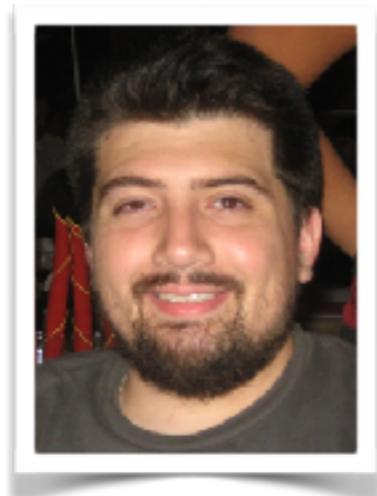




UI Testing with Spec

The future is here... hace rato!

Pablo Tesone
Pharo Consortium Engineer



Pablo Tesone

Pharo Consortium
Engineer

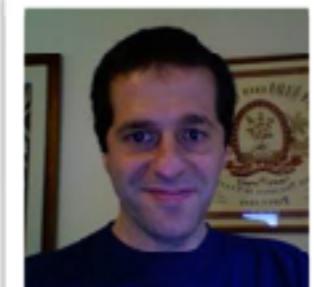
- 20 years trying to code
- 10 years of experience in industrial applications
- PhD in Dynamic Software Update
- Interested in improving development tools and the daily development process.
- Enthusiast of the object oriented programming and their tools.

Who I am!

Also, playing with me:



Guille Polito
CNRS Engineer
RMod Team



Esteban Lorenzano
Pharo Consortium
Engineer

If it has no tests...
it does not exist.

Dr. Test (1987 - ...)



A little strong... but...



Missing Tests

Fear of Changes

Unknown Impact

Bad Surprises

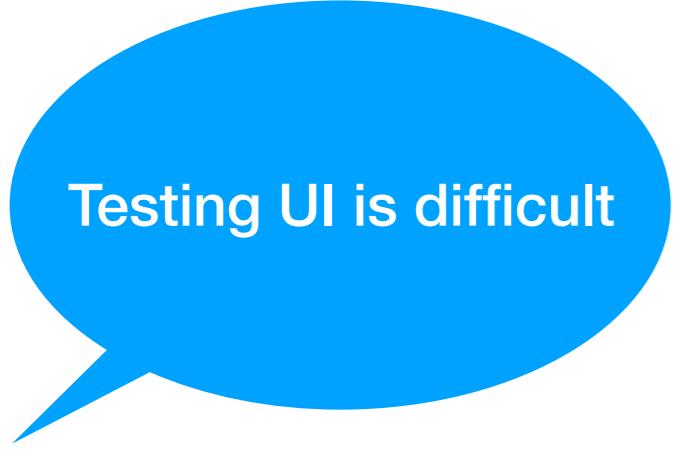
Pain... lots of pain...

Really...
If I delete something or break it...

How long it will take to detect the
error?

We all love tests.
That is easy

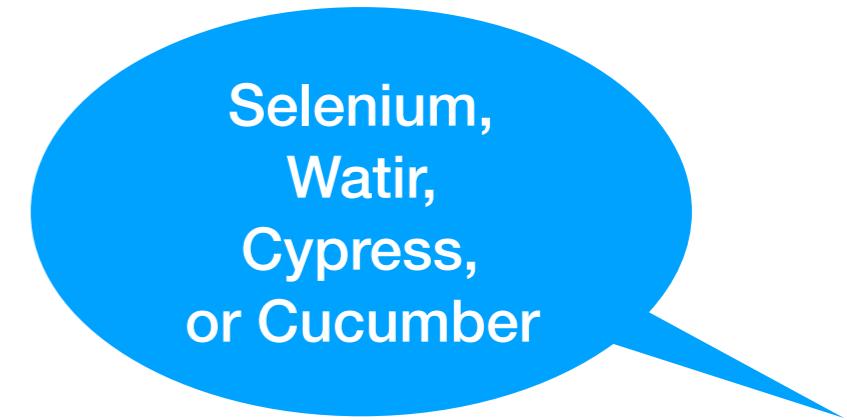




Testing UI is difficult



We need special tools



Selenium,
Watir,
Cypress,
or Cucumber



Es al pedo!



j'ai la flemme!

We need to test the UI

with just Objects & Polymorphism

2 similar but different problems.

- **Testing Spec implementation itself** (Adapters, Presenters, Widgets, Layouts, Backends, etc)
- **Testing Applications written in Spec** (display, interactions, update, navigations)

Before
Refactoring... we
need tests!

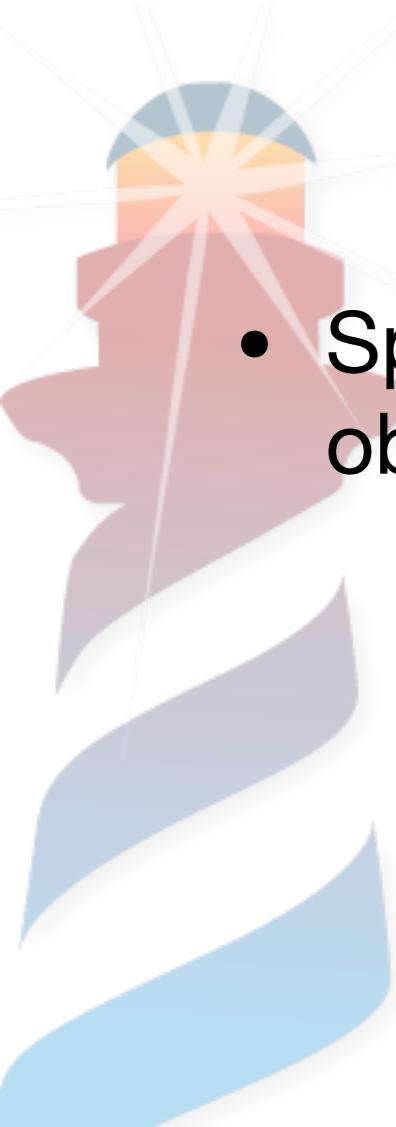


Testing Spec

- Spec is a big monster, maybe not so big... but scary... maybe not so scary:



- Spec has a nice modular implementation, different objects with different responsibilities



Presenters

Layouts

Widgets

Adapters

Testing Spec

Presenters

- Interaction with the Model
- Events
- Public API
- Default Values

Adapters

- Interaction Presenters / Widget
- Creating Widgets
- Events
- Same Behaviour in each backend

Widgets

- Backend API
- Widgets themselves
- Events

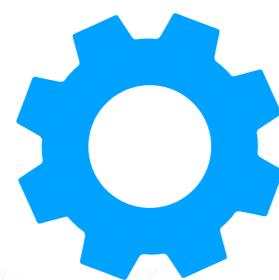
Layouts

- How to create widgets
- Where to put them

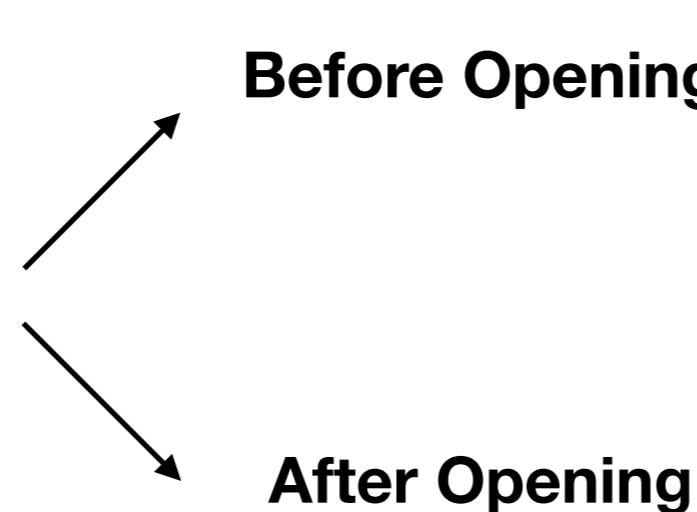
Lots of
small tests!!

Stop Complaining,
there are not so
many.

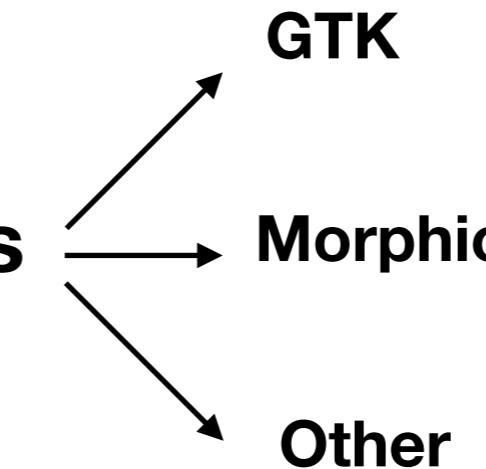
Common Scenarios



When
Test
Is
Executed



Different Backends



*We want it
for all tests*



Modify
Presenter



Open
Widget



Asserts



Open
Widget



Modify
Presenter



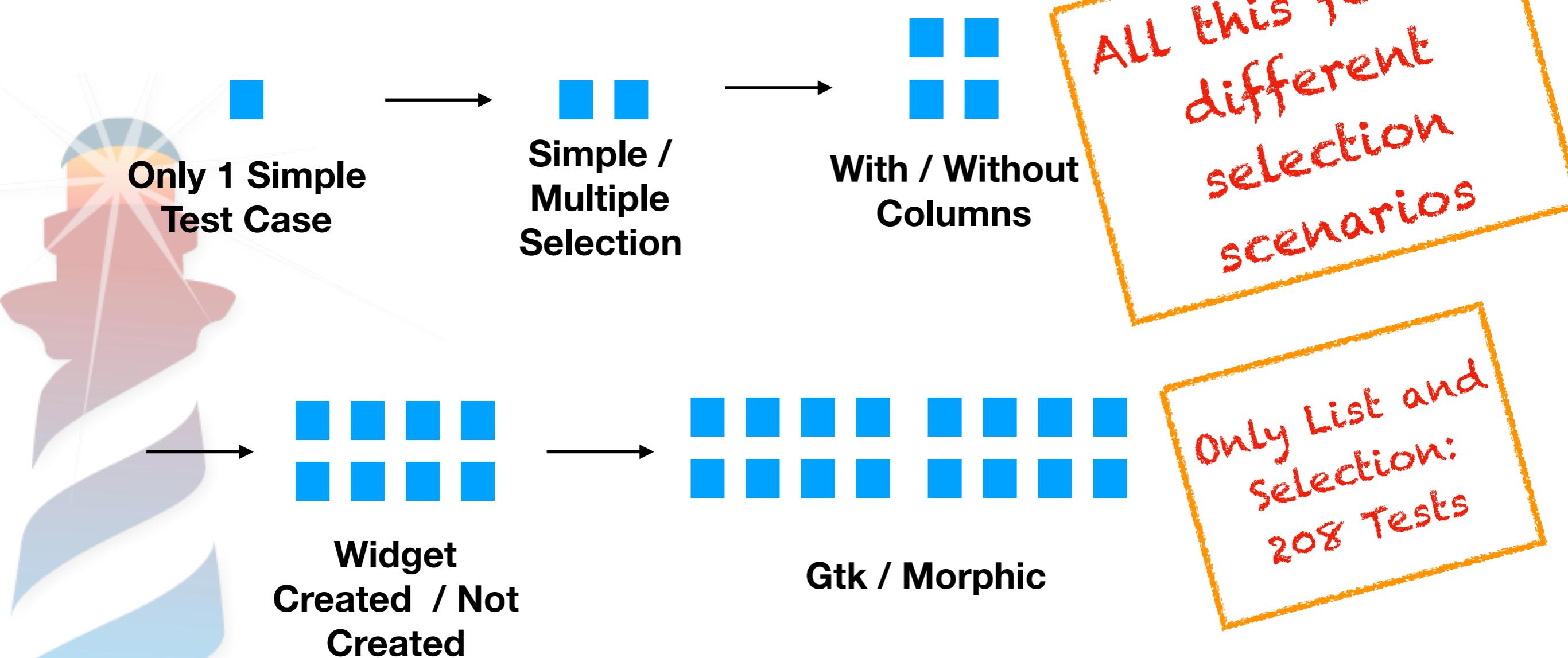
Asserts

Testing List Adapter: When I select something in the presenter it is propagated to the widget

testSelectPresenterIndexSetsSelectedIndexInWidget

```
presenter selectedIndex: 1.
```

```
self assert: (self widget selectedIndexes includes: 1)
```

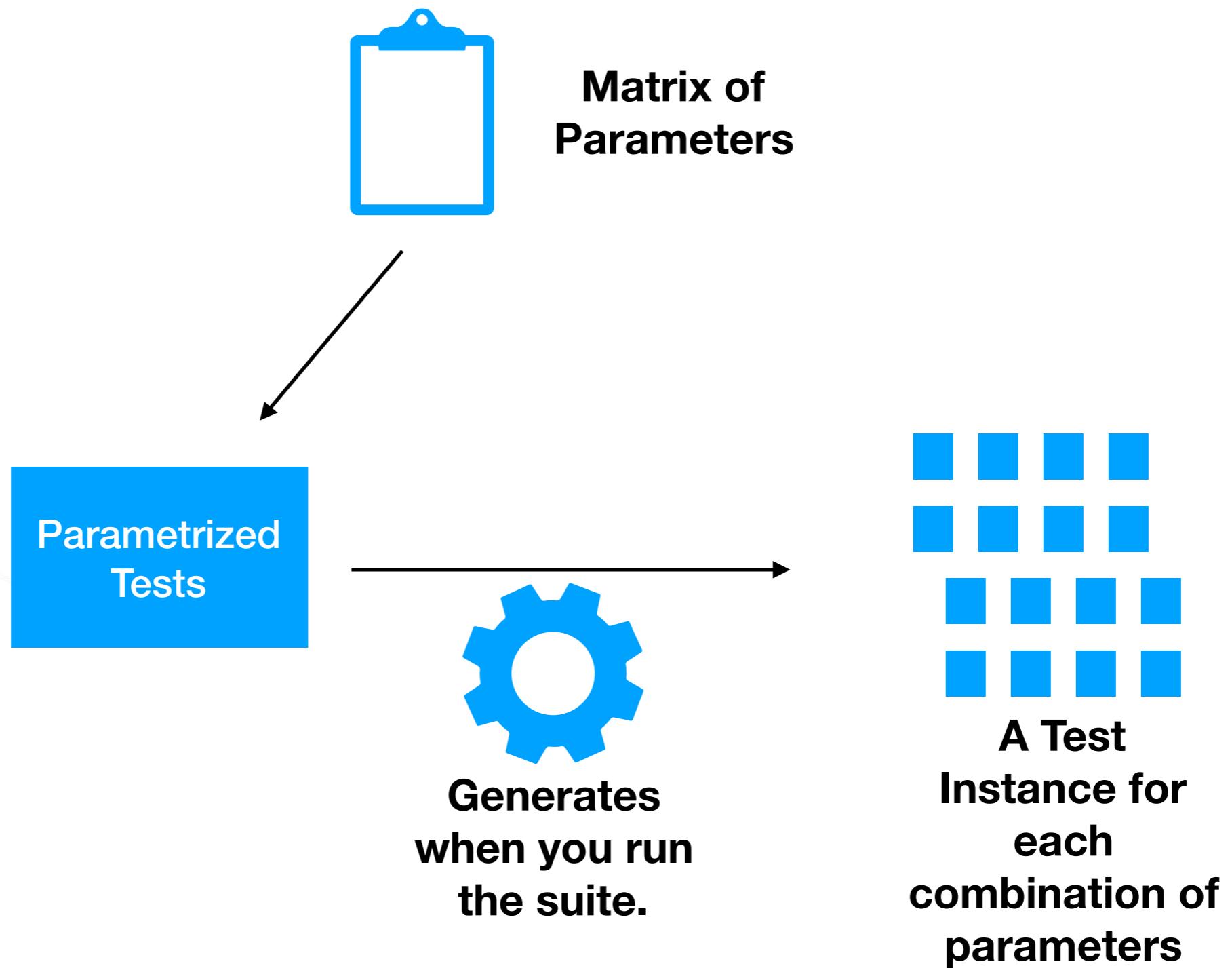


Proposed Solution: Coding Monkeys

Just Kidding,
we are lazy...
you should be
lazy also.



Implementing it with “Style”



Our Matrix

AbstractAdapterTest class >> *#testParameters*

^ ParametrizedTestMatrix new

When

```
forSelector: #specInitializationStrategy
    addOptions: { [ SpecOpenStrategy openBefore ].
        [ SpecOpenStrategy openAfter ] };
```

```
forSelector: #backendForTest
    addOptions: AbstractBackendForTest allSubclasses;
```

yourself

Backend

We want simple tests!

testSelectItemSelectsTheGivenElement

```
self presenter selection selectedPath: #(2).  
self assert: self adapter selectedItem equals: 2.
```

testSettingAnImageSetsTheImage

```
self presenter image: self imageForm.  
backendForTest assertImage: self adapter image equals: self imageForm.
```

Something else required...

- Putting in the test backend backend depending code

Example:

Asserting if two images are the same

#assertImage:equalsForm:

Clicking / Selecting of a widget / etc.

- Adding Testing methods to the adapters & presenters

Example:

- Emulating Events.
- Getting State
- Accessing real widget

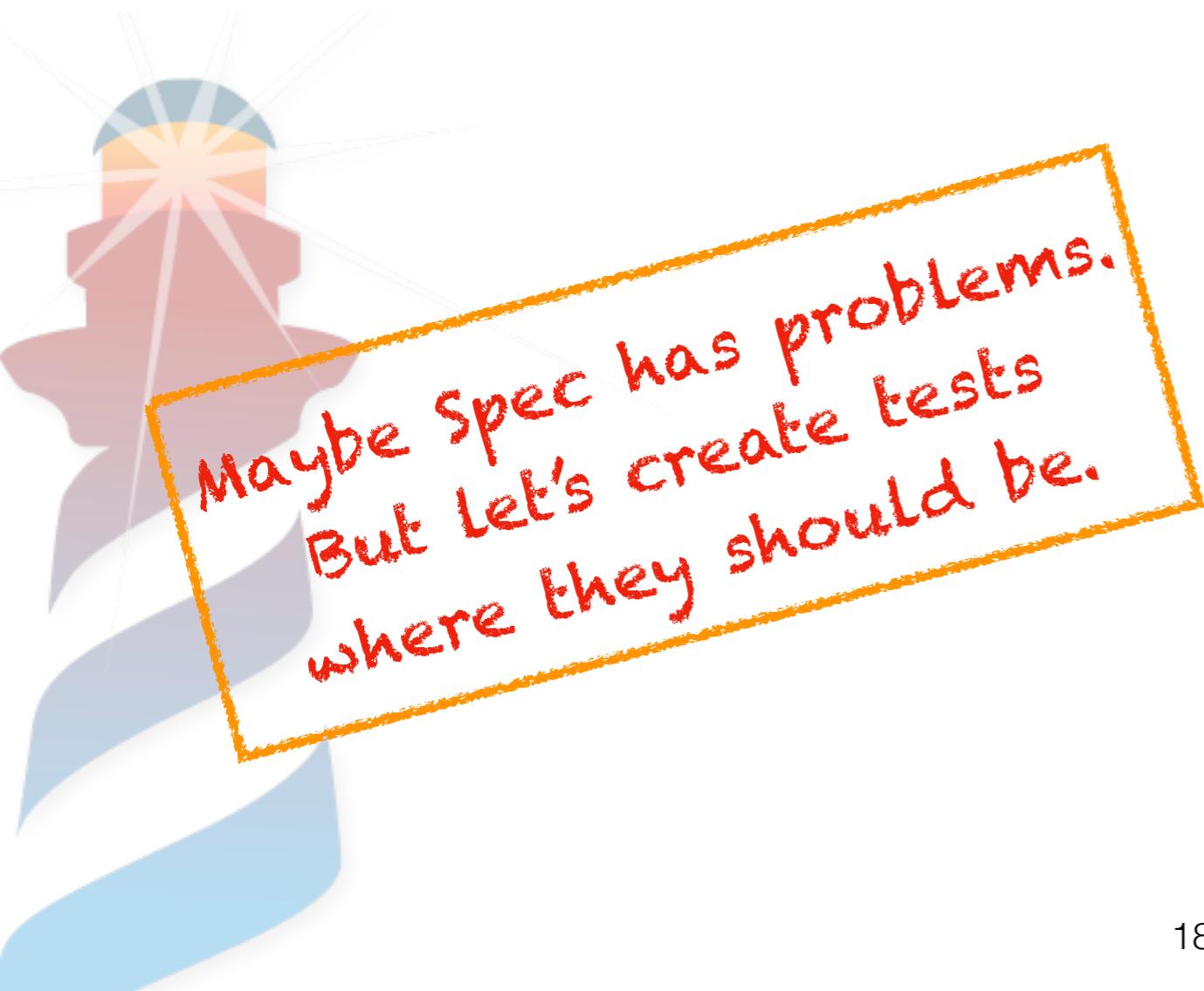
Common API for all
backends

Results

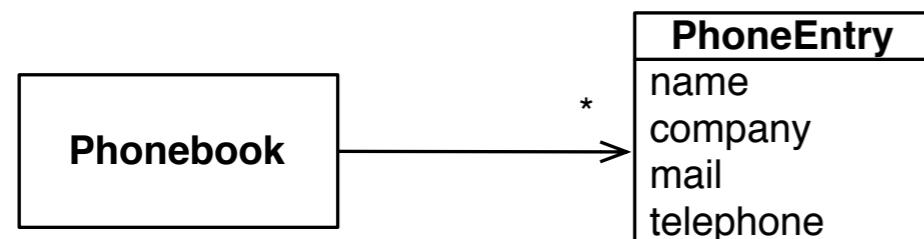
- Lots of Tests: 1400+ and growing
 - Easy To develop new ones / Easy to maintain.
 - Validation of Public API
 - Validation of Backend API => Easy to implement new Backends.

Second Problem: Testing Applications

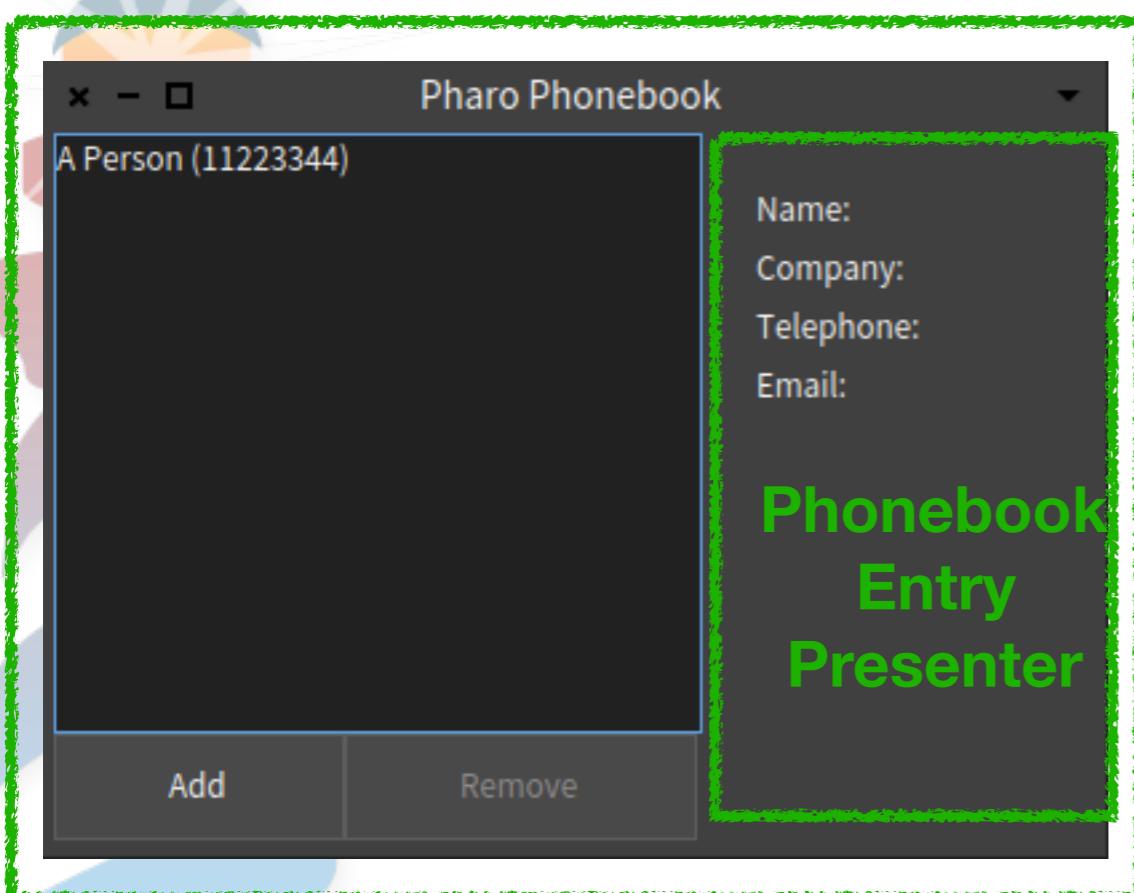
- Easy, let's create Tests.
- In Spec we believe, let's test the application



Example Application



Phonebook Presenter



initializePresenters

```
entriesList := self newList
whenSelectionChangedDo: [ :sel |
  detailsPanel model: sel selectedItem.
  removeButton enabled: sel isEmpty not];
  yourself.
```

List

addButton := self newButton

```
label: 'Add';
  yourself.
```

Buttons

removeButton := self newButton

```
label: 'Remove';
  action: [ self removeEntry ];
  yourself
```

detailsPanel := self

```
instantiate: PhonebookEntryPresenter
on: nil.
```

Details panel

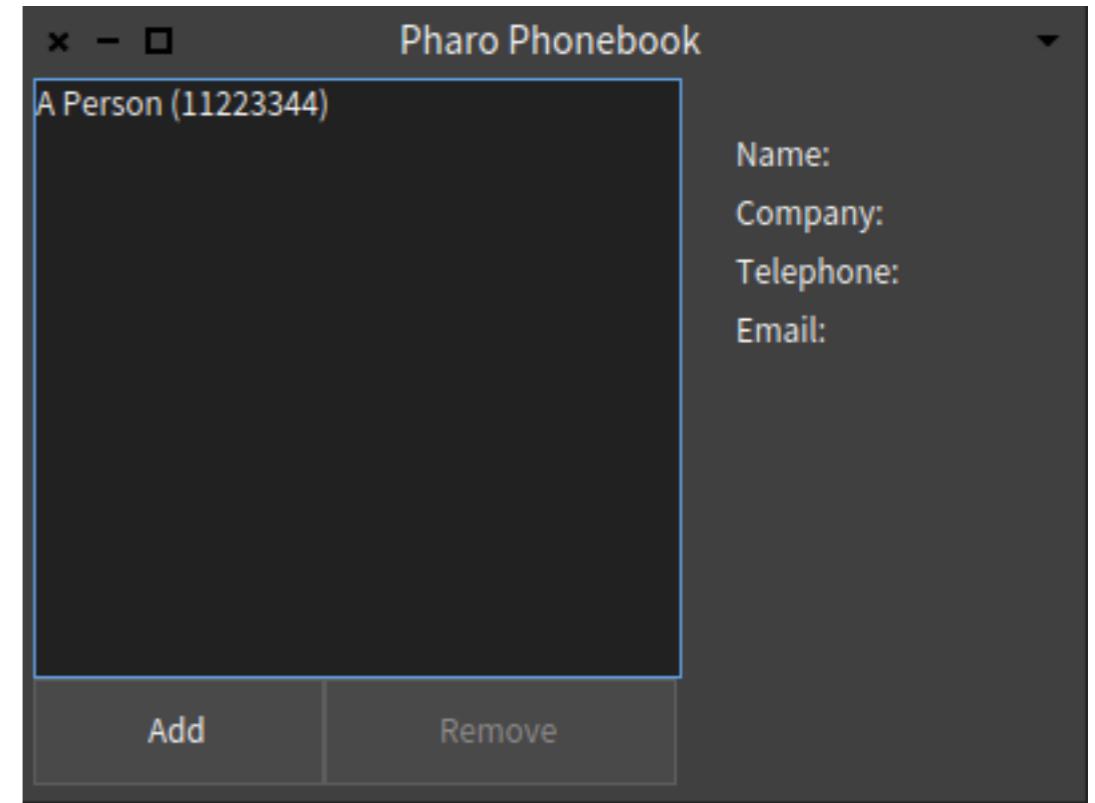


Testing Widgets

- Testing that a widget is shown

testWindowHasAddButton

```
self assert: (window hasPresenter:  
            presenter addButton)
```



- Testing that a widget is correctly initialised

testAddButtonHasLabel

```
self assert: presenter addButton label equals: 'Add'
```

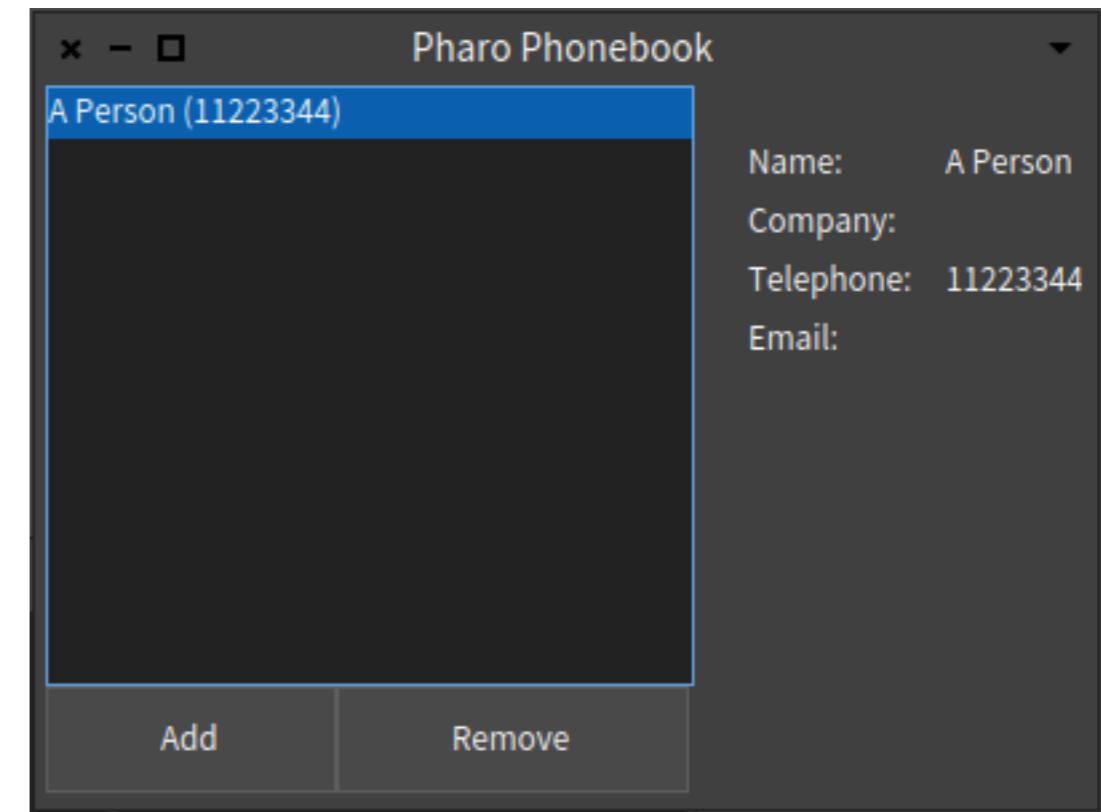
seems stupid, but we
can test i18N here!

Testing UI State Update

- Selecting an element update the UI

testSelectingAnElementEnablesRemoveButton

```
presenter entriesList selectedIndex: 1.  
self assert: presenter removeButton isEnabled
```



testSelectingAnElementUpdatesDetailName

```
presenter entriesList selectedIndex: 1.  
self assert: presenter detailsPanel nameLabel label equals: 'A Person'.
```

Testing UI Interactions

- Clicking in Remove

testClickingRemoveButtonRemovesDisablesRemoveButton

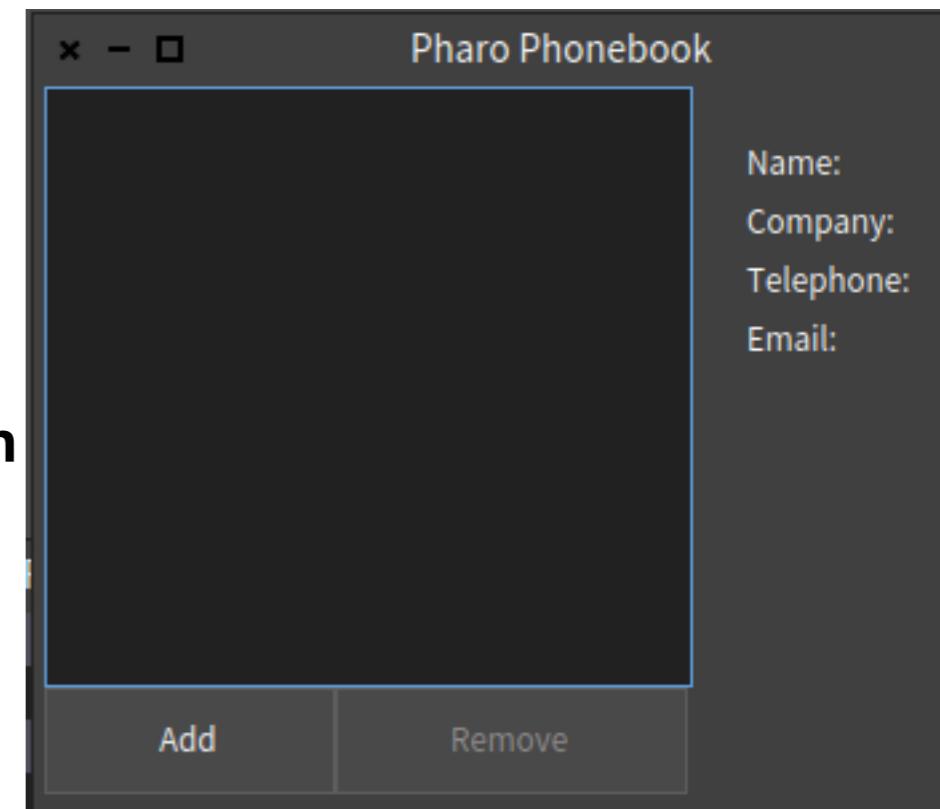
presenter entriesList selectedIndex: 1.
presenter removeButton click.

self deny: presenter removeButton isEnabled

testClickingRemoveButtonRemovesAnElementFromTheList

presenter entriesList selectedIndex: 1.
presenter removeButton click.

self assert: presenter entriesList items size equals: 0



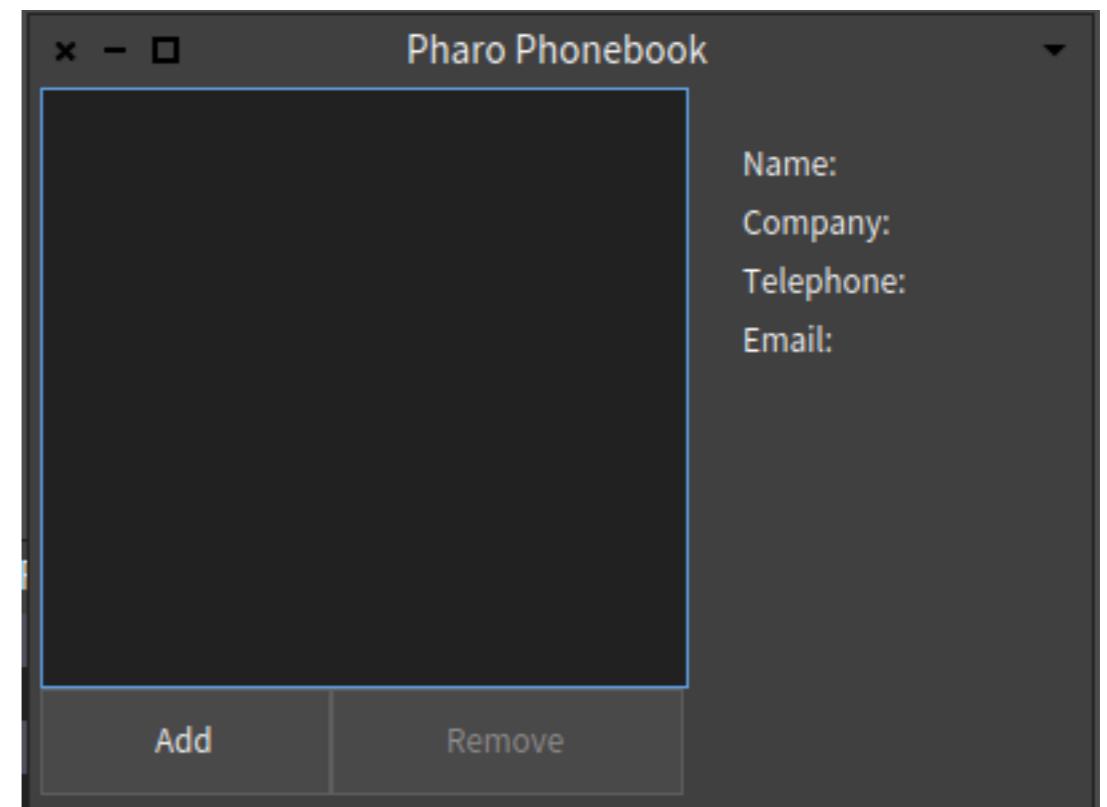
Testing UI Layout

testAddButtonIsBelowEntryList

```
self assert: (presenter addButton  
            isBelowOf: presenter entriesList)
```

testAddButtonIsLeftOfRemoveButton

```
self assert: (presenter addButton  
            isLeftOf: presenter removeButton)
```



ALSO we are able to
test dynamic things!

Testing UI Navigation

- Testing Navigation

testClickingAddButtonOpenANewWindow



```
presenter addButton click.
```

```
self assert: presenter application windows size equals: 2
```

testClickingAddButtonOpenCorrectWindow

```
presenter addButton click.
```

```
self
```

```
assert: presenter application focusedPresenter class  
equals: PhonebookAddEntryPresenter
```

Once open... it is
responsibility of other
test to test it

Testing UI

- 
- Spec Applications are easily testable.
 - Centring on relation between our presenters.
 - Spec provides methods for testing.

Thanks!

- Adding Testing infrastructure to Spec2.
- Testing implementation and backends.
- Expressing the contracts with backend as tests.
- Open to new backend implementations.
- Support for Application Testing.
- Writing UI Tests as another easy test.



[pharo-spec/phonebook-example](https://github.com/pharo-spec/phonebook-example)

Now... without
excuses.

May the tests be
with you!