

## Why I build this app?

At first, I have to introduce myself. I'm an Thailand Android Developer Blogger who write an article about android development for thai developers. ([www.sleepingforless.com](http://www.sleepingforless.com))

One day, I study about Camera and Device Screen of android. I found that very fragmentation on android world. It's hard to handle it for many developers. So I try to learn about these to create an article to tell a reader about how to handle Camera API or Multiple Screen Supported on they app. I have to collect these information to understand it. a more information will make a great knowledge. So I want to know most information of android device. To solve that problem.

AnTuTU Benchmark, or similar app already have collect information, but it a simple information for regular user. It not contain some information that developer need. (Such as, Camera Parameter)

So I build this app to collect an useful information and provide it for all developers. It doesn't force to send information to server. I think it's inappropriate. So this app will take a data to server when user pressed a button on the app only.

I have launched similar app on Play Store before, and I can collect 2,000 device information (This app using difference server with old app, I have to transfer data to my new server). But I think that app is incomplete. So I rebuild this app for more complete (An practice myself too).