ANKIT KESAR (IBMIBLE 150)

Void insertbeg (Node n, int data) { n.data = data;

Nøde temp = head;

n. next = (n ^ null);
head= n;

j void inscrt End (Nøde n)

tail. next = (n 1 tail);

n. next = (n' rull);

tail=n;

y