Project 2.2 UML Update
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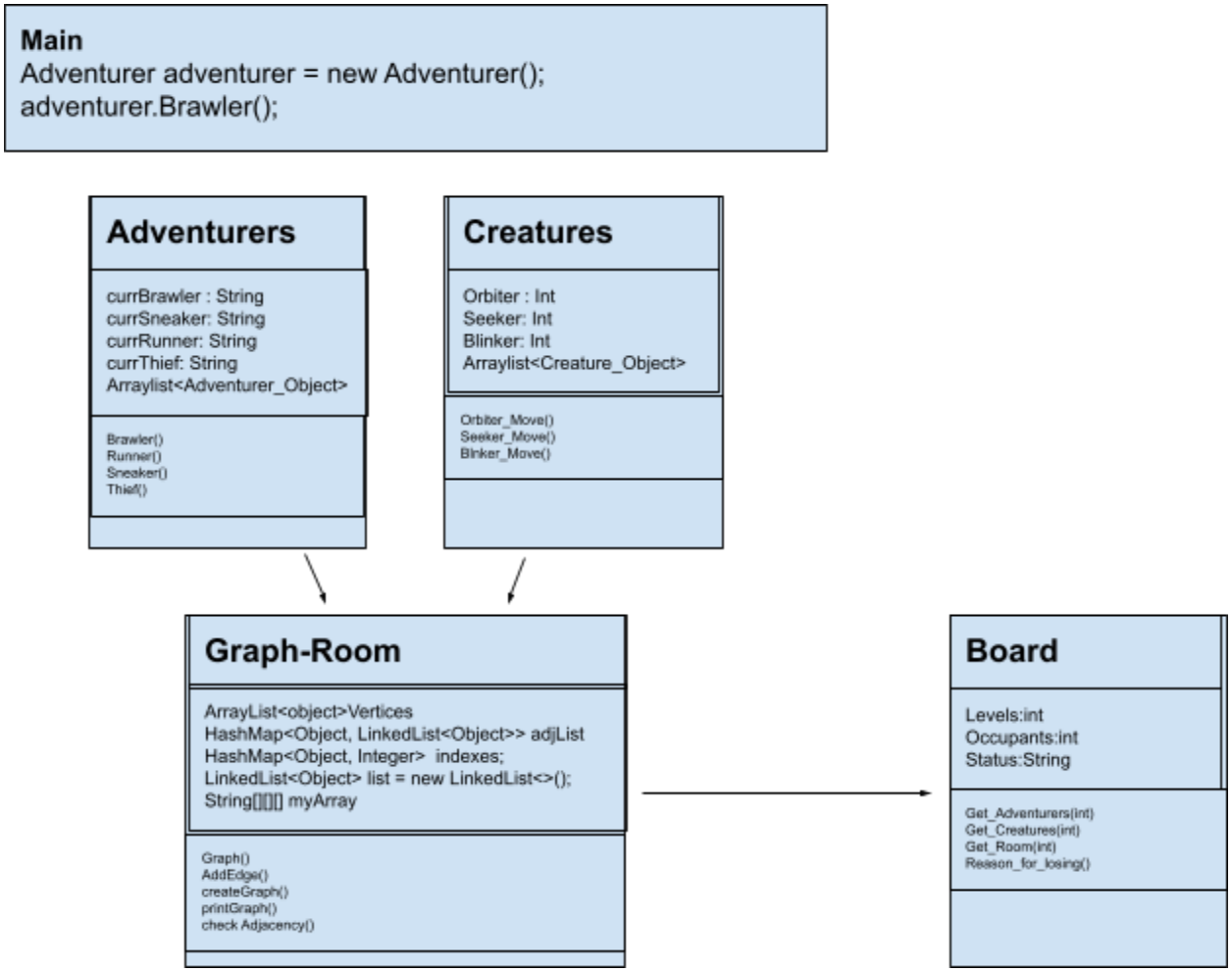

We added a main class in this new updated UML class diagram. The program starts with calling the adventure class. In the adventure class we added currBrawler, currSneaker, currRunner, and currThief. These are all going to be strings, before they were integers. Then in the graph-room class we created a hash map, linked lists, and various graphs to call for adjacencies.