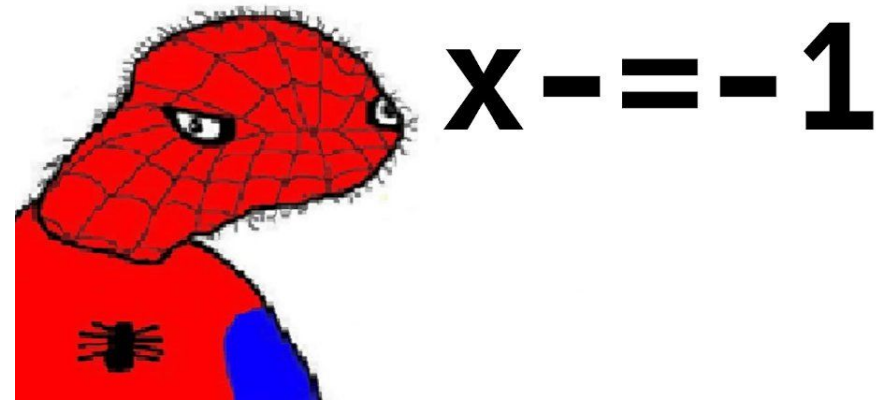
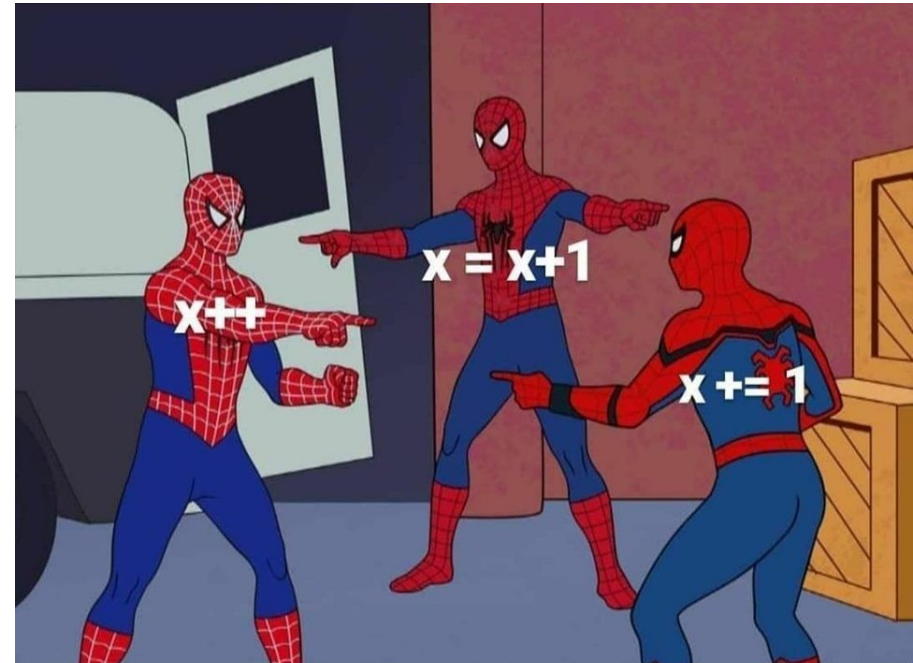


# Competitive Programming

Lec 2  
STL in C++



# Time Complexity

1. Global variable vs local variable
2. For loop example ( $10, 10^2, \dots$ etc.)
3. Binary Search Example for searching
4. Hash Tables
5. Recursive functions

# Two types of programmer

```
int foo(int x) {  
    if (x==1)  
        return 1;  
    x=x+1;  
    return foo(x-1)*foo(x+1);  
}
```

```
int foo(int x) {  
    if (x == 1)  
        return 1;  
  
    x = x + 1;  
    return foo(x - 1) * foo(x + 1);  
}
```

1. Max, min of number
2. Ternary Operator

There are two types of people:

```
if (Condition) {  
    Statement  
    /* ....  
    */  
}
```

```
if (Condition)  
{  
    Statement  
    /* ....  
    */  
}
```

# STL

vector	sort
queue	deque
stack	map
unordered_map	multimap
unordered_multimap	set
binary_search	unordered_set
upper_bound	lower_bound
memset	bitset (homework)

# Vector

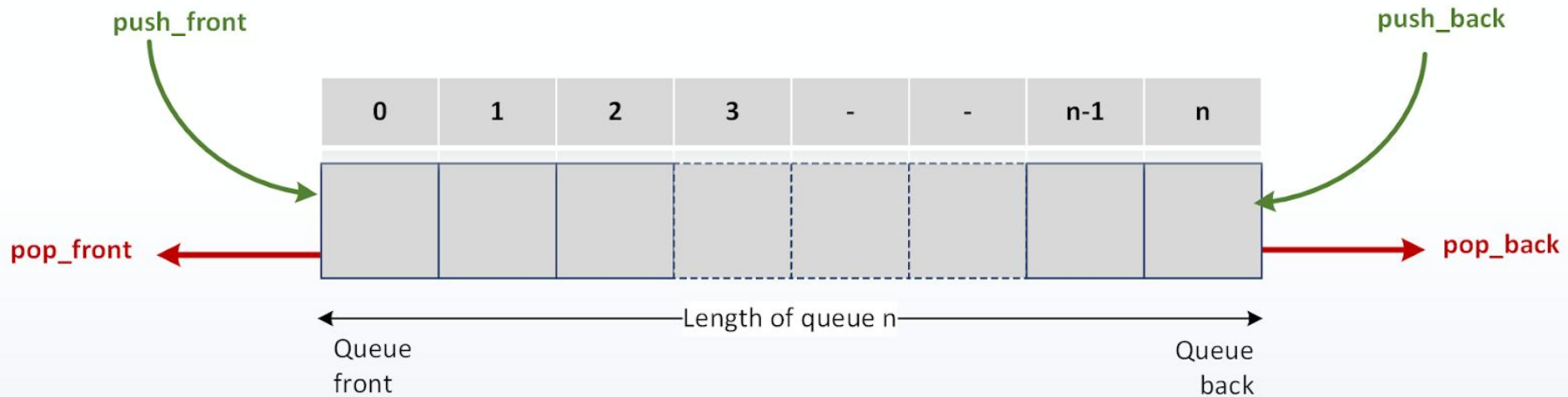
- One dimensional
- Two dimensional
- memset/fill
- Int vector
- String vector
- Bool vector
- Pointer vector
- Vector of vector
- Pair vector

# sort

- One dimensional
- Two dimensional
- Int vector
- String vector
- Vector of vector
- Pair vector (without comparator)
- Pair vector (with comparator)

# queue/dequeue

- Priority\_queue [*Nutanix first coding question*]

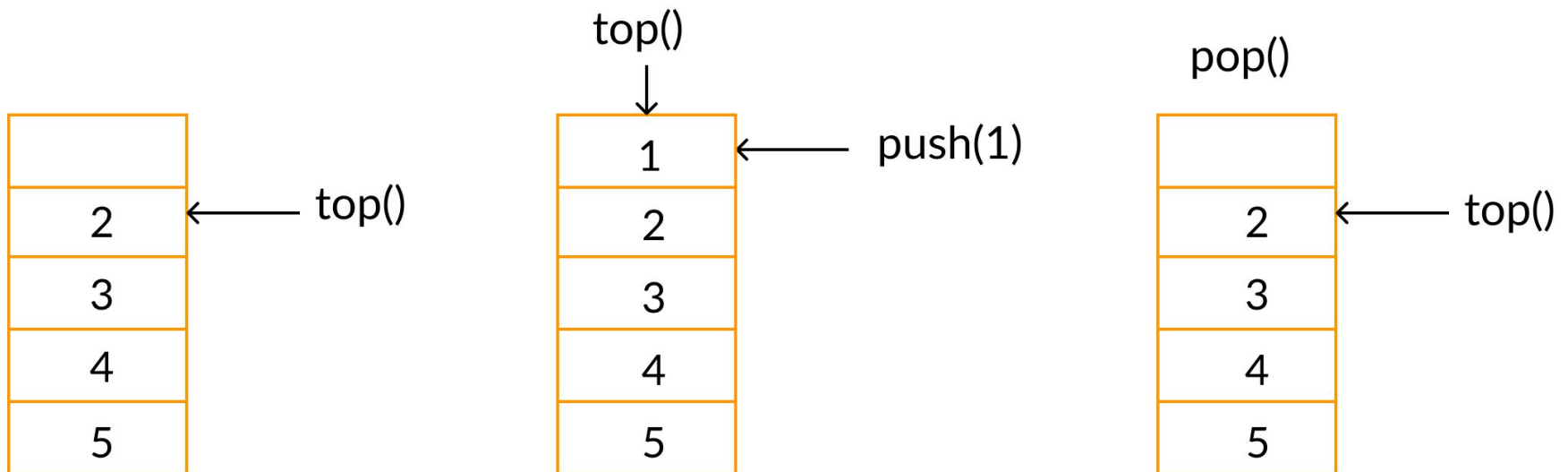


Queue with  $n$  elements



# stack

- Stack of int, string, char, ..etc.
- Stack of vector/pair



# map/set

- Unordered\_map vs map
- Unordered\_multimap vs multimap

# Binary search

- Binary search [*samsung coding question*]
- Upper\_bound
- lower\_bound