* One problem with set jump and long jump is that cleanup of extra memory (such as cleaning of heap memory, closing of files, flushing of buffers) is not done automatically. While in C++ exception handling it is done automatically.

**eason Reason for Solution (b) being better than Solution (a)**

* The code is more readable in C++ because by reading code programmer can get rough idea of what type of error is handled and how it is handled. We can define several exception types and can use them by using just one catch block.
* In Solution using Set jump just by reading program we cannot get idea of what type of error is handled and how it is handled.
* Because of using set jump and long jump we cannot determine which statement will be executed after a particular statement because it is similar to goto statement. so code is very hard to debug.