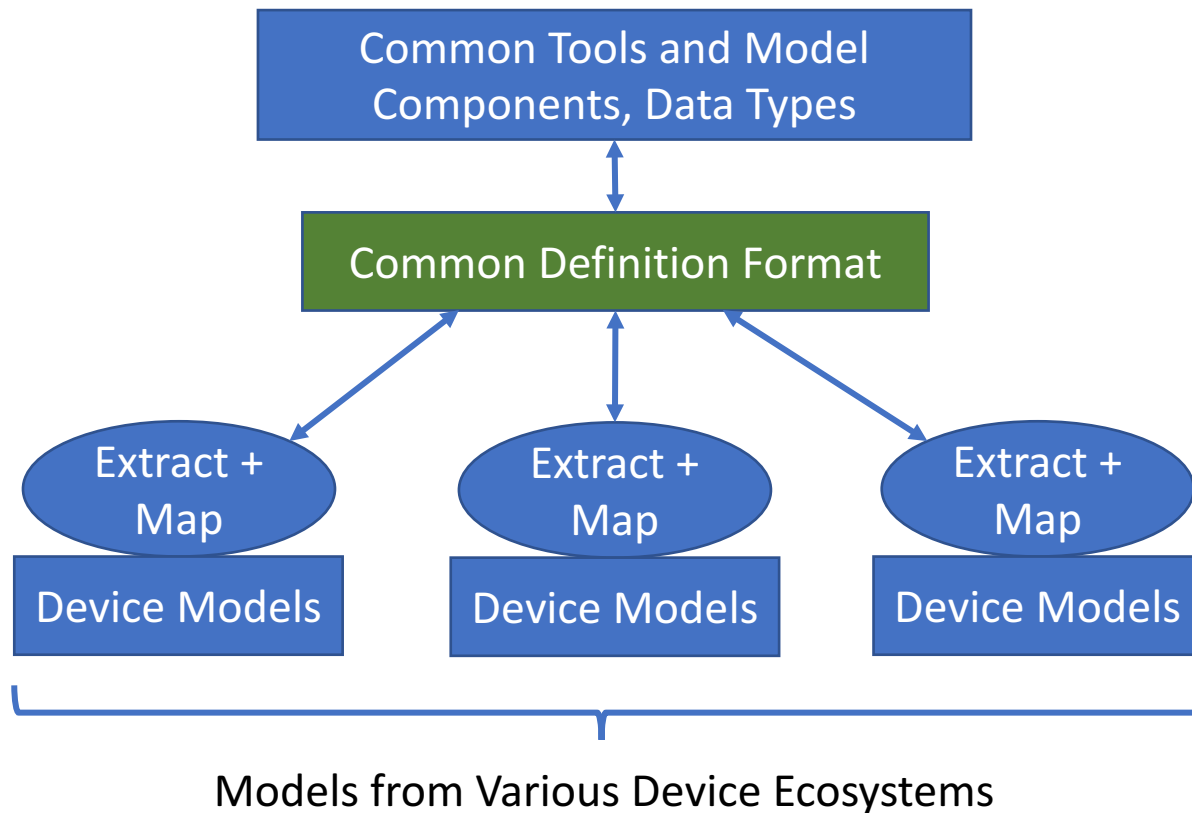
```
name: Switch Level
status: live
attributes:
  level:
    schema:
      $ref: IntegerPercent
      type: NUMBER
      setter: setLevel
  commands:
    setLevel:
      arguments:
        - name: level
          schema:
            type: integer
            minimum: 0
            maximum: 100
      type: NUMBER
      required: true
        - name: rate
          schema:
            $ref: PositiveInteger
            type: NUMBER
            required: false
public: true
id: switchLevel
ocfResourceType: oic.r.light.dimming
version: 1
```

# SmartThings DataType Definitions

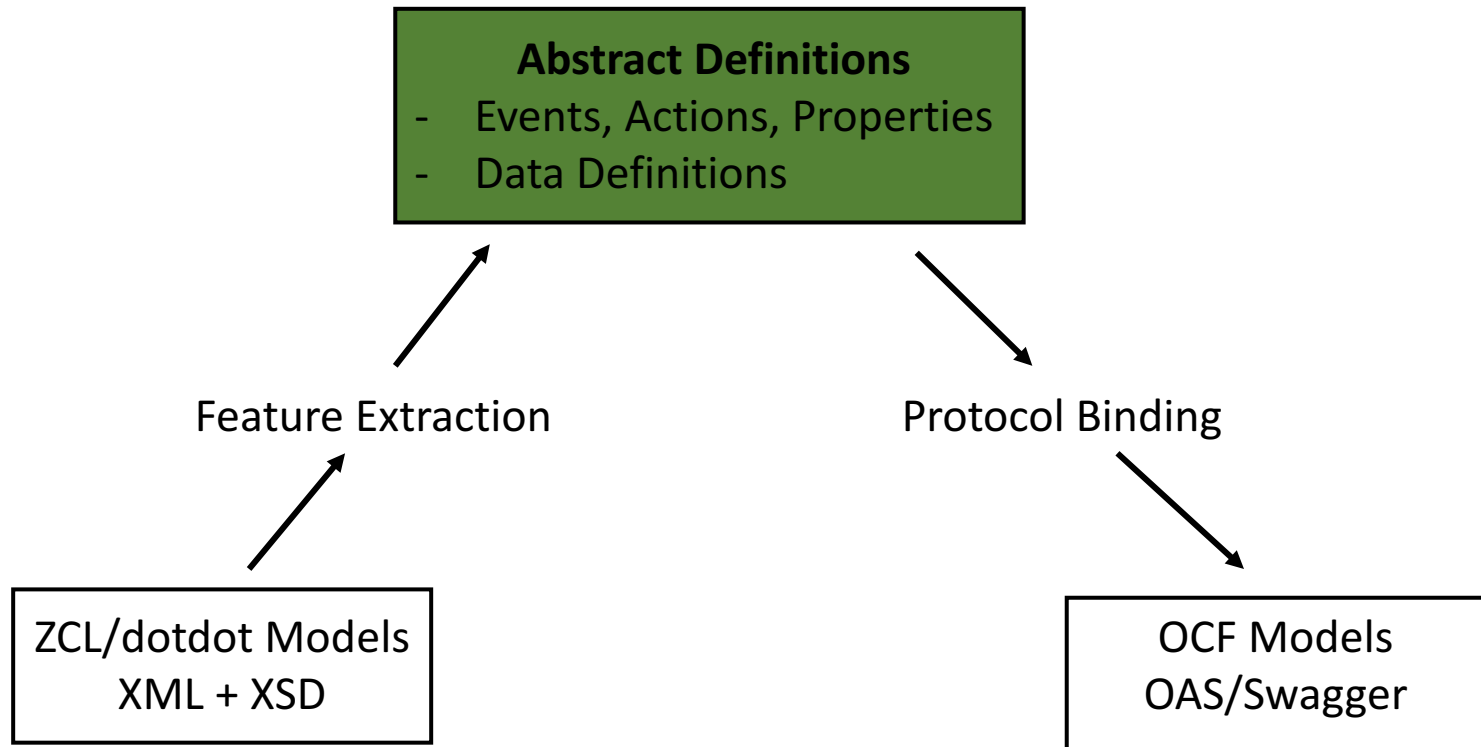
```
title: SwitchState
type: string
enum:
  - 'on'
  - 'off'
```

```
title: IntegerPercent
type: object
additionalProperties: false
properties:
  value:
    type: integer
    minimum: 0
    maximum: 100
  unit:
    type: string
    enum: ['%']
    default: '%'
required: ["value"]
```

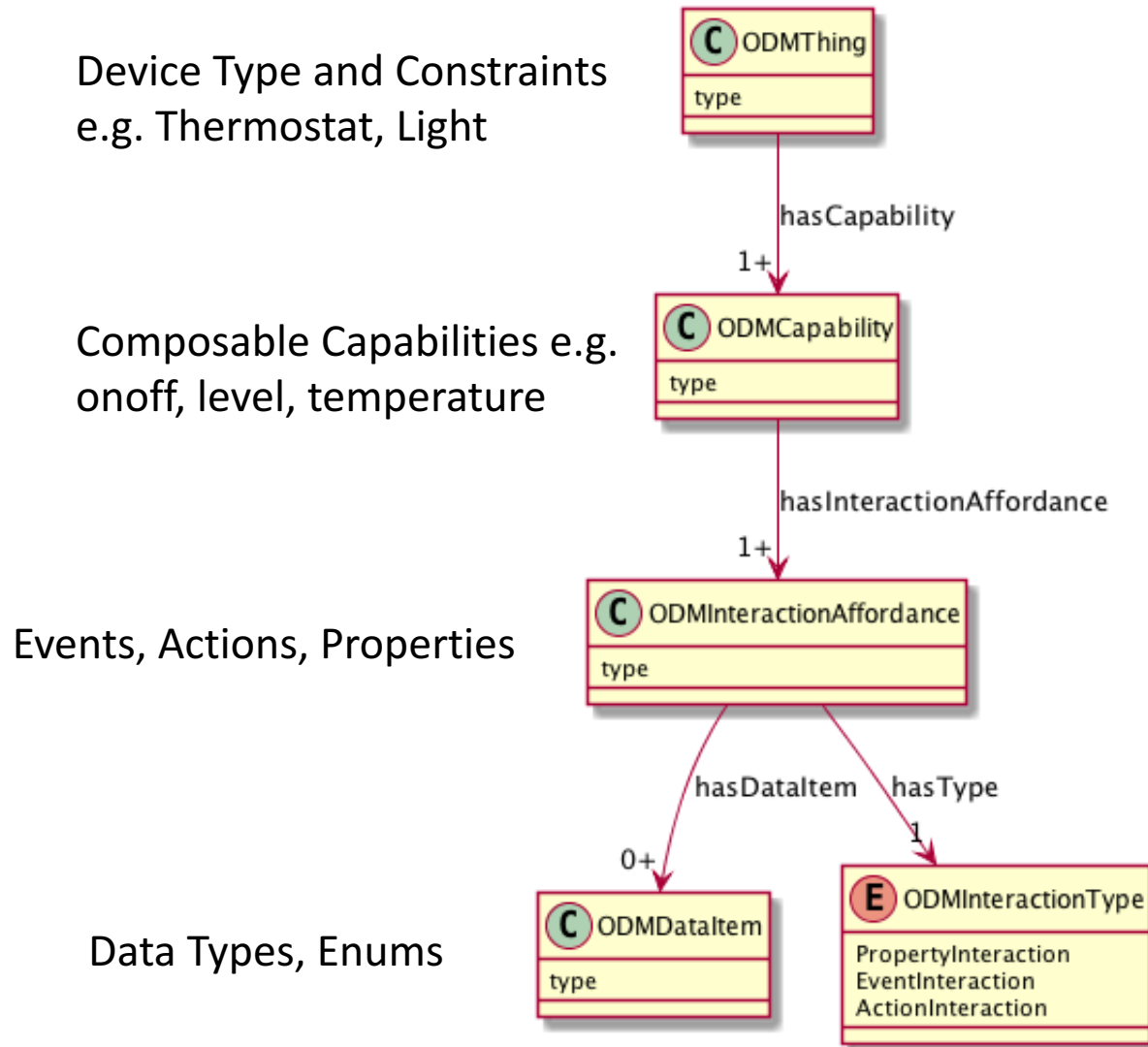
# Proposal for a Common Definition Format



# Supports This Pattern



# UML Model





# Examples

- JSON-LD (JSON format with RDF extensions)
- Files for semantic definitions of specific types:
  - Thing (Device level definitions)
  - Capability (onoff, level...)
  - InteractionAffordance (Event, Action, Property)
  - Data Types (value types, enums)
- Definition hierarchy follows the UML model
- Core schema for the UML model in JSON-LD
- Full examples at: <https://github.com/mjkoster/ODM-Examples>
- (TBD) Thing definitions to apply optionality to Capability sets, Interactions, and Data Types

# ST Sourced definitions

- ODM InteractionAffordance definitions, manually extracted from some SmartThings Capability definitions
- Attributes map to ODM Property type
- Commands map to ODM Action type

# ST Based Capabilities

```
{
  "@id": "st:Switch",
  "rdfs:subClassOf": "odm:Capability",
  "rdfs:comment": "Basic On/Off Switch Capability",
  "rdfs:label": "SmartThings Switch Capability",
  "odm:hasInteractionAffordance": [
    "st:Switch.value",
    "st:Switch.on",
    "st:Switch.off"
  ]
},
{
  "@id": "st:SwitchLevel",
  "rdfs:subClassOf": "odm:Capability",
  "rdfs:comment": "Capability to control the level",
  "rdfs:label": "SmartThings SwitchLevel Capability",
  "odm:hasInteractionAffordance": [
    "st:SwitchLevel.level",
    "st:SwitchLevel.setLevel"
  ]
}
```

# Properties, Actions, Events

```
{
  "@id": "st:SwitchLevel.level",
  "rdfs:comment": "The current level setting",
  "rdfs:label": "SwitchLevel levelProperty",
  "@type": "odm:PropertyInteraction",
  "rdfs:subClassOf": "odm:InteractionAffordance",
  "odm:hasDataItem": "st:SwitchLevel.levelData"
},
{
  "@id": "st:SwitchLevel.setLevel",
  "rdfs:comment": "Action to set the level",
  "rdfs:label": "SwitchLevel setLevelAction",
  "@type": "odm:ActionInteraction",
  "rdfs:subClassOf": "odm:InteractionAffordance",
  "odm:hasDataItem": [
    "st:SwitchLevel.levelData"
    "st:SwitchLevel.rateData"
  ]
}
```

# Data Items

```
{
  "@id": "st:Switch.valueData",
  "rdfs:comment": "value data for Switch (on/off string
encoding)",
  "rdfs:label": "SmartThings SwitchLevel.levelData",
  "rdfs:subClassOf": "odm:DataItem",
  "odm:DataItemType": "js:string",
  "js:enum": ["on", "off"]
},
{
  "@id": "st:SwitchLevel.levelData",
  "rdfs:comment": "Level data for SwitchLevel",
  "rdfs:label": "SmartThings SwitchLevel.levelData",
  "rdfs:subClassOf": "odm:DataItem",
  "odm:DataItemType": "js:integer",
  "js:minimum": 0,
  "js:maximum": 100
},
{
  "@id": "st:SwitchLevel.rateData",
  "rdfs:comment": "Rate time data for setLevelAction",
  "rdfs:label": "SmartThings SwitchLevel.rateData",
  "rdfs:subClassOf": "odm:DataItem",
  "odm:DataItemType": "js:integer",
  "js:minimum": 0,
  "js:maximum": 65535
}
```

# ZCL Sourced definitions

- ODM InteractionAffordances, manually extracted from ZCL definitions
- Attributes map to ODM Property type
- Commands map to ODM Action type

# ZCL Example

```
{
  "@id": "zcl:Level",
  "rdfs:subClassOf": "odm:Capability",
  "rdfs:comment": "Level Control Capability",
  "rdfs:label": "ZCL Level Capability",
  "odm:hasInteractionAffordance": [
    "zcl:Level.CurrentLevel",
    "zcl:Level.RemainingTime",
    "zcl:Level.OnOffTransitionTime",
    "zcl:Level.OnLevel",
    "zcl:Level.OnTransitionTime",
    "zcl:Level.OffTransitionTime",
    "zcl:Level.DefaultMoveRate",
    "zcl:Level.MoveToLevel",
    "zcl:Level.Move",
    "zcl:Level.Step",
    "zcl:Level.Stop",
    "zcl:Level.MoveToLevelWithOnOff",
    "zcl:Level.MoveWithOnOff",
    "zcl:Level.StepWithOnOff"
  ]
}
```

# ZCL Example

```
{
  "@id": "zcl:Level.MoveToLevel",
  "rdfs:comment": "Action move to a given level",
  "rdfs:label": "ZCL Level.MoveToLevelAction",
  "@type": "odm:ActionInteraction",
  "rdfs:subClassOf": "odm:InteractionAffordance",
  "odm:hasDataItem": [
    "zcl:Level.LevelData",
    "zcl:Level.TransitionTimeData"
  ]
},
{
  "@id": "zcl:Level.Move",
  "rdfs:comment": "Action move at a given rate",
  "rdfs:label": "ZCL Level.MoveAction",
  "@type": "odm:ActionInteraction",
  "rdfs:subClassOf": "odm:InteractionAffordance",
  "odm:hasDataItem": [
    "zcl:Level.MoveModeData",
    "zcl:Level.RateData"
  ]
},
```



# ZCL Example

```
{
  "@id": "zcl:Level.OffTransitionTimeData",
  "rdfs:comment": "Off Transition Time Data",
  "rdfs:label": "ZCL Level.OffTransitionTimeData",
  "rdfs:subClassOf": "odm:DataItem",
  "odm:DataItemType": "js:integer",
  "js:minimum": 0,
  "js:maximum": 65534
},
{
  "@id": "zcl:Level.DefaultMoveRateData",
  "rdfs:comment": "Default Move Rate Data",
  "rdfs:label": "ZCL Level.DefaultMoveRateData",
  "rdfs:subClassOf": "odm:DataItem",
  "odm:DataItemType": "js:integer",
  "js:minimum": 0,
  "js:maximum": 254
}
```

# OCF Sourced definitions

- ODM InteractionAffordances, manually extracted from OCF Resource Type definitions
- Properties map to ODM Property type
- Actions added for simple cases like brightness change with ramp time

# OCF Example

```
{
  "@id": "ocf:BinarySwitch",
  "rdfs:subClassOf": "odm:Capability",
  "rdfs:comment": "On/Off Switch Capability",
  "rdfs:label": "OCF BinarySwitch Capability",
  "odm:hasInteractionAffordance": [
    "ocf:BinarySwitch.value",
    "ocf.BinarySwitch.On",
    "ocf.BinarySwitch.Off"
  ]
},
{
  "@id": "ocf:Brightness",
  "rdfs:subClassOf": "odm:Capability",
  "rdfs:comment": "Capability to control the
brightness",
  "rdfs:label": "OCF Brightness Capability",
  "odm:hasInteractionAffordance": [
    "ocf:Brightness.Brightness",
    "ocf:Brightness.SetBrightness"
  ]
},
```

# OCF Example

```
{
  "@id": "ocf:Brightness.brightness",
  "rdfs:comment": "Brightness Property",
  "rdfs:label": "OCF Brightness.brightnessProperty",
  "@type": "odm:PropertyInteraction",
  "rdfs:subClassOf": "odm:InteractionAffordance",
  "odm:hasDataItem": "ocf:Brightness.brightnessData"
},
{
  "@id": "ocf:Brightness.SetBrightness",
  "rdfs:comment": "Set Brightness Action",
  "rdfs:label": "OCF Brightness.SetBrightnessAction",
  "@type": "odm:ActionInteraction",
  "rdfs:subClassOf": "odm:InteractionAffordance",
  "odm:hasDataItem": [
    "ocf:Brightness.BrightnessData",
    "ocf:RampTime.RampTimeData"
  ]
},
```

# OCF Example

```
{
  "@id": "ocf:Brightness.brightnessData",
  "rdfs:comment": "Brightness Data",
  "rdfs:label": "OCF Brightness.brightnessData",
  "rdfs:subClassOf": "odm:DataItem",
  "odm:DataItemType": "js:integer",
  "js:minimum": 0,
  "js:maximum": 255
},
{
  "@id": "ocf:RampTime.ramptimeData",
  "rdfs:comment": "Ramp Time Data",
  "rdfs:label": "OCF RampTime.ramptimeData",
  "rdfs:subClassOf": "odm:DataItem",
  "odm:DataItemType": "js:integer",
  "js:minimum": 0,
  "js:maximum": 65535
},
```

# OCF Example

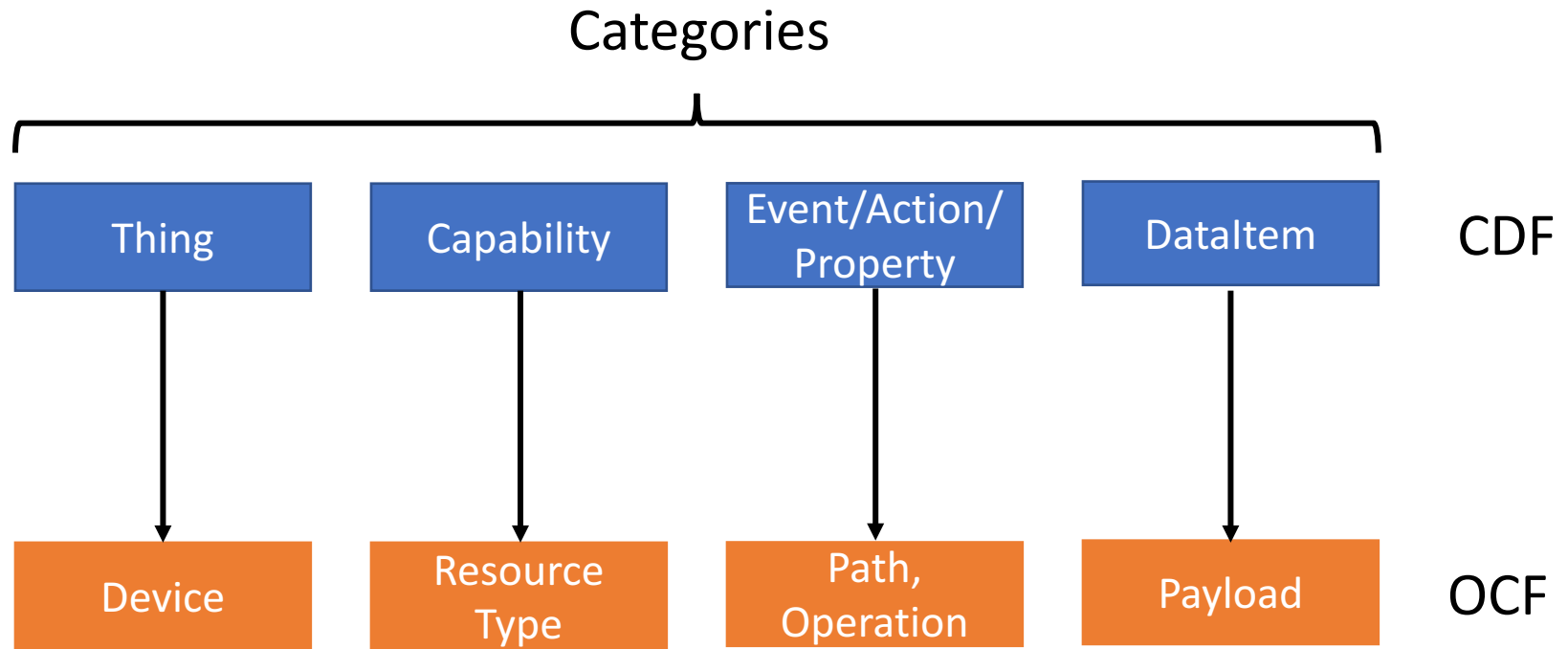
```
{
  "@id": "ocf:BinarySwitch.On",
  "rdfs:comment": "Binary Switch On Action",
  "rdfs:label": "OCF BinarySwitch.valueProperty",
  "@type": "odm.ActionInteraction",
  "rdfs:subClassOf": "odm:InteractionAffordance",
  "odm:hasDataItem": "ocf:BinarySwitch.OnData"
},

{
  "@id": "ocf:BinarySwitch.OnValueData",
  "rdfs:comment": "Boolean value for On state",
  "rdfs:label": "OCF BinarySwitch.OnData",
  "rdfs:subClassOf": "odm:DataItem",
  "odm:DataItemType": "js:boolean",
  "js:const": true
},
```

# OCF Protocol Binding/Mapping

- Example of an OCF Resource Type definition (OAS/Swagger) file with annotations/extensions for modeling ODM Actions
- Mapping can be done to existing OCF types in some cases using CDF annotation
- OAS target patterns can be generated using templates and annotated with CDF semantics
- Enables an ODM-Capable Bridge or adaptation client to use ODM to generate OCF API calls

# OCF Protocol Binding Example





# OCF Definition with annotations

```
"title": "Binary Switch",
"version": "v1.1.0-20160519",
"license": {
  "name": "copyright 2016-2017 Open Connectivity
Foundation, Inc. All rights reserved.",
}
},
"@type": "ocf:BinarySwitch",
"schemes": ["http"],
"consumes": ["application/json"],
"produces": ["application/json"],
"paths": {
  "/BinarySwitchResURI" : {
    "@type": [
      "ocf:BinarySwitch.value",
      "ocf:BinarySwitch.On",
      "ocf:BinarySwitch.Off"
    ],
  },
}
```

# OCF Definition with annotated paths and operations

```
"paths": {  
  "/BinarySwitchResURI" : {  
    "@type": [  
      "ocf:BinarySwitch.value",  
      "ocf:BinarySwitch.On",  
      "ocf:BinarySwitch.Off"  
    ],  
    "get": {  
      "@type": "ocf:BinarySwitch.value",  
    }  
  
    "post": {  
      "@type": [  
        "ocf:BinarySwitch.value",  
        "ocf:BinarySwitch.On",  
        "ocf:BinarySwitch.Off"  
      ],  
    }  
  }  
}
```

# OCF Definition with data annotations

```
(...)  
  "minItems": 1,  
  "readOnly": true,  
  "type": "array"  
},  
"value" :  
  {  
    "@type": [  
      "ocf:BinarySwitch.valueData",  
      "ocf:BinarySwitch.OnData",  
      "ocf:BinarySwitch.OffData"  
    ],  
    "description": "Status of the switch",  
    "type": "boolean"  
  },  
},
```

# Example Device Level Definitoin

```
{
  "@id": "st:DimmableLight",
  "rdfs:subClassOf": "odm:Thing",
  "rdfs:comment": "Simple Dimmable Light Bulb",
  "rdfs:label": "SmartThings DimmableLight",
  "odm:hasCapability": [
    "st:Switch",
    "st:SwitchLevel"
  ]
}
```

# Thing Definition Language

- A high level language using a few simple patterns
- Developers can create and augment definitions in this high level language
- Automatic feature extraction can output this language
- The JSON Definition Format can be produced automatically, and protocol bindings generated

# Thing Definition Language

```
context http://onedm.org#tdl
uses [odm js]
scope st
define DimmableLight {
  extends Thing
  hasCapability [
    st:Switch
    st:SwitchLevel
  ]
}
```

```
context http://onedm.org#tdl
uses [odm js]
scope st
define [
  Switch {
    extends Capability
    hasProperty Switch.value
    hasAction [Switch.on Switch.off]
  }
  Switch.value {
    extends Property
    hasDataItem Switch.valueData
  }
  Switch.on {extends Action}
  Switch.off {extends Action}
  Switch.valueData {
    extends DataItem
    type string
    enum [on off]
  }
]
```

# Keywords

- **context** - works like JSON-LD context to define namespaces and terms
- **uses** - specifies one or more default source namespaces, evaluated in order
- **scope** - specifies default namespace that definitions are added to
- **define** - creates a definition in some namespace, args are a new term and a definition block
- **extends** - specifies a class template to use in the definition block

# Structure

- keywords
- [ list ] items determined by keyword, use where multiple items are allowed
- { block } contains key-value pairs, whitespace delimited, according to the class template defined by extends
- Basic Definition Format
  - `define` <new term> {`extends` <class> key1 value1 key2 value2 ... }
  - key-value pairs add constraints to the definition



# Namespace Resolution

0. keywords
1. local block
2. enclosing block
3. namespace declared with `scope` keyword
4. namespaces declared with `uses` keyword, in declared order

# Example Definition

```
context http://onedm.org#tdl
uses [odm js]
scope st
define [
  Switch {
    extends Capability
    hasProperty Switch.value
    hasAction [Switch.on Switch.off]
  }
  Switch.value {
    extends Property
    hasDataItem Switch.valueData
  }
  Switch.on {extends Action}
  Switch.off {extends Action}
  Switch.valueData {
    extends DataItem
    type string
    enum [on off]
  }
]
```

# Example Generated JSON

```
{
  "@id": "st:Switch",
  "rdfs:subClassOf": "odm:Capability",
  "odm:hasInteractionAffordance": [
    "st:Switch.value",
    "st:Switch.on",
    "st:Switch.off"
  ]
},
{
  "@id": "st:Switch.value",
  "@type": "odm:PropertyInteraction",
  "rdfs:subClassOf": "odm:InteractionAffordance",
  "odm:hasDataItem": "st:Switch.valueData"
},
{
  "@id": "st:Switch.valueData",
  "rdfs:subClassOf": "odm:DataItem",
  "js:type": "js:string",
  "js:enum": ["on", "off"]
},
```

# Defining a Device Type

```
context http://onedm.org#tdl
uses [odm js]
scope st
define DimmableLight {
  extends Thing
  hasCapability [
    st:Switch
    st:SwitchLevel
  ]
}
```