

LockedMe.com Application

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Prototype of the Application

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GitHub : <https://github.com/akhila31shaik/Project-Phase-1-.git>

The prototype of the application is operated as a CLI (Command Line Program) without GUI. Its usage is to do file operations such as create new files along with content, delete a file or search a file from a specified directory and list them afterward in sorting order.

The implementation is done with the help of Java 8 and IDE IntelliJ.

Sprint Planning

The Implementation is done in two sprints which are mentioned below:

Sprint 1:

- Clarify the specification and requirements.
- Implement view content mechanism.
- Implement list of all files in sorted order.
- Implement functionality to close the program safely.

Sprint 2:

- Implement functionality to add create files along the content.
- Implement functionality to delete a file if it is present in that user specified directory.
- Implement functionality to search a file in the same directory.
- Documentation.

Source Code: File directory

```
1 package org.cisco.projectphase1.files;
2 import java.util.ArrayList;
3 import java.util.Collections;
4 import java.io.File;
5 import java.nio.file.FileSystems;
6 import java.nio.file.Path;
7
8 public class Directory {
9     public static final String name = "src/main/directory/";
10    private ArrayList<File> files = new ArrayList<>();
11    Path path = FileSystems.getDefault().getPath(name).toAbsolutePath();
12    File Dfiles = path.toFile();
13    public String getName() { return name; }
14    public ArrayList<File> addFiles() {
15        File[] directoryFiles = Dfiles.listFiles();
16        files.clear();
17    }
```

Service Component:

```
1 package org.cisco.projectphase1.services;
2 import java.io.File;
3 import org.cisco.projectphase1.files.Directory;
4
5 public class DirectoryService {
6     private static Directory fileDirectory = new Directory();
7
8     public static void PrintFiles() {
9         fileDirectory.addFiles();
10
11         for (File file : DirectoryService.getFileDirectory().getFiles())
12         {
13             System.out.println(file.getName());
14         }
15     }
16
17     public static Directory getFileDirectory() { return fileDirectory; }
18
19     public static void setFileDirectory(Directory fileDirectory) { DirectoryService.fileDirectory = fileDir
20 }
21 }
```

```
3 import org.cisco.projectphase1.Welcome.FileOperations;
4 import org.cisco.projectphase1.Welcome.Screen;
5 import org.cisco.projectphase1.Welcome.WelcomePage;
6
7 public class ScreenService {
8     public static WelcomePage WelcomePage = new WelcomePage();
9     public static FileOperations FileOperations = new FileOperations();
10
11
12
13     public static Screen CurrentScreen = WelcomePage;
14
15
16     public static Screen getCurrentScreen() {
17         return CurrentScreen;
18     }
19 }
20
21
```

Welcome Component:

```
DirectoryService.java x ScreenService.java x WelcomePage.java x FileOperations.java x Directory.java x
1 package org.cisco.projectphase1.Welcome;
2
3 import java.io.File;
4 import java.io.IOException;
5 import java.nio.file.FileSystems;
6 import java.nio.file.Path;
7 import java.util.ArrayList;
8 import java.util.InputMismatchException;
9 import java.util.Scanner;
10 import org.cisco.projectphase1.files.Directory;
11 import org.cisco.projectphase1.services.ScreenService;
12
13 public class FileOperations implements Screen {
14     private Directory dir = new Directory();
15
16     private ArrayList<String> options = new ArrayList<>();
17
18     public FileOperations() {
19         options.add("1. Add a File to the directory");
20         options.add("2. Delete A File from the directory");
21     }
22 }
```

```

1 package org.cisco.projectphase1.Welcome;
2
3 public interface Screen {
4     public void Show();
5
6     public void NavigateOption(int option);
7
8     public void GetUserChoice();
9 }
10

```

```

4
5 import java.util.ArrayList;
6 import java.util.InputMismatchException;
7 import java.util.Scanner;
8
9 public class WelcomePage implements Screen{
10     private String Text = "\n***** Welcome to LockedMe Application *****\n";
11     private String developerText = "Developer: Shaik Akhila";
12
13     private ArrayList<String> options = new ArrayList<>();
14
15
16     public WelcomePage() {
17         options.add("1. Show Files which are in the existing directory");
18         options.add("2. Show File Options Menu to perform operations");
19         options.add("3. Exit the Welcome Screen");
20     }
21 }
22

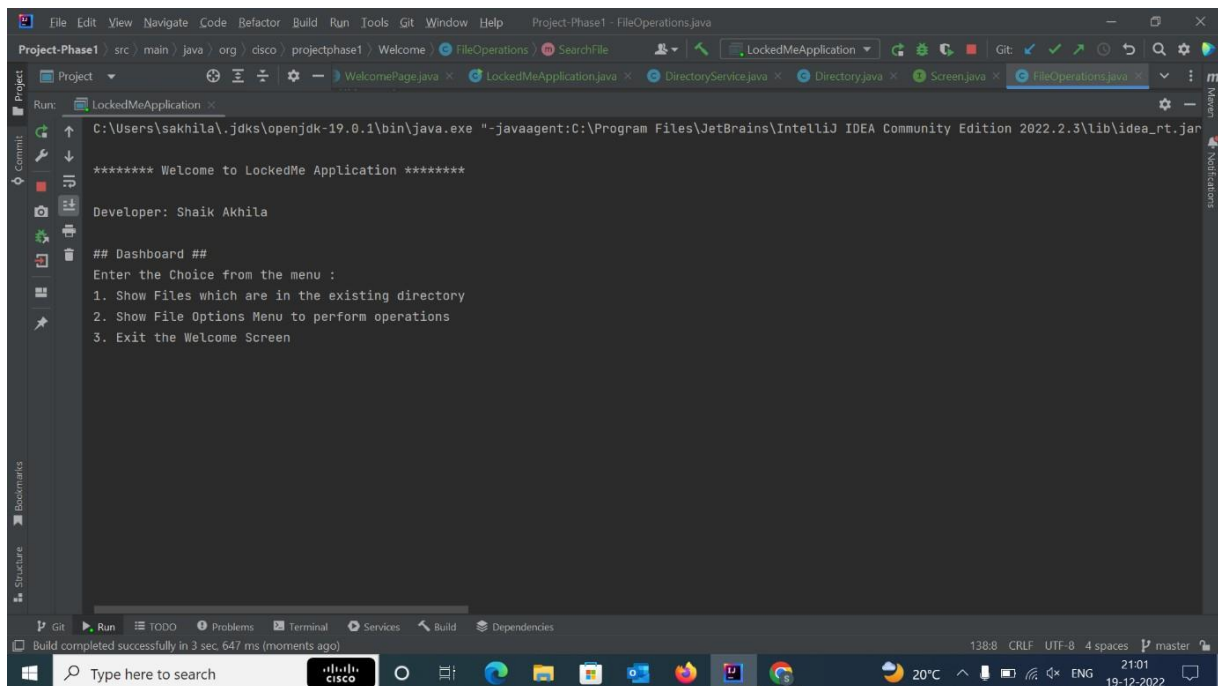
```

Main Class:

```
1 package org.cisco.projectphase1;
2
3 import org.cisco.projectphase1.Welcome.WelcomePage;
4
5 public class LockedMeApplication {
6     public static void main(String[] args) {
7         WelcomePage wp = new WelcomePage();
8         wp.UserPage();
9         wp.GetUserChoice();
10    }
11 }
12
13
```

Screens:

This is the first screen that user will interact.



List all files:

This option will let user to see list of files in the specified directory in sorted order.

```
## Dashboard ##  
Enter the Choice from the menu :  
1. Show Files which are in the existing directory  
2. Show File Options Menu to perform operations  
3. Exit the Welcome Screen  
1  
List of Files in the Directory:  
aa.txt  
Aadhar.txt  
Alexa.txt
```

File Operations:

This option will let user to provide several file operations with.

```
## Dashboard ##
Enter the Choice from the menu :
1. Show Files which are in the existing directory
2. Show File Options Menu to perform operations
3. Exit the Welcome Screen
2
File Options Menu
1. Add a File to the directory
2. Delete A File from the directory
3. Search A File from the directory
4. Return to Dashboard
```

Create a file:

This will allow user to create a file along with content inside it.

```
Please Enter the Filename:
Demo.txt
You are adding a file name to the directory: Demo.txt
File Added successfully in the directory
File created: Demo.txt
File Options Menu
1. Add a File to the directory
2. Delete A File from the directory
3. Search A File from the directory
4. Return to Dashboard
4
## Dashboard ##
Enter the Choice from the menu :
1. Show Files which are in the existing directory
2. Show File Options Menu to perform operations
3. Exit the Welcome Screen
1
List of Files in the Directory:
aa.txt
Aadhar.txt
Alexa.txt
Demo.txt
Document.txt
## Dashboard ##
Run | TODO | Problems | Terminal | Services | Build | Dependencies
Completed successfully in 2 sec, 60 ms (2 minutes ago) 47:1 CRLF UTF-8 4 spaces P ma
```

Delete a file:

This will allow user to delete a file if it is present otherwise it will send a appropriate message.

```
File Options Menu
1. Add a File to the directory
2. Delete A File from the directory
3. Search A File from the directory
4. Return to Dashboard
2
Please Enter the Filename:
aa.txt
You are deleting a file named: aa.txt from the directory
File Deleted Successfully from the directory
Deleted File: aa.txt
File Options Menu
1. Add a File to the directory
2. Delete A File from the directory
3. Search A File from the directory
4. Return to Dashboard
|
```

Search a file:

This will allow user to input a file name along with extension to begin the search procedure and give back the appropriate result.

```
File Options Menu
1. Add a File to the directory
2. Delete A File from the directory
3. Search A File from the directory
4. Return to Dashboard
3
Please Enter the Filename:
Alexa.txt
You are searching for a file named: Alexa.txt
Found Alexa.txt
The searched file was found in the directory
File Options Menu
1. Add a File to the directory
2. Delete A File from the directory
3. Search A File from the directory
4. Return to Dashboard
```

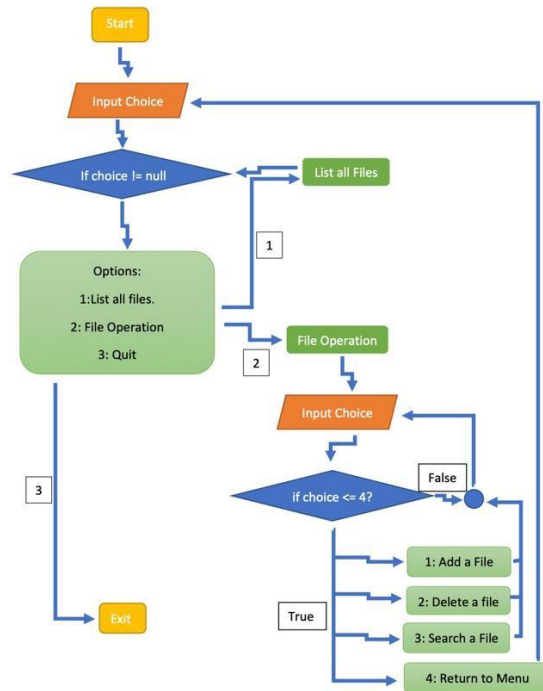
Quit

This will allow user to exit from the program safely.

```
File Options Menu
1. Add a File to the directory
2. Delete A File from the directory
3. Search A File from the directory
4. Return to Dashboard
4
## Dashboard ##
Enter the Choice from the menu :
1. Show Files which are in the existing directory
2. Show File Options Menu to perform operations
3. Exit the Welcome Screen
3

Process finished with exit code 0
|
```


Flow Diagram



❖ Core Concepts used in this project are mostly basic Java libraries such as Class & Objects, Packages, Interfaces, Collections, ArrayList, Access specifier, Try-catch block, File Handling Concepts, Error Exception handling, Inheritance, abstract, final, static methods.

Conclusion

- 1: The prototype is robust and platform independent.
- 2: User can easily use the prototype and safely exit out of it.
- 3: The prototype has a good interface with CLI (Command Line Interface).
- 4: As a developer, we can enhance it by introducing several new features such as appending in a file or overwriting a file and the file details for which user selected.
- 5: This prototype though is robust but user can only interact it with terminal or CLI so we can develop a good GUI interface for more better user-friendly.

