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AI LAB - Program - (1)

```
def index(mylist, v):
```

```
    for i, v in enumerate(mylist):
```

```
        if v in x:
```

```
            return (i, x.index(v))
```

```
def manhattan(temp):
```

```
    sum = 0
```

```
    for i in range(3):
```

```
        for j in range(3):
```

```
            if temp[i][j] != 0:
```

```
                b = index(temp, temp[i][j])
```

```
                c = index(goal, temp[i][j])
```

```
                sum += abs(b[0] - c[0])
```

```
                sum += (abs(b[1] - c[1]))
```

```
    return sum
```

```
def possible_moves(temp, visited):
```

```
    possible_moves = []
```

```
    b = index(temp, 0)
```

```
    direction = []
```

```
    if b[0] < 2:
```

```
        direction.append("d")
```

```
    if b[0] > 0:
```

```
        direction.append("u")
```

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if  $b[1] < 2$ :

direction.append('r')

if  $b[1] > 0$ :

direction.append('l')

for i in direction:

move = gen(temp, i, b)

if move not in visited:

possible\_moves.append(move)

return possible\_moves

def solve(visited, limit, src)

if src == goal:

print("Required moves to reach the goal state" + str(limit))

return True

if limit  $> 3$

return ~~True~~ False

min = math.inf

visited.append(src)

possible\_action = possible\_moves(src, visited)

new\_moves = []

for action in possible\_action:

man\_dist = manhattan(action)

if action not in visited and man\_dist < min:

min = man\_dist

new\_move = action

```
print ("move : " limit+1)
```

```
print - matrix (new-move)
```

```
if solve (visited, limit+1, new-move) :
```

```
    return True
```

```
else:
```

```
    return False.
```