Thesis Title

Thesis submitted to the UCD College of Science, School of Computer Science and Informatics,

University College Dublin in fulfillment of the requirements for the degree of

Master of Science in Computing

May 2015

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Supervisor: Dr.Supervisor

Acknowledgements

I thank my..

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Neil Grogan

University College Dublin

May 2015

Abstract

Abstract goes here

Contents

List of Tables

List of Figures

Chapter 1

A Sample Chapter

1.1 Introduction

Example of reference Davis, Steury, & Pagulayan (2005).

1.1.1 Figures

1.1.2 Tables

Figure 1.1: Example Figure (University Crest)

Table 1.1: Example Table

	A	B
Yes	X	
No		X

Chapter 2

Another Sample Chapter

2.1 The History of this Document

- January 1995, Dinesh Das, University of Texas at Austin

- May 2000, Jesus Bisbal, University of Dublin, Trinty College

- June 2005, Andronikos Nedos, University of Dublin, Trinty College

- January 2008, Éamonn Linehan, University of Dublin, Trinty College (Adapted for NUI Maynooth (APA))

- September 2010, Neil Grogan, Institute of Technology, Blanchardstown, Dublin

Appendix A

Some stuff

A.1   This isnt important enough for the main thesis

The Appendix will be included in the table of contents.

References

Davis, J. P., Steury, K., & Pagulayan, R. J. (2005). A survey method for assessing perceptions of a game: The consumer playtest in game design. *the international journal of computer game research*, *5*(1), http://www.gamestudies.org/0501/davis_steury_pagulayan/.