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OBJECT ORIENTED PROGRAMMING

ASSIGNMENT#2



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ASSIGNMENT 2

OBJECT ORIENTED PROGRAMMING

STATIC AND DYNAMIC MEMORY ALLOCATION

TASK: A car rental company wants to develop a fleet management system to keep track of their rental cars. Each car has specific details, and customers can rent cars for a certain period. Your task is to develop a C++ program that allows dynamic allocation of car objects and manages their rental status.

- 1. Create a class Car with the following private attributes:**
 - ❖ **carID (integer), brand (string), model (string), rentalPricePerDay (float), isRented (boolean)**
- 2. Implement the following functions:**
 - ❖ **setCarDetails()** – A setter function to input car details.
 - ❖ **rentCar()** – A function to mark the car as rented.
 - ❖ **returnCar()** – A function to mark the car as available again.
 - ❖ **display()** – A function to display car details along with its rental status.
- 3. In the main() function:**
 - ❖ **Ask the user how many cars they want to register.**
 - ❖ **Dynamically allocate an array of pointers to Car objects.**

- ❖ Take input for each car using setCarDetails().
- ❖ Allow the user to rent or return a car by entering its carID.
- ❖ Display the updated list of available and rented cars.
- ❖ Properly deallocate memory before exiting the program.

CODE:

```
#include<iostream>

using namespace std;

class Car {
private:
    int CarId;
    string Brand;
    string Model;
    float rentalpricePerDay;
    bool Is_rented;
public:
    Car();
    Car(int id, string brand, string model, float rpricepday);
    void setvalues(int id, string brand, string model, float
rpricepday);
    void RentCar();
```

```
void RenturnCar();

void displaydetalis();

int returncarID();

};

Car::Car() {

    CarId = 0;

    Brand = " ";

    Model = " ";

    rentalpricePerDay = 1200;

    Is_rented = false;

}

Car::Car(int id, string brand, string model, float rpricepday) {

    CarId = id;

    Brand = brand;

    Model = model;

    rentalpricePerDay = rpricepday;

    Is_rented = false;

}

void Car::setvalues(int id, string brand, string model, float
rpricepday) {

    CarId = id;
```

```

    Brand = brand;

    Model = model;

    rentalpricePerDay = rpricepday;
}

void Car::RentCar() {
    if (!Is_rented) {
        Is_rented = true;

        cout << "Car " << CarId << " is rented now" << endl;
    }
    else {
        cout << "Car " << CarId << " is rented already or not
available" << endl;
    }
}

void Car::RenturnCar() {
    if (Is_rented) {
        Is_rented = false;

        cout << "Car " << CarId << " is return to Car rent office."
<< endl;
    }
    else {

```

```
        cout << "Car " << CarId << " is available in office  
already." << endl;  
    }  
}  
  
void Car::displaydetalis() {  
    cout << "Car ID is: " << CarId << endl;  
    cout << "Car Brand is: " << Brand << endl;  
    cout << "Car Model is: " << Model << endl;  
    cout << "Car rented price per day: " << rentalpricePerDay <<  
endl;  
    cout << "Car status :" << (Is_rented ? "Rented" : "Available")  
<< endl;  
}  
  
int Car::returncarID() {  
    return CarId;  
}  
  
int main() {  
    Car c1;  
    int id;  
    string b, m;  
    float price;  
    int num;
```

```

cout << "\t\t**Mughal Rental Car Company**" << endl;
cout << "Enter the number of cars: " << endl;
cin >> num;
Car* c = new Car[num];
for (int i = 0; i < num; i++) {
    cout << "Enter the Details for Car:" << i + 1 << endl;
    cout << "Enter the car Id: " << endl;
    cin >> id;
    cout << "Enter the car brand: " << endl;
    cin >> b;
    cout << "Enter the car model: " << endl;
    cin >> m;
    cout << "Enter the car rent per day:" << endl;
    cin >> price;
    c[i].setvalues(id, b, m, price);
    cout << endl;
}
int choice;
do {
    cout << "\t*****\n";
    cout << "\t* Enter your choice:\t*" << endl;

```

```

cout << "\t* 1.Rent a Car\t\t*" << endl;
cout << "\t* 2.Return a Car\t*" << endl;
cout << "\t* 3.Car Detalis\t\t*" << endl;
cout << "\t* 4.Exit\t\t*" << endl;
cout << "\t*****\n";
cout << endl;
cin >> choice;
if (choice == 1 || choice == 2) {
    int carID;
    cout << "Enter the car ID : " << endl;
    cin >> carID;
    bool present = false;
    for (int i = 0; i < num; i++) {
        if (c[i].returncarID() == carID) {
            if (choice == 1) {
                c[i].RentCar();
            }
            else {
                c[i].RenturnCar();
            }
            present = true;

```



```

        }

    }

    if(!present) {

        cout << "CarID is not found" << endl;

    }

}

else if (choice == 3) {

    for (int i = 0; i < num; i++) {

        cout << "Car Detalis: "<<i+1 << endl;

        c[i].displaydetalis();

        cout << endl;

    }

}

} while ( choice != 4);

delete[]c;

cout << "Thank you for using Fleet Management System" <<
endl;

return 0;

}

```

OUTPUT:

Microsoft Visual Studio Debug Console

****Mughal Rental Car Company****

Enter the number of cars:

2

Enter the Details for Car:1

Enter the car Id:

23

Enter the car brand:

Ferrari

Enter the car model:

M4

Enter the car rent per day:

123000

Enter the Details for Car:2

Enter the car Id:

34

Enter the car brand:

G_Wagon

Enter the car model:

Black4

Enter the car rent per day:

2300

```
*****  
* Enter your choice:      *  
* 1.Rent a Car           *  
* 2.Return a Car         *  
* 3.Car Detalis          *  
* 4.Exit                 *  
*****
```

1

Enter the car ID :

12

CarID is not found

```
*****  
* Enter your choice:      *  
* 1.Rent a Car           *  
* 2.Return a Car         *  
* 3.Car Detalis          *  
* 4.Exit                 *  
*****
```

1

Enter the car ID :

23

Car 23 is rented now

```
*****  
* Enter your choice:      *  
* 1.Rent a Car           *  
* 2.Return a Car         *  
* 3.Car Detalis          *  
* 4.Exit                 *  
*****
```

3

Car Detalis: 1

Car ID is: 23

Car Brand is: Ferrari

Car Model is: M4

Car rented price per day: 123000

Car status :Rented

Car Detalis: 2

Car ID is: 34

Car Brand is: G_Wagon

Car Model is: Black4

Car rented price per day: 2300

Car status :Available

* Enter your choice: *

* 1.Rent a Car *

* 2.Return a Car *

* 3.Car Detalis *

* 4.Exit *

4

Thank you for using Fleet Management System

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